	PROGRAM OF INDUSTRIAL ENGINEERING DEPARTMENT OF MECHANICAL ENGINEERING SCHOOL OF ENGINEERING UNIVERSITY OF MANAGEMENT & TECHNOLOGY	PROGRAM BS(IE)

COURSE TITLE: Computer Simulation	COURSE CODE: CS213L	SEMESTER: Fall 2024
STUDENT NAME:	STUDENT ID:	DATE:
EXPERIMENT TITLE:		

RUBRICS

(a) PSYCHOMOTOR

S. NO	CRITERIA	ALLOCATED MARKS	LEVEL 1 (0%)	LEVEL 2 (25%)	LEVEL 3 (50%)	LEVEL 4 (75%)	LEVEL 5 (100%)	TOTAL OBTAINED
1	Development of different process modules with different output results through Arena software	4	UNACCEPTABLE 0	POOR 1	ACCEPTABLE 2	GOOD 3	EXCELLENT 4	
2	Simulate industrial process considering queue techniques and industrial layouts, while keep in mind lean etc. methods	3	UNACCEPTABLE 0	POOR 0.5	ACCEPTABLE 0.5	GOOD 2	EXCELLENT 3	
	SUB TOTAL	7	SUB TOTAL MARKS OBTAINED IN PSYCHOMOTOR (PO)					

(b) COGNITIVE

S. NO.	CRITERIA	ALLOCATED MARKS	LEVEL 1 (0%)	LEVEL 2 (25%)	LEVEL 3 (50%)	LEVEL 4 (75%)	LEVEL 5 (100%)	TOTAL OBTAINED
1	Summarize interpretation of results	1	UNACCEPTABLE 0	POOR 0.25	ACCEPTABLE 0.5	GOOD 0.75	EXCELLENT 1	
	SUB TOTAL		SUB TOTAL MARKS OBTAINED IN COGNITIVE (CO)					

(C)AFFECTIVE

S. NO.	CRITERIA	ALLOCATED MARKS	LEVEL 1 (0%)	LEVEL 2 (25%)	LEVEL 3 (50%)	LEVEL 4 (75%)	LEVEL 5 (100%)	TOTAL OBTAINED
1	Contribute to experiment by working in a Team and response to question	1	COMPLIANCE WITH THE INSTRUCTIONS IS UNACCEPTABLE 0	POOR 0.25	ACCEPTABLE 0.5	GOOD 0.75	EXCELLENT 1	
2	RESPONSE TO QUESTIONS	1	RESPONSE TO QUESTIONS IS UNACCEPTABLE 0	POOR 0.25	ACCEPTABLE 0.5	GOOD 0.75	EXCELLENT 1	
	SUB TOTAL	2	SUB TOTAL MARKS OBTAINED IN AFFECTIVE (AO)					

INSTRUCTOR'S NAME: HAFIZ MUHAMMAD OSAID TOTAL MARKS: 10

INSTRUCTOR'S SIGNATURE: _____ MARKS OBTAINED (PO + CO + AO): _____