

SESSION 4 : BUILT-IN CLASSES IN JAVA

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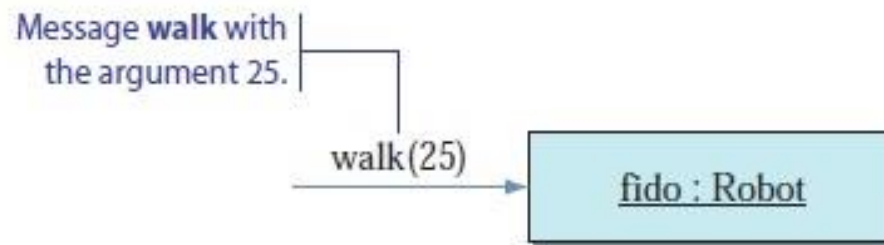
Introduction

Built-in Classes

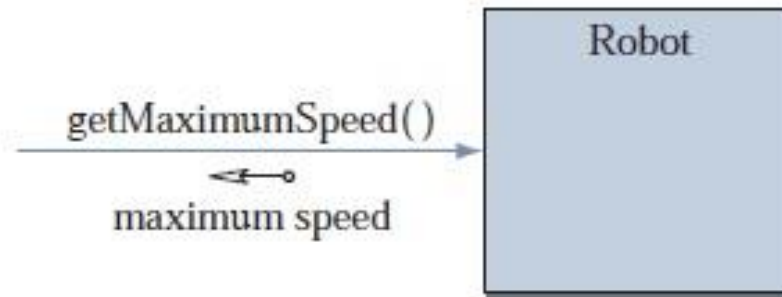
- Java provide some useful classes in the `java.lang` package .
- These classes provide us with some methods and fields that help us save time and effort in writing code and repeating it more and more...

Class and Instance Methods

- Instance Method : a method defined for an object.



- Class Method : a method defined for a class.





Arrays Class

Arrays Class

- Class **Arrays** helps you avoid reinventing the wheel by providing static methods for common array manipulations
- Methods Include
 - ▣ `sort(array)` : Arranges array elements into increasing order.
 - ▣ `binarySearch(array , element)` : Determines whether an array contains a specific value and, if so, returns where the value is located.
 - ▣ `equal(array)` : Compares arrays.
 - ▣ `fill(array , element)` : Places Values into an array.
 - ▣ `toString()` : Converts array to String.

Arrays Class (cont.)

- We can copy arrays using **copyof** method of the class Arrays Or using class System's static **arraycopy** method.

- To use Arrays Class we import it by
`import java.util.Arrays ;`

- To Access Class methods we use the (.) operator.

□ Ex:-

- `Arrays.sort(array);`

`binarysearch(array,element)`
`equal(array)`
`toString(array)`
`fill(array,element)`
`copyof()//see its parameters`



Math Class

Math Class

- Using only the arithmetic operators to express numerical computations is very limiting. Many computations require the use of mathematical functions.
- For example , Expressing The Following Formula

$$\frac{1}{2} \sin \left(x - \frac{\pi}{\sqrt{y}} \right)$$

- The Math class in the java.lang package contains class methods for commonly used mathematical functions.
- To use Math Class we import it by :
 - ▣ `import java.lang.Math;`

Math Class (cont.)

- Math Class Methods include
 - ▣ `abs(a)` : Returns the absolute value of `a`.
 - ▣ `ceil(a)` : Returns the smallest whole number greater than `a`.
 - ▣ `floor(a)` : Returns the largest whole number less than `a`.
 - ▣ `max(a , b)` : Returns the larger of `a` and `b`.
 - ▣ `min(a , b)` : Returns the smaller of `a` and `b`.
 - ▣ `pow(a , b)` : Returns the number `a` raised to power `b`.
 - ▣ `random()` : Generates a random number less than or equal to 0.0 and less than 1.0 .
 - ▣ `sqrt(a)` : returns the square root of `a`.

Math Class (cont.)

- ▣ `toDegrees()` : Converts the given angle in radians to degrees.
- ▣ `toRadians()` : Reverse of `toDegrees`.
- ▣ Trigonometric Functions
 - `sin(a)`
 - `cos(a)`
 - `tan(a)`
 - **All trigonometric functions are computed in radians.**
- ▣ Arc Trigonometric Functions
 - `asin(a)`
 - `acos(a)`
 - `atan(a)`

□ Let's Code the Formula :

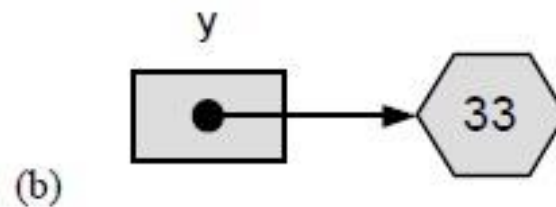
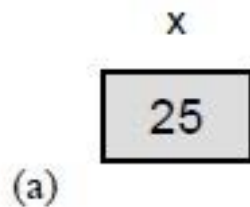
$$\frac{1}{2} \sin \left(x - \frac{\pi}{\sqrt{y}} \right)$$



Wrapper Classes

Wrapper Classes

- Each of Java's eight primitive data types has a class dedicated to it.
- These are known as *wrapper classes*, because they "wrap" the primitive data type into an object of that class.
- there is an Integer class that holds an int variable.



Wrapper Classes(cont.)

- Wrapper Classes have Objects Defined as Follows :
 - Integer
 - Integer x = new Integer(value);
 - Long
 - Long x = new Long(value);
 - Double
 - Double x = new Double (value);
 - Float
 - Float x = new Float(value);
 - Char
 - Character x = new Character(value);

Wrapper Classes(cont.)

- Wrapper Classes have a lot of methods in common :
 - toString() Method :
 - For Example :
 - `String s = Integer.toString(5);`
 - `String s = Character.toString('a');`
 - parse Method : Converts String to an Int , float, double ,..
 - `Int x = Integer.parseInt("1234");`
 - `double x = Double.parseDouble("12.1545");`
 - Minimum and Maximum Values of a Primitive type
 - `Int min = Integer.MIN_VALUE; //min = -2147483648`
 - `Int max = Integer.MAX_VALUE; // max = 2147483647`
 - `float maxv = Float.MAX_VALUE; //maxv = 3.4028235E38`

toString is in arrays and
permative types

Wrapper Classes(cont.)

- Converting between primitive data types :
 - `doubleValue()` returns the value of this type as a double.
 - `floatValue()` returns the value of this type as a float.
 - `intValue()` returns the value of this type as an int.
 - `longValue()` returns the value of this type as a long.
 - For Example
 - `int x = 15;`
 - `float y = x.floatValue();`

another way of casting

Wrapper Classes(cont.)

- Converting to another number system :
 - `toBinaryString(a)` : Converts a into binary string.
 - `toHexString(a)` : Converts a into hexadecimal string.
 - `toOctalString(a)` : Converts a into octal String.
 - For Example :
 - `String s = Integer.toBinaryString(10);`



BigInteger Class

BigInteger Class

- The **java.math.BigInteger** class provides operations analogues to all of Java's primitive integer operators and for all relevant methods from **java.lang.Math**.
- **BigInteger** class help us to deal with very large Integers.
- To Declare A **BigInteger** We Use :
 - ▣ **BigInteger num = BigInteger.valueOf(long number);**

BigInteger Class(cont.)

□ **BigInteger** Fields Include :

- `BigInteger.ONE` : The `BigInteger` constant one.
- `BigInteger.ZERO` : The `BigInteger` constant zero.
- `BigInteger.TEN` : The `BigInteger` constant ten.

□ **BigInteger** Methods Include :

- `abs()` : returns a `BigInteger` whose value is the absolute value of this `BigInteger`.
- `add(val)` : returns a `BigInteger` whose value is $(this + val)$.
- `subtract(val)` : returns a `BigInteger` whose value is $(this - val)$.
- `multiply(val)` : returns a `BigInteger` whose value is $(this * val)$.
- `divide(val)` : returns a `BigInteger` whose value is $(this / val)$.

BigInteger Class(cont.)

- ▣ `pow(int ex)` : returns a BigInteger whose value is this^{ex}.
- ▣ `nextProbablePrime()` : returns the first integer greater than this BigInteger that is probably prime.
- ▣ `isProbablePrime()` : returns true if this BigInteger is probably prime, false otherwise.
- ▣ `intValue()` : converts this BigInteger to an int.
- ▣ `longValue()` : converts this BigInteger to a Long.
- ▣ `floatValue()` : converts this BigInteger to a float.
- ▣ `doubleValue()` : converts this BigInteger to a double.
- ▣ `toString()` : returns the decimal String representation of this BigInteger.
- ▣ `negate()` : returns a BigInteger whose value is (-this).

BigInteger Class(cont.)

- Example(<http://www.spoj.com/problems/FCTRL2/>)
 - ▣ You are asked to calculate factorials of some small positive integers where $1 \leq n \leq 100$



Questions ?

References

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- an introduction to object oriented programming in java ,5th Edition , C . Thomas WU .
- Java An Introduction to Problem Solving and Programming , 6th Edition ,Walter Savitch
- TutorialsPoint.com



Thanks