Convolutions for neural networks

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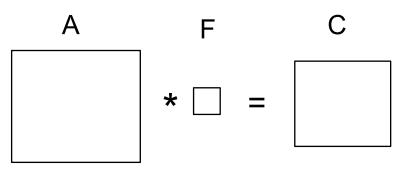
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Some vocabulary:
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feature map analogue to layer (the activations, not the weights) for a neural network.
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channel a single 2D "image" which composes a feature map.

filter weight (as in layer weights).

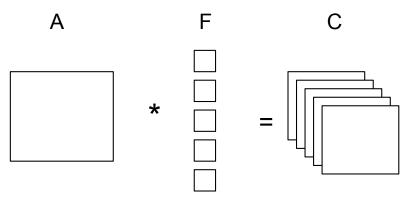
stack ???



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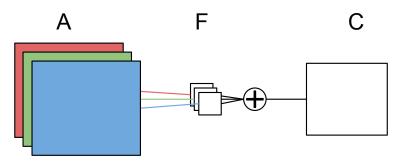


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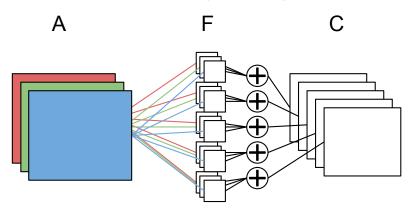
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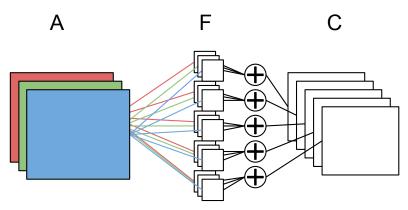
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- ▶ (*m*, *n*) is the size of the filters.
- o is the output channel.
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- ▶ I is the number of input channels.



$$C_{bo}(i,j) = \sum_{l=1}^{k=0} \sum_{m=1}^{x=0} \sum_{p=1}^{y=0} A_{bk}(x+i,y+j) F_{ko}(x,y)$$

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- (m, n) is the size of the filters.
- o is the output channel.
- k is the input channel.
- ▶ / is the number of input channels.
- b is the batch.

Memory layout for images: 'bc01'

- ▶ first dimension is the batch ('b')
- second dimension is the channel ('c')
- last two dimensions are the data ('0', '1')

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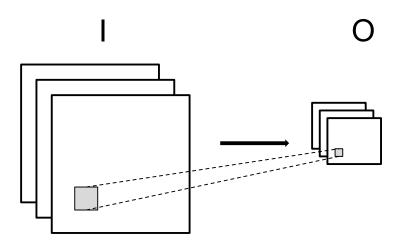
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Memory layout for filters: 'nc01'

- first dimension is the output channel ('n')
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Some other packages may use different conventions.

Basic pooling operation



Basic pooling operation (max)

$$O_k(i,j) = \max_{\substack{0 \le x < m \\ 0 \le y < n}} I_k(x+i, y+j)$$

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- One thing to watch out for is the border handling
- ▶ Other types of pooling exist such as average pooling