

Working with basic types and collections

- Objectives
 - Convert between types
 - Work with collections
 - Use slice operations

Fundamental types

- There are a few types in Python that you must be fluent in
- These include:
 - numbers
 - strings
 - dates and times
 - collections

Numerical types [details]

- Defining numerical types

```
n = 1 # int  
a = 100000000000000000000000000000000 # int  
x = 0.0 # float  
y = 5 * x # float
```

Conversions [between numerical types]

- You can explicitly convert between numerical types

```
n = 14  
x = float(n)  
m = int(x)
```

```
n => 14  
x => 14.0  
m => 14
```

Conversions [from strings]

- More common is to convert from strings

```
n = int("14")  
x = float("14.7")
```

```
n => 14
```

```
x => 14.7
```

Strings [defining]

- All strings in Python 3 are Unicode and immutable
- Can be defined with
 - Double quotes
 - Single quotes

- Have escape characters similar to C++ / C#

- However, you can treat them as ‘raw’ strings with **r** prefix

```
s = "is a string"
t = 'is also a string'
```

```
para = "strings can\t\thave escape\nchars including\nnewlines"  
print(para)  
# strings can          have escape  
# chars including  
# newlines
```

```
raw = r"I wouldn\t escape this\n."  
print(raw) # I wouldn\t escape this\n.
```

Strings [multiple lines]

- There are several techniques for spanning lines
 - Any continuation char: \
 - """ (three quotes) or ''' (three single quotes)

```
crossLine1 = "This spans" + \
             "a code line"


crossLine2 = \
"""
This string is designed to span
lines and be exactly as you see
it (including line breaks)
"""
# this one includes line breaks.
```

Strings [methods]

- Strings have many utility methods including:
 - upper()
 - lower()
 - find() / index()

```
"Some string".
```

m capitalize (self)	str
m casefold (self)	str
m center (self, width, fillchar)	str
m count (self, sub, start, end)	str
m encode (self, encoding, errors)	str
m endswith (self, suffix, start, end)	str
m expandtabs (self, tabsize)	str
m find (self, sub, start, end)	str
m format (args, kwargs)	str
m format_map (self, mapping)	str

Press Ctrl+Period to choose the selected (or first) suggestion and insert a dot afterwards >>> 

Strings [formatting]

- `string.format()` is a powerful string construction method.

```
"Hello {0}, today is {1}. Right {0}?"
```

```
.format("Michael", "Monday")
```

```
# Hello Michael, today is Monday. Right Michael?
```

```
"{0:,.} is pretty big!".format(1234567890)
```

```
# 1,234,567,890 is pretty big!
```

```
"You can name your args {jeff} and {tony}!"
```

```
.format(jeff="bigj", tony="t-boy")
```

```
# You can name your args bigj and t-boy!
```

```
"v3.1 added empty {} and {}".format("placeholders", "such")
```

```
# v3.1 added empty placeholders and such!
```

Strings [miscellanea]

- String length is computed via `len(txt)` method.
- Strings can be indexed
 - `txt[2]` => 3rd character (zero based)
 - `txt[-3]` => 3rd from last character (-1 based)
- They are 'mathy'
 - `"hi" * 2 + "bye"` => "hihibye"
- They can be combined via + or just adjacency
 - `"Combine " + "this"` => "Combine this"
 - `"Combine " "this"` => "Combine this"

Dates and times

- Python has support for dates, times and timespans
- Defined within the **datetime** module
 - from datetime import date
 - from datetime import time
 - from datetime import datetime

```
today = date.today()
print("Today is {month}/{day}/{year}"
      .format(month=today.month, day=today.day, year=today.year))
```

Prints: Today is 11/25/2013

```
now = datetime.now()
print("Right now it's {0}h:{1}m:{2}.{3}sec"
      .format(now.hour, now.minute, now.second,
              now.microsecond//1000))
```

Prints: Right now it's 16h:20m:5.867sec

Dates and times [timespans]

- **timedelta** class manages time spans.
- Defined within the **datetime** module
 - `from datetime import timedelta`
- Result of subtraction between two datetimes
 - `dt = t1 - t0` # `dt` is a `timedelta`

```
dt = timedelta(hours=1, minutes=5)

now = datetime.now()
later = now + dt

print("Now it's {0} but will be {1}.".format( now, later))

# Prints:
# Now it's 2013-11-25 16:27:22 but will be 2013-11-25 17:32:22.
```

Dates and times [parsing]

- Parse text with `datetime.strptime`

```
txt = "Monday, November 21, 2013"
day = datetime.strptime(txt, "%A, %B %d, %Y")

print(day)
# 2013-11-21 00:00:00
```

There are many options for the format string:

<http://docs.python.org/3.4/library/datetime.html#strptime-strptime-behavior>

Collections

- Python has a rich set of collection classes
 - Lists []
 - Sets {}
 - Dictionaries {}
 - Tuples ()
- The interfaces of each is generally consistent
- Python idioms rely heavily on collections

Lists

- Lists are the most fundamental collection type in Python
- Lists are essentially Python's array type
- Lists are defined using the `list` class or `[]` (square brackets)

```
numbers = []          # an empty list
numbers = list()      # another empty list
numbers = [1,2,3]     # a list with items

# lists can be heterogeneous
numbers = [1,2,3,"not a number"]
```

Lists [accessing values]

- Lists are iterable and indexable
 - Forward **Indexes** are zero-based
 - **Backwards Indexes** are negative-one-based
 - **for** loops pull out the values one at a time

```
num = [1,2,3,4,5]

first = num[0]           # value = 1
last  = num[len(num) - 1] # value = 5
Last  = num[-1]          # value = 5

for n in num:
    even_text = "even" if n % 2 == 0 else "odd"
    print("{0} is {1}.".format(n, even_text))
```

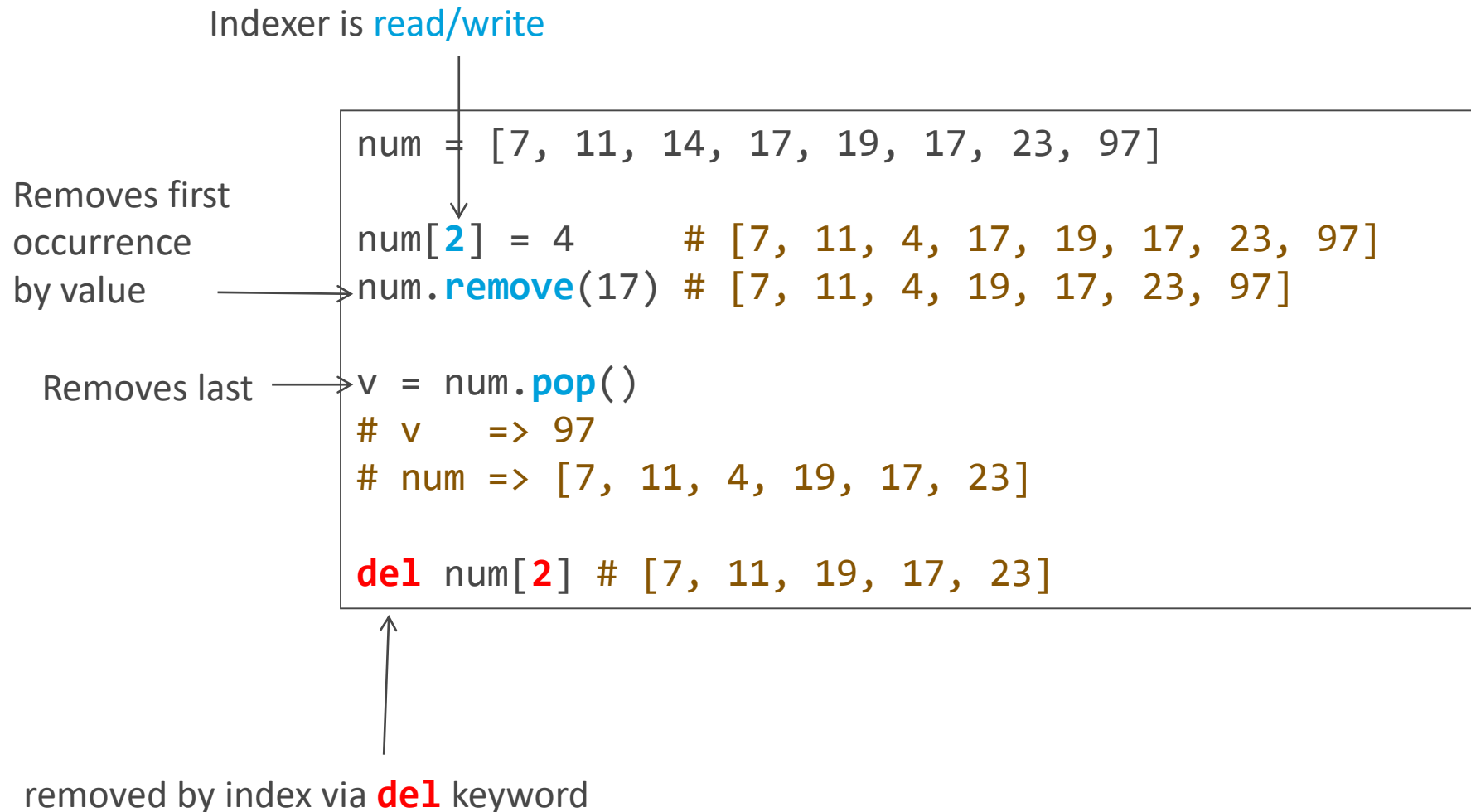

Lists [building lists]

- Lists can be built-up dynamically
 - one item at a time via `list.append()`
 - via unions (`+`)
 - via `list.extend()`

```
num = []  
num.append(7)  
num.append(11) # num = [7, 11]  
  
num = [7, 11] + [13, 17, 19]  
num.extend([23, 97])  
  
# num = [7, 11, 13, 17, 19, 23, 97]
```

Lists [removing items]

- List items can be changed and removed



Slicing

- Python has a technique for dissecting **strings** and **lists**
- Takes the form of
 - `item[startIndex : endIndex : step]`

```
num = [7, 11, 13, 17, 19]

num[2:4]    # [13, 17]
num[2:]     # [13, 17, 19] omit end index = len(num)-1
num[:3]     # [ 7, 11, 13] omit start index = 0

num[-2:]    # [17, 19] reverse

s = "This also works on strings"
s[-10:]     # on strings
```

Collections [sets]

- Sets are an unordered collection of distinct objects
 - Supports set theoretic operations

```
# defining sets
s = set() # not { }, {} is a dictionary.
s = {1,2,2,2,5}

# modifying sets
s.add(3)
s.add(3)

print(s) # prints {1, 2, 3, 5}
```

Collections [dictionaries]

- Dictionaries map hashable values (keys) to arbitrary objects (values).

```
# defining dictionaries
d = dict()
d = {}
d = {"one": "monday",
     "two": "tuesday",
     "three": "wednesday"}

# adding items
d["four"] = "thursday"

# checking for items
"three" in d # True
"seven" in d # False

# accessing items
d["three"] # "thursday"
d["seven"] # KeyError exception
```

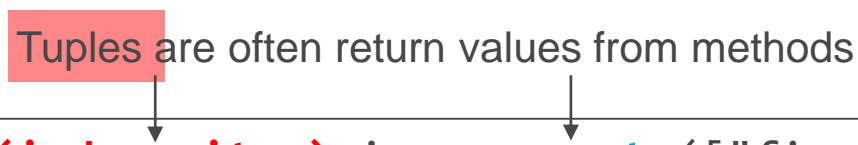
Collections [tuples]

- Typically used to store collections of heterogeneous data

```
# create a tuple
t = (1, 2, "orange")
t[1] # => 2

# assignment to multiple variables
x, y, color = t # x=1, y=2, color=orange
```

Tuples are often return values from methods



```
for (index, item) in enumerate(["first", "middle", "last"]):
    print("{}: {}".format(index, item))

# prints
0: first
1: middle
2: last
```

Summary

- Strong support for scientific / numerical operations
- Variety of numerical types: integers, floats
- Convert between types using `integer()`, `str()`, etc.
- All strings are Unicode in Python 3
- Strings support a clean format style
- There are 4 fundamental collection types: lists, sets, dictionaries, and tuples
- Slicing allows us to work with subsets of collections