6. Root finding in higher dimensions

Last time

- Convergence of iterative methods
- Newton method

Goals for today

- Feedback from problem set 1
- Solving systems of nonlinear equations
- **Review of derivatives for functions** $\mathbf{f}: \mathbb{R}^n \to \mathbb{R}^n$
- Newton in higher dimensions

Feedback from problem set 1

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Getting help

- Please ask for help if something doesn't work
- Especially for stupid technical issues
- And also for "how do I do this in Julia" questions
- And if you're stuck after thinking for a while
- After class, office hours, TA, Piazza, email

Logistics

- Easiest for graders: submit a single PDF file
- Produce PDF from Jupyter:
 - File -> Print Preview
 - Print and save to PDF
- Submit Jupyter notebook too just in case
- Check the PDF and make sure that everything came out OK; fix it if it didn't!

Logistics II

- When interactive display is requested, add an extra cell with a representative plot that displays in the PDF
- If WebIO doesn't work, follow instructions in installation.md

Equations

- Equations should be LaTeXed in Jupyter notebook (preferably)
- Enclose in \$...\$ (inline) or \$\$...\$\$ (displayed)
- Or in separate LaTeX file
- Or written by hand on paper or tablet and included into PDF file
- Please do not write equations in plain text since they are unreadable

Tips

- When derivations and operation counting are asked for, assume that they refer to the general algorithm, as a function of *n* (some measure of size of problem)
- Comparisons should be done via plots, not only verbal descriptions
- Always comment on what your code shows; e.g. what does it mean if you get an OverflowError? Don't just show that it happens, comment on it.
- Please explicitly label your problem numbers with headings (e.g. # Exercise 1 in Jupyter)
- In the future a notebook version of the psets will be available

Solving systems of nonlinear equations

Solving systems of nonlinear equations

- How can we solve a system of nonlinear equations
- e.g. 2 equations in 2 unknowns:

$$f(x,y) := x^2 + y^2 - 3 = 0$$

$$g(x,y) := \left(\frac{x}{2}\right)^2 + (y - 0.5)^2 - 1 = 0$$

- How can we solve a system of nonlinear equations
- e.g. 2 equations in 2 unknowns:

$$\begin{split} f(x,y) &:= x^2 + y^2 - 3 = 0 \\ g(x,y) &:= \left(\frac{x}{2}\right)^2 + (y - 0.5)^2 - 1 = 0 \end{split}$$

■ What does solution set of f(x,y) = 0 look like?

Systems of equations II

- f(x,y)=0 usually gives a **curve**
- Called a **level set**: set $\{(x,y): f(x,y)=c\}$
- How to draw
- $\blacksquare \text{ Want } \textit{joint } \text{ roots } f(x^*,y^*) = g(x^*,y^*) = 0$
- Intersection points of curves: significantly harder than 1D

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- Multidimensional bisection or interval arithmetic

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- $\quad \blacksquare \text{ Write } f_1=f; f_2=g; x_1=x; x_2=y$
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- \blacksquare Write vectors $\mathbf{x}=(x_1,\ldots,x_n)$ and $\mathbf{f}=(f_1,\ldots,f_n)$
- Vector form: $\mathbf{f}(\mathbf{x}) = \mathbf{0}$

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- \blacksquare Need to solve $\pmb{\delta}_n = - \mathbf{J}(\mathbf{x}_n)^{-1}\mathbf{f}(\mathbf{x}_n)$

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- Mathematics: calculate matrix inverse
- Numerics: instead solve linear system (see later)
- For now, use Julia's linear system solver, written \ ("backslash")
- "Magic" black box
- Type of "matrix division"

Solving linear systems in Julia

■ To solve linear system $A \cdot \mathbf{x} = \mathbf{b}$ in Julia:

```
using LinearAlgebra # standard library; no installation re
A = rand(2, 2) # random matrix
b = rand(2) # random vector

x = A \ b

residual = (A * x) - b
```

- A * x is standard matrix—vector multiplication
- A \ b is a black box that we will open up later in the course

Summary

- Proved convergence of iterative methods
- Viewed Newton method as a fixed-point iteration
- Secant method to avoid calculating derivative ("derivative-free")
- Newton method in higher dimensions
- Hints that we need interpolation and linear algebra