

Single-Thread Dependence



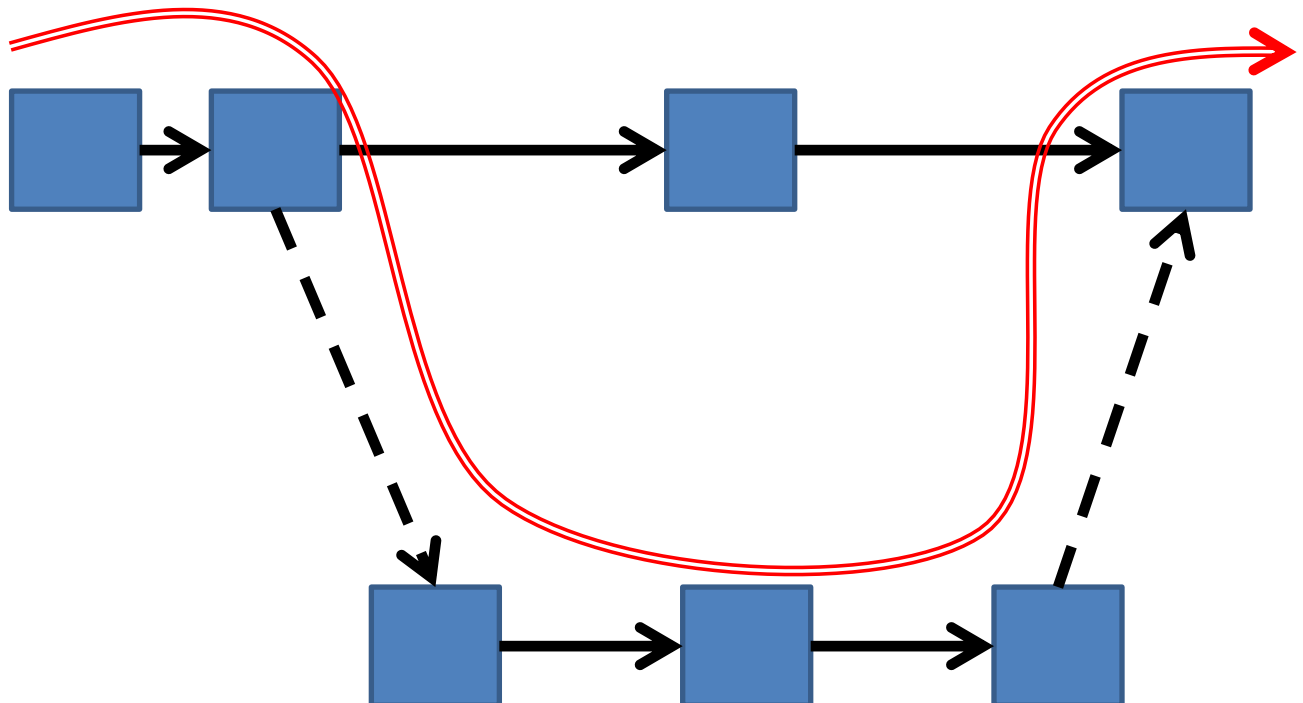
Multi-Thread Dependence



Critical Path



Thread 1



Thread 2