

# Abjad Quick Reference

2017

## Duration primitives

<i>Pairs:</i>	(3, 8)
<i>Durations:</i>	abjad.Duration(3, 8)
<i>Offsets:</i>	abjad.Offset(1, 2)
<i>Multipliers:</i>	abjad.Multiplier(5, 7)

## Pitch primitives

<i>Integers and “floats”:</i>	3
<i>Strings:</i> <sup>1</sup>	"cs'" or "dqs'" or "C\#5"
<i>Named pitches:</i> <sup>2</sup>	abjad.NamedPitch("d'")

<sup>1</sup> Lower-case pitch strings use LilyPond's syntax, while upper-case pitch strings — e.g C#5, Db3 — use American pitch-class syntax.

<sup>2</sup> Named pitch objects can be instantiated from integers or floats representing numbered pitches, from any of the string variations, or from other pitch objects.

## Leaves

<i>Notes:</i> <sup>3</sup>	abjad.Note("c'4")
<i>Rests:</i>	abjad.Rest((1, 4))
<i>Chords:</i>	abjad.Chord((0, 1, 4), Duration(1, 4))
<i>Skips:</i>	abjad.Skip(Duration(1, 4))
<i>Multimeasure rests:</i>	abjad.MultimeasureRest(1)

<sup>3</sup> All leaves can be instantiated from LilyPond strings, from valid duration and pitch inputs as described above, or from other leaf instances.

## Non-context Containers

<i>“Bare” containers:</i> <sup>4</sup>	abjad.Container("c'4 d'4 e'4 f'4")
<i>Measures:</i>	abjad.Measure((3, 4), [Note("c2.")])
<i>Tuplets:</i>	abjad.Tuplet((2, 3), "c'8 d'8 e'8")

<sup>4</sup> All containers can be instantiated from LilyPond strings, or from lists of Abjad components.

## Contexts

<i>Voices:</i>	abjad.Voice("c'4 d'4 e'4 f'4")
<i>Staves:</i>	abjad.Staff("c'4 d'4 e'4 f'4")
<i>Staff groups:</i>	abjad.StaffGroup([staff_one, staff_two])
<i>Scores:</i>	abjad.Score([staff_group])
<i>Generic contexts:</i>	abjad.Context(..., context_name='FooStaff')

*Non-scoped indicators*

*Articulations:* `abjad.Articulation('staccato')`

*Markup:* `abjad.Markup("honk car horn now")`

*Indicators*

*Clefs:* `abjad.Clef('bass')`

*Dynamics:* `abjad.Dynamic('f')`

*Key signatures:* `abjad.KeySignature('c', 'minor')`

*Metronome marks:* `abjad.MetronomeMark((1, 4), 60)`

*Time signatures:* `abjad.TimeSignature((6, 8))`

*Spanners*

*Beams:* `abjad.Beam()`

*Slurs:* `abjad.Slur()`

*Glissandi:* `abjad.Glissando()`

*Hairpins:* `abjad.Hairpin('p < f')`

*Simple verbs*

*Formatting:* `format(object)`

*Illustrating:* `abjad.show(component)`

*Playing:* `abjad.play(component)`

*Attaching:* <sup>5</sup> `abjad.attach(indicator, component)`

*Templating:* `abjad.new(object, key1=value1, key2=value2)`

<sup>5</sup> Use `attach()` to attach an indicator to a single leaf, or a spanner to one or more leaves. Use `detach()` to remove an indicator from a leaf. Some spanners have specific requirements about how many and what kinds of leaves they can attach to.

*Complex verbs*

*Selecting:* `abjad.select(component).by_<query>()`

*Inspecting:* `abjad.inspect(component).get_<property>()`

*Typesetting:* `abjad.override(...).<grob_name>.<property> = ...`

*Mutating:* `abjad.mutate(component).<do_something>()`