

UG 5th Semester Examination 2021

COMPUTER SCIENCE (Honours)

Paper Code : DSE-2

[CBCS]

Full Marks: 32

Time: 2 hours

DSE – 2A

Operation Research

The figures in the margin indicate full marks.

Group -A

(2×6 = 12)

Answer any six questions.

1. (a) What do you mean by feasible solution of a Linear Programming Problem(L.P.P.)?
(b) What do you mean by artificial variables?
(c) What is Assignment Problem in L.P.P.?
(d) What is symmetric game?
(e) What is meant by non-degenerate basic feasible solution of a transportation problem?
(f) What is saddle point?
(g) What do you mean by PERT?

Group -B

(10 × 2 = 20)

Answer any two questions.

2. a) Make the graphical representation of the set of constraints in the following L.P.P.:

$$\text{Maximize } z = 10x_1 + 15x_2$$

$$\text{Subject to } x_1 + x_2 \geq 2,$$

$$3x_1 + 2x_2 \leq 6,$$

$$x_1, x_2 \geq 0 .$$

and find the extreme points of the region of feasible solutions. Find also the maximum value of the objective function.

- b) Describe Critical Path Method (CPM) Scheduling Technique briefly. 5+5

3. a) Obtain the dual of the following L.P.P.

$$\text{Maximize } z = 2x_1 + 5x_2 + 6x_3$$

$$\text{Subject to } 5x_1 + 6x_2 - x_3 \leq 3,$$

$$-2x_1 + x_2 + 4x_3 \leq 4,$$

$$x_1 - 5x_2 + 3x_3 \leq 1,$$

$$-3x_1 - 3x_2 + 7x_3 \leq 6,$$

$$x_1, x_2, x_3 \geq 0.$$

Also verify that the dual of the dual problem is the primal problem.

b) Use dual simplex method to solve the L.P.P.:

$$\text{Minimize } z = 10x_1 + 6x_2 + 2x_3$$

$$\text{Subject to } -x_1 + x_2 + x_3 \geq 1,$$

$$3x_1 + x_2 - x_3 \geq 2,$$

$$x_1, x_2, x_3 \geq 0.$$

5+5

4. a) Obtain an optimal basic feasible solution to the following transportation problem using VAM:

	W1	W2	W3	W4	
F1	19	30	50	10	7
F2	70	30	40	60	9
F3	40	8	70	20	18
	5	8	7	14	

b) Consider the problem of assigning four operators to four machines. The assignment costs in rupees are given here. Operator 1 cannot be assigned to machine III and operator 3 cannot be assigned to machine IV. Find the optimal cost of assignment.

	I	II	III	IV
1	5	5	-	2
2	7	4	2	3
3	9	3	5	-
4	7	2	6	7

5+5

DSE-2B
(Intelligent System)

Time: 2 hrs

Full Marks: 32

Group- A

Answer *any Six* questions from question no.1. Each question carries *two* marks [2×6=10]

1.
 - a) Explain rational agents and rationality?
 - b) What is game theory? How is it important in AI?
 - c) Why do we need Artificial Intelligence?
 - d) What are the types of AI?
 - e) What is the intelligent agent in AI, and where are they used?
 - f) What is heuristic search?
 - g) What do you infer from hill-climbing search algorithm?

Group- B

Answer any Two questions

[10×2=20]

- 2)
 - a. Explain various properties of knowledge representation.
 - b. Give a brief introduction to the Turing test in AI?
- 3)
 - a. Write down the A* algorithm.
 - b. Explain the Min-Max algorithms.
- 4) Write a short note (any two)
 - a) Depth First Search
 - b) Alpha-Beta pruning algorithms
 - c) Hill Climbing Algorithm