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Section : 5-A

Assignment 2

Question : 1

If most frequently used page replacement algorithm is used, show how pages will be replaced upon each new page reference.

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 $\overline{1}, \overline{3}, \overline{2}, \overline{4}, \overline{1}, \overline{3}, \overline{5}, \overline{1}, \overline{3}, \overline{2}, \overline{4}, \overline{5}, \overline{4}, \overline{2}$

	1	3	2	4	1	3	5	1	3	2	4	5	4	2
F ₃	1	1	1	1	4	4	5	5	5	5	5	5	5	5
F ₂	3	3	3	3	3	1	1	1	1	1	2	2	2	2
F ₁	2	2	2	2	2	3	3	3	3	3	4	4	4	4
	Hit	Hit	Hit	*	*	*	*	Hit	Hit	*	*	Hit	Hit	Hit

all ready in memory

Frequency

	1	2	3	4	5
For ①	①	①	①	①	①
For ③	①	①	①	①	①
For ②	X 0	1	1	0	0
For ④	0	1	X 0	1	0
For ①	1	X	X	1	0
For 3	1	0	1	X	0
For 5	1	0	1	0	1
For 1	2	0	1	0	1
For 3	X	0	②	0	1
For 2	0	1	X	0	1
For 4	0	1	0	1	1
For 5	0	1	0	X	2
For 4	0	1	0	2	2
For 2	0	2	0	2	2

Part B:

Part B

$$\text{Hit ratio} = \frac{8}{14} \times 100 = 57.14$$

Question 2:

Part A

Will the concurrent execution of both of the above process result in an infinite wait?

Answer : Yes, the current execution of the both of the process result in an infinite wait, because there is deadlock in the about process. It can not be futher executed.

Part B

Make changes in the above code so the two processes never enter into an infinite waiting state without violating the mutually exclusive entry to the critical region.

Answer:

<pre>void P1 () { while (true) { While(turn!=0) { wait(S); wait(W); critical region; signal (S); signal (W); turn=1; } }</pre>	<pre>void P2 () { while (true) { While(turn!=1) { wait(W); wait(S); critical region; signal (W); signal (S); turn=0; } }</pre>
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Explanation : In the above code every process will wait. From this you will not lead to deadlock.