## SWIFT PROGAMMING

## Lab: CoolView

- Add a new subclass of UIView, named CoolView. Add properties named contentView and accessoryView typed as implicitly unwrapped optionals of type UIView, and do as follows.
  - 1.1. In the CoolController's **loadView** method, change the type of its view to **CoolView**.
  - 1.2. In **loadView**, comment out the line of code that sets the view's background color, and instead, override CoolView's inherited **init(frame:)** initializer to set its background color.
  - 1.3. Run the app to verify that the CoolView is visible.
- 2. In **init(frame:)**, add two subviews, as follows:
  - 2.1. The first subview will be stored in the accessoryView property, will be 90 points tall, and will be positioned at the top of the CoolView. It's width should be the same as the CoolView's. Make the accessory view's background color white, with an alpha of 0.7, and add it to the CoolView's subviews array.
  - 2.2. The second subview will be stored in the **contentView** property. It will be positioned immediately below the accessoryView, and will be large enough to completely cover the remainder of the CoolView. Make the content view's background color white, with an alpha of **0.5**, and add it to the CoolView's subviews array.
  - 2.3. Run the app to verify that the accessory view and content view are both visible, don't overlap, and completely cover the CoolView's background.
- 3. Comment out the code in **loadView** that creates and adds CoolCells, in preparation for migrating the functionality to CoolView in the next step. Run the app to verify that the cells no longer appear.
- 4. Add a method named **addCell(origin:text:color)** to CoolView.
  - 4.1. The first parameter, **origin**, should be of type CGPoint, and have a default value of **CGPoint.zero**.
  - 4.2. The second parameter, **text**, should be of type String, and should not have a default value.
  - 4.3. The third parameter, **color**, should be of type **UIColor**, and have a default value of **UIColor.brown**.
  - 4.4. The method should create a new instance of CoolCell, add it to the content view's subviews array, and set its origin, text, and background color with the provided argument values. Finally, it should call **sizeToFit()** to resize the cell.
  - 4.5. Add code to the CoolView's initializer to add back the two original CoolCell instances that were previously created in the controller's **loadView** method.



Hello World! 🌑 🍩 🏐 🔅

Cool Cells FTW! 🏆 🥉 👯