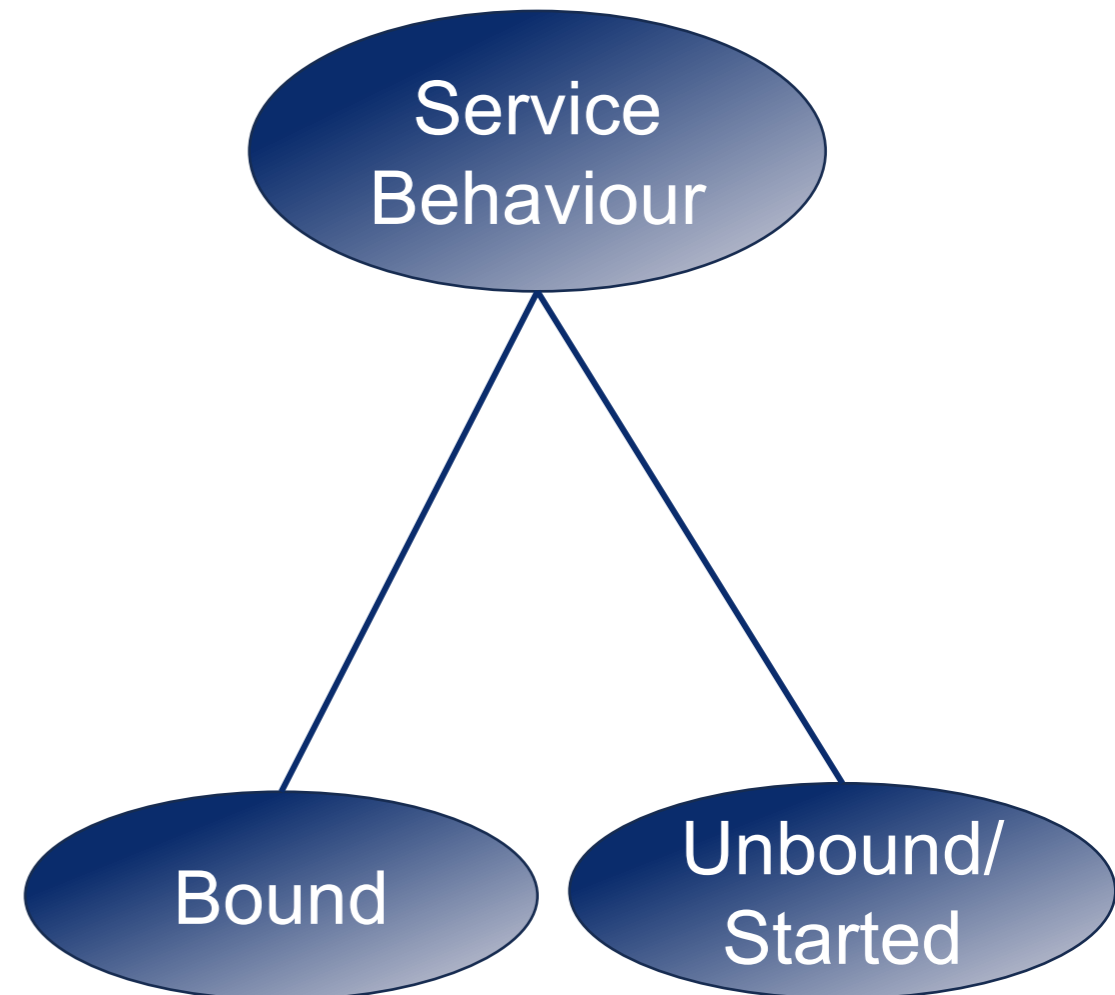
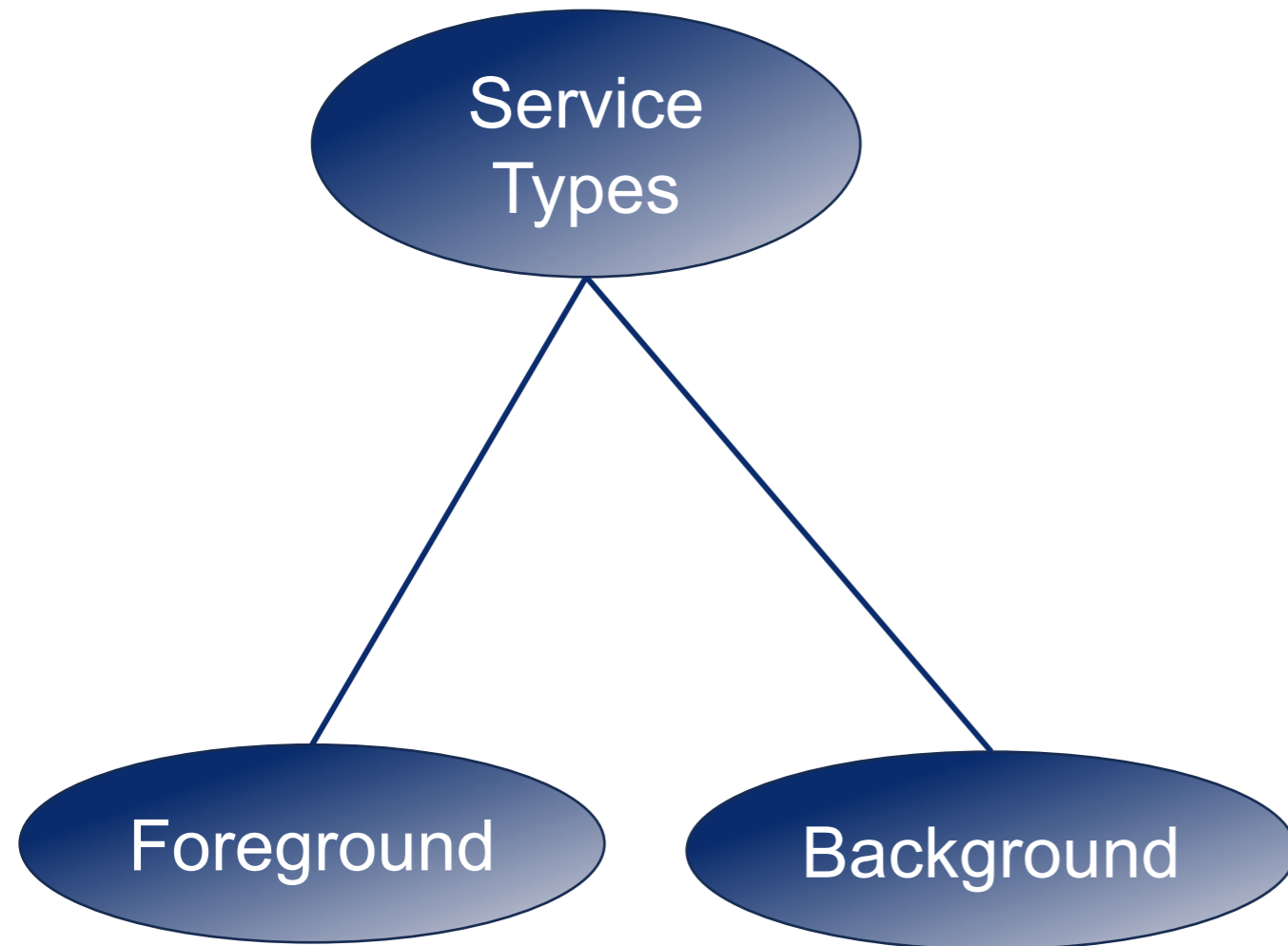


Service in Android

What is Service?

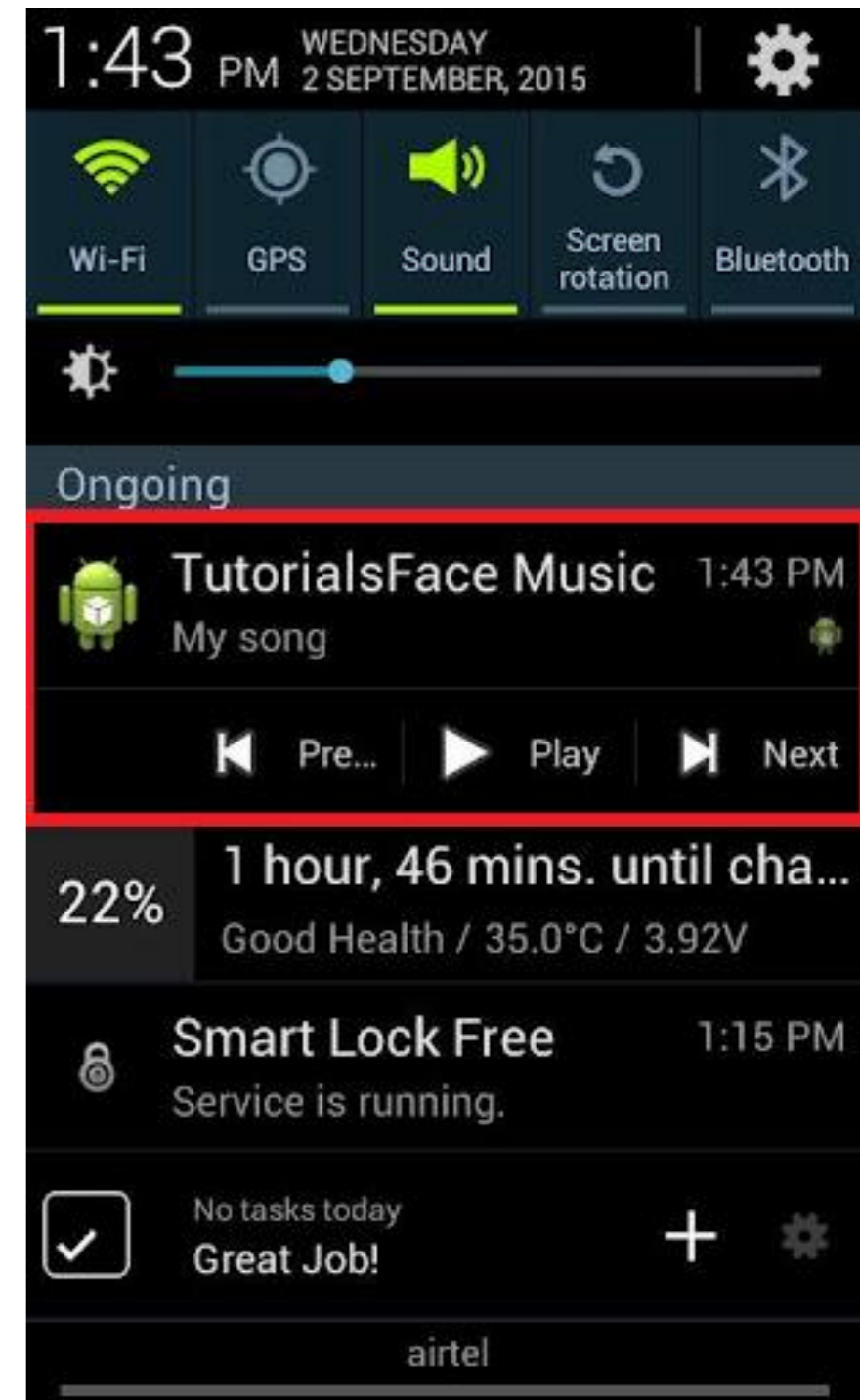
- ❖ One of android application components - Activities, **Services**, Content Providers, Broadcast Receivers
- ❖ Usually used to do long-term background work
 - ❖ Perform long-running processes without user intervention
 - ❖ Have no User Interface
- ❖ Can be connected to other components and do inter-process communication (IPC)
- ❖ Can run in another process
 - ❖ **Service is initiated in UI Thread**
- ❖ Need to be declared in AndroidManifest.xml
 - ❖ Service can interactive with other component (exported = true)

Android Services



Foreground Services

- ❖ Foreground services are those services whose **ongoing tasks** are visible to the users
- ❖ The users can interact with them at ease and track what's happening via **Intent**
- ❖ These services continue to run even when users are using other applications
- ❖ Examples – Music Player and Downloading



Background Services

- ❖ These services run in the background, such that the user can't see or access them
- ❖ These are the tasks that don't need the user to know them
- ❖ Examples – Syncing and Storing data



Local Folder



Google Drive Folder



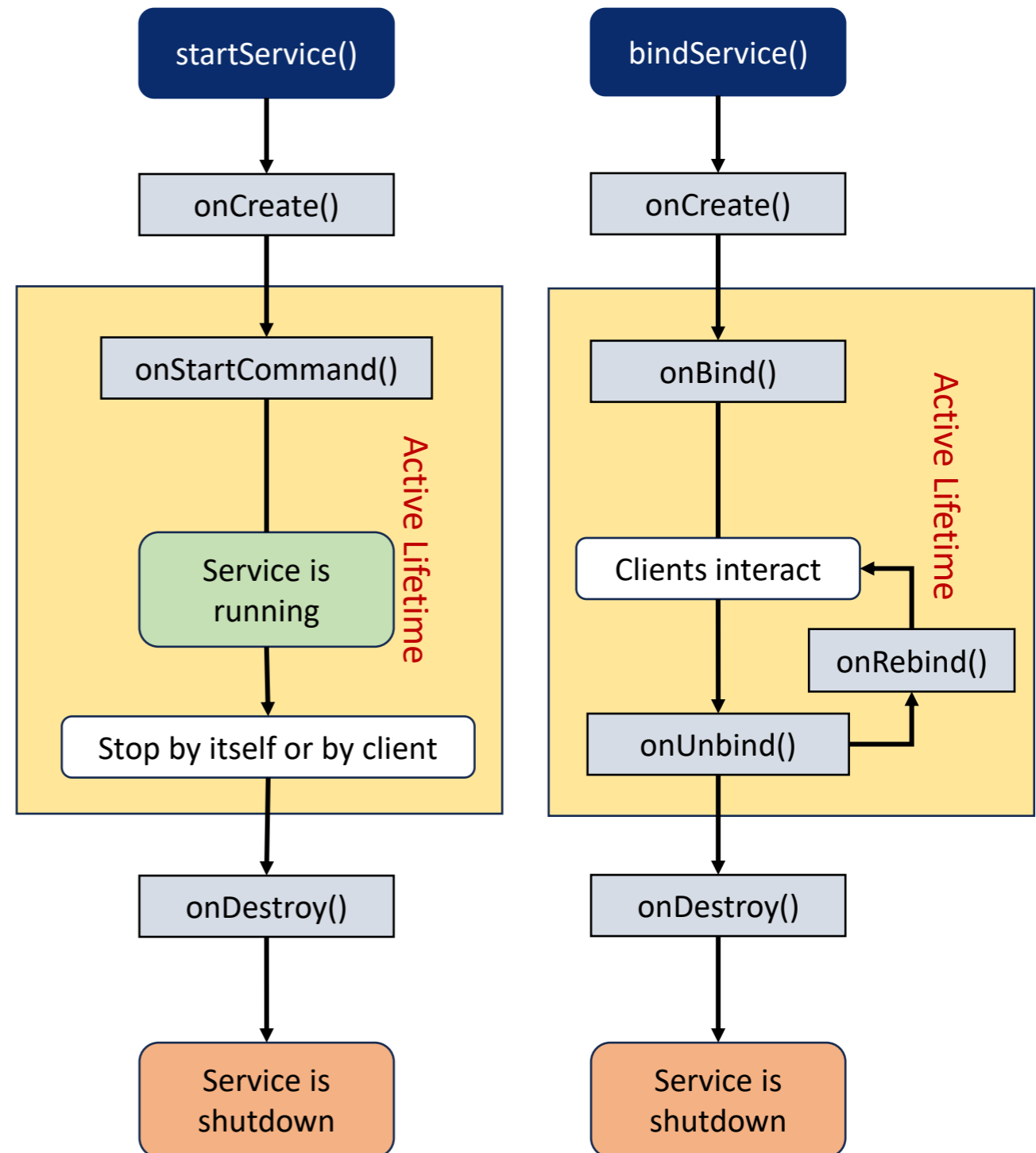
Sync



OneDrive

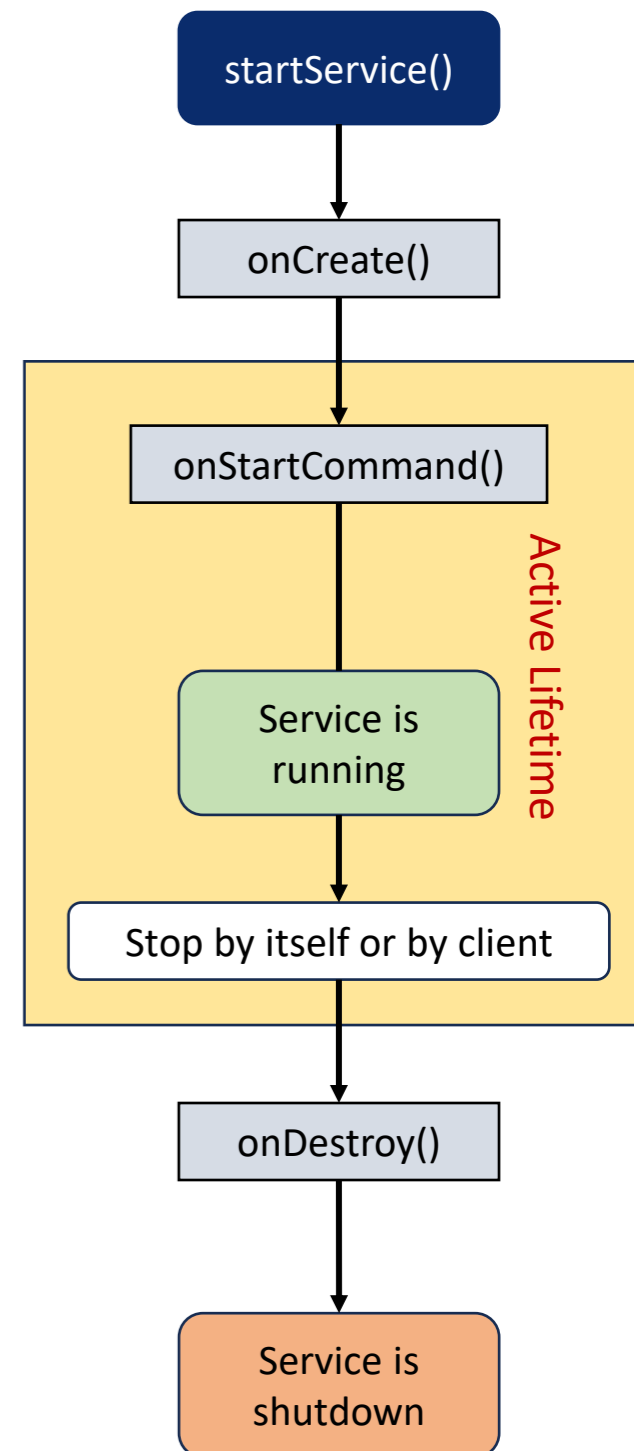
Lifecycle of Android Services

- ❖ Android services lifecycle can have two forms of services and they follow two paths, that are:
 - ❖ Started Service
 - ❖ Also known as Unbound
 - ❖ Bound Service

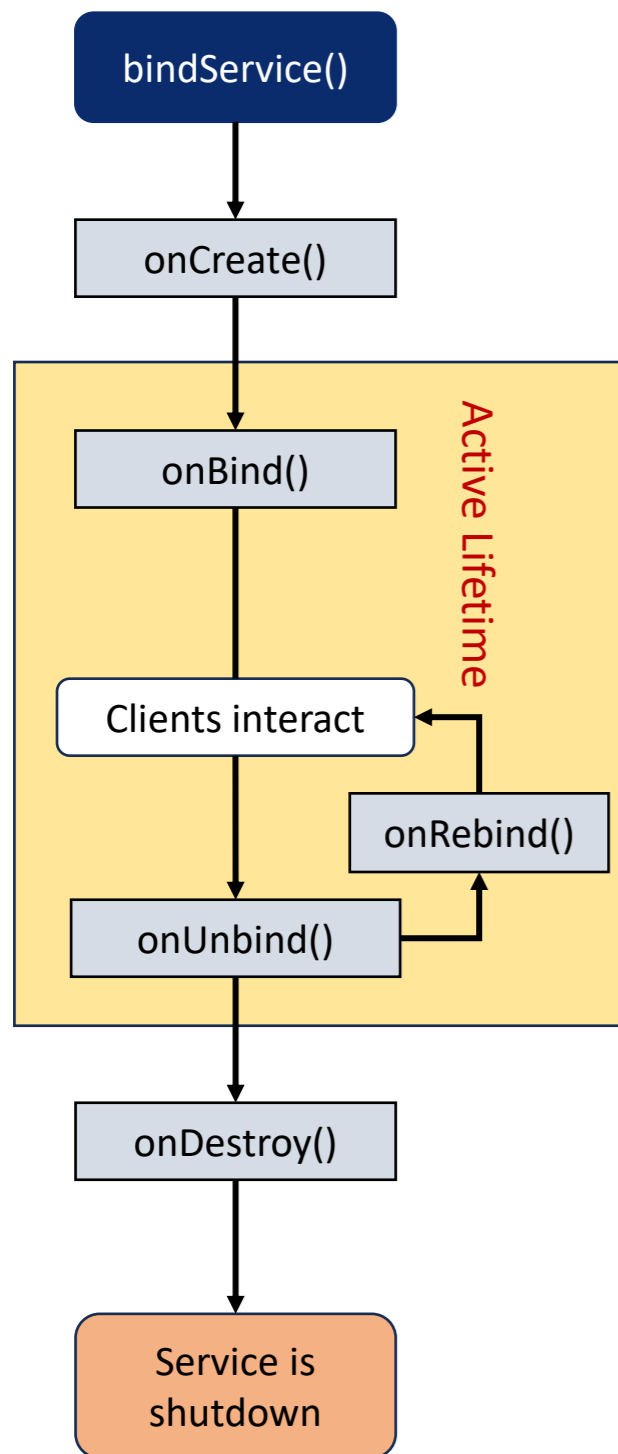


Started/Unbound Service

- ❖ Started only when an application component calls `startService()`
- ❖ Performs a single operation and doesn't return any result to the caller
- ❖ Once starts, runs in the background even if the component that created it destroys
- ❖ Can be stopped only in one of the two cases:
 - ❖ By using the `stopService()` method.
 - ❖ By stopping itself using the `stopSelf()` method



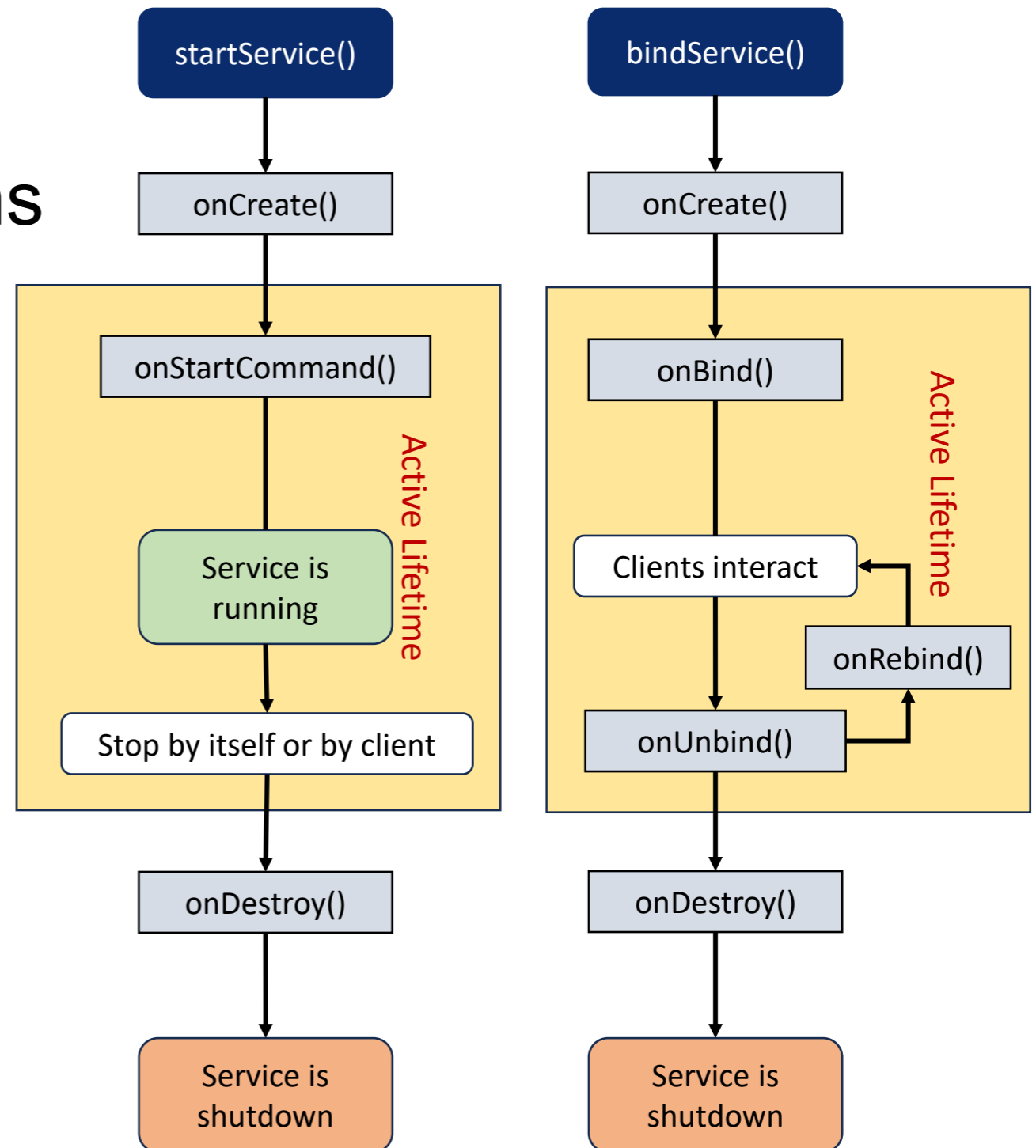
Bound Service



- ❖ A service is bound only if an application component binds to it using `bindService()`
- ❖ Gives a client-server relation that lets the components interact with the service
- ❖ Components can send requests to services and get results
- ❖ Runs in the background as long as another application is bound to it
- ❖ Or can be unbound according to our requirement by using the `unbindService()` method

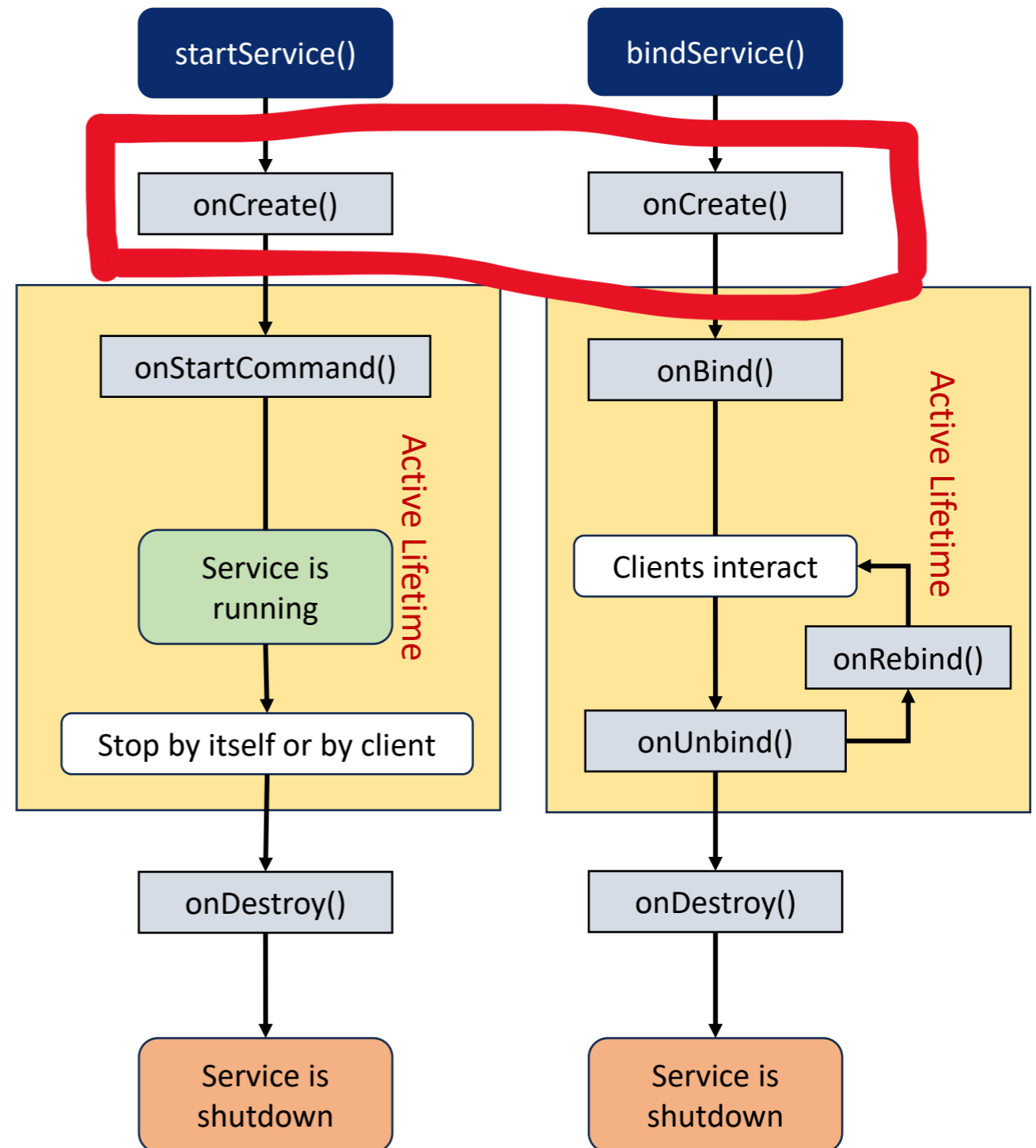
Methods of Android Services

- ❖ The service base class defines certain callback methods to perform operations on applications
- ❖ The following are a few important methods of Android services :
 - onCreate()
 - onStartCommand()
 - onBind()
 - onUnbind()
 - onRebind()
 - onDestroy()



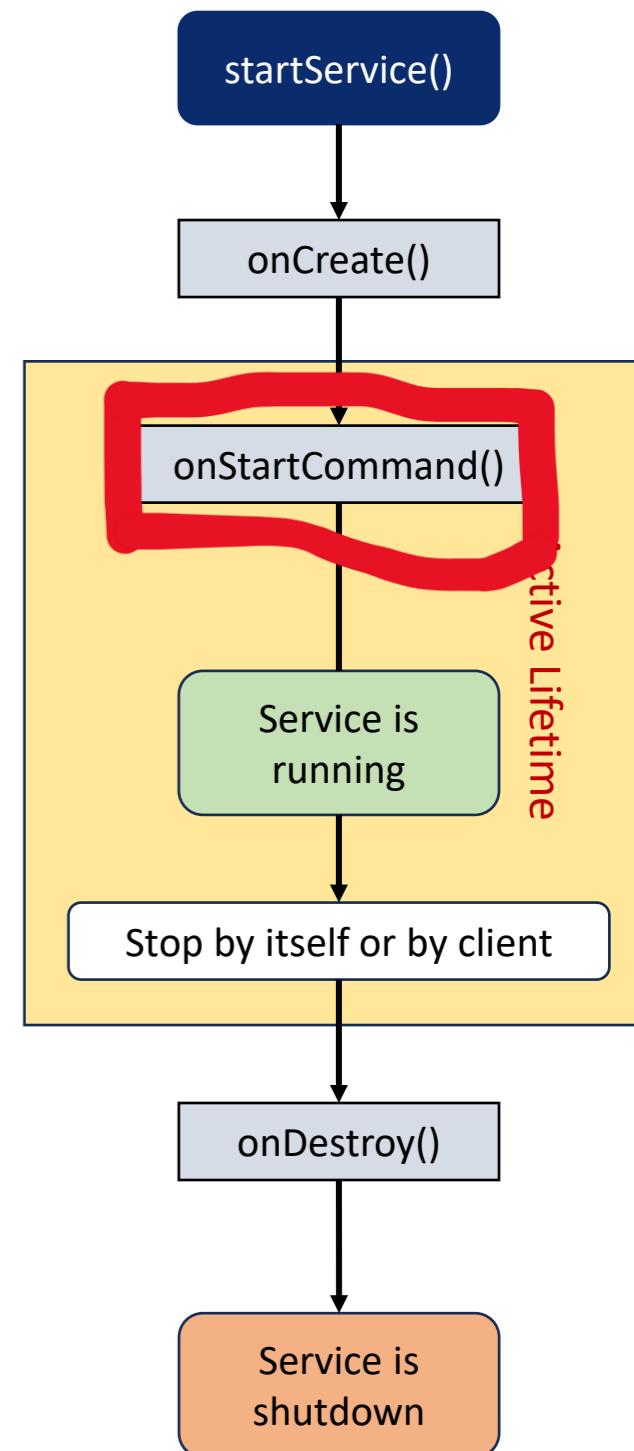
onCreate()

- ❖ First method that the system calls when a new component starts the service
- ❖ We need this method for a one-time set-up

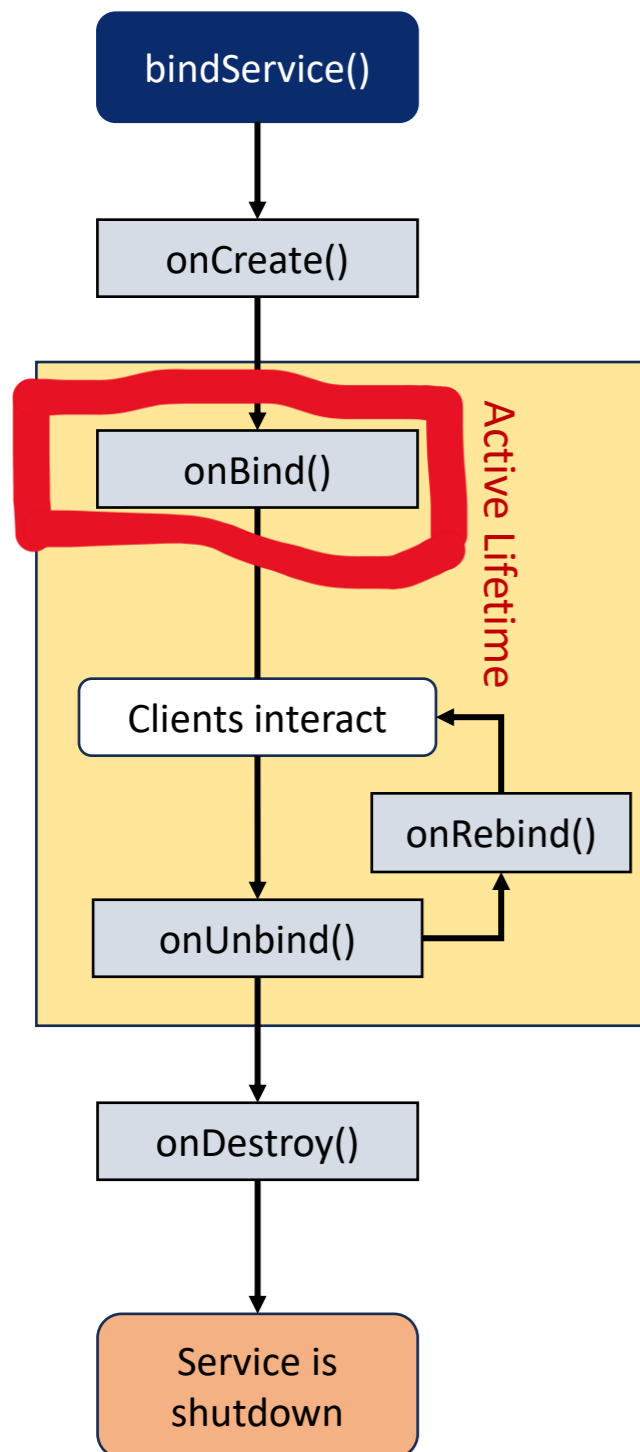


onStartCommand()

- ❖ The system calls this method whenever a component, i.e. an activity, requests 'start' to a service, using `startService()`
- ❖ Once we use this method it's our duty to stop the service using `stopService()` or `stopSelf()`
- ❖ The return value define the behaviour of service
 - ❖ return `START_STICKY`
 - ❖ Restart by system if killed
 - ❖ **Why/How does the system kill a service?**
 - ❖ return `START_NOT_STICKY`
 - ❖ Doesn't restart if killed
 - ❖ return `START_REDELIVER_INTENT`
 - ❖ Restart if system crashed



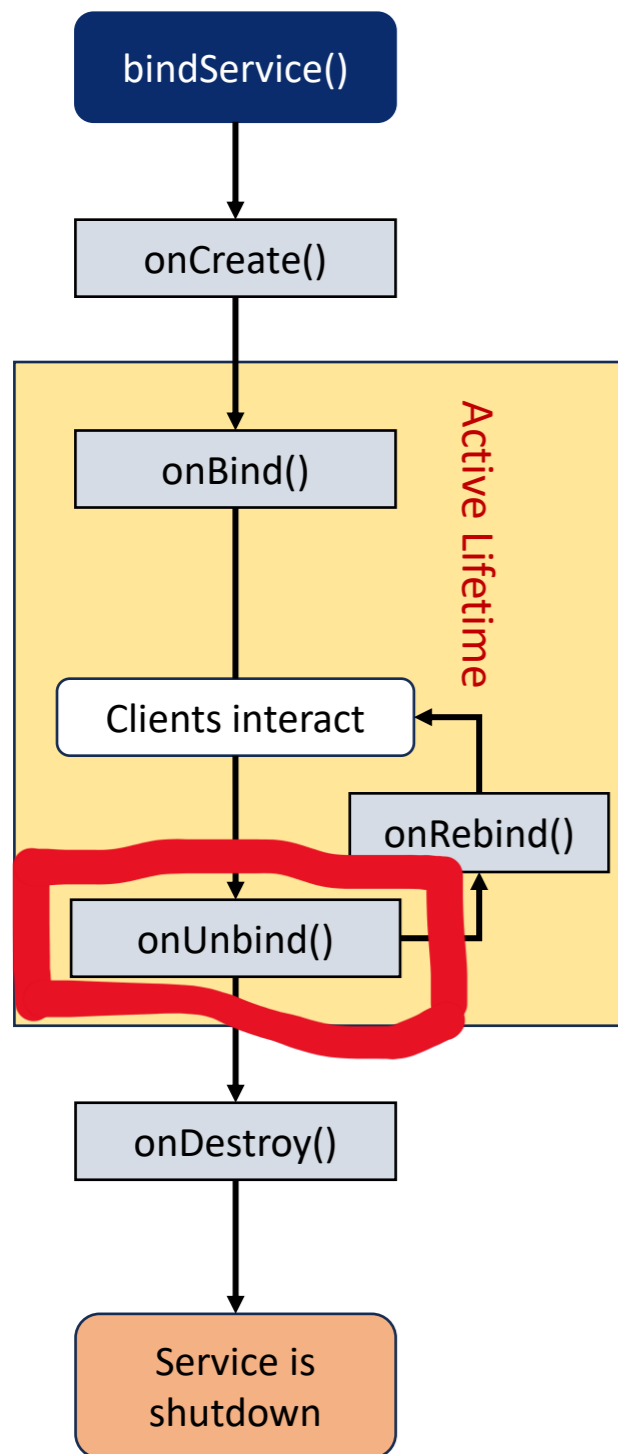
onBind()



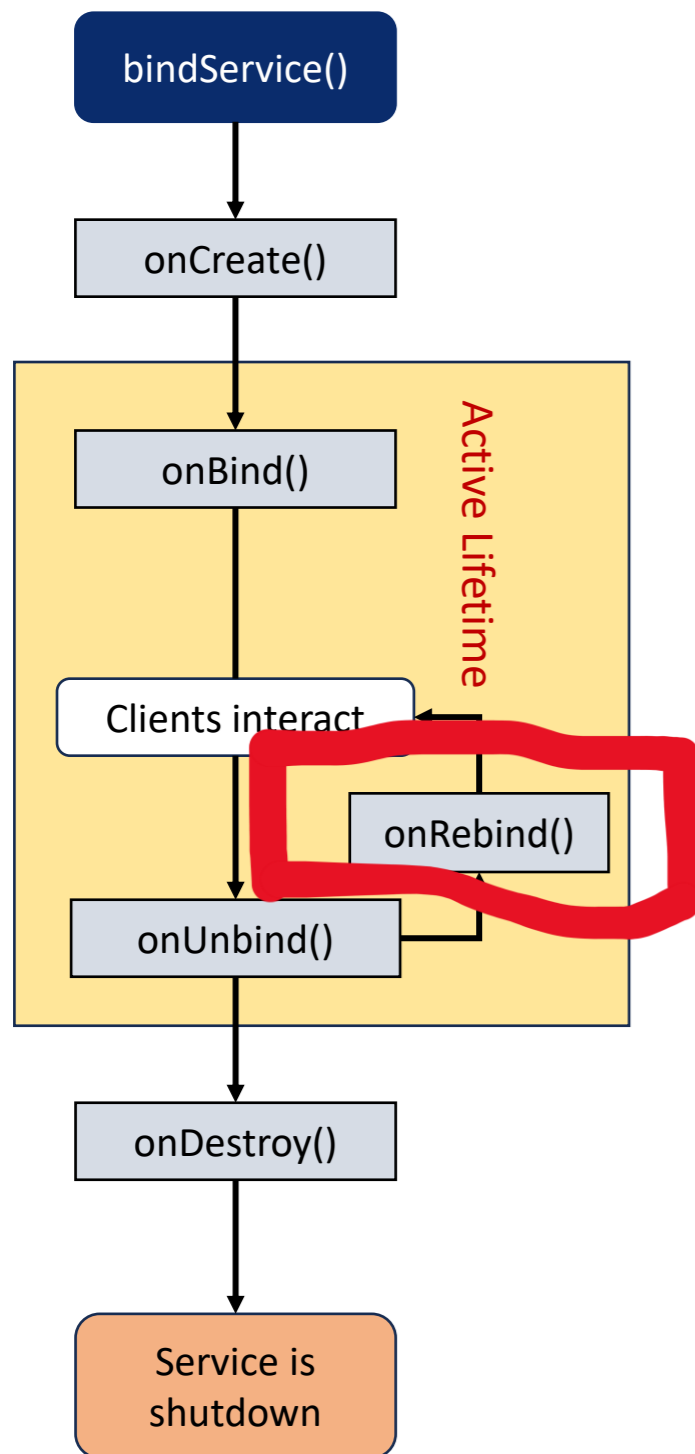
- ❖ Invoked when a component wants to bind with the service by calling `bindService()`
- ❖ In this, we must provide an interface for clients to communicate with the service
 - For inter-process communication, we can use the `IBinder` object
- ❖ It is a must to implement this method if `bindService()` is invoked
 - If in case binding is not required, we should return null as implementation is mandatory.

onUnbind()

- ❖ The system invokes this when all the clients disconnect from the interface published by the service



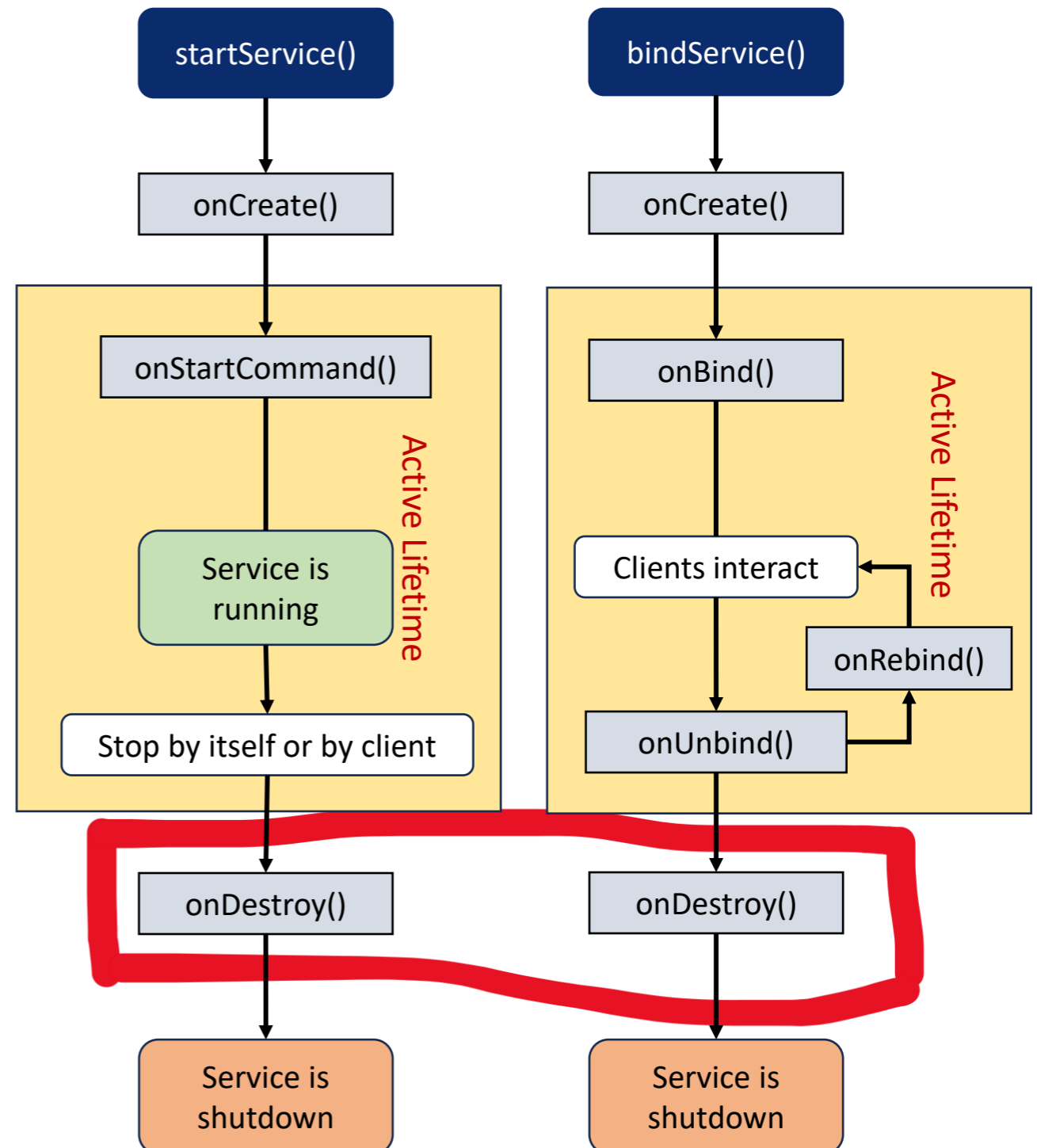
onRebind()



- ❖ The system calls this method when new clients connect to the service as long as bound service is running
- ❖ The system calls it after the `onBind()` method

onDestroy()

- ❖ The final clean up call for the system
- ❖ The system invokes it just before the service destroys
- ❖ It cleans up resources like threads, receivers, registered listeners, etc.



Example: Started/Unbound Service

```
public class UnboundService extends Service {  
    @Override  
    public void onCreate() {  
        // one time execution  
        super.onCreate();  
        // ... here add code for initialization or others  
    }  
    @Override  
    public int onStartCommand(Intent i, int flags, int startId) {  
        // This will execute every time when startService() called by the client  
        // service is active now  
        // ... add code for any processing here  
        return START_STICKY; // other choices: START_NOT_STICKY, START_REDELIVER_INTENT  
    }  
    @Override  
    public IBinder onBind(Intent i) {  
        // This will never be invoked if startService() called by the client  
        throw new UnsupportedOperationException("This service cannot be bound");  
    }  
    @Override  
    public void onDestroy(){  
        // ... code to do something before destroying the service process  
        super.onDestroy();  
    }  
}
```

Example: Bound Service

```
public class MyBoundService extends Service {

    // Binder given to clients
    private final IBinder binder = new LocalBinder();

    // Class used for the client Binder
    public class LocalBinder extends Binder {
        public MyBoundService getService() {
            return MyBoundService.this;
        }
    }

    @Override
    public void onCreate() {
        super.onCreate();
        // Called when the service is first created (only
        once during its lifetime)
        System.out.println("Service: onCreate called");
    }

    @Override
    public IBinder onBind(Intent intent) {
        // Called when a client (Activity) binds to the
        service by calling bindService()
        System.out.println("Service: onBind called");
        return binder;
    }

    // Public method the clients can call
    public String getFromService() {
        return "something from service";
    }
}
```

```
    @Override
    public boolean onUnbind(Intent intent) {
        // Called when all clients have disconnected
        from a particular interface published by the service
        // If we return true, onRebind() will be
        called when a new client binds
        System.out.println("Service: onUnbind
        called");
        return true;
    }

    @Override
    public void onRebind(Intent intent) {
        // Called when a client rebinds to the service
        after it had been unbound (and we returned true in
        onUnbind)
        System.out.println("Service: onRebind
        called");
        super.onRebind(intent);
    }

    @Override
    public void onDestroy() {
        // Called when the service is no longer used
        and is being destroyed
        System.out.println("Service: onDestroy
        called");
        super.onDestroy();
    } // end of onDestroy()

} // end of service class
```

Example: Bound Service

```
public class MainActivity extends Activity {
    private MyBoundService myService;
    private boolean isBound = false;
    private TextView textView;
    private Button btnBind, btnUnbind, btnGetFromService;

    // Defines callbacks for service binding,
    // passed to bindService()
    private ServiceConnection connection = new
ServiceConnection() {

        public void onServiceConnected(ComponentName name,
IBinder service) {
            // Called when the connection with the service has
            // been established
            System.out.println("onServiceConnected");
            MyBoundService.LocalBinder binder =
(MyBoundService.LocalBinder) service;

            // Get service instance
            myService = binder.getService();
            isBound = true;
        }

        public void onServiceDisconnected(ComponentName name) {
            // Called when the connection with the service has
            // been unexpectedly disconnected - crashed or killed
            System.out.println("onServiceDisconnected");
            isBound = false;
        }
    };
};
```

```
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);

    // Set up button click listeners
    btnBind.setOnClickListener(v->{
        // Called when user presses "Bind Service"
        // Bind to the service
        Intent intent = new Intent(this,
MyBoundService.class);
        bindService(intent, connection,
Context.BIND_AUTO_CREATE);
    });
    btnUnbind.setOnClickListener(v->{
        // Called when user presses "Unbind Service"
        unbindMyService();
    });
    btnGetFromService.setOnClickListener(v->{
        // Called when user presses "Get Time"
        if (isBound) {
            String str = myService.getFromService();
            textView.setText(str);
        }
    });
}

private void unbindMyService() {
    // Unbind from the service
    if (isBound) {
        unbindService(connection); isBound = false;
    }
}

protected void onDestroy() {
    super.onDestroy();
    // Good practice: unbind service to avoid leaks
    unbindMyService();
}
} // end of activity class
```

How you start

Needs ServiceConnection?

Direct method call?

Service lifespan

Bound Service

bindService(intent, conn, flags)

✓ Yes

✓ Yes (through the Binder)

Exists only while bound

Started Service

startService(intent)

✗ No

✗ No (need other IPC methods)

Lives until stopped manually or
system kills it

Singleton Class

```
Intent startIntent = new Intent(this, MyStartService.class);  
// ... do intent.putExtra([your data]) if need  
startService(startIntent);  
  
Intent stopIntent = new Intent(this, MyStartService.class);  
stopService(stopIntent);
```

Refer to same service

Declaration of Service in AndroidManifest

- android:name="[package/service]"
- android:enabled="[true|false]"
- android:exported="[true|false]"
- android:isolatedProcess="[true|false]"
- android:process="[name/of/process]"

```
<service
    android:name=".MyIntentService"
    android:enabled="true"
    android:exported="false" />

<service
    android:name=".MyStartService"
    android:enabled="true"
    android:exported="false" />

<service
    android:name=".MyLocalBindService"
    android:enabled="true"
    android:exported="true" />

<service
    android:name=".MyMessageQueueService"
    android:enabled="true"
    android:exported="true"
    android:isolatedProcess="true"
    android:process="ServiceProcess" />

<service
    android:name=".MyAIDLService"
    android:enabled="true"
    android:exported="true"
    android:isolatedProcess="true"
    android:process="ServiceProcess" />
```

Isolated Service

- `android:isolatedProcess="true"`
- `android:process="[process_name]"`
- Even you give two isolated processes the same process name, they will NOT run in same process.

Thus, you get at least 3 process: app, service1, and service2

The process names of service1 and service2 are same

Exported Service

- Exported Service makes your app be used from other application's service
- The exported service is run in the process of its application, NOT in the process of caller

```
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    package="idv.chatea.servicedemo" >
```

```
    <service
        android:name=".MyExportedService"
        android:enabled="true"
        android:exported="true">
        <intent-filter>
            <action android:name="ExportedService" />
        </intent-filter>
    </service>
```

```
@Override
protected void onStart() {
    super.onStart();

    Intent intent = new Intent("ExportedService");
    intent.setPackage("idv.chatea.servicedemo");
    startService(intent);
}

@Override
protected void onStop() {
    Intent intent = new Intent("ExportedService");
    intent.setPackage("idv.chatea.servicedemo");
    stopService(intent);

    super.onStop();
}
```

Notification

- Notification is part of Service
- Use NotificationCompat.Builder
- startForeground(int notificationId, Notification)
the notificationId must NOT be 0
- startForeground with same id will replace the previous notification which has same id.

Example: Notification

```
private static final int NOTIFICATION_ID = 1;

private void showNotification() {
    NotificationCompat.Builder builder = new NotificationCompat.Builder(this);

    // builder.setXXX ...

    startForeground(NOTIFICATION_ID, builder.build());
}

private void hideNotification() {
    /** true: remove notification. false: don't remove notification */
    stopForeground(true);
}
```

Thanks!