



INSTRUCTIONS

- 1- DONOT CHANGE OR EDIT ANY CODE
- 2- WRITE YOUR CODE ONLY IN ESCAPE.C
- 3- TO ESCAPE FROM ROOM_1 PRINT THE PIN_NUMBER IN ESCAPE.C (YOU WILL FOUND IT IN ROOM_2)
- 4- TO ESCAPE FROM CORRIDOR PASS 200 LE TO THE OLD MAN BY REFERANCE NOT BY VALUE
- 4- TO ESCAPE FROM GARD_1 TELL HIM THAT YOUR NUMBER IS (100)
- 4- TO ESCAPE FROM GARD_2 TELL HIM THAT YOUR NUMBER IS (65) BUT DO NOT WRITE (65)
- 5- TO ESCAPE FROM TUNNEL MAKE Y = 2 BUT DONOT WRITE (Y = 2)