Q1. Which one of the following is not a Java feature? A. Object-oriented B. Use of pointers C. Portable D. Dynamic and Extensible **Correct Answer: B. Use of pointers** Q2. Which of these cannot be used for a variable name in Java? A. identifier & keyword B. identifier C. keyword D. none of the mentioned **Correct Answer: C. keyword** Q3. Which of the following is a superclass of every class in Java? A. ArrayList B. Abstract class C. Object class D. String **Correct Answer: C. Object class**

Q4. Which one is a valid declaration of a boolean?
A. boolean b1 = 1;
B. boolean b2 = 'false';
C. boolean b3 = false;
D. boolean b4 = 'true'
Correct Answer: C. boolean b3 = false;
Q5. Which is the modifier when there is none mentioned explicitly?
A. protected
B. private
C. public
D. default
Correct Answer: D. default
Q6. All the variables of an interface should be?
A. default and final
B. default and static
C. public, static, and final
D. protect, static, and final
Correct Answer: C. public, static, and final

```
Q7. Which of these data types is used to store command line arguments?
A. Array
B. Stack
C. String
D. Integer
Correct Answer: A. Array
Q8. How many arguments can be passed to main()?
A. Infinite
B. Only 1
C. System Dependent
D. None of the mentioned
Correct Answer: B. Only 1
Q9. What will be the output of the following Java program, Command line
execution is done as — "java Output This is a command Line"?
class Output
public static void main(String args[])
{
System.out.print(args[0]);
}
```

B. Process

C. Runtime

Correct Answer: D. System

```
Q13. What will be the output of the following Java program?
""java

class main_class
{

public static void main(String args[])
{

int x = 9;

if (x == 9)
{

int x = 8;

System.out.println(x);

}

}
```

Correct Answer: B. 8

Q14. Which of these is the method that is executed first before execution of any other thing takes place in a program?

A. main method

- B. static method
- C. private method
- D. finalize method

Correct Answer: A. main method

Q15. Which of these can be used to differentiate two or more methods having the same name?

- A. Parameters data type
- B. Number of parameters
- C. Return type of method
- D. All of the mentioned

Correct Answer: D. All of the mentioned

Q16. What will be the output of the following Java program?

```
class Output
{
static void main(String args[])
{
int x, y = 1;
x = 10;
if (x != 10 && x / 0 == 0)
System.out.println(y);
```

```
else
System.out.println(++y);
}
```

Correct Answer: C. Runtime Error

```
Q17. What will be the output of the following Java program?
```java
class area
{
int width;
int length;
int height;
area()
{
width = 5;
length = 6;
height = 1;
}
void volume()
{
volume = width * height * length;
```

```
}
class cons_method
public static void main(String args[])
area obj = new area();
obj.volume();
System.out.println(obj.volume);
}
}
Correct Answer: A. 0
Q18. Write Syntax to create/define java methods.
<access_modifier> <return_type> <method_name>(<parameter_list>) {
 // Method body
}
```

# Q19. Write a java program following instructions

- A. Make a class Addition
- a. Initialize sum as 0
- b. Make addTwoInt method taking two int parameters a, b. Make sum = a + b. Return Sum
- B. Define class as Method Call. Define main method
- a. Create an object of class Addition
- b. Call the method using an instance of the object
- c. Print sum

```
class Addition {
 int sum = 0;

int addTwoInt(int a, int b) {
 sum = a + b;
 return sum;
 }
}

public class MethodCall {
 public static void main(String[] args) {
 Addition addition = new Addition();
}
```

```
int result = addition.addTwoInt(5, 7);
 System.out.println("Sum: " + result);
}
```

Q20. Write a java program following instructions

- A. Define a class Example
- a. Define two instance variables: number and name
- b. Define accessor (getter) methods
- c. Define mutator (setter) methods
- d. Define a method printDetails  $\rightarrow$  print name and number
- B. Define a public class Demo (Main Class)
- a. Define the main method
- b. Make an instance/object of the Example class
- c. Set number and name using the instance created as 123 and Your name.
- d. Call the printDetails method using the instance

```
class Example {
 private int number;
 private String name;
 // Accessor methods
 public int getNumber() {
 return number;
 }
 public String getName() {
 return name;
 }
 // Mutator methods
 public void setNumber(int number) {
 this.number = number;
 }
 public void setName(String name) {
 this.name = name;
 }
 public void printDetails() {
```

```
System.out.println("Name: " + name);
System.out.println("Number: " + number);
}

public class Demo {
 public static void main(String[] args) {
 Example example = new Example();
 example.setNumber(123);
 example.setName("Your name");

 example.printDetails();
}
```