

Aim 10(a): Program in C to insert a node at any position in singly linked list

Code:

```
#include<stdio.h>
typedef struct linkedlist
{
    int data;
    struct linkedlist *next;
}node;
node *temp,*ttemp,*ttnext,*first,*p;

void createfirst()
{
    first=(node*)malloc(sizeof(node));
    printf("Enter the data of node 1: ");
    scanf("%d",&first->data);
    first->next=NULL;
}

void addnode(int i)
{
    temp=first;
    while(temp->next!=NULL)
        temp=temp->next;
    ttemp=(node*)malloc(sizeof(node));
    printf("Enter the data of node %d: ",i);
    scanf("%d",&ttemp->data);
    ttemp->next=NULL;
    temp->next=ttemp;
}

void display()
{
    p=first;
    printf("Values of node of linked list are: ");
    while(p!=NULL)
    {
        printf("%d\t",p->data);
        p=p->next;
    }
}

void insert_at_n(int pos)
{
    int val,i;
    temp=first;
    for(i=1;i<pos-1;i++)
        temp=temp->next;
    ttnext=temp->next;
```

```

ttemp=(node*)malloc(sizeof(node));
printf("Enter value of new node: ");
scanf("%d",&val);
ttemp->data=val;
temp->next=ttemp;
ttemp->next=ttnext;
}
void main()
{
    int pos1,n,i;
    clrscr();
    printf("Enter the total number of nodes: ");
    scanf("%d",&n);
    createfirst();
    for(i=2;i<=n;i++)
        addnode(i);
    display();
    printf("\nEnter the position at which node is to be inserted: ");
    scanf("%d",&pos1);
    insert_at_n(pos1);
    display();
    getch();
}

```

OUTPUT:

```

Enter the total number of nodes: 5
Enter the data of node 1: 10
Enter the data of node 2: 20
Enter the data of node 3: 30
Enter the data of node 4: 40
Enter the data of node 5: 50
Values of node of linked list are: 10    20    30    40    50
Enter the position at which node is to be inserted: 3
Enter value of new node: 90
Values of node of linked list are: 10    20    90    30    40    50

```