

6.S083 / 18.S190: Introduction to
computational thinking with Julia +
applications to the COVID-19 pandemic

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- Prerequisite: programming at level of 6.0001
- Desirable: 18.02 (multivariable calculus)

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- **Class web page:** <https://github.com/mitmath/6.S083>
- Alternative to 6.0002
- Prerequisite: programming at level of 6.0001
- Desirable: 18.02 (multivariable calculus)
- Language: **Julia** instead of Python

Goals for the class

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- Key problem as we speak: **COVID-19 pandemic**
- Understand **data** and build **models**

Goals for today

- Get hold of some data
- Clean and explore the data
- Learn basic Julia syntax
- Create visualizations

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- Free, open source software
- Developed by world-wide community [on GitHub](#)
- Over 3,000 registered packages in wide range of domains

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Some goals of Julia

- Enables and encourages writing code that:
 - is more compact: better **abstractions** (e.g. broadcasting)
 - **looks like maths** (Unicode variable and operator names)
 - **performant** (specialization, compilation)
 - **generic** (specialization, multiple dispatch)
- Enable **code re-use**: see [Stefan Karpinski's talk at JuliaCon 2019](#)

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- **Jupyter Notebook** computational environment
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- **Juno IDE** – install Atom editor and `uber-juno` Atom package
- REPL (Read–Eval–Print–Loop) in the terminal

Variables

- Define variables; types are inferred

```
r = 2.2    # \scrr<TAB> for italic `r`  
area = π * r^2    # \pi<TAB>    # ^ for powers  
circumference = π * (2r)    # implicit multiplication
```

- π (or `pi`) pre-defined as special value with special behaviour:

```
@show π
```

Types

- Values like 3 stored as bits (0 / 1) in memory.
- Julia associates **types** to values: specify **behaviour** of the bits under operations.
- Some basic types:

```
x = 3  
@show typeof(x)    # Int64
```

```
y = -3.1    # Float64  
@show typeof(y)
```

```
s = "6.S083"    # String
```

Functions and types

- Functions *behave differently* for different types
- E.g. `*` (multiplication) is just another function:

`3 * 3`

`"3" * "3"`

- Fundamental to how Julia works

Functions

- Functions are **most important constructs** in any program
- They enable **abstraction** and **code reuse**
- Short syntax for simple mathematical functions:

```
area(r) =  $\pi$  * r2
```

```
A = area(1.0)
```

- Long syntax:

```
"""Calculate area of circle of radius `r`."""
```

```
function area(r)
```

```
    A =  $\pi$  * r2    function
```

```
    return A
```

```
end
```

Functions II

- Docstring is written *above* function body
- A is **local variable**: exists only inside function
- `"""` denotes multiline string
- Use `?area` from REPL or notebook to see documentation
- Operations with π convert to `Float64`
- In Julia: *everything should be in a function*

Conditionals

■ if...then...else

```
a = 5
```

```
if a < 4
```

```
    s = "small"
```

```
elseif a < 6
```

```
    s = "medium"
```

```
else
```

```
    s = "large"
```

```
end
```

```
s
```

Conditionals II

- No `;` but needs `end`
- Using `end` means that indentation is *not* significant
- That is, not significant *for the computer*, but still is *for us humans* – make sure to always indent correctly!

Loops

- Again replace : by end
- Use simple loop to find square root using “guess and check” / exhaustive enumeration:

Loops II

```
function square_root(n)
    found = 0

    for i in 1:n
        if i^2 ≥ abs(n)    # \ge<TAB> or >=
            found = i    # i doesn't exist outside loop
            break
        end
    end

    if found^2 == n
        return (found, :exact)
    else
        return (found, :not_exact)
    end
```

Loops III

- Always prefer to *return information* instead of printing
- Julia automatically *displays* last result
- `:a` is a `Symbol`, a type of optimized string
- **Exercise:** Does `square_root` work with `Float64`? Should it?

Floating-point arithmetic

- Recall: floating-point arithmetic gives *approximation* to real numbers:

```
x = 0.0
```

```
for i in 1:10
```

```
    global x += 0.1    # `global` not needed inside a function
```

```
    @show x           # prefer @show instead of print
```

```
end
```

```
x, (x == 1.0)
```

- `@show` prints name *and* value of a variable; prefer it to `print` for debugging
- Internal representation:

```
bitstring(0.1)
```

Array comprehensions

- Build **array** of values by repeating calculation:

```
factorials = [fact(n) for n in 1:21]
```

- Goes wrong due to **overflow**: result > max value storable in Int64

- (Slow) solution: BigInt type – arbitrarily large integers

```
fact(big(30))
```

- Can catch overflow using *checked arithmetic*:

```
# Base.checked_mul(10^20, 10^20)
```