Mobile Robot Systems Mini Project 5

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Lent 2020

► LIDAR based localisation (ex1)

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- ▶ Decentralised approach to world coverage (pd452)

► Particle filter

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- ► LIDAR
- ► Range & bearing

LIDAR

$$w_i = \sum_{s_j \in \text{Sensors}} \Phi(R(i,j), s_{ij}, \sigma^2)$$

- \triangleright $w_i = LIDAR$ weight of particle i
- $ightharpoonup s_{ij} = \text{distance recorded by sensor } j \text{ on the robot}$
- Φ(x, μ, σ) = Gaussian PDF with mean μ and standard deviation σ
- R(i,j) = ray traced distance from particle i in the direction of sensor j

Range & Bearing

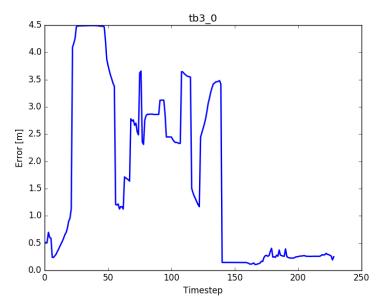
$$\bar{w}_{i} = \sum_{r_{j} \in N_{i}} \sum_{p_{k} \in r_{j}} \Phi\left(\begin{bmatrix} D_{i}(p_{k}) \\ \Theta_{i}(p_{k}) \end{bmatrix}, \begin{bmatrix} d_{j} \\ \theta_{j} \end{bmatrix}, \xi\right)$$

- $ightharpoonup \bar{w}_i$ range & bearing weight of particle i
- $ightharpoonup N_i = \text{robot } i$'s neighbours
- $ightharpoonup p_k$ ranges over the set of particles from robot r_j
- $ightharpoonup d_j = received distance between this robot and robot <math>r_j$
- \bullet θ_j = received bearing of this robot from r_j
- ▶ $D_i(p_k)$ = distance between the particle i on this robot and the particle p_k from the other robot
- $\Theta_i(p_k)$ = bearing between the particle i and the particle p_k on the other robot
- $\blacktriangleright \xi = \text{covariance matrix}$

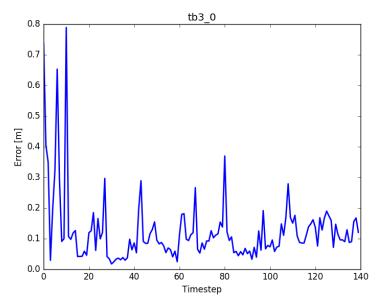
Normalising factors omitted.



Performance Without Enhancement



Performance With Enhancement



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- Follow the paths.

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- ▶ L_i is connected $\forall i \in 1..n_r$
- $ightharpoonup x_i(t_0) \in L_i$ (each robot starts in its own region)

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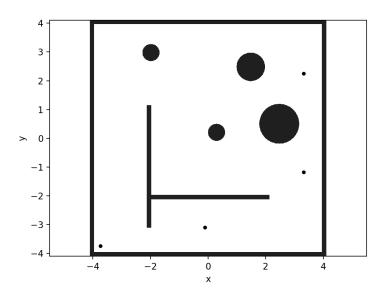
► For each robot, weight each cell in the world based on distance to the robot.

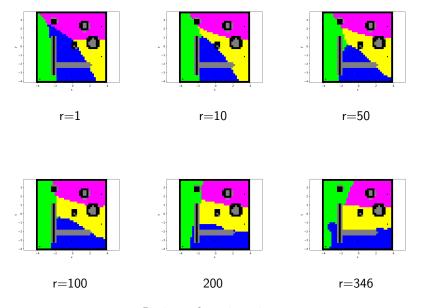
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- ► Iteratively adjust weights to balance the sizes of the regions and ensure all regions are single connected components.

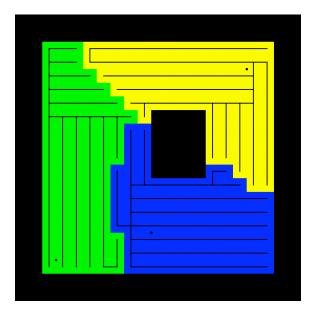




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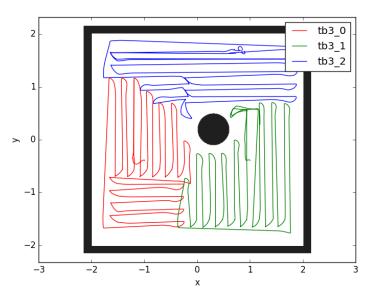
- ▶ Each cell is 2x the diameter of the robot.
- For each region, construct a spanning tree between the cells.
- ▶ Trace a path around the edges of the spanning tree.



Path Following

- Extract the points on the path where a change of direction is required.
- ► Travel to each of these points in turn in a straight line, then rotate to face the next direction of travel.

Path Following - Ground Truth



Path Following - Localisation

