

# **JAVASCRIPT DAY 19**

## **1) Callbak Hell**

### **Cheet Sheat For Interview Preparation**

#### **1. What is Callback Hell?**

**Ans:** Callback Hell occurs when multiple nested callbacks make code messy and hard to read.

#### **2. Why is Callback Hell called "Pyramid of Doom"?**

**Ans:** The deeply nested structure of callbacks forms a pyramid-like shape, making the code look cluttered.

#### **3. What causes Callback Hell?**

**Ans:** It happens when asynchronous tasks depend on each other and are handled using nested callbacks.

#### **4. What are the problems with Callback Hell?**

**Ans:** Difficult to read Hard to debug Poor error handling Tough to maintain

#### **5. How can you avoid Callback Hell?**

**Ans:** Use Promises to chain tasks. Use Async/Await for cleaner, readable code. Break code into smaller functions.

#### **6. What is a callback?**

**Ans:** A function passed as an argument to another function, executed after the first function completes.

#### **7. How do Promises solve Callback Hell?**

**Ans:** They allow chaining of tasks instead of nesting, making the code flatter and easier to read.

#### **8. What does async do in JavaScript?**

**Ans:** Marks a function to handle asynchronous tasks, allowing the use of await.

#### **9. What does await do in JavaScript?**

**Ans:** It pauses the execution of an async function until a Promise resolves or rejects.

#### **10. What is the catch() method in Promises used for?**

**Ans:** It handles errors that occur during the execution of a Promise chain

### **FAQ'S OF CALLBACK HELL**

#### **1. What is Callback Hell?**

**Ans:** Callback Hell is a situation where too many nested callbacks make the code difficult to read, debug, and maintain.

#### **2. Why does Callback Hell happen?**

**Ans:** It happens when multiple asynchronous tasks depend on each other, and each task uses a callback function.

**3. Why is Callback Hell bad?**

**Ans:** It makes the code messy, hard to understand, and challenging to fix if errors occur.

**4. How can Callback Hell be avoided?**

**Ans:** By using alternatives like Promises or Async/Await.

**5. What is a callback?**

**Ans:** A callback is a function passed to another function to be executed later, often after an asynchronous operation completes.

**6. What are the disadvantages of Callback Hell?**

**Ans:** Poor readability, difficulty in debugging, and reduced maintainability.

**7. What is a "Pyramid of Doom"?**

**Ans:** It's another name for Callback Hell, describing the deeply indented structure of nested callbacks.

**8. What is the role of Promises in solving Callback Hell?**

**Ans:** Promises allow chaining asynchronous tasks in a flat and readable manner instead of nesting.

**9. How does Async/Await help solve Callback Hell?**

**Ans:** Async/Await makes asynchronous code look like synchronous code, improving readability and simplicity.

**10. Is Callback Hell only a problem in JavaScript?**

**Ans:** While it is most commonly associated with JavaScript, similar issues can occur in other programming languages that support asynchronous callbacks.

## **MCQ'S OF CALLBACK HELL**

1. **What does Callback Hell refer to?**
  - b) Deeply nested callbacks that are hard to read
2. **What is another name for Callback Hell?**
  - b) Pyramid of Doom
3. **Which method is NOT a solution for Callback Hell?**
  - c) Nested Callbacks
4. **What does the async keyword do in JavaScript?**
  - b) Marks a function to handle asynchronous operations
5. **How do Promises help in avoiding Callback Hell?**
  - b) By flattening nested callbacks with chaining

**6. What does the await keyword do in JavaScript?**

b) Pauses execution until a Promise resolves

**7. Which of the following is an example of Callback Hell?**

```
task1(function() {  
  task2(function() {  
    task3(function() {  
      console.log("Done");  
    });  
  });  
});
```

a) Yes

**8. What is a common issue in Callback Hell?**

b) Errors are not handled properly

**9. Which of these is the cleanest way to handle asynchronous operations?**

a) Using Promises

**10. What keyword is used to define a function that can use await?**

c) async

## **PROMISES TOPIC ASSIGNMENT**

### **CHEET SHEAT OF PROMISES**

**1. What is a Promise in JavaScript?**

**Ans:** Promise is an object representing the eventual completion or failure of an asynchronous operation.

**2. What are the three states of a Promise?**

**Ans:** Pending o Fulfilled o Rejected

**3. Why are Promises used?**

**Ans:** To handle asynchronous operations in a more structured and readable way than callbacks.

**4. What is the syntax to create a Promise?**

**Ans:** let promise = new Promise((resolve, reject) => { // async code });

**5. How do you consume a Promise?**

**Ans:** Using .then() for success. o Using .catch() for errors. o Using .finally() for final actions.

**6. How do you handle errors in Promises?**

**Ans:** Using .catch() or try...catch with async/await.

**7. What happens if .catch() is not used for a rejected Promise?**

**Ans:** Unhandled promise rejections may throw an error or cause warnings in modern JavaScript runtimes.

**8. What is the purpose of .finally()?**

**Ans:** Executes a callback regardless of whether the promise is fulfilled or rejected. Promise Methods

**9. What does Promise.all() do?**

**Ans:** It resolves when all promises resolve, or rejects if any promise rejects.

**10. What does Promise.race() do?**

**Ans:** Resolves or rejects as soon as the first promise settles (fulfilled or rejected).

**11. What is Promise.allSettled()?**

**Ans:** Returns an array of objects with the status (fulfilled or rejected) and value/reason of all promises, after they all settle.

**12. What does Promise.any() do?**

**Ans:** Resolves with the first fulfilled promise or rejects if all promises are rejected.

**13. What is the difference between Promise.all() and Promise.allSettled()?**

**Ans:** Promise.all() fails fast, rejecting as soon as one promise rejects.

- Promise.allSettled() waits for all promises to settle and provides their statuses and results.

**14. What is the output of Promise.any([])?**

**Ans:** It resolves with an AggregateError because there are no promises to resolve.

**15. How does Promise.race() differ from Promise.any()?**

**Ans:** Promise.race() resolves/rejects with the first settled promise (fulfilled or rejected).

- Promise.any() resolves with the first fulfilled promise, ignoring rejections.

**16. How do you chain multiple .then() methods?**

**Ans:** let promise = new Promise((resolve) => resolve(10));

promise .then((value) => value \* 2) .then((value) => value + 5) .then(console.log);

// Output: 25

**17. What does Promise.resolve(value) do?**

**Ans:** Creates a promise that is immediately resolved with the provided value.

**18. What does Promise.reject(reason) do?**

**Ans:** Creates a promise that is immediately rejected with the provided reason.

**19. How does async/await work with Promises?**

- `async` makes a function return a promise.
- `await` pauses the function execution until the promise resolves.

## 20. How do you convert a callback function into a Promise?

**Ans:** function `asyncTask(callback)`

```
{ setTimeout(() => callback(null, "Done!"), 1000); }
```

```
const promisifiedTask = () => new Promise((resolve, reject) => { asyncTask((err, result) => {  
if (err) reject(err);
```

```
else resolve(result);
```

```
}); });
```

```
promisifiedTask().then(console.log);
```

## 21. When should you use `Promise.all()`?

**Ans:** When you need all promises to resolve before continuing execution.

## 22. When should you use `Promise.race()`?

**Ans:** When you care only about the first settled promise, regardless of its outcome.

## 23. What happens if all promises in `Promise.all()` are fulfilled?

**Ans:** It resolves with an array of all resolved values.

## 24. What happens if one promise in `Promise.all()` rejects?

**Ans:** It immediately rejects with the rejection reason.

## 25. What is the use of `Promise.allSettled()` in APIs?

**Ans:** Useful when you want to gather results of multiple API calls without failing for partial errors.

## 26. How can you retry a failed Promise?

**Ans:** By chaining `.catch()` with another call to the function.

```
function fetchData() { return fetch("https://example.com/api"); }
```

```
fetchData().catch(() => fetchData());
```

## 27. What is the output of this code?

**Ans:** `Promise.any([ Promise.reject("Error 1"),`

```
Promise.reject("Error 2"), ]).catch((err) => console.log(err));
```

Answer: `AggregateError: All promises were rejected`

## 28. What does new `Promise()` require?

**Ans:** A callback function with two parameters: `resolve` and `reject`.

## 29. Why is `finally()` useful?

**Ans:** To perform cleanup tasks like closing a loader, regardless of the promise outcome.

### 30. What is the main advantage of Promises?

**Ans:** They simplify handling asynchronous operations and improve code readability compared to callbacks.

## FAQ'S OF PROMISES TOPIC

### 1. What are Promises in JavaScript?

Promises provide a cleaner, more robust way to handle asynchronous operations compared to callbacks.

### 2. What are the three states of a Promise?

- **Pending:** The initial state, neither fulfilled nor rejected.
- **Fulfilled:** Operation completed successfully.
- **Rejected:** Operation failed.

### 3. How does the .then() method work in Promises?

It handles the result of a fulfilled promise and can return another promise for chaining.

### 4. What is the purpose of .catch() in Promises?

It handles errors or promise rejections.

### 5. What does .finally() do in Promises?

It executes a callback after the promise settles (fulfilled or rejected), for cleanup purposes.

### 6. How do resolve and reject work in a Promise?

- **resolve:** Marks a promise as successful and passes the result.
- **reject:** Marks a promise as failed and passes the error.

### 7. What is Promise.all() used for?

It runs multiple promises in parallel and resolves when all resolve or rejects if any fail.

### 8. How is Promise.race() different from Promise.all()?

- **Promise.race():** Resolves/rejects as soon as the first promise settles.
- **Promise.all():** Waits for all promises to settle.

### 9. What is Promise.allSettled()?

It waits for all promises to settle (fulfilled or rejected) and returns an array of their statuses and values.

### 10. What happens if all promises in Promise.any() reject?

It throws an **AggregateError** containing all rejection reasons.

### 11. How does async/await work with Promises?

- **async:** Declares a function that always returns a promise.
- **await:** Pauses execution until the awaited promise resolves.

**12. Can you chain .then() calls in Promises?**

Yes, for sequential execution or transforming results across multiple steps.

**13. What happens if you omit a .catch() block?**

Unhandled promise rejections may throw an error, depending on the environment.

**14. How is error handling done with Promise.all()?**

If any promise rejects, Promise.all() immediately rejects with the first error encountered.

**15. What is the difference between Promise.any() and Promise.race()?**

- **Promise.any()**: Resolves with the first successful promise (ignores rejections).
- **Promise.race()**: Resolves or rejects with the first settled promise (fulfilled or rejected).

## **MCQ'S OF PROMISES**

### **Basic Questions**

- 1. What does the then() method of a Promise handle?**  
A) Fulfilled promises
- 2. What is the primary benefit of using Promises over callbacks?**  
B) Avoiding callback hell
- 3. Which of the following methods can be used to handle errors in Promises?**  
C) .catch()
- 4. What is the default state of a Promise?**  
C) Pending
- 5. What does the reject function in a Promise signify?**  
C) The promise has failed

### **Advanced Methods**

- 6. What does Promise.all() return if one of the promises is rejected?**  
B) The rejection reason of the first rejected promise
- 7. Which Promise method resolves with the fastest fulfilled or rejected promise?**  
B) Promise.race()
- 8. What does Promise.allSettled() return?**  
B) An array of objects with each promise's status and value/reason
- 9. What happens when all promises in Promise.any() are rejected?**  
B) It throws an AggregateError.
- 10. Which method should be used when you want the result of only the first fulfilled promise?**  
C) Promise.any()

### Code-Based Questions

**11. What will this code output?**

```
let p1 = Promise.resolve("Task 1 complete");  
let p2 = Promise.reject("Task 2 failed");  
Promise.all([p1, p2])  
  .then(results => console.log(results))  
  .catch(error => console.log(error));
```

**B)** "Task 2 failed"

**12. What will Promise.race([p1, p2]) output if p1 resolves in 1 second and p2 rejects in 2 seconds?**

**B)** The value of p1

**13. How does Promise.allSettled() handle rejected promises?**

**C)** Returns their reason in the output array

**14. What is the difference between Promise.any() and Promise.allSettled()?**

**A)** Promise.any() resolves with the first successful promise, while Promise.allSettled() provides the status of all promises.

**15. What happens if no promises are provided to Promise.all()?**

**A)** It resolves with an empty array.

### **CODING QUESTIONS OF CALLBACK HELL**

**1. Define a callback function in JavaScript and provide a simple example.**

A callback function is a function passed as an argument to another function, which can be executed later.

**Example:**

```
function greet(name, callback) {  
  console.log("Hello, " + name);  
  callback();  
}  
  
function sayGoodbye() {  
  console.log("Goodbye!");  
}  
  
greet("Alice", sayGoodbye);
```



---

**2. Write a function processData(data, callback) that takes an array of numbers and a callback function.**

```
function processData(data, callback) {  
    for (let num of data) {  
        callback(num);  
    }  
}  
  
function printNumber(num) {  
    console.log("Number:", num);  
}  
  
processData([1, 2, 3, 4], printNumber);
```

**3. Why are callback functions useful in asynchronous programming?**

Callback functions enable asynchronous programming by allowing functions to execute after a non-blocking operation, such as fetching data or reading a file. This helps avoid blocking the main thread while waiting for operations to complete.

**4. Modify the greet function to accept two callback functions: one for greeting and another for a farewell message.**

```
function greet(name, greetCallback, farewellCallback) {  
    greetCallback(name);  
    farewellCallback(name);  
}  
  
function sayHello(name) {  
    console.log("Hello, " + name);  
}  
  
function sayFarewell(name) {  
    console.log("Goodbye, " + name);  
}
```

```
greet("Alice", sayHello, sayFarewell);
```

**5. Create a function fetchUserData(callback) that simulates fetching user data.**

```
function fetchUserData(callback) {  
  setTimeout(() => {  
    const userData = { name: "Alice", age: 25 };  
    callback(userData);  
  }, 2000);  
}
```

```
fetchUserData((data) => {  
  console.log("Fetched user data:", data);  
});
```

## 6. Difference between synchronous and asynchronous callbacks with examples.

- **Synchronous callbacks** are executed immediately.
- **Asynchronous callbacks** are executed later, after an asynchronous operation completes.

### Example:

// Synchronous Callback

```
function add(a, b, callback) {  
  const sum = a + b;  
  callback(sum);  
}
```

```
add(2, 3, console.log);
```

// Asynchronous Callback

```
function fetchData(callback) {  
  setTimeout(() => {  
    callback("Data fetched");  
  }, 2000);  
}
```

```
fetchData(console.log);
```

## 7. Write a higher-order function calculate.

```
function calculate(a, b, operation) {  
  return operation(a, b);  
}
```

```
}  
  
function add(a, b) {  
    return a + b;  
}  
  
function multiply(a, b) {  
    return a * b;  
}  
  
console.log(calculate(3, 4, add));    // 7  
console.log(calculate(3, 4, multiply)); // 12
```

### 8. Explain "callback hell" with an example.

Callback hell occurs when multiple nested callbacks make code difficult to read and maintain.

#### Example:

```
setTimeout(() => {  
    console.log("Step 1");  
    setTimeout(() => {  
        console.log("Step 2");  
        setTimeout(() => {  
            console.log("Step 3");  
        }, 1000);  
    }, 1000);  
}, 1000);
```

### 9. Refactor callback hell into a Promise.

```
function step1() {  
    return new Promise((resolve) => {  
        setTimeout(() => {  
            console.log("Step 1");  
            resolve();  
        }, 1000);  
    });  
}  
  
function step2() {  
    return new Promise((resolve) => {
```

```
        setTimeout(() => {
            console.log("Step 2");
            resolve();
        }, 1000);
    });
}

function step3() {
    return new Promise((resolve) => {
        setTimeout(() => {
            console.log("Step 3");
            resolve();
        }, 1000);
    });
}

step1().then(step2).then(step3);
```

## 10. Challenges of using callbacks and their effect on maintainability.

- **Callback hell:** Nested callbacks make code hard to read.
- **Error handling:** Requires explicit checks for errors.
- **Debugging difficulty:** Hard to trace the execution flow.
- **Tight coupling:** Logic becomes tightly coupled, reducing modularity.

## Promises

### 11. States of a promise with examples.

1. **Pending:** Initial state.
2. **Fulfilled:** Operation succeeded.
3. **Rejected:** Operation failed.

#### Example:

```
const promise = new Promise((resolve, reject) => {
    const success = true;
    if (success) resolve("Success!");
    else reject("Failure.");
});
```

**12. Convert callback-based function into a promise.**

```
function fetchData() {  
    return new Promise((resolve) => {  
        setTimeout(() => {  
            resolve("Data loaded");  
        }, 2000);  
    });  
}  
  
fetchData().then(console.log);
```

**13. .then() and .catch() example.**

```
fetchData()  
    .then((data) => console.log(data))  
    .catch((err) => console.error(err));
```

**14. Promise-based function getUserDetails.**

```
function getUserDetails() {  
    return new Promise((resolve) => {  
        setTimeout(() => {  
            resolve({ name: "Alice", age: 25 });  
        }, 3000);  
    });  
}  
  
getUserDetails().then(console.log);
```

**15. Use async and await.**

```
async function fetchDetails() {  
    const data = await getUserDetails();  
    console.log(data);  
}  
  
fetchDetails();
```

**16. Function using Promise.all().**

```
function fetchData1() {  
    return Promise.resolve("API 1 data");  
}
```

```
function fetchData2() {  
    return Promise.resolve("API 2 data");  
}  
  
function fetchData3() {  
    return Promise.resolve("API 3 data");  
}  
  
Promise.all([fetchData1(), fetchData2(), fetchData3()])  
    .then((results) => console.log(results));
```

### 17. Promise.all() vs. Promise.race().

- Promise.all(): Resolves when all promises resolve.
- Promise.race(): Resolves when the first promise resolves.

#### Example:

```
Promise.race([fetchData1(), fetchData2()]).then(console.log);
```

### 18. Function using Promise.allSettled().

```
Promise.allSettled([fetchData1(), fetchData2()])  
    .then((results) => console.log(results));
```

### 19. Promise.any() Example.

```
Promise.any([Promise.reject("Error"), fetchData1()])  
    .then(console.log); // Logs "API 1 data"
```

### 20. getFastestResponse using Promise.race().

```
function getFastestResponse() {  
    return Promise.race([fetchData1(), fetchData2(), fetchData3()]);  
}  
  
getFastestResponse().then(console.log);
```