# Answers for section2:Processes

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## 1 Warmup

#### 1.1 Hello World

It will print:

Hello World: 90210 Hello World: 0

or:

Hello World: 0 Hello World: 90210

### 2 Problems

#### 2.1 Forks

- 1) It will create 8 processes.
- 2) It will crash the system.

#### 2.2 Stack Allocation

Stuff is 7

Stuff is 7

#### 2.3 Heap Allocation

Stuff is 7

Stuff is 7

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#### 2.4 Slightly More Complex Heap Allocation

```
0123456789 \\ 0123456700
```

#### 2.5 Simple Wait

```
1)
   It will print:
   Hello World
   : 0
   Hello World
   : 90210
   2)
#include "stdio.h"
#include "unistd.h"
#include "stdlib.h"
#include "sys/wait.h"
#include "sys/types.h"
int main(void) {
 pid_t pid = fork();
 pid_t pr;
  int status;
  if (pid != 0) { // excute by parent process
      pr = waitpid(pid, &status, WNOHANG);
    }while(pr==0);
  }
 printf("Hello World\n: %d\n", pid);
  return 0;
}
```

#### 2.6 Fork and File Descriptors

it will print:

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Hello World

#### 2.7 Exec+Fork

```
#include "stdio.h"
#include "unistd.h"
#include "stdlib.h"
#include "sys/types.h"
int main(void){
    char** argv = (char**) malloc(3*sizeof(char*)
);
    argv[0] = "/bin/ls";
    argv[1] = ".";
    argv[2] = NULL;
    for(int i = 0; i< 10; i++){</pre>
        printf("%d\n", i);
        if(i == 3){
            pid_t pi = fork();
            if(pi == 0){
                execv("/bin/ls", argv);
            }
        }
    return 0;
}
```