9. CRUDMixin:

Implement the CRUDMixin class with methods for CRUD (Create, Read, Update, Delete) behavior.

- create(self, data): Create a new object with the provided data.
- read(self, identifier): Read the object data associated with the given identifier.
- update(self, identifier, data): Update the object data associated with the given identifier.
- delete(self, identifier): Delete the object data associated with the given identifier.
- Use Library and Book classess that you defined earlier in this section and inherit from CRUDMixin.
- Instantiate objects from the subclasses.
- Demonstrate CRUD behavior by creating, reading, updating, and deleting objects. Showcase how the CRUDMixin methods allow you to manage your objects effectively.