Custom Channel Filtering

Custom Filters can be written and attached to server-side channels. Filters must implement the com.sun.gi.comm.users.filter.ChannelFilter interface and define a filter(ByteBuffer) method. This method will be called when a message is sent over a channel. If the filter fails, the message will not be sent.

To attach a Channel Filter to your application's channels, include a <CHANNELFILTER> element within your application's deployment descriptor defining the custom class. For example:

<CHANNELFILTER class="com.sun.gi.apps.mcs.matchmaker.server.MMChannelFilter" />

Please refer to the Match Maker example application as a model of how to integrate Channel Filtering into your applications.