JAVASCRIPT DAY 16th CODING QUESTIONS

1. Store and Add Variables

```
// Store value 100 to x variable
let x = 100:
// Store value 200 to y variable
let y = 200;
// Find the addition of x and y variables and store to z variable
let z = x + y;
// Print the z variable
console.log(z); // Output: 300
2. Find the Square of a Variable
// Store value 10 to x variable
let x = 10;
// Find the square of x variable and store result to y variable
let y = x * x;
// Print y variable
console.log(y); // Output: 100
3. Concatenate Strings
var firstname = "ExcelR";
var lastname = "EduTech";
var fullname = firstname + " " + lastname;
document.write(fullname);
// Output: ExcelR EduTech
4. Template Literal String
var sub = `fullstack`;
var msg = `welcome to ${sub}`;
document.write(msg);
// Output: welcome to fullstack
5. Logical Comparison
9 > 8 > 7 ? document.write("java") : document.write("dotnet");
// Output: dotnet
// Explanation: 9 > 8 evaluates to true (1), and 1 > 7 is false.
```

6. Logical Comparison

```
1 < 2 < 3 ? document.write("java") : document.write("dotnet");
// Output: java
// Explanation: 1 < 2 evaluates to true (1), and 1 < 3 is true.
7. Ternary Operator for Conditions
let x = 5, y = 10, z = 20;
x < y &  y < z ? console.log("HTML") : console.log("CSS");
// Output: HTML (if condition is true, otherwise CSS)
8. Ternary Operator for Comparison
let a = 15, b = 10;
a > b ? console.log("Python") : console.log("Ruby");
// Output: Python (if condition is true, otherwise Ruby)
9. Check Divisibility
let number = 25;
number % 5 === 0 ? console.log("Yes") : console.log("No");
// Output: Yes (because 25 is divisible by 5)
10. Check Even or Odd
let num = 4;
```

num % 2 === 0 ? console.log("Even") : console.log("Odd");

// Output: Even (if num is even, otherwise Odd)

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