Tiny Idris Program Synthesis - 408 Progress Presentation

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Structure

Introduce the structure of functional programs

Look at the problem of synthesis.

Look at the current progress.

Short demo

Functional Programming

Uses the structure of data to proceed using pattern matching definitions.

Lends itself to immutable data structures, limiting code with unintended side effects.

Functions can be composed allowing for more concise code.

Data Type Declarations

Booleans

```
data Bool : Type where
```

True : Bool
False : Bool

Lists

```
data IntegerList : Type where
```

Nil : IntegerList

Cons : Integer -> IntegerList -> IntegerList

Type Signatures & Function Definitions

Type Signature

```
isEmpty : IntegerList -> Bool
```

Function Definition

```
isEmpty : IntegerList -> Bool
isEmpty Nil = True
isEmpty Cons i is = False
```

Polymorphism

Lists

```
data List : Type -> Type where
```

Nil : List a

Cons : a -> List a -> List a

Dependent Types

Numbers

data Num : Type where

Zero : Num

OnePlus : Num -> Num

Vect

data Vect : Num -> Type -> Type where

Nil : Vect Zero a

Cons : a -> Vect n a -> Vect (OnePlus n) a

Specification

Similar structures can lead to repetitive code.

Boilerplate can lead to human error.

Tiny Idris is a dependently typed functional language.

Extend the language with program synthesis capabilities via holes.

Hole Driven Development

Specialised Systems

Specialised tools such as Leon, Myth, Synquid, ReSyn.

Began having type information available, but without using it.

Relied on input output examples, and other specifications.

Progressively use of type information increased.

Built in to Languages

Developed from automatic proof search tools.

Can be general or more specialised.

Idris has a more general approcach.

Agda and Coq have more hardcoded information using tactics.

Implementation

Identified holes during parsing along with required information.

'RawImp' holes are elabourated to the core representation.

Uses built in unification to check if guesses are valid.

Checks if any local variables are suitable.

Checks if any data constructors will result in a valid term, and attempts to synthesise arguments.

Checks if any functions would result in a valid term and synthesises arguments if so.

Each returns a list of candidates which can be sorted based on some heuriustic.

Unelabourates to RawImp and re-sugars to a string of language syntax that may be inserted.

Testing

Tests have been divided by common structures.

Lists, Vectors, Equality, Sorting and AVL trees.

Synthesis can be called individually or in batches based on files.

Two files partially implemented, currently improvements are required before more tests are.

Future

Improve base functionallity.

Finalise the test suite.

Introduce case splitting definitions.

Introduce better heuriustics for choosing an acceptable solution.

Evaluate the performance at each step.