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# Building MobileNet from Scratch Using TensorFlow

Creating the MobileNet architecture from scratch in TensorFlow





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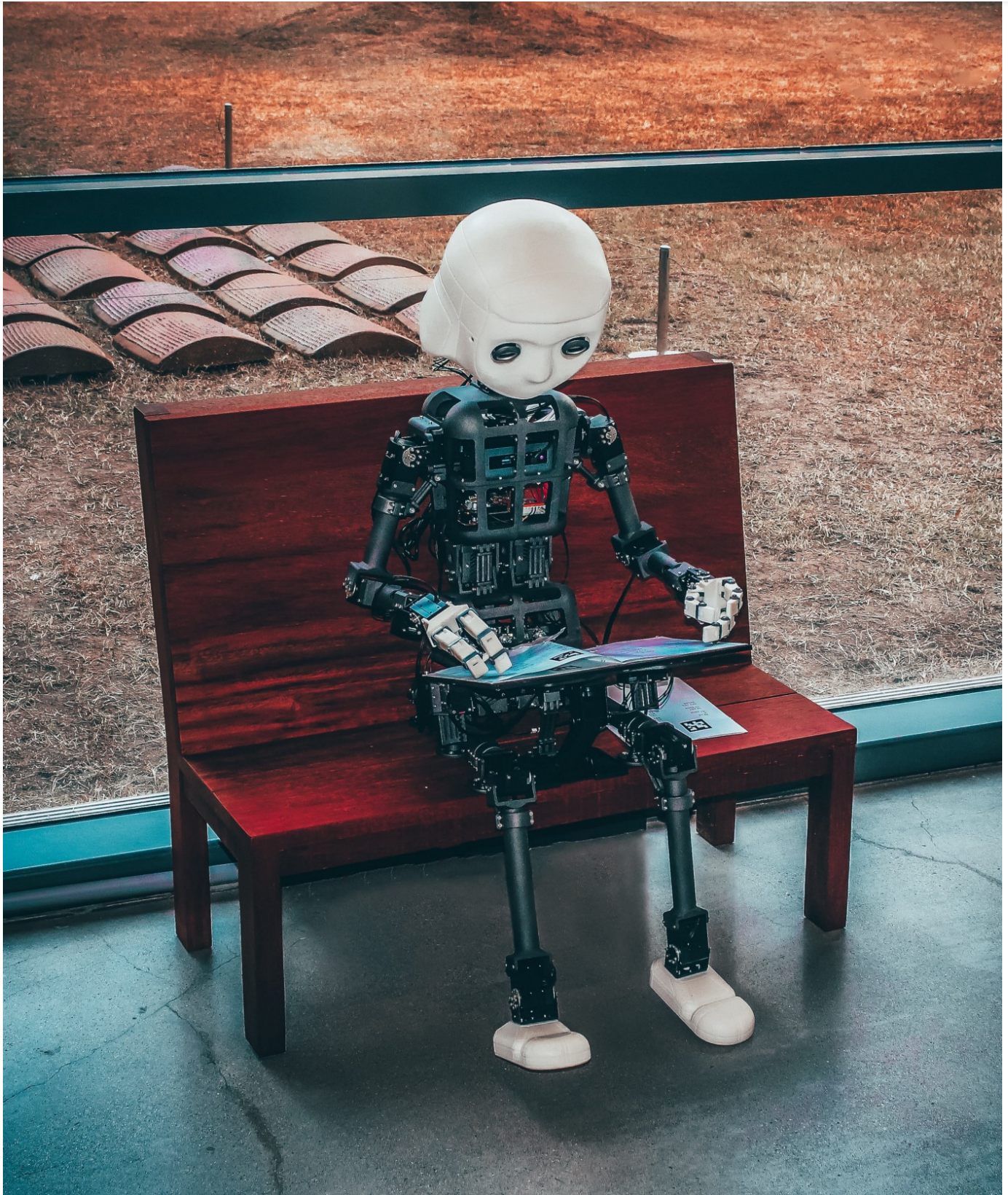


Figure 1. (Source: Photo by [Andrea De Santis](#) on [Unsplash](#))

Previously I have discussed the architecture of MobileNet and its most important layer “*Depthwise Separable Convolutions*” in the story — [Understanding Depthwise Separable Convolutions and the efficiency of MobileNets](#).

Next, we will see how to implement this architecture from scratch using TensorFlow.

#### Implementation:







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Type / Stride	Filter Shape	Input Size
Conv / s2	$3 \times 3 \times 3 \times 32$	$224 \times 224 \times 3$
Conv dw / s1	$3 \times 3 \times 32 \text{ dw}$	$112 \times 112 \times 32$
Conv / s1	$1 \times 1 \times 32 \times 64$	$112 \times 112 \times 32$
Conv dw / s2	$3 \times 3 \times 64 \text{ dw}$	$112 \times 112 \times 64$
Conv / s1	$1 \times 1 \times 64 \times 128$	$56 \times 56 \times 64$
Conv dw / s1	$3 \times 3 \times 128 \text{ dw}$	$56 \times 56 \times 128$
Conv / s1	$1 \times 1 \times 128 \times 128$	$56 \times 56 \times 128$
Conv dw / s2	$3 \times 3 \times 128 \text{ dw}$	$56 \times 56 \times 128$
Conv / s1	$1 \times 1 \times 128 \times 256$	$28 \times 28 \times 128$
Conv dw / s1	$3 \times 3 \times 256 \text{ dw}$	$28 \times 28 \times 256$
Conv / s1	$1 \times 1 \times 256 \times 256$	$28 \times 28 \times 256$
Conv dw / s2	$3 \times 3 \times 256 \text{ dw}$	$28 \times 28 \times 256$
Conv / s1	$1 \times 1 \times 256 \times 512$	$14 \times 14 \times 256$
5×	Conv dw / s1	$3 \times 3 \times 512 \text{ dw}$
	Conv / s1	$1 \times 1 \times 512 \times 512$
	Conv dw / s2	$3 \times 3 \times 512 \text{ dw}$
	Conv / s1	$1 \times 1 \times 512 \times 1024$
	Conv dw / s2	$3 \times 3 \times 1024 \text{ dw}$
	Conv / s1	$1 \times 1 \times 1024 \times 1024$
	Avg Pool / s1	Pool $7 \times 7$
	FC / s1	$1024 \times 1000$
	Softmax / s1	Classifier

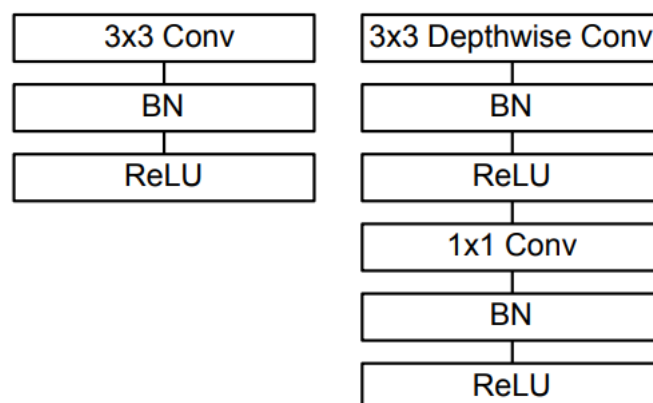
Figure 2. MobileNet architecture (Source: Image from the original paper)

Figure 2 shows the MobileNet architecture that we will implement in code. The network starts with Vonv, BatchNorm, ReLU block, and follows multiple MobileNet blocks from thereon. It finally ends with an Average Pooling and a Fully connected layer, with a Softmax activation.

We see the architecture has the pattern — Conv dw/s1, followed by Conv/s1, and so on. Here dw is the depthwise layer with the number of strides, followed by the Conv layer with the number of strides. These two lines are the MobileNet block.

The 'Filter Shape' column gives the details about the kernel size and the number of filters to be used. The last number of the column gives the number of filters. We see the filter number gradually increase from 32 to 64, 64 to 128, 128 to 256, and so on.

The last column shows how the size of the image changes as we go deeper into the network. The input size is chosen as  $224 \times 224$  pixels, with 3 channels and the output layer classifies 1000 classes.





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1. All layers are followed by a Batch Normalization and a ReLU nonlinearity.
2. Unlike normal CNN models which have a Conv2D layer, MobileNet's have Depthwise Conv layers, as seen in Figure 3. To understand this layer better please refer to — [Depthwise Convolutional Blocks](#).

#### Workflow:

1. Import all the necessary layers from the TensorFlow library
2. Writing a helper function for the MobileNet block
3. Building the stem of the model
4. Use the helper function to build the main part of the model

#### Importing the layers

```
import tensorflow as tf

#import all necessary layers

from tensorflow.keras.layers import Input, DepthwiseConv2D
from tensorflow.keras.layers import Conv2D, BatchNormalization
from tensorflow.keras.layers import ReLU, AvgPool2D, Flatten, Dense

from tensorflow.keras import Model
```

Keras has a DepthwiseConv layer already built-in, so we do not need to create it from scratch.

#### MobileNet block

Type / Stride	Filter Shape
Conv dw/s1	3x3x32 dw
Conv/s1	1x1x32x64

Figure 4. Representation of a MobileNet block (Source: image from the original paper)

For creating the function for the MobileNet block, we need the following steps:

1. Input to the function:
  - a. A tensor ( $x$ )
  - b. the number of filters for the convolutional layer (filters)
  - c. the strides for the Depthwise convolutional layer (strides)
2. Run (Figure 3 — right side image):
  - a. applying a 3x3 Depthwise convolutional layer with strides followed by a Batch Normalization layer and a ReLU activation
  - b. Applying a 1x1 Convolutional layer with filters followed by a batch normalization layer and a ReLU activation
3. Return the tensor (output)

These 3 steps are implemented in the code blocks below.

```
# MobileNet block
```





```
x = Conv2D(filters = filters, kernel_size = 1, strides = 1)(x)
x = BatchNormalization()(x)
x = ReLU()(x)

return x
```

## Building the stem of the Model

As seen in Figure 2, the first layer is Conv/s2 with filter shape 3x3x3x32.

Type / Stride	Filter Shape
Conv/s2	3x3x3x32

Figure 5. The stem of the model (Source: image from the original paper)

```
#stem of the model

input = Input(shape = (224,224,3))

x = Conv2D(filters = 32, kernel_size = 3, strides = 2, padding = 'same')(input)
x = BatchNormalization()(x)
x = ReLU()(x)
```

## The main part of the Model

Conv dw / s1	$3 \times 3 \times 32$ dw
Conv / s1	$1 \times 1 \times 32 \times 64$
Conv dw / s2	$3 \times 3 \times 64$ dw
Conv / s1	$1 \times 1 \times 64 \times 128$
Conv dw / s1	$3 \times 3 \times 128$ dw
Conv / s1	$1 \times 1 \times 128 \times 128$
Conv dw / s2	$3 \times 3 \times 128$ dw
Conv / s1	$1 \times 1 \times 128 \times 256$
Conv dw / s1	$3 \times 3 \times 256$ dw
Conv / s1	$1 \times 1 \times 256 \times 256$
Conv dw / s2	$3 \times 3 \times 256$ dw
Conv / s1	$1 \times 1 \times 256 \times 512$
5x Conv dw / s1	$3 \times 3 \times 512$ dw
Conv / s1	$1 \times 1 \times 512 \times 512$
Conv dw / s2	$3 \times 3 \times 512$ dw
Conv / s1	$1 \times 1 \times 512 \times 1024$
Conv dw / s2	$3 \times 3 \times 1024$ dw
Conv / s1	$1 \times 1 \times 1024 \times 1024$
Avg Pool / s1	Pool $7 \times 7$
FC / s1	$1024 \times 1000$
Softmax / s1	Classifier

Figure 6. The main part of the model (Source: image from the original paper)

```
# main part of the model
```





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```

x = mobilnet_block(x, filters = 512, strides = 2)

for _ in range (5):
    x = mobilnet_block(x, filters = 512, strides = 1)

x = mobilnet_block(x, filters = 1024, strides = 2)
x = mobilnet_block(x, filters = 1024, strides = 1)

x = AvgPool2D (pool_size = 7, strides = 1, data_format='channels_first')(x)
output = Dense (units = 1000, activation = 'softmax')(x)

model = Model(inputs=input, outputs=output)
model.summary()

```

re_lu_19 (ReLU)	(None, 14, 14, 512)	0
conv2d_10 (Conv2D)	(None, 14, 14, 512)	262656
batch_normalization_20 (Batch Normalization)	(None, 14, 14, 512)	2048
re_lu_20 (ReLU)	(None, 14, 14, 512)	0
depthwise_conv2d_10 (Depthwise Conv2D)	(None, 14, 14, 512)	5120
batch_normalization_21 (Batch Normalization)	(None, 14, 14, 512)	2048
re_lu_21 (ReLU)	(None, 14, 14, 512)	0
conv2d_11 (Conv2D)	(None, 14, 14, 512)	262656
batch_normalization_22 (Batch Normalization)	(None, 14, 14, 512)	2048
re_lu_22 (ReLU)	(None, 14, 14, 512)	0
depthwise_conv2d_11 (Depthwise Conv2D)	(None, 7, 7, 512)	5120
batch_normalization_23 (Batch Normalization)	(None, 7, 7, 512)	2048
re_lu_23 (ReLU)	(None, 7, 7, 512)	0
conv2d_12 (Conv2D)	(None, 7, 7, 1024)	525312
batch_normalization_24 (Batch Normalization)	(None, 7, 7, 1024)	4096
re_lu_24 (ReLU)	(None, 7, 7, 1024)	0
depthwise_conv2d_12 (Depthwise Conv2D)	(None, 7, 7, 1024)	10240
batch_normalization_25 (Batch Normalization)	(None, 7, 7, 1024)	4096
re_lu_25 (ReLU)	(None, 7, 7, 1024)	0
conv2d_13 (Conv2D)	(None, 7, 7, 1024)	1049600
batch_normalization_26 (Batch Normalization)	(None, 7, 7, 1024)	4096
re_lu_26 (ReLU)	(None, 7, 7, 1024)	0
average_pooling2d (Average Pooling2D)	(None, 7, 1, 1018)	0
dense (Dense)	(None, 7, 1, 1000)	1019000
=====		
Total params: 4,258,808		
Trainable params: 4,236,920		
Non-trainable params: 21,888		

Figure 7. A snippet of the model summary

## Plotting the Model

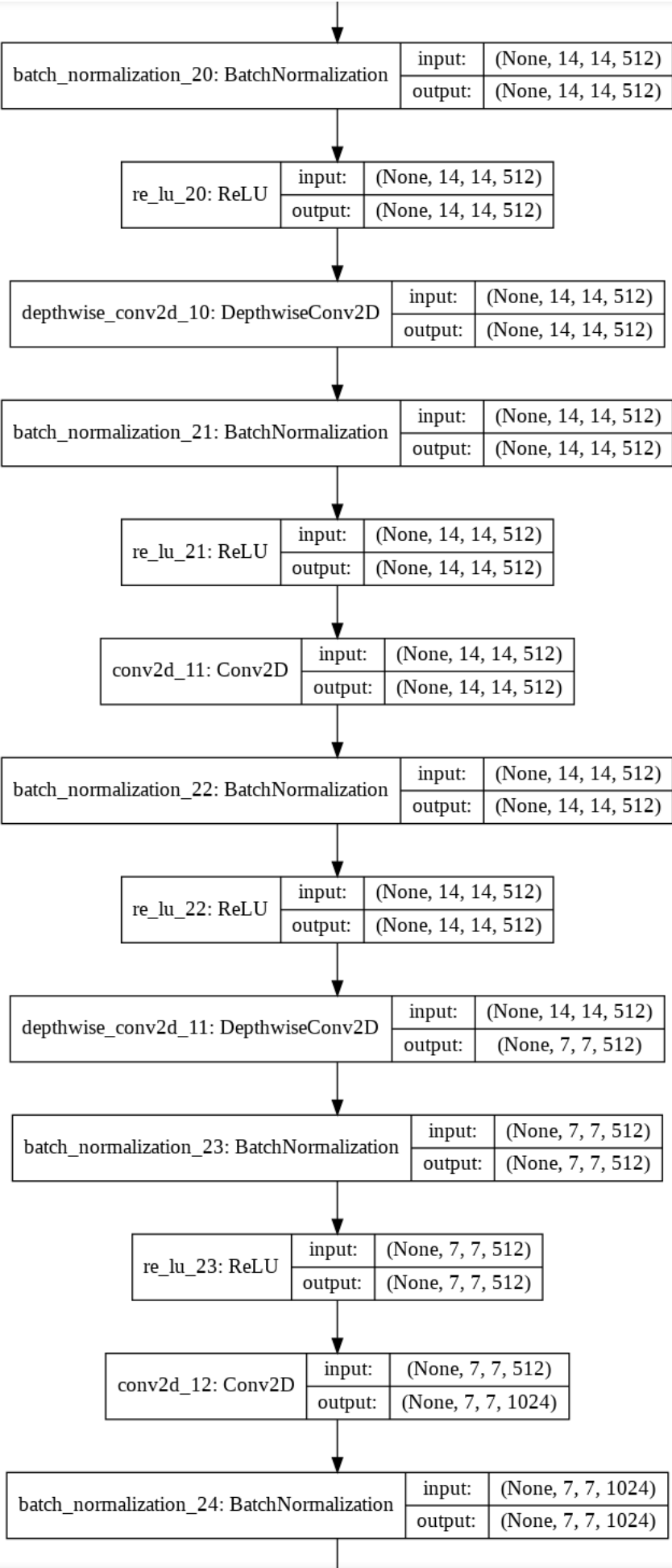
```

#plot the model

tf.keras.utils.plot_model(model, to_file='model.png', show_shapes=True,
show_dtype=False, show_layer_names=True, rankdir='TB', expand_nested=False, dpi=96)

```







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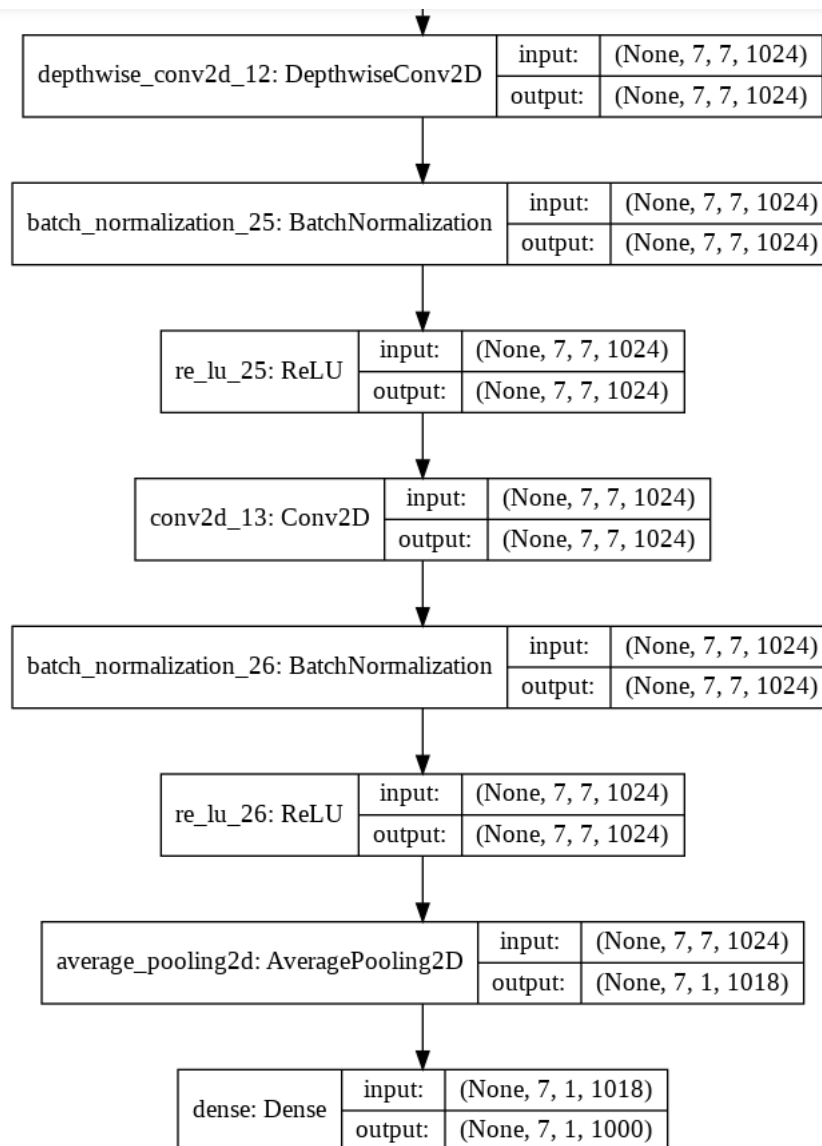


Figure 8: A snippet of the model plot

### The entire MobileNet Model implementation using TensorFlow:

```

import tensorflow as tf

#import all necessary layers

from tensorflow.keras.layers import Input, DepthwiseConv2D
from tensorflow.keras.layers import Conv2D, BatchNormalization
from tensorflow.keras.layers import ReLU, AvgPool2D, Flatten, Dense

from tensorflow.keras import Model

# MobileNet block

def mobilnet_block (x, filters, strides):

    x = DepthwiseConv2D(kernel_size = 3, strides = strides, padding = 'same')(x)
    x = BatchNormalization()(x)
    x = ReLU()(x)

    x = Conv2D(filters = filters, kernel_size = 1, strides = 1)(x)
    x = BatchNormalization()(x)
    x = ReLU()(x)

    return x
  
```







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```
x = BatchNormalization() (x)
x = ReLU() (x)

# main part of the model

x = mobilnet_block(x, filters = 64, strides = 1)
x = mobilnet_block(x, filters = 128, strides = 2)
x = mobilnet_block(x, filters = 128, strides = 1)
x = mobilnet_block(x, filters = 256, strides = 2)
x = mobilnet_block(x, filters = 256, strides = 1)
x = mobilnet_block(x, filters = 512, strides = 2)

for _ in range (5):
    x = mobilnet_block(x, filters = 512, strides = 1)

x = mobilnet_block(x, filters = 1024, strides = 2)
x = mobilnet_block(x, filters = 1024, strides = 1)

x = AvgPool2D (pool_size = 7, strides = 1, data_format='channels_first') (x)
output = Dense (units = 1000, activation = 'softmax') (x)

model = Model(inputs=input, outputs=output)
model.summary()

#plot the model

tf.keras.utils.plot_model(model, to_file='model.png', show_shapes=True,
show_dtype=False, show_layer_names=True, rankdir='TB', expand_nested=False, dpi=96)
```

## Conclusion

MobileNet is one of the smallest Deep Neural networks that are fast and efficient and can be run on devices without high-end GPUs. Implementation of these networks is very simple when using a framework such as Keras (on TensorFlow).

## Related Articles

For learning about how to implement other famous CNN architectures using TensorFlow, kindly visit the links below -

1. [Xception](#)
2. [ResNet](#)
3. [VGG](#)
4. [DenseNet](#)

. . .

## References:

Howard, A.G., Zhu, M., Chen, B., Kalenichenko, D., Wang, W., Weyand, T., Andreetto, M., & Adam, H. (2017). MobileNets: Efficient Convolutional Neural Networks for Mobile Vision Applications. *ArXiv, abs/1704.04861*.



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