

Domain-Driven Design Modeling An E-Commerce App

About Me

I have more than 24 years of experience in software development, being involved in various projects covering desktop, client/server, web, cloud, and mobile applications using mainly Microsoft tools & technologies, but also Apple and open-source.

I'm a Certified Scrum Master and a certified APMG Agile Project Manager. Since 2003, I'm holding a Ph.D. degree in Industrial Engineering.

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Domain-Driven Design: A Deep Dive

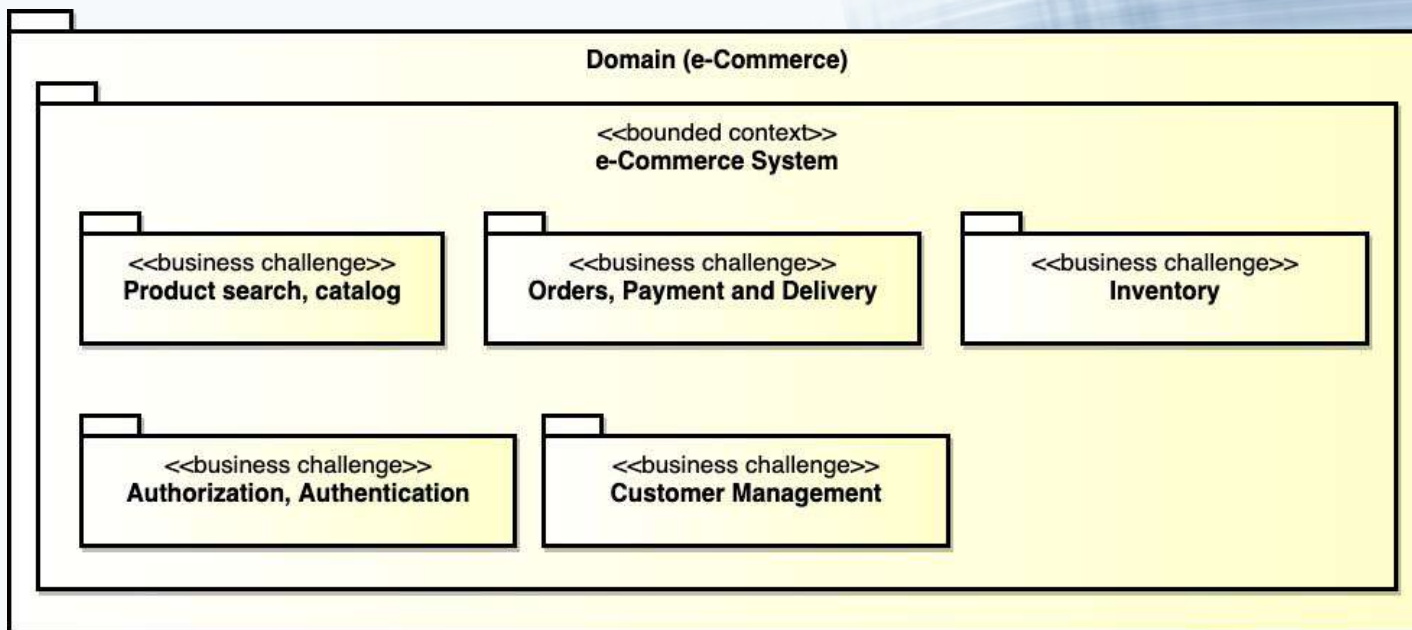


1. A summary of the gathered knowledge
2. Work on a sample application
3. Conclusions. Q&A

The gathered knowledge



Let's review a sample e-commerce domain, before applying DDD [12]...

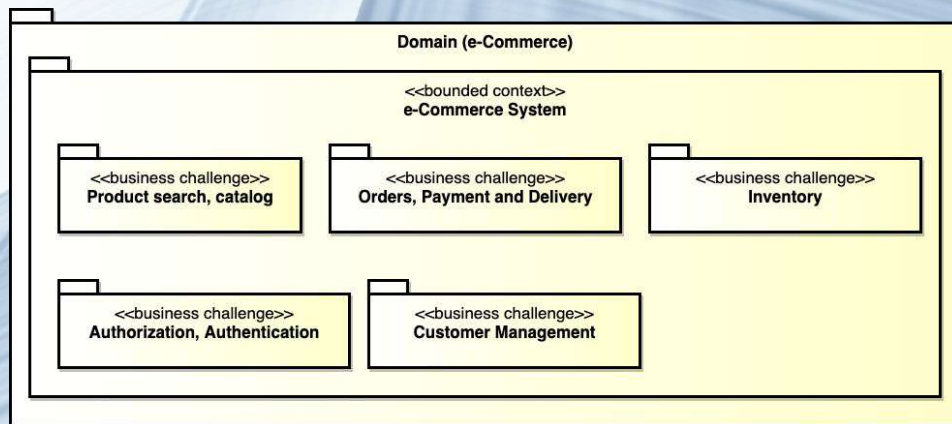


The gathered knowledge - cont.



Let's start applying some DDD to this problem...

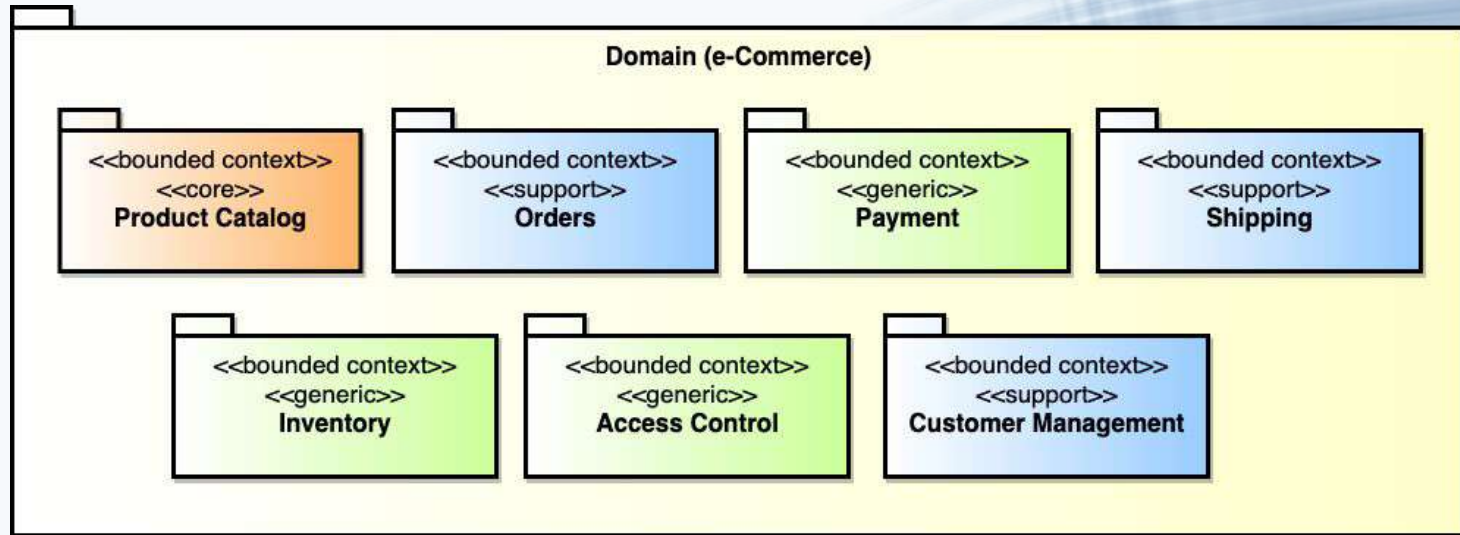
1. **Identify the possible Subdomains inside a Domain** (the "problem" to solve). A Domain has its own strategic challenges which can be seen as Subdomains.
2. **Split the Domain in Subdomains**. It is a good practice to set a Bounded Context for each Subdomain.



The gathered knowledge - cont.



The result [12]:



The gathered knowledge - cont.



The identified Bounded Contexts are classified as **Core**, **Support** and **Generic**:

- Usually, there is only one **Core**, that represents the main part of the Domain - the *Product Catalog*.
- **Support** Bounded Contexts are auxiliary ones. They will support the **Core**, however, they will have their own model.
- **Generic** Bounded Contexts are similar to support ones, but they have a strong particularity: they are pretty generic so that they could be used not only in the Domain they were created, but they could be used by others Domains, too.

Sample app



Requirements and Modelling:

- Identify **User Stories**
- Identify the **Nouns** in the user stories -> Entities
- Identify the **Verbs** in the user stories -> Behaviour
- Identify the objects interaction (UML diagram)
- Identify the objects responsibilities (UML diagram)
- Create the UML class diagram (only the main relationships)

Sample app - Req. and Modelling



User Stories:

- **As a customer, I want to be able to add the products that I want to purchase to the shopping cart, so that I can checkout quickly later on**
- **As a customer, I want to see the cost of each item in the shopping cart, so that I can re-check the items' price**
- **As a customer, I want to see the total cost for all of the items that are in my cart**
- **As a customer, I want to see the total cost for all of the items in the shopping cart with total tax**

Sample app - Req. and Modelling - cont.



User Stories - cont.:

- **As a customer, I want to be able to specify the address of where all of the products are going to be delivered**
- **As a customer, I want to be able to add a note to the delivery, so that I can provide special instructions to the courier**
- **As a customer, I want to be able to specify my credit card information during checkout, so that I can pay for the items**
- **As a customer, I want the system to tell me how many items are in stock, so that I know how many items I can purchase**

Sample app - Req. and Modelling - cont.



User Stories - cont.:

- As a customer, I want shopping cart to check that items are still available for purchase during checkout, so that I can still purchase items that are in the cart
- As a customer, I want to receive order confirmation email with order number, so that I have the proof of purchase
- As a customer, I want to specify the invoice address for an order, so that I can receive the invoice for that order

And the list can continue...

Sample app - Req. and Modelling - cont.



Nouns:

- Customer
- Invoice
- Item
- Delivery
- Order
- Tax
- Shopping Cart
- Credit Card Information
- Address

Sample app - Req. and Modelling - cont.



Verbs:

- Put products in to the shopping cart
- See total cost for all of the items
- See the cost for each item
- See total tax for my country
- Specify delivery address
- Specify delivery note for delivery address
- Specify invoice address

Sample app - Req. and Modelling - cont.



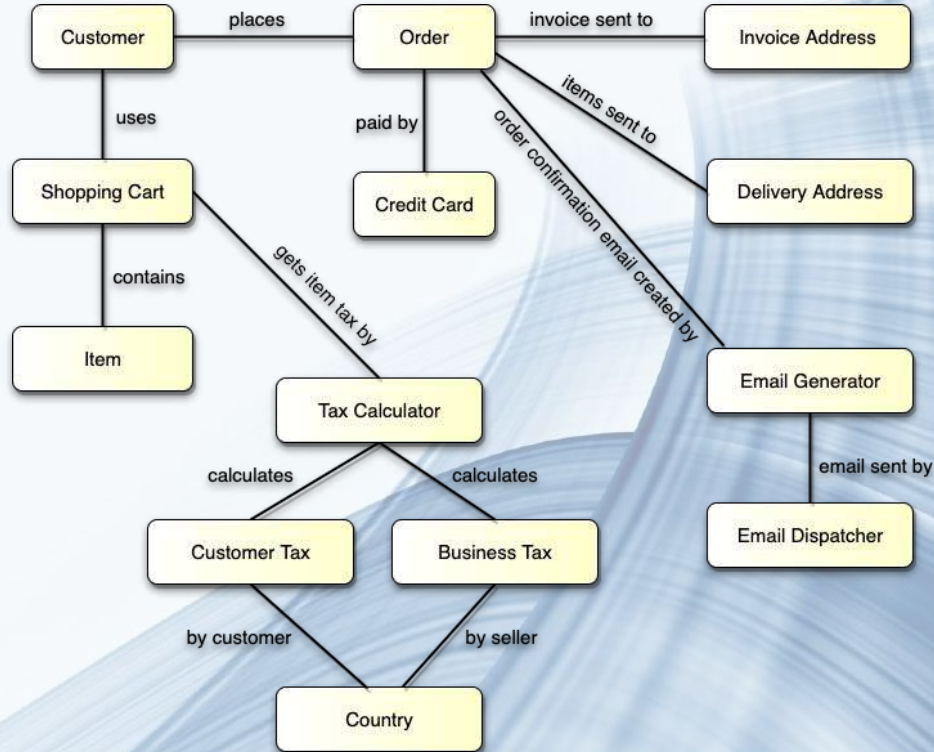
Verbs - cont.:

- Receive invoice for the order
- Sent invoice
- Specify credit card information
- Pay for the items
- Tell me how many items are in stock
- Check that items are still available during check out
- Receive order confirmation email

Sample app - Req. and Modelling - cont.



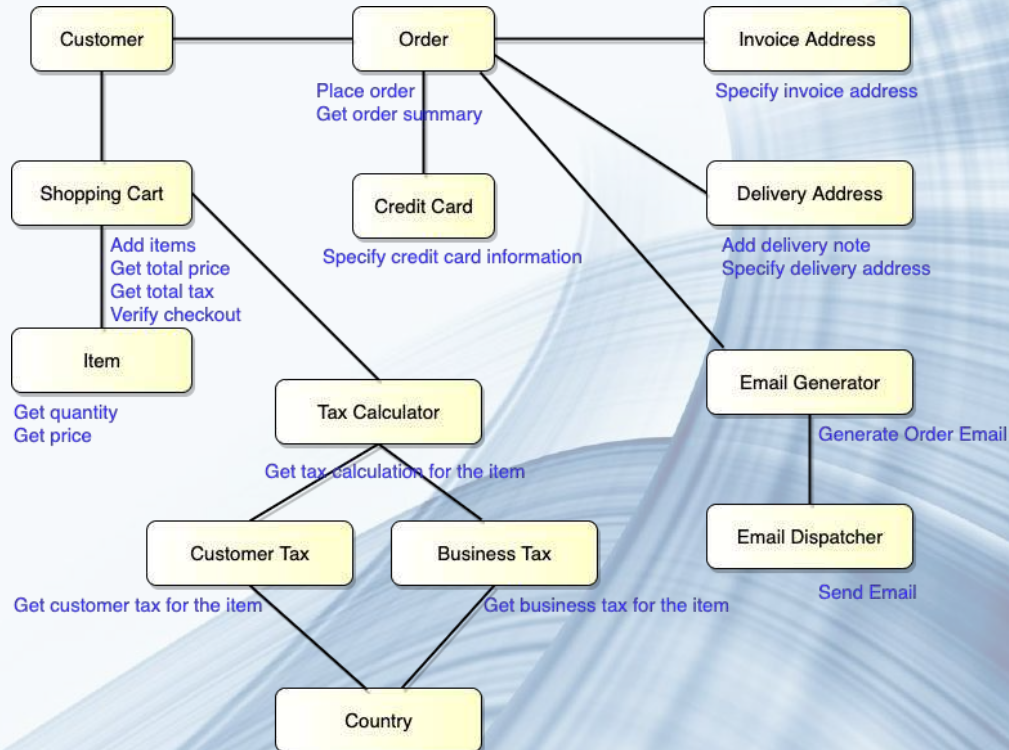
Objects interaction:



Sample app - Req. and Modelling - cont.



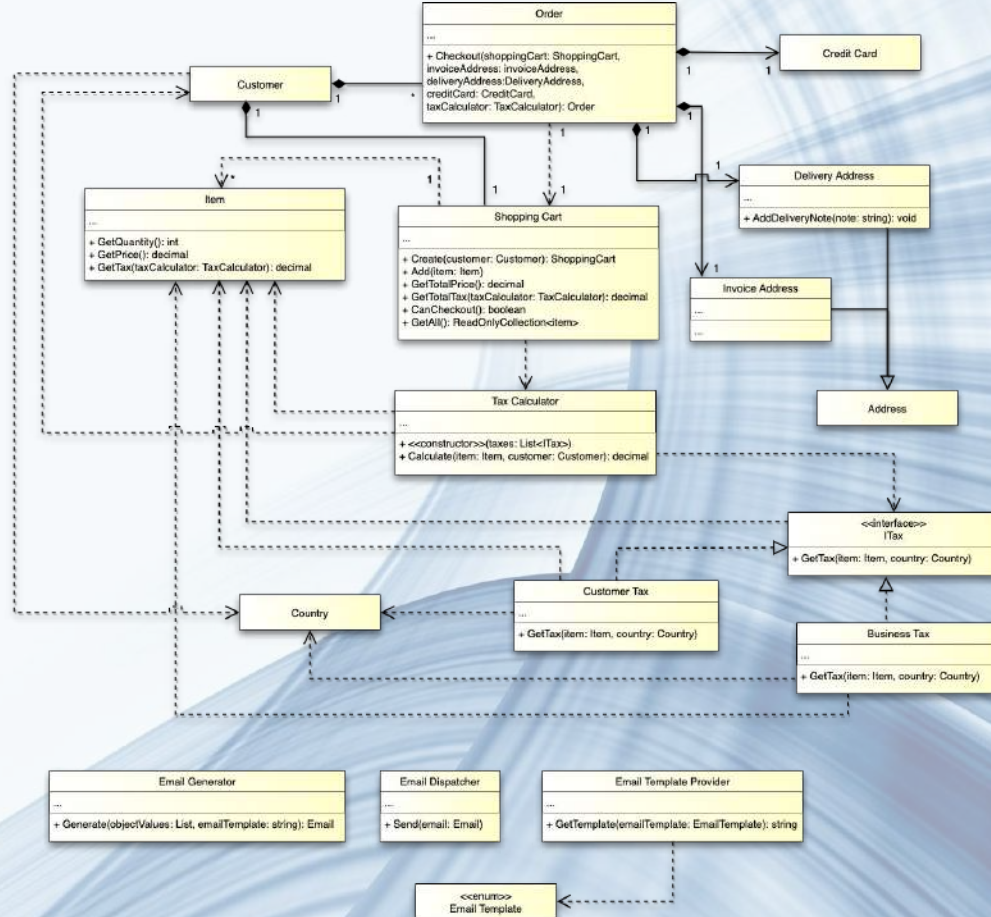
Objects responsibilities:



Sample app - Req. and Modelling - cont.



Class diagram:



Sample app - Req. and Modelling - cont.



Summary:

- Don't start doing anything until you have requirements
- Don't just jump in to the code soon as you have requirements; put together object interaction and responsibilities diagrams first.
- When you have identified your objects, interactions and responsibilities use UML class diagrams to put together a draft model
- Don't try to model the reality of the world, model the reality of your organisation - different companies will have different approaches. Remember, it is all about your business domain and not the actual "reality".

Sample app - Code (draft)





Q & A

For any inquiries or requests:
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Thank you!
See you at the next
webinar!

References

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