

Final Examination (Evening Batch)

Full Name:			
Roll No:		Section:	
Object Ori	iented Progran	nming	3 hours
Problem Solving & Practical Programming			Semester 2 Spring (2025)

Instructions:

- You must answer all questions. There are no optional questions.
- You are responsible for ensuring your answers are clear and unambiguous.
- You must upload your answers in the quiz form uploaded on Google Classroom.
- Write your full name, roll number and section in the boxes at the top of the page.
- You may use any offline notes, handouts, notes or resources except help taken from other students of ITM and their work, and except LLMs.
- This exam affords **zero tolerance** to students found using dishonest or unfair means.

Information:

- The total marks for this paper are 45.
- The number of marks for each question or part question are shown in brackets [].
- Students may only be awarded whole number marks, with no partial marks.
- There are a total of 5 pages in this paper.
- There are **three sections** in this paper; A) Simple Programs, B) Medium Programs and C) Complex Programs.

C++ Programming Marks		
	/ 45	



Section A – 40 Minutes

Simple Programs

You are tasked with writing a C++ program for a library that keeps track of members and the books they borrow using an object-oriented approach. Each member has details such as name, membership ID, email, and contact number. After registration, a member can borrow multiple books at a time. The system should use two classes: one for the member and another for the borrowed books.

Examiner Use

The **Member class** stores the member's personal information and is associated with a **BorrowRecord** object. The **BorrowRecord** class includes attributes like **borrowDate**, **dueDays**, and arrays to store **bookTitles** and **bookPages** for up to 5 books. It also provides the following member functions:

- addBook(string title, int pages) adds a book with its title and page count.
- calcTotalPages() returns the total number of pages across all borrowed books.
- calcDueAmount() calculates a due amount based on a fixed rate of Rs. 1 per page.
- calcFine(int extraDays) calculates a fine of Rs. 10 per extra day after dueDay.
- **summary()** displays full borrow record.

Use the following technical specifications outlined below to develop a program that handles member borrowing, calculates relevant stats, and displays a complete summary of borrowed books.

Technical Specifications:

- 1. Use two classes: Member and BorrowRecord.
- 2. Use arrays or vectors to store up to 5 book titles and page counts.
- 3. Add at least 2 books using addBook() in the main() function.
- 4. Associate the **BorrowRecord** object with the **Member object**.
- Display member info and borrow summary: borrowDate, dueDays, totalPages, dueAmount, and sample fine for 3 extra days.
- 6. Use proper access specifiers (private, public).
- 7. Apply dynamic memory allocation (DMA) where appropriate.

Note: Correct use of access control and DMA (Dynamic Memory Allocation) will result in 3% bonus weightage in the final grade.

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Section B - 60 Minutes

Medium Programs

You are tasked with writing a C++ program for a company that manages employees of different roles using an object-oriented approach. Employees can be Managers, Developers, or Interns. Each employee has attributes name and employeeID, and role-specific details.

Examiner Use

The program should use an **abstract base class Employee** with private attributes name and **employeeID**, a pure virtual method **displayInfo()**, and a virtual method **isEqual()** to check equality based on employeeID. Manager, Developer, and Intern classes inherit publicly from Employee and add private role-specific attributes: department, **programmingLanguage**, and **durationMonths** respectively. Each derived class overrides **displayInfo()**.

Use the following technical specifications outlined below to develop a program that creates employee objects, identifies their roles using runtime type checking, compares employees for equality, and displays their information.

Technical Specifications:

- 1. Use an abstract base class Employee with private attributes name and employeeID.
- 2. Declare a pure virtual method displayInfo() and a virtual method isEqual(const Employee& other).
- 3. Create **Manager**, **Developer**, and **Intern classes** that inherit publicly from Employee.
- 4. Manager adds private attribute department; Developer adds **programmingLanguage**; Intern adds **durationMonths**.
- 5. Override displayInfo() in each derived class.
- 6. Implement a function **identifyRole(Employee* emp)** that uses **dynamic_cast** to print the employee's role.
- 7. In main(), create at least one object of each derived class, call identifyRole() on each, and compare two employees using isEqual().
- 8. Use proper access specifiers (private, public).
- 9. Apply dynamic memory allocation (DMA) where appropriate.

Note:

Adding the following two methods to any derived class (Manager, Developer, or Intern) will lead to an extra **5% bonus** weightage:

- **promote()** simulates promotion activities
- evaluate() simulates performance evaluation

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Section C – 80 Minutes

Complex Programs

You are tasked with writing a C++ program for a **medical appointment booking system designed for a local hospital**. The system allows patients to book appointments, manage their information, and view scheduled appointments. The system is **designed using object-oriented programming principles** including inheritance, polymorphism, encapsulation, and dynamic memory allocation.

Examiner Use

The system consists of the following classes:

- **HospitalLocation** stores city and branch name.
- MedicalRecord stores patient notes or diagnosis summaries.
- **Appointment** a base class that stores patient name, CNIC, and contact number (as private) along with appointment verification status. It also provides methods to set and display appointment information.
- **DoctorAppointment** a derived class that adds the doctor's name and purpose of visit as public attributes. It overrides the base class methods to handle appointment-specific details.

Use the following technical specifications outlined below to develop a program that accepts and displays appointments using a menu-driven interface.

Technical Specifications:

- 1. Create a **base class Appointment** with private attributes: patientName, cnic, contactNumber, and a public attribute isVerified.
- 2. Create a derived class **DoctorAppointment** that inherits from Appointment and adds public attributes: doctorName and visitPurpose.
- 3. **Override** base class methods in **DoctorAppointment** to handle additional appointment details.
- 4. Use **dynamic memory allocation** to create an array of Appointment pointers, sized at runtime.
- 5. Implement a menu-driven interface with the following options:
 - Add a new doctor appointment (input all relevant details).
 - Display all appointments (including a unique Appointment ID, current date/time using <ctime>, and verification status).
 - Exit the program.
- 6. Use rand() to auto-generate a unique Appointment ID.
- 7. Use the **ctime library** to store and display the current date and time of appointment creation.
- 8. Use **virtual functions** in the base class to enable polymorphism.
- 9. Ensure proper memory deallocation using delete to prevent memory leaks.
- 10. Use correct access modifiers (private, public) to protect patient information.



Written Task:

Answering the following conceptual questions using block comments at the end of your code will lead to an extra **10%** bonus weightage:

- 1. Identify and explain how inheritance and polymorphism are applied in the system.
- 2. Describe how the system encapsulates patient details to protect sensitive information. Why is this important?
- 3. Discuss the purpose of dynamic memory allocation in this system. How is it implemented, and why is memory deallocation important?
- 4. Explain how the system uses timestamps to enhance the functionality of appointments.
- 5. If the system were to be expanded to handle Specialist Appointments in addition to Doctor Appointments, suggest how the current design (using inheritance and polymorphism) would support this enhancement.
- 6. Propose one improvement to make the menu-driven interface more user-friendly.

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