

```
import java.util.*;

// Factory for creating core entities (Voter, Candidate)
interface VotingFactory {

    Voter createVoter(String name, String password);

    Candidate createCandidate(String name, String party);

}

// Concrete Factory for the Online Voting System
class VotingSystemFactory implements VotingFactory {

    @Override

    public Voter createVoter(String name, String password) {

        return new Voter(name, password);

    }

    @Override

    public Candidate createCandidate(String name, String party) {

        return new Candidate(name, party);

    }

}

// Core classes for Voter, Candidate, and other entities
class Voter {

    private String name;

    private String password;

    private boolean hasVoted = false;

    public Voter(String name, String password) {
```

```
    this.name = name;
    this.password = password;
}
```

```
public String getName() {
    return name;
}
```

```
public String getPassword() {
    return password;
}
```

```
public boolean hasVoted() {
    return hasVoted;
}
```

```
public void vote() {
    this.hasVoted = true;
}
}
```

```
class Candidate {
    private String name;
    private String party;
    private String encryptedVotes;

    public Candidate(String name, String party) {
        this.name = name;
    }
}
```

```
    this.party = party;
}
```

```
public String getName() {
    return name;
}
```

```
public String getParty() {
    return party;
}
```

```
public String getEncryptedVotes() {
    return encryptedVotes;
}
```

```
public void setEncryptedVotes(String encryptedVotes) {
    this.encryptedVotes = encryptedVotes;
}
}
```

// Authentication Strategy interface and concrete implementation

```
interface AuthenticationStrategy {
    boolean authenticate(Voter voter, VoterDatabase voterDatabase);
}
```

```
class PasswordAuthenticationStrategy implements AuthenticationStrategy {
    @Override
    public boolean authenticate(Voter voter, VoterDatabase voterDatabase) {
```

```

        Voter storedVoter = voterDatabase.getVoter(voter.getName());

        if (storedVoter != null && storedVoter.getPassword().equals(voter.getPassword()) &&
!storedVoter.hasVoted()) {

            storedVoter.vote();

            return true;

        }

        return false;

    }
}

```

// Encryption Strategy interface and concrete implementation

```

interface EncryptionStrategy {

    String encrypt(int value);

}

```

```

class BasicEncryptor implements EncryptionStrategy {

    @Override

    public String encrypt(int value) {

        // Implement encryption logic here

        return "encrypted_" + value;

    }

}

```

// Observer interface for vote notifications

```

interface Observer {

    void update(String message);

}

```

```
// Ballot observer to notify when a vote is cast
class BallotObserver implements Observer {
    @Override
    public void update(String message) {
        System.out.println("Ballot Update: " + message);
    }
}
```

```
// Ballot class using Observer pattern for notifications
class Ballot {
    private Map<Candidate, Integer> votes;
    private List<Observer> observers;

    public Ballot() {
        this.votes = new HashMap<>();
        this.observers = new ArrayList<>();
    }

    public void addObserver(Observer observer) {
        observers.add(observer);
    }

    private void notifyObservers(String message) {
        for (Observer observer : observers) {
            observer.update(message);
        }
    }
}
```

```

public void addVote(Candidate candidate) {
    votes.put(candidate, votes.getOrDefault(candidate, 0) + 1);
    notifyObservers("Vote added for candidate: " + candidate.getName());
}

public int getVotes(Candidate candidate) {
    return votes.getOrDefault(candidate, 0);
}
}

// Command pattern for casting votes
interface Command {
    void execute();
}

// Command to cast a vote
class CastVoteCommand implements Command {
    private Voter voter;
    private Candidate candidate;
    private Ballot ballot;
    private AuthenticationStrategy authenticationStrategy;
    private VoterDatabase voterDatabase;

    public CastVoteCommand(Voter voter, Candidate candidate, Ballot ballot,
        AuthenticationStrategy authStrategy, VoterDatabase voterDatabase) {
        this.voter = voter;
        this.candidate = candidate;
        this.ballot = ballot;
    }

```

```

        this.authenticationStrategy = authStrategy;

        this.voterDatabase = voterDatabase;
    }

    @Override
    public void execute() {
        if (authenticationStrategy.authenticate(voter, voterDatabase)) {
            ballot.addVote(candidate);
        } else {
            System.out.println("Authentication failed or voter has already voted.");
        }
    }
}

// OnlineVotingSystem class using design patterns
class OnlineVotingSystem {
    private VoterDatabase voterDatabase;
    private CandidateDatabase candidateDatabase;
    private Ballot ballot;
    private EncryptionStrategy encryptionStrategy;
    private AuthenticationStrategy authenticationStrategy;

    public OnlineVotingSystem(VotingFactory factory) {
        this.voterDatabase = new VoterDatabase();
        this.candidateDatabase = new CandidateDatabase();
        this.ballot = new Ballot();

        this.encryptionStrategy = new BasicEncryptor(); // Can be swapped for a different
        encryption strategy
    }
}

```

```
        this.authenticationStrategy = new PasswordAuthenticationStrategy(); // Can be swapped for a different auth strategy
```

```
    }
```

```
    public void registerVoter(String name, String password) {
```

```
        Voter voter = new Voter(name, password);
```

```
        voterDatabase.addVoter(voter);
```

```
    }
```

```
    public void addCandidate(String name, String party) {
```

```
        Candidate candidate = new Candidate(name, party);
```

```
        candidateDatabase.addCandidate(candidate);
```

```
    }
```

```
    public Voter getVoter(String name) {
```

```
        return voterDatabase.getVoter(name);
```

```
    }
```

```
    public Candidate getCandidate(String name) {
```

```
        for (Candidate candidate : candidateDatabase.getCandidates()) {
```

```
            if (candidate.getName().equals(name)) {
```

```
                return candidate;
```

```
            }
```

```
        }
```

```
        return null; // Return null if no candidate is found
```

```
    }
```

```
    public void castVote(Voter voter, Candidate candidate) {
```

```
        Command castVote = new CastVoteCommand(voter, candidate, ballot, authenticationStrategy, voterDatabase);
```



```

        castVote.execute();
    }

    public List<Candidate> getResults() {
        List<Candidate> results = new ArrayList<>();
        for (Candidate candidate : candidateDatabase.getCandidates()) {
            int votes = ballot.getVotes(candidate);

            String encryptedVotes = encryptionStrategy.encrypt(votes);
            candidate.setEncryptedVotes(encryptedVotes);
            results.add(candidate);
        }
        return results;
    }
}

```

// VoterDatabase managing voter records

```

class VoterDatabase {
    private final List<Voter> voters;

    public VoterDatabase() {
        this.voters = new ArrayList<>();
    }

    public void addVoter(Voter voter) {
        voters.add(voter);
    }

    public Voter getVoter(String name) {

```

```
        for (Voter voter : voters) {  
            if (voter.getName().equals(name)) {  
                return voter;  
            }  
        }  
        return null;  
    }  
}
```

// CandidateDatabase managing candidate records

```
class CandidateDatabase {  
    private final List<Candidate> candidates;  
  
    public CandidateDatabase() {  
        this.candidates = new ArrayList<>();  
    }  
  
    public void addCandidate(Candidate candidate) {  
        candidates.add(candidate);  
    }  
  
    public List<Candidate> getCandidates() {  
        return candidates;  
    }  
}
```

// Main class demonstrating usage

```
public class Abishek {
```

```
public static void main(String[] args) {  
    VotingFactory factory = new VotingSystemFactory();  
    OnlineVotingSystem votingSystem = new OnlineVotingSystem(factory);  
  
    // Register voters (should be done before fetching them)  
    votingSystem.registerVoter("Alice", "password1");  
    votingSystem.registerVoter("Bob", "password2");  
  
    // Add candidates  
    votingSystem.addCandidate("John Doe", "Party A");  
    votingSystem.addCandidate("Jane Smith", "Party B");  
  
    // Fetch voter and candidate from the database  
    Voter alice = votingSystem.getVoter("Alice");  
    Candidate johnDoe = votingSystem.getCandidate("John Doe");  
    Voter bob = votingSystem.getVoter("Bob");  
    Candidate janesmith = votingSystem.getCandidate("Jane Smith");  
  
    if (alice != null && johnDoe != null) {  
        votingSystem.castVote(alice, johnDoe);  
    } else {  
        System.out.println("Invalid voter or candidate.");  
    }  
  
    if (bob != null && janesmith != null) {  
        votingSystem.castVote(bob, janesmith);  
    } else {  
        System.out.println("Invalid voter or candidate.");  
    }  
}
```

```
}
```

```
// Get and display election results
```

```
List<Candidate> results = votingSystem.getResults();
```

```
for (Candidate candidate : results) {
```

```
    System.out.println("Candidate: " + candidate.getName() + ", Encrypted Votes: " +  
candidate.getEncryptedVotes());
```

```
}
```

```
}
```

```
}
```