

LAB 6

Q.1. Write a java programme to sort the integers 8, 4, 3, 5, 6 and the alphabetical string C, O, I, P, U, in ascending order. Show the resulting output.

Program:

```
package Lab6;
import java.util.ArrayList;
import java.util.Collections;
import java.util.List;

public class SortExample {
    public static void main(String[] args) {
        // Integer arraylist
        List<Integer> numbers = new ArrayList<>();
        numbers.add(8);
        numbers.add(4);
        numbers.add(3);
        numbers.add(5);
        numbers.add(6);

        // String arraylist
        List<String> strings = new ArrayList<>();
        strings.add("C");
        strings.add("O");
        strings.add("I");
        strings.add("P");
        strings.add("U");

        // Sorting integers
        Collections.sort(numbers);

        // Sorting strings
        Collections.sort(strings);

        // Printing sorted integers
        System.out.println("Sorted integers:");//printing the result
        for (Integer num : numbers) {
            System.out.println(num);
        }

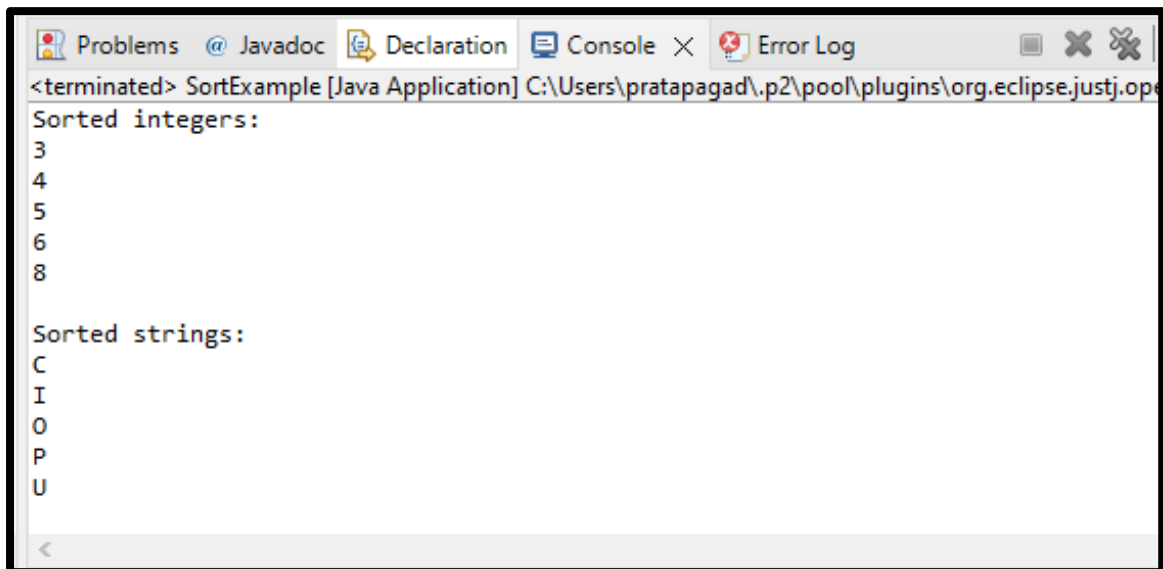
        // Printing sorted strings
        System.out.println("\nSorted strings:");//printing the result
        for (String str : strings) {
            System.out.println(str);
        }
    }
}
```

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Output:

A screenshot of the Eclipse IDE's Console window. The window has a title bar with tabs for 'Problems', '@ Javadoc', 'Declaration', 'Console', and 'Error Log'. The 'Console' tab is active. The output text in the console is as follows:

```
<terminated> SortExample [Java Application] C:\Users\pratapagad\.p2\pool\plugins\org.eclipse.justj.op  
Sorted integers:  
3  
4  
5  
6  
8  
  
Sorted strings:  
C  
I  
O  
P  
U
```

Q.2. Write a Java program to implement the bubble sort algorithm to sort an array of integers in ascending order.

Program:

```
package Lab6;
public class BubbleSort {
    public static void main(String[] args) {
        int[] array = {8, 4, 3, 5, 6};

        System.out.println("Array before sorting:");
        printArray(array);

        bubbleSort(array);

        System.out.println("\nArray after sorting:");
        printArray(array);
    }

    // Bubble sort algorithm implementation
    public static void bubbleSort(int[] array) {
        int n = array.length;
        boolean swapped;

        for (int i = 0; i < n - 1; i++) {
            swapped = false;
            for (int j = 0; j < n - i - 1; j++) {
                if (array[j] > array[j + 1]) {
                    // Swap array[j] and array[j + 1]
                    int temp = array[j];
                    array[j] = array[j + 1];
                    array[j + 1] = temp;
                    swapped = true;
                }
            }
            // If no two elements were swapped in the inner loop, then
            break
            if (!swapped) {
                break;
            }
        }
    }

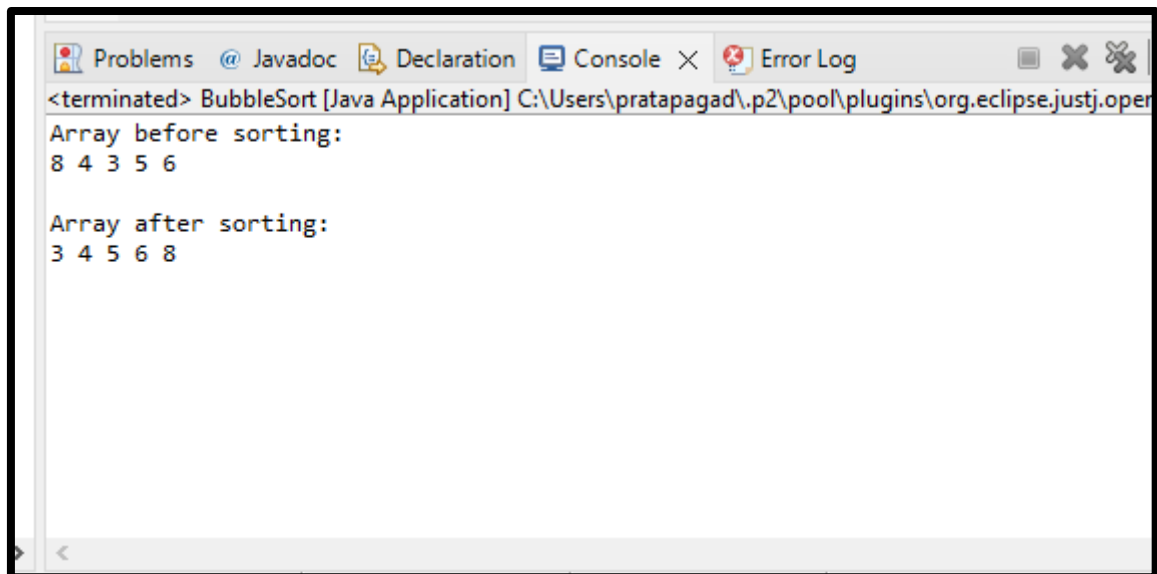
    // Utility method to print an array
    public static void printArray(int[] array) {
        for (int num : array) {
            System.out.print(num + " ");
        }
        System.out.println();
    }
}
```

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Output:

A screenshot of the Eclipse IDE's Console window. The window has tabs for 'Problems', 'Javadoc', 'Declaration', 'Console', and 'Error Log'. The 'Console' tab is active, showing the output of a Java application named 'BubbleSort'. The output text is: '<terminated> BubbleSort [Java Application] C:\Users\pratapagad\.p2\pool\plugins\org.eclipse.justj.open... Array before sorting: 8 4 3 5 6 Array after sorting: 3 4 5 6 8'. The console has a scrollbar at the bottom.

```
<terminated> BubbleSort [Java Application] C:\Users\pratapagad\.p2\pool\plugins\org.eclipse.justj.open...
Array before sorting:
8 4 3 5 6

Array after sorting:
3 4 5 6 8
```

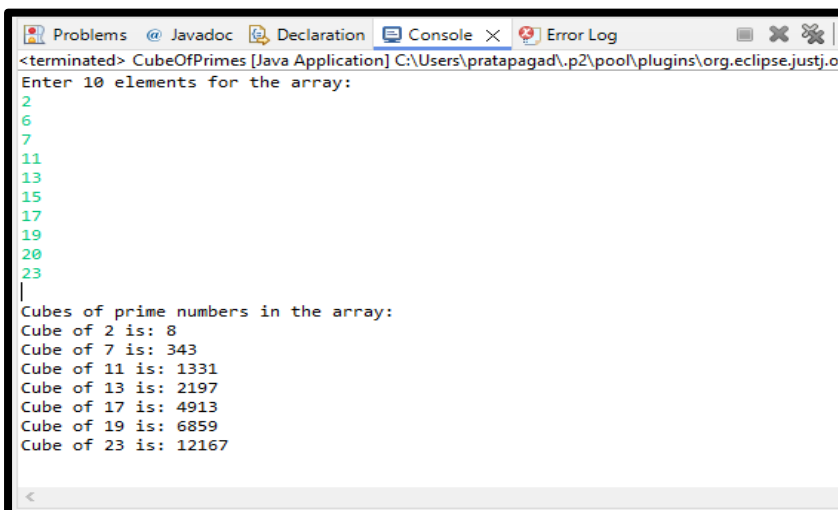
Q.3 Write a program to input an array 10 elements and print the cube of prime numbers in it.

Program:

```
package Lab6;
import java.util.Scanner;
public class CubeOfPrimes {
    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);
        // Input array of 10 elements
        int[] array = new int[10];
        System.out.println("Enter 10 elements for the array:");
        for (int i = 0; i < 10; i++) {
            array[i] = scanner.nextInt();
        }
        // Print the cubes of prime numbers in the array
        System.out.println("\nCubes of prime numbers in the array:");
        for (int num : array) {
            if (isPrime(num)) {
                long cube = (long) num * num * num; // Calculate cube
                System.out.println("Cube of " + num + " is: " + cube);
            }
        }
        scanner.close();
    }

    // Method to check if a number is prime
    public static boolean isPrime(int number) {
        if (number <= 1) {
            return false;
        }
        for (int i = 2; i <= Math.sqrt(number); i++) {
            if (number % i == 0) {
                return false;
            }
        }
        return true;
    }
}
```

Output:



```
<terminated> CubeOfPrimes [Java Application] C:\Users\pratapagad\p2\pool\plugins\org.eclipse.justj.o
Enter 10 elements for the array:
2
6
7
11
13
15
17
19
20
23
|
Cubes of prime numbers in the array:
Cube of 2 is: 8
Cube of 7 is: 343
Cube of 11 is: 1331
Cube of 13 is: 2197
Cube of 17 is: 4913
Cube of 19 is: 6859
Cube of 23 is: 12167
```

Q.4. Write a java program to implement integer wrapper class methods.
(Any 5 methods).

Program:

```
package Lab6;
public class IntegerWrapperMethods {
    public static void main(String[] args) {
        // Creating Integer objects
        Integer num1 = 123;
        Integer num2 = 456;

        // 1. intValue() - Returns the value of this Integer as an int
        int value1 = num1.intValue();
        int value2 = num2.intValue();
        System.out.println("intValue() of num1: " + value1);
        System.out.println("intValue() of num2: " + value2);

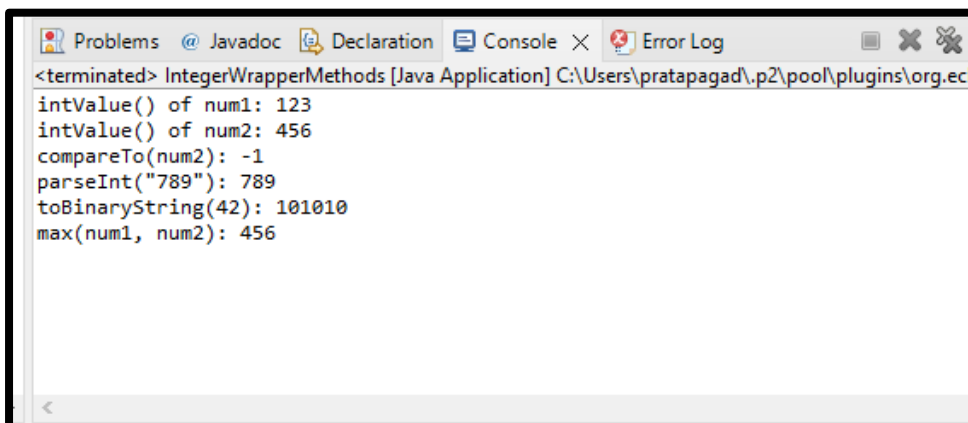
        // 2. compareTo(Integer anotherInteger) - Compares two Integer
        objects numerically
        int compareResult = num1.compareTo(num2);
        System.out.println("compareTo(num2): " + compareResult);

        // 3. static parseInt(String s) - Parses the string argument as a
        signed decimal integer
        String str = "789";
        int parsedInt = Integer.parseInt(str);
        System.out.println("parseInt(\"789\"): " + parsedInt);

        // 4. static toBinaryString(int i) - Returns a string
        representation of the integer argument as an unsigned integer in base 2
        int number = 42;
        String binaryString = Integer.toBinaryString(number);
        System.out.println("toBinaryString(42): " + binaryString);

        // 5. static max(int a, int b) - Returns the greater of two int
        values
        int maxNumber = Integer.max(num1, num2);
        System.out.println("max(num1, num2): " + maxNumber);
    }
}
```

Output:



```
<terminated> IntegerWrapperMethods [Java Application] C:\Users\pratapagad\p2\pool\plugins\org.ecl
intValue() of num1: 123
intValue() of num2: 456
compareTo(num2): -1
parseInt("789"): 789
toBinaryString(42): 101010
max(num1, num2): 456
```

Q.5. Write a java program to implement double wrapper class methods. (Any 5 methods).

Program:

```
package Lab6;
public class DoubleWrapperMethods {
    public static void main(String[] args) {
        // Creating Double objects
        Double num1 = 12.34;
        Double num2 = 56.78;

        // 1. doubleValue() - Returns the value of this Double as a double
        double value1 = num1.doubleValue();
        double value2 = num2.doubleValue();
        System.out.println("doubleValue() of num1: " + value1);
        System.out.println("doubleValue() of num2: " + value2);

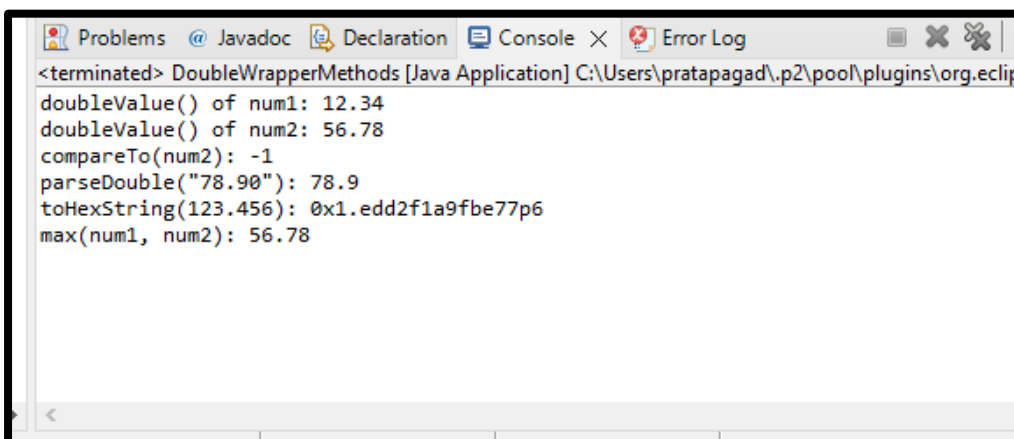
        // 2. compareTo(Double anotherDouble) - Compares two Double
objects numerically
        int compareResult = num1.compareTo(num2);
        System.out.println("compareTo(num2): " + compareResult);

        // 3. static parseDouble(String s) - Parses the string argument as
a double
        String str = "78.90";
        double parsedDouble = Double.parseDouble(str);
        System.out.println("parseDouble(\"78.90\"): " + parsedDouble);

        // 4. static toHexString(double d) - Returns a hexadecimal string
representation of the double argument
        double number = 123.456;
        String hexString = Double.toHexString(number);
        System.out.println("toHexString(123.456): " + hexString);

        // 5. static max(double a, double b) - Returns the greater of two
double values
        double maxNumber = Double.max(num1, num2);
        System.out.println("max(num1, num2): " + maxNumber);
    }
}
```

Output:



```
<terminated> DoubleWrapperMethods [Java Application] C:\Users\pratapagad\p2\pool\plugins\org.eclipse
doubleValue() of num1: 12.34
doubleValue() of num2: 56.78
compareTo(num2): -1
parseDouble("78.90"): 78.9
toHexString(123.456): 0x1.edd2f1a9fbe77p6
max(num1, num2): 56.78
```

Q.6. Write a java program to implement float wrapper class methods. (Any 5 methods).

Program:

```
package Lab6;
public class FloatWrapperMethods {
    public static void main(String[] args) {
        // Creating Float objects
        Float num1 = 12.34f;
        Float num2 = 56.78f;

        // 1. floatValue() - Returns the value of this Float as a float
        float value1 = num1.floatValue();
        float value2 = num2.floatValue();
        System.out.println("floatValue() of num1: " + value1);
        System.out.println("floatValue() of num2: " + value2);

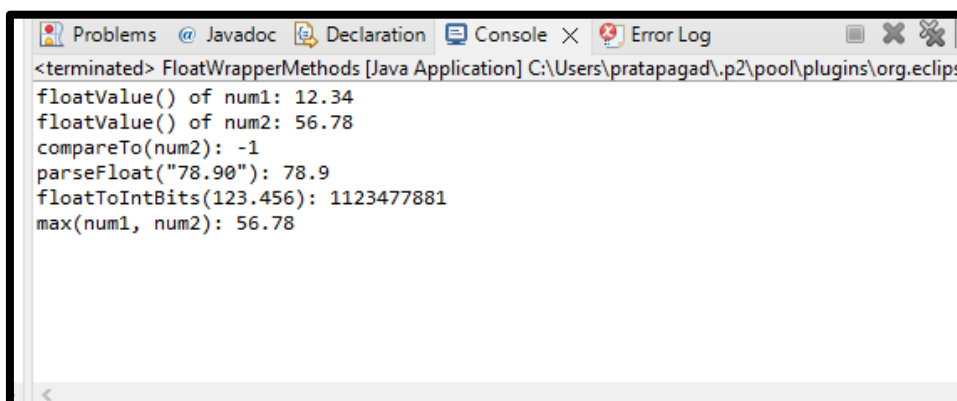
        // 2. compareTo(Float anotherFloat) - Compares two Float objects
        numerically
        int compareResult = num1.compareTo(num2);
        System.out.println("compareTo(num2): " + compareResult);

        // 3. static parseFloat(String s) - Parses the string argument as
        a float
        String str = "78.90";
        float parsedFloat = Float.parseFloat(str);
        System.out.println("parseFloat(\"78.90\"): " + parsedFloat);

        // 4. static floatToIntBits(float value) - Returns a
        representation of the specified floating-point value according to the IEEE
        754 floating-point "single format" bit layout
        float number = 123.456f;
        int floatBits = Float.floatToIntBits(number);
        System.out.println("floatToIntBits(123.456): " + floatBits);

        // 5. static max(float a, float b) - Returns the greater of two
        float values
        float maxNumber = Float.max(num1, num2);
        System.out.println("max(num1, num2): " + maxNumber);
    }
}
```

Output:



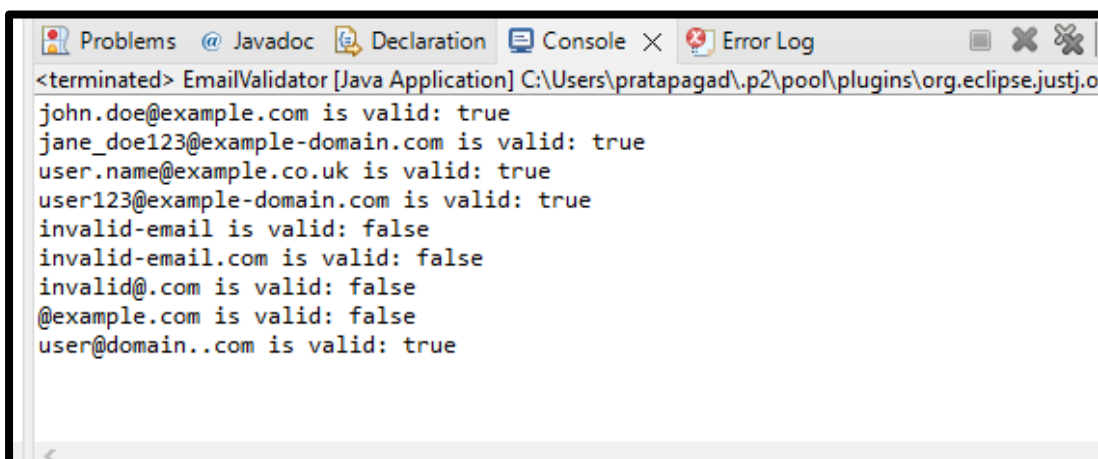
```
<terminated> FloatWrapperMethods [Java Application] C:\Users\pratapagad\p2\pool\plugins\org.eclipse
floatValue() of num1: 12.34
floatValue() of num2: 56.78
compareTo(num2): -1
parseFloat("78.90"): 78.9
floatToIntBits(123.456): 1123477881
max(num1, num2): 56.78
```


Q.7. Write a Java program to validate email addresses using regular expressions. The email should have the format username@domain.com where username and domain can contain alphanumeric characters, dots, and hyphens.

Program:

```
package Lab6;
import java.util.regex.Matcher;
import java.util.regex.Pattern;
public class EmailValidator {
    public static void main(String[] args) {
        String[] emails = {
            "john.doe@example.com",
            "jane_doe123@example-domain.com",
            "user.name@example.co.uk",
            "user123@example-domain.com",
            "invalid-email",
            "invalid-email.com",
            "invalid@.com",
            "@example.com",
            "user@domain..com"
        };
        // Regular expression pattern for email validation
        String regex = "^[a-zA-Z0-9._-]+@[a-zA-Z0-9.-]+\\.?[a-zA-Z]{2,}$";
        Pattern pattern = Pattern.compile(regex);
        // Validate each email
        for (String email : emails) {
            boolean isValid = validateEmail(email, pattern);
            System.out.println(email + " is valid: " + isValid);
        }
        // Method to validate email using regex pattern
        public static boolean validateEmail(String email, Pattern pattern) {
            Matcher matcher = pattern.matcher(email);
            return matcher.matches();
        }
    }
}
```

Output:

The screenshot shows the Eclipse IDE's console window. At the top, there are tabs for 'Problems', 'Javadoc', 'Declaration', 'Console', and 'Error Log'. The 'Console' tab is active, displaying the output of the Java application. The output consists of nine lines, each showing an email address followed by 'is valid: true' or 'is valid: false'. The email addresses are: john.doe@example.com, jane_doe123@example-domain.com, user.name@example.co.uk, user123@example-domain.com, invalid-email, invalid-email.com, invalid@.com, @example.com, and user@domain..com. The first four are marked as valid, while the last five are marked as invalid.

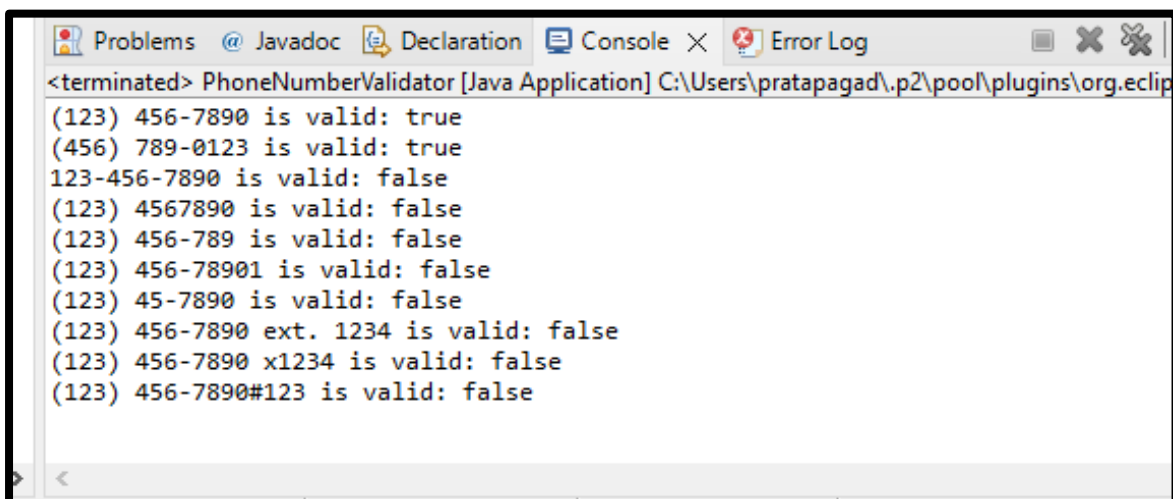
```
<terminated> EmailValidator [Java Application] C:\Users\pratapagad\p2\pool\plugins\org.eclipse.justj.o
john.doe@example.com is valid: true
jane_doe123@example-domain.com is valid: true
user.name@example.co.uk is valid: true
user123@example-domain.com is valid: true
invalid-email is valid: false
invalid-email.com is valid: false
invalid@.com is valid: false
@example.com is valid: false
user@domain..com is valid: true
```

Q.8. Create a Java program to validate phone numbers. The format should be (xxx) xxx-xxxx where x is a digit.

Program:

```
package Lab6;
import java.util.regex.Matcher;
import java.util.regex.Pattern;
public class PhoneNumberValidator {
    public static void main(String[] args) {
        String[] phoneNumbers = {
            "(123) 456-7890",
            "(456) 789-0123",
            "123-456-7890",
            "(123) 4567890",
            "(123) 456-789",
            "(123) 456-78901",
            "(123) 45-7890",
            "(123) 456-7890 ext. 1234",
            "(123) 456-7890 x1234",
            "(123) 456-7890#123"
        };
        // Regular expression pattern for phone number validation
        String regex = "^\\((\\d{3})\\) \\d{3}-\\d{4}$";
        Pattern pattern = Pattern.compile(regex);
        // Validate each phone number
        for (String phoneNumber : phoneNumbers) {
            boolean isValid = validatePhoneNumber(phoneNumber, pattern);
            System.out.println(phoneNumber + " is valid: " + isValid);
        }
        // Method to validate phone number using regex pattern
        public static boolean validatePhoneNumber(String phoneNumber, Pattern
pattern) {
            Matcher matcher = pattern.matcher(phoneNumber);
            return matcher.matches();
        }
    }
}
```

Output:

The screenshot shows the Eclipse IDE's console window. The title bar includes tabs for 'Problems', 'Javadoc', 'Declaration', 'Console', and 'Error Log'. The console output shows the results of the phone number validation program. It starts with '<terminated> PhoneNumberValidator [Java Application] C:\Users\pratapagad\.p2\pool\plugins\org.eclipse'. Below this, it lists ten phone numbers and their validation status: '(123) 456-7890 is valid: true', '(456) 789-0123 is valid: true', '123-456-7890 is valid: false', '(123) 4567890 is valid: false', '(123) 456-789 is valid: false', '(123) 456-78901 is valid: false', '(123) 45-7890 is valid: false', '(123) 456-7890 ext. 1234 is valid: false', '(123) 456-7890 x1234 is valid: false', and '(123) 456-7890#123 is valid: false'.

```
<terminated> PhoneNumberValidator [Java Application] C:\Users\pratapagad\.p2\pool\plugins\org.eclipse
(123) 456-7890 is valid: true
(456) 789-0123 is valid: true
123-456-7890 is valid: false
(123) 4567890 is valid: false
(123) 456-789 is valid: false
(123) 456-78901 is valid: false
(123) 45-7890 is valid: false
(123) 456-7890 ext. 1234 is valid: false
(123) 456-7890 x1234 is valid: false
(123) 456-7890#123 is valid: false
```