

Name :

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Roll no :

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Lab :

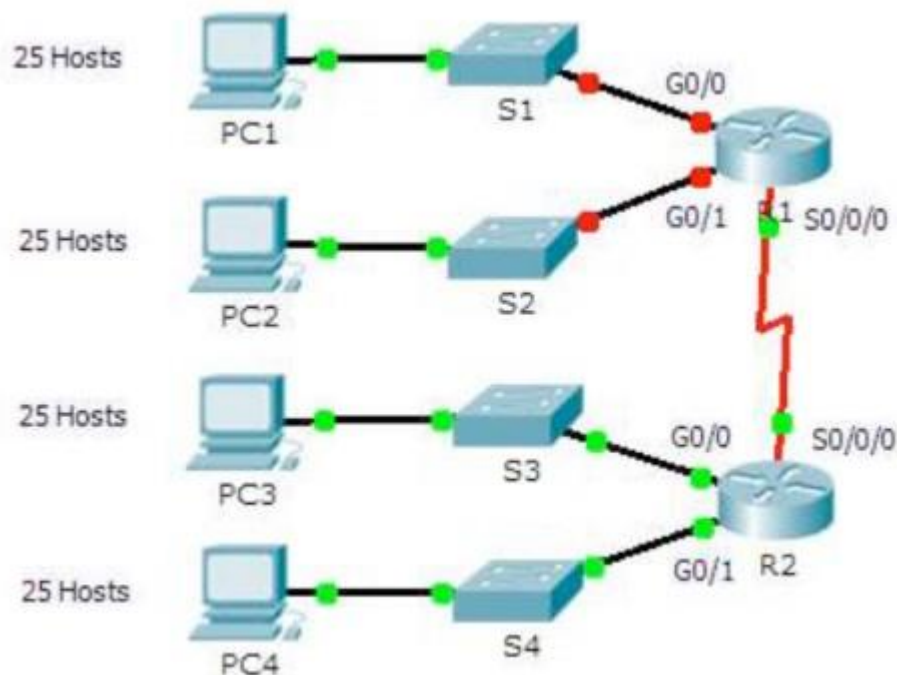
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Lab Task 1:

In this activity, you are given the network address of 192.168.100.0/24 to subnet and provide the IP addressing for the Packet Tracer network. Each LAN in the network requires at least 25 addresses for end devices, the switch and the router. The connection between R1 to R2 will require an IP address for each end of the link.

Subnet the 192.168.100.0/24 network into the appropriate number of subnets.

→Topology:



→Questions:

1. Based on the topology, how many subnets are needed?

Ans) Based on the Topology Five Subnets are required. First Subnet for host connected with switch1, Second Subnet for host connected with switch2, Third Subnet for host connected with switch3, Fourth Subnet for host connected with switch4 and Fifth for connection between Routers.

2. How many bits must be borrowed to support the number of subnets in the topology?

Ans) For 5 subnets we have to borrow at least 3 bits from the Host Bits. As the given ip is "/24", But after borrowing three Bits it would be "/27".

3. How many subnets does this create?

Ans) According to the Formula of $2^{\text{no of borrowed bits}}$, As we borrow three bits from Host bits, so a total of 8 subnets will be created.

4. How many usable hosts does this create per subnet?

Ans) $2 \times 2 \times 2 \times 2 \times 2 = 32 - 2 = 30$ usable Hosts in each Subnet.

5. Calculate the binary value for the first fivesubnets.

Subnet	Network Address	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	192.168.100.0	0	0	0	0	0	0	0	0
1	192.168.100.32	0	0	1	0	0	0	0	0

2	192.168.100.64	0	1	0	0	0	0	0	0
3	192.168.100.96	0	1	1	0	0	0	0	0
4	192.168.100.128	1	0	0	0	0	0	0	0

6. Calculate the binary and decimal value of the new subnet mask.

Ans) The Binary Value is :

1st octet 2nd octet 3rd octet 4th octet 1 1 1 1 1 1 1 1 .
1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 0 0 0 0 0

The Decimal Value of the Subnet Mask is : 255.255.255.224.

7. Fill in the Subnet Table, listing the decimal value of all available subnets, the first and last usable host address, and the broadcast address.

Repeat until all addresses are listed.

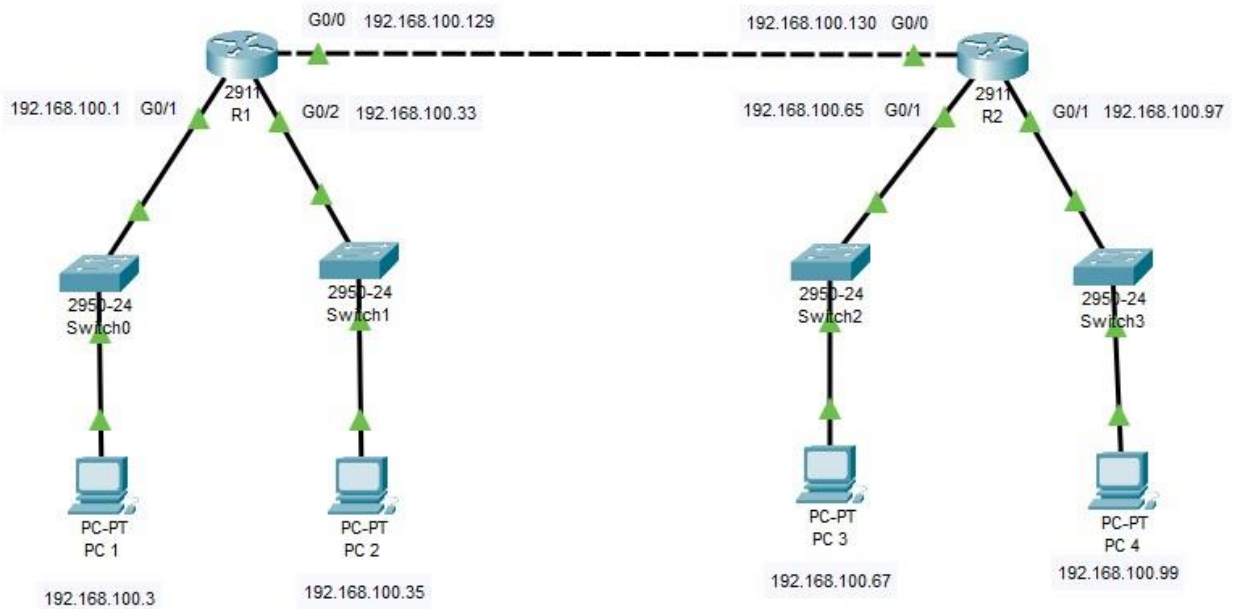
Subnet Number	Subnet Address	First Usable IP Address	Last Usable IP Address	Broadcast Address
0	192.168.100.0	192.168.100.1	192.168.100.30	192.168.100.31
1	192.168.100.32	192.168.100.33	192.168.100.62	192.168.100.63

2	192.168.100.64	192.168.100.65	192.168.100.94	192.168.100.95
3	192.168.100.96	192.168.100.97	192.168.100.126	192.168.100.127
4	192.168.100.128	192.168.100.129	192.168.100.158	192.168.100.159
5	192.168.100.160	192.168.100.161	192.168.100.190	192.168.100.191
6	192.168.100.192	192.168.100.193	192.168.100.222	192.168.100.223
7	192.168.100.224	192.168.100.225	192.168.100.254	192.168.100.255

→ Assign the subnets to the network shown in the topology.

1. Assign Subnet 0 to the LAN connected to the GigabitEthernet 0/0 interface of R1:
2. Assign Subnet 1 to the LAN connected to the GigabitEthernet 0/1 interface of R1:
3. Assign Subnet 2 to the LAN connected to the GigabitEthernet 0/0 interface of R2:
4. Assign Subnet 3 to the LAN connected to the GigabitEthernet 0/1 interface of R2:
5. Assign Subnet 4 to the WAN link between R1 to R2:

Topology:



→ Document the addressing scheme:

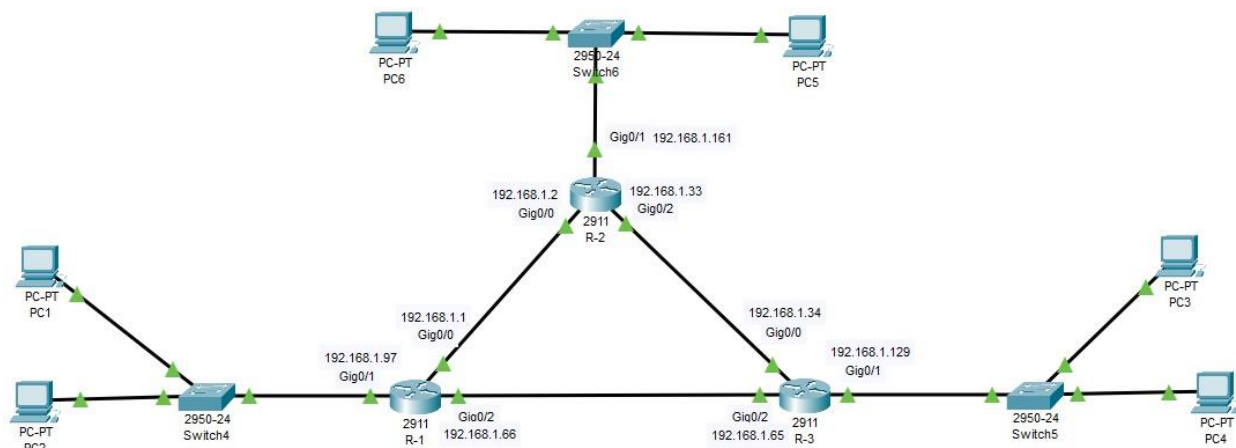
Device	Interface	IP Address	Subnet Mask	Default Gateway
R1	G0/1	192.168.100.1	255.255.255.224	192.168.100.2
	G0/2	192.168.100.33	255.255.255.224	192.168.100.34
	G0/0	192.168.100.129	255.255.255.224	Not Applicable
R2	G0/1	192.168.100.65	255.255.255.224	192.168.100.66
	G0/2	192.168.100.97	255.255.255.224	192.168.100.98
	G0/0	192.168.100.130	255.255.255.224	Not Applicable
PC1	NIC	192.168.100.3	255.255.255.224	192.168.100.2

PC2	NIC	192.168.100.35	255.255.255.224	192.168.100.34
PC3	NIC	192.168.100.67	255.255.255.224	192.168.100.66
PC4	NIC	192.168.100.99	255.255.255.224	192.168.100.98

Lab Task 2:

Implement Task 4 (Lab 10) in Packet Tracer and Assign IP Addresses to Network Devices and Verify Connectivity.

Topology:



➔ Addressing Scheme

Device	Interface	IP Address	Subnet Mask	Default Gateway
R-1	G0/0	192.168.1.1	255.255.255.224	Not Applicable
	G0/1	192.168.1.97	255.255.255.224	192.168.1.98
	G0/2	192.168.1.66	255.255.255.224	Not Applicable
R-2	G0/0	192.168.1.2	255.255.255.224	Not Applicable
	G0/1	192.168.1.161	255.255.255.224	192.168.1.162
	G0/2	192.168.1.33	255.255.255.224	Not Applicable
R-3	G0/0	192.168.1.34	255.255.255.224	Not Applicable
	G0/1	192.168.1.129	255.255.255.224	192.168.1.130
	G0/2	192.168.1.65	255.255.255.224	Not Applicable
PC1	NIC	192.168.1.99	255.255.255.224	192.168.1.98
PC2	NIC	192.168.1.100	255.255.255.224	192.168.1.98
PC3	NIC	192.168.1.131	255.255.255.224	192.168.1.130
PC4	NIC	192.168.1.132	255.255.255.224	192.168.1.130
PC5	NIC	192.168.1.163	255.255.255.224	192.168.1.162

PC6	NIC	192.168.1.164	255.255.255.224	192.168.1.162
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Checking Connectivity :

The screenshot shows a Cisco Packet Tracer PC Command Line window for PC1. The window has tabs for Physical, Config, Desktop, Programming, and Attributes, with Desktop selected. The Command Prompt shows the following output:

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Cisco Packet Tracer PC Command Line 1.0
C:\>ping 192.168.1.100

Pinging 192.168.1.100 with 32 bytes of data:

Reply from 192.168.1.100: bytes=32 time<1ms TTL=128
Reply from 192.168.1.100: bytes=32 time<1ms TTL=128
Reply from 192.168.1.100: bytes=32 time<1ms TTL=128
Reply from 192.168.1.100: bytes=32 time=1ms TTL=128

Ping statistics for 192.168.1.100:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 1ms, Average = 0ms

C:\>ping 192.168.1.100

Pinging 192.168.1.100 with 32 bytes of data:

Reply from 192.168.1.100: bytes=32 time<1ms TTL=128
Reply from 192.168.1.100: bytes=32 time=1ms TTL=128
Reply from 192.168.1.100: bytes=32 time<1ms TTL=128
Reply from 192.168.1.100: bytes=32 time<1ms TTL=128

Ping statistics for 192.168.1.100:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 1ms, Average = 0ms

C:\>|
  
```

At the bottom left of the window, there is a checkbox labeled "Top" which is currently unchecked.

