

ASSIGNMENT-08

1. //UPDATE A PARTICULAR LOCATION

```
#include<stdio.h>

int main()
{
    int a[10],i,p,size,value;
    printf("Enter size:\n");
    scanf("%d",&size);
    printf("Enter Elements:\n");
    for(i=0; i<size; i++)
    {
        scanf("%d",&a[i]);
    }
    printf("Elements are:\n");
    for(i=0; i<size; i++)
    {
        printf("%d\t",a[i]);
    }
    printf("\n");
    printf("Enter position:\n");
    scanf("%d",&p);
    printf("Enter new value:\n");
    scanf("%d",&value);
    a[p-1]= value;
    printf("Updated elements:\n");
    for(i=0; i<size; i++)
    {
        printf("%d\t",a[i]);
    }
}
```

```
    return 0;
}
```

OUTPUT

Enter size:

5

Enter Elements:

15

45

8941

5

123

Elements are:

15 45 8941 5 123

Enter position:

3

Enter new value:

0

Updated elements:

15 45 0 5 123

2. //SUM OF ELEMENTS

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int A[10],i,size=0,sum=0;
```

```
    printf("Enter size:");
```

```
    scanf("%d",&size);
```

```
    printf("Enter elements:\n");
```

```
    for(i=0; i<size ; i++)
```

```
    {
```

```
        scanf(" %d",&A[i]);
```

```

        sum = sum+ A[i];
    }
    printf("Sum of elements:%d",sum);
    return 0;
}

```

OUTPUT

Enter size:5

Enter elements:

5

10

15

20

25

Sum of elements:75

3. //ODD-EVEN AND POSITIVE-NEGATIVE

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int a[10], i,sum1=0,sum2=0, size;
```

```
    printf("Enter Size:\n");
```

```
    scanf("%d",&size);
```

```
    printf("Enter elements:\n");
```

```
    for(i=0; i<size; i++)
```

```
    {
```

```
        scanf("%d",&a[i]);
```

```
    }
```

```
    printf("Positive nmbrs:\n");
```

```
    for(i=0;i<size; i++)
```

```
    {
```

```
        if(a[i]>0)
            printf("%d\n",a[i]);
    }
    printf("Negative nmbrs:\n");
    for(i=0;i<size;i++)
    {
        if(a[i]<0)
            printf("%d\n",a[i]);
    }
    printf("Even nmbrs:\n");
    for(i=0;i<size;i++)
    {
        if(a[i]%2 == 0)
        {
            printf("%d\n",a[i]);
            sum1 = sum1+a[i];
        }
    }
    printf("odd nmbrs:\n");
    for(i=0;i<size;i++)
    {
        if(a[i]%2 != 0)
        {
            printf("%d\n",a[i]);
            sum2= sum2 + a[i];
        }
    }

    printf("Sum of even nmbrs:%d\n",sum1);
    printf("Sum of odd nmbrs:%d\n",sum2);
```

```
    return 0;  
}
```

OUTPUT

Enter Size:

5

Enter elements:

-1

5

4

-8

11

Positive nmbrs:

5

4

11

Negative nmbrs:

-1

-8

Even nmbrs:

4

-8

odd nmbrs:

-1

5

11

Sum of even nmbrs:-4

Sum of odd nmbrs:15

4. //MULTIPY ELEMENTS OF TWO ARRAS AND STORE IN ANOTHER ARRAY

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int a[5],b[5],c[5],i,size=0;
```

```
    printf("Enter the size of arrays:\t");
```

```
    scanf("%d",&size);
```

```
    printf("Enter elements of array 1:\n ");
```

```
    for(i=0; i<size; i++)
```

```
    {
```

```
        scanf("%d",&a[i]);
```

```
    }
```

```
    printf("Enter elements of array 2:\n");
```

```
    for(i=0; i<size; i++)
```

```
    {
```

```
        scanf("%d",&b[i]);
```

```
    }
```

```
    for(i=0;i<size;i++)
```

```
    {
```

```
        c[i]= a[i]*b[i];
```

```
    }
```

```
    printf("Elements of array 3 are:\n");
```

```
    for(i=0;i<size;i++)
```

```
    {
```

```
        printf("%d \t",c[i]);
```

```
    }
```

```
    return 0;
```

```
}
```

OUTPUT

Enter the size of arrays: 5

Enter elements of array 1:

1

2

3

4

5

Enter elements of array 2:

6

7

8

9

10

Elements of array 3 are:

6 14 24 36 50

5. //max min and average of elements of an array

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int a[5],i,size,max=0,min=0,sum=0,avg=0;
```

```
    printf("enter size:\n");
```

```
    scanf("%d",&size);
```

```
    printf("Enter elements:\n");
```

```
    for(i=0;i<size;i++)
```

```
    {
```

```
        scanf("%d",&a[i]);
```

```
    }
```

```
    max=min=a[0];
```

```
    for(i=0;i<size;i++)
```

```

{
    if(a[i]>max)
        max=a[i];
    if(a[i]<min)
        min=a[i];
    sum=sum+a[i];
}

avg=sum/size;
printf("Max Value:%d\n",max);
printf("Min Value:%d\n",min);
printf("Average Value:%d\n",avg);
return 0;
}

```

OUTPUT

enter size:

5

Enter elements:

10

550

987

4

0

Max Value:987

Min Value:0

Average Value:310

6. //prime numbers in an array

```
#include<stdio.h>
```

```
int main()
```



```

{
    int a[5],i,j,size,t,n;
    printf("enter size:\n");
    scanf("%d",&size);
    printf("elements:\n");
    for(i=0;i<size;i++)
    {
        scanf("%d",&a[i]);
    }
    printf("Prime nmbrs are:\n");
    for(i=0;i<size;i++)
    {
        n=a[i];
        t=0;
        for(j=1; j<=n; j++)
        {
            if(n%j==0)
                t++;
        }
        if(t==2)
            printf("%d\n",n);
    }
    return 0;
}

```

OUTPUT

enter size:

5

elements:

10

9

11

13

17

Prime nmbrs are:

11

13

17

7. //Total nmbr of elements in array are divisible by a specific nmbr

#include<stdio.h>

int main()

{

int a[10],n=0,size,i,t=0;

printf("size of array:");

scanf("%d",&size);

printf("Enter elements:\n");

for(i=0; i<size; i++)

{

scanf("%d",&a[i]);

}

printf("\nEnter the specific nmbr:");

scanf("%d",&n);

for(i=0; i<size; i++)

{

if(a[i]%n==0)

t++;

```
}
```

```
printf("Total nmbr of elements divisible by %d are:%d\n",n,t);
```

```
return 0;
```

```
}
```

OUTPUT

size of array:5

Enter elements:

80

79

78

77

15

Enter the specific nmbr:5

Total nmbr of elements divisible by 5 are: 2

8. //Replacing even and odd elements

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
int a[10],i,size;
```

```
printf("enter size:");
```

```
scanf("%d",&size);
```

```
printf("Enter elements:\n");
```

```
for(i=0; i<size; i++)
```

```
scanf("%d",&a[i]);
```

```
for(i=0; i<size; i++)
```

```

{
    a[2*i+1]=1;
    a[2*i]=0;
}
printf("Elements after replacing:\n");
for(i=0; i<size; i++)
    printf("%d\n",a[i]);
return 0;

}

```

OUTPUT

Enter elements:

10

20

30

50

60

Elements after replacing:

0

1

0

1

0

9. //SECOND Max AND Min

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int a[10],size,i,max,min,max2,min2;
```

```
printf("enter size:");
scanf("%d",&size);
printf("elements:\n");
for(i=0; i<size; i++)
{
    scanf("%d",&a[i]);
}
max=min=max2=min2=a[1];

for(i=0; i<size; i++)
{
    if(a[i]>max)
        max=a[i];
    if(a[i]<min)
        min=a[i];
}

for(i=0; i<size; i++)
{
    if(max!= a[i] && a[i]>max2)
        max2=a[i];
    if(min!=a[i] && a[i]<min2)
        min2=a[i];
}

//if(max==max2)

printf("\nMax:%d \t min:%d \n\n",max,min);
```

```
printf("2nd Max:%d \t 2nd min:%d\n",max2,min2);
```

```
return 0;
```

```
}
```

OUTPUT

enter size:5

elements:

10

20

666

5

1

Max:666 min:1

2nd Max:20 2nd min:5

10. //REVERSAL OF ELEMENTS

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
int a[5],i,temp,size;
```

```
printf("Enter Size:");
```

```
scanf("%d",&size);
```

```
printf("Enter elements:\n");
```

```
for(i=0;i<size;i++)
```

```
{
```

```
        scanf("%d",&a[i]);
    }
    for(i=0; i<size/2; i++)
    {
        temp=a[i];
        a[i]=a[size-1-i];
        a[size-1-i]=temp;
    }
    printf("Elements after reversal:\n");
    for(i=0; i<size; i++)
    {
        printf("%d\n",a[i]);
    }
    return 0;
}
```

OUTPUT

Enter Size:5

Enter elements:

1

2

3

4

5

Elements after reversal:

5

4

3

2

1

11. **//SEARCH AN ELEMENT USING LINEAR SEARCH**

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int a[5],size,i,n;
```

```
    printf("Size:");
```

```
    scanf("%d",&size);
```

```
    printf("Elements:\n");
```

```
    for(i=0;i<size;i++)
```

```
    {
```

```
        scanf("%d",&a[i]);
```

```
    }
```

```
    printf("Enter element to be searched:");
```

```
    scanf("%d",&n);
```

```
    for(i=0;i<size;i++)
```

```
    {
```

```
        if(a[i]==n)
```

```
            printf("Required index number is :%d",i);
```

```
    }
```

```
    return 0;
```

```
}
```

OUTPUT

Size:5

Elements:

10

20

30

40

50

Enter element to be searched:40

Required index number is : 3

12. //DELETING AN ELEMENT

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int a[5],size,i,j,n;
```

```
    printf("Enter size:");
```

```
    scanf("%d",&size);
```

```
    printf("Enter elements:\n");
```

```
    for(i=0;i<size;i++)
```

```
    {
```

```
        scanf("%d",&a[i]);
```

```
    }
```

```
    printf("enter element to be deleted:");
```

```
    scanf("%d",&n);
```

```
    for(i=0;i<size;i++)
```

```
    {
```

```
        if(a[i]==n)
```

```
            j=i;
```

```
        for(; j<size;j++)
```

```
            a[j]=a[j+1];
```

```
    }
```

```
    size--;
```

```
    printf("Elements after deletion:\n");
```

```
    for(i=0;i<size;i++)
```

```

{
    printf("%d\n",a[i]);
}
return 0;

}

```

OUTPUT

Enter size:5

Enter elements:

10

11

20

30

40

enter element to be deleted:11

Elements after deletion:

10

20

30

40

13. //INSERT AN ELEMENT

```
#include<stdio.h>
```

```
int main()
```

```

{
    int a[5],size,i,index,n;
    printf("enter size:");
    scanf("%d",&size);
    printf("enter elements:\n");

```

```

for(i=0;i<size;i++)
{
    scanf("%d",&a[i]);
}
printf("Enter nmbr to be inserted:");
scanf("%d",&n);
printf("Enter index nmbr:");
scanf("%d",&index);
size++;
for(i=size-1;i>=index;i--)
{
    a[i]=a[i-1];
}
a[index]=n;
printf("Elements after insertion:\n");
for(i=0;i<size;i++)
{
    printf("%d\n",a[i]);
}
return 0;
}

```

OUTPUT

enter size:5

enter elements:

1

3

5

9

11

Enter nmbr to be inserted:7

Enter index nmbr:3

Elements after insertion:

1

3

5

7

9

11

14. //SORTING AN ARRAY

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int a[5],size,temp,max,i,j;
```

```
    printf("Enter size:");
```

```
    scanf("%d",&size);
```

```
    printf("enter elements:\n");
```

```
    for(i=0;i<size;i++)
```

```
    {
```

```
        scanf("%d",&a[i]);
```

```
    }
```

```
    for(i=0;i<size-1;i++)
```

```
    {
```

```
        max=0;
```

```
        for(j=0; j<size-i; j++)
```

```
        {
```

```
            if(a[j]>a[max])
```

```
                max=j;
```

```

    }
    temp=a[max];
    a[max]=a[size-1-i];
    a[size-1-i]=temp;
}
printf("elements after sorting:\n");
for(i=0;i<size;i++)
{
    printf("%d\n",a[i]);
}
return 0;
}

```

OUTPUT

Enter size:5

enter elements:

50

30

40

10

20

elements after sorting:

10

20

30

40

50

15. //Insert an element in array

#include<stdio.h>

```
int main()
{
    int i,j,k,size,size1,a[10],b[10],c[10];
    printf("Enter Size:");
    scanf("%d",&size);
    printf("Enter elements of 1st array:\n");
    for(i=0; i<size; i++)
    {
        scanf("%d",&a[i]);
    }
    printf("Enter Elements of 2nd array:\n");
    for(i=0; i<size; i++)
    {
        scanf("%d",&b[i]);
    }
    printf("Resultant Array:\n");
    size1=size+size;
    i=j=0;
    for(k=0; k<size1; k++)
    {
        if(a[i]<b[j])
        {
            c[k]=a[i];
            i++;
        }
        else
        {
            c[k]=b[j];
            j++;
        }
    }
}
```

```
    }  
}  
for(k=0; k<size1; k++)  
{  
    printf("%d \n",c[k]);  
}  
return 0;  
}
```

OUTPUT

Enter Size:3

Enter elements of 1st array:

5

4

9

Enter Elements of 2nd array:

8

10

11

Resultant Array:

5

4

9

0

8

10

