Automatic Differentiation in PyTorch

Breandan Considine

February 5, 2021



What is automatic differentiation?

- ▶ AD is a higher-order function which either:
 - Accepts a function and returns a second function which gives, when evaluated, the sensitivity at any location, $AD:(f)\mapsto f'$
 - Accepts a function and an input to be evaluated, and evaluates the function and its derivative, at that specific location $AD: (f,x) \mapsto (f(x),f'(x))$
- ▶ These two views correspond to static and dynamic AD
 - For mathematical expressions, the static approach is preferred
 - For computer programs, the dynamic approach is preferred

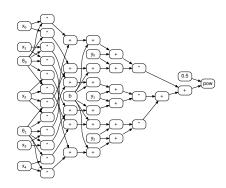
Static and Dynamic Representations

Programs are dynamical systems, graphs are static objects.

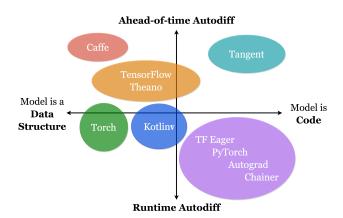
Program

```
sum = 0
l = [0, 0, 0, 0]
for i in range(0, 4):
    l[i] += t[i] * x[i]
for i in range(0, 4):
    l[i] -= y[i] - b
for i in range(0, 4):
    l[i] *= l[i]
for i in range(0, 4):
    sum += l[i]
l = sqrt(sum)
```

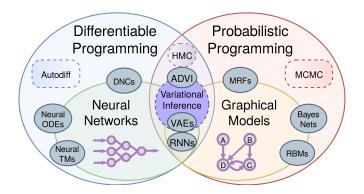
Computation Graph



Dimensions of AD frameworks



What is a differentiable program?



What is a derivative?

To understand AD, you just need to remember two simple rules:

$$\begin{split} D(f+g) &= D(f) + D(g) \\ D(f \cdot g) &= D(f) \cdot g + f \cdot D(g) \end{split}$$

The derivative is a *linear map* between function spaces.

$$D(f+g) = D(f) + D(g)$$

$$\alpha D(f) = D(\alpha f)$$

Picrograd / PyTorch in a single slide

```
class Var:
  def __init__(self, val, grad_fn=lambda: []):
    self.v, self.grad fn = val, grad fn
  def __add__(self, other):
    return Var(self.v + other.v,
      lambda: [(self, 1.0), (other, 1.0)])
  def __mul__(self, other):
    return Var(self.v * other.v,
      lambda: [(self, other.v), (other, self.v)])
  def grad(self, bp = 1.0, dict = {}):
    dict[self] = dict.get(self, 0) + bp
    for input, val in self.grad_fn():
        input.grad(val * bp, dict)
    return dict
                                 4 D > 4 B > 4 B > 4 B > 9 Q P
```

Higher-order and higher-rank AD

The gradient, $\nabla:(\mathbb{R}^m\to\mathbb{R})\to\mathbb{R}^m$ maps a function Q to:

$$\nabla Q(q_1,\dots,q_m) = \left[\frac{\partial Q}{\partial q_1},\dots,\frac{\partial Q}{\partial q_m}\right]$$

The Jacobian, $\mathcal{J}:(\mathbb{R}^m \to \mathbb{R}^n) \to \mathbb{R}^{n \times m}$ is a matrix of partials:

$$\mathcal{J} \circ \mathbf{f} = \begin{bmatrix} \frac{\partial \mathbf{f}}{\partial x_1} & \cdots & \frac{\partial \mathbf{f}}{\partial x_m} \end{bmatrix} = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \cdots & \frac{\partial f_1}{\partial x_m} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_n}{\partial x_1} & \cdots & \frac{\partial f_n}{\partial x_m} \end{bmatrix} = \begin{bmatrix} \nabla f_1 \\ \vdots \\ \nabla f_m \end{bmatrix}$$

Higher-order chains

Suppose we have a function $P(X)=p_k\circ p_{k-1}\circ \cdots \circ p_1\circ X$. The derivative of a linear composition can be expressed as a product:

$$\frac{dP}{dp_1} = \frac{dp_k}{dp_{k-1}} \frac{dp_{k-1}}{dp_{k-2}} \dots \frac{dp_2}{dp_1} = \prod_{i=1}^{k-1} \frac{dp_{i+1}}{dp_i}$$

This also holds in higher dimensions, for example $\mathbf{P}_k:\mathbb{R}^m \to \mathbb{R}^n$:

$$\begin{split} \mathcal{J}\mathbf{P_k} &= \prod_{i=1}^k \mathcal{J}p_i = \underbrace{\left(\left(\mathcal{J}p_k \mathcal{J}p_{k-1}\right) \dots \mathcal{J}p_2\right) \mathcal{J}p_1\right)}_{\textit{Reverse mode, VJP, Pullback}} \\ &= \underbrace{\left(\mathcal{J}p_k \Big(\mathcal{J}p_{k-1} \dots (\mathcal{J}p_2 \mathcal{J}p_1)\Big)\right)}_{\textit{Forward mode, JVP, Pushforward}} \end{split}$$

Gradients in PyTorch

Suppose we have a scalar-valued vector function, $f: \mathbb{R}^n \times \mathbb{R}^n \to \mathbb{R}$. grad is a function that takes f and a tuple of input variables, and returns their gradients as a tuple.

```
x = torch.randn(2, requires_grad=True)
t = torch.tensor([2., 3.], requires_grad=True)
y = torch.randn(2)
f = sum((x*t - y)**2)**0.5

torch.autograd.grad(f, inputs=(x, t))
```

(tensor([-0.60, 2.85]), tensor([0.23, 1.47]))



What is a vectorizing map? (vmap)

Suppose we have a scalar-valued function, $f:\mathbb{R}\to\mathbb{R}$. Vmap is a function which takes f and returns a function $g:\mathbb{R}^*\to\mathbb{R}^*$ that accepts a tensor $t:\mathbb{R}^*$, and maps f over the tensor, elementwise.

```
function = lambda x: x**2 + x
tensor = torch.ones(3, 3, 3) * 2
vmap(function)(tensor)
```

```
torch.dot # [ D ],[ D ] -> S

vd = vmap(torch.dot) # [ N,D ],[ N,D ] -> [ N ]

vvd = vmap(vd) # [N,D,C],[N,D,C] -> [N,D]

x, y = torch.ones(3, 2, 5), torch.ones(3, 2, 5)

vvd(x, y)
```

Jacobians in PyTorch

```
def jacobian(fun, x) -> torch.Tensor:
  x = x.detach().requires_grad_()
  v = fun(x)
  vjp = lambda v: torch.autograd.grad(y, x, v)[0]
  vs = torch.eye(y.numel())\
            .view(y.numel(), *y.shape)
  result = vmap(vjp)(vs)
  return result.detach()
f = lambda x: x ** 3
jacobian(f, torch.ones(3))
```

```
tensor([[3., 0., 0.],
[0., 3., 0.],
[0., 0., 3.]])
```

Higher-order and higher-rank AD

The *Hessian* $\mathbf{H}: (\mathbb{R}^m \to \mathbb{R}) \to \mathbb{R}^{m \times m}$ maps scalar functions to ∂^2 :

$$\mathbf{H}(Q) = \begin{bmatrix} \frac{\partial^2 Q}{\partial x_1^2} & \frac{\partial^2 Q}{\partial x_1 \partial x_2} & \cdots & \frac{\partial^2 Q}{\partial x_1 \partial x_m} \\ \frac{\partial^2 Q}{\partial x_2 \partial x_1} & \frac{\partial^2 Q}{\partial x_2^2} & \cdots & \frac{\partial^2 Q}{\partial x_2 \partial x_m} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial^2 Q}{\partial x_m \partial x_1} & \frac{\partial^2 Q}{\partial x_m \partial x_2} & \cdots & \frac{\partial^2 Q}{\partial x_m^2} \end{bmatrix}$$

The Hessian and Jacobian are related by $\mathbf{H}(Q)^{\top} = \mathcal{J} \circ \nabla Q$.

Hessians in PyTorch

```
def hessian(fun, x) -> torch.Tensor:
    def grad0(x: torch.Tensor):
        v = fun(x)
        assert y.dim() == 0
        return torch.autograd.grad(y, x,
           create_graph=True)[0]
    return jacobian(grad0, x)
q = lambda x: (x ** 3).sum()
hessian(q, torch.ones(3))
```

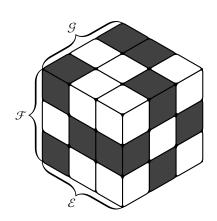
```
tensor([[6., 0., 0.],
[0., 6., 0.],
[0., 0., 6.]])
```

What is a tensor?

Rank-2

$$\begin{bmatrix} 1 & 0 & \cdots & 1 \\ 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \end{bmatrix}$$

Rank-3



Checking matrix multiplication

```
Suppose we have two tensors, A: \mathbb{R}^{x \times y \times \cdots} and B: \mathbb{R}^{y \times z \times \cdots}. Then C = A @ B has type C: \mathbb{R}^{x \times z \times \cdots}. For example:
```

```
state = torch.ones(9, 5, names=('batch', 'D'))
trans = torch.randn(5, 5, names=('in', 'out'))
next_state = state @ trans
print(next_state.names)
```

```
('batch', 'out')
```

Runtime type checking: name mismatch

What happens if we try to sum dimensions with different names?

```
x = torch.ones(3, names=('X',))
y = torch.ones(3, names=('Z',))
z = x + y
```

----RuntimeError

```
Traceback (most recent call last)[...]

2 x = torch.ones(3, names=('X',))

3 y = torch.ones(3, names=('Y',))

----> 4 xpz = x + z

RuntimeError: Error attempting to broadcast
dims ['X'] and dims ['Y']: dim 'X' and dim 'Y'
are at the same position from the right
```

Tips for Parallelism: Vectorization

- Stateful computation extremely difficult to parallelize
- Sequentiality is the essence of parallelism
- ▶ If necessary to use CPU, use torch.multiprocessing
- Use vectorization where possible, e.g. vmap, pmap

Parallelism Tips: Loading data incrementally

- ▶ Loading the entire dataset into memory generally undesirable
- Start by timing. How long does it take to load a batch?
- ▶ Need to keep the GPU busy to maximize throughput
- When in doubt, check utilization nvidia-smi, nvtop

```
X, Y = torch.load('training.pt')
```

```
ts = Dataset(partition['train'], labels)
tg = torch.utils.data.DataLoader(ts, ...) ✓
```



References

- torch.vmap documentation
- Named Tensor Notation
- ▶ Introduction to Named Tensors in PyTorch
- PyTorch Data Loading Tutorial
- ► Model parallel best practices