



Java Script

Lecture 8

Table of Contents

01

DOM

02

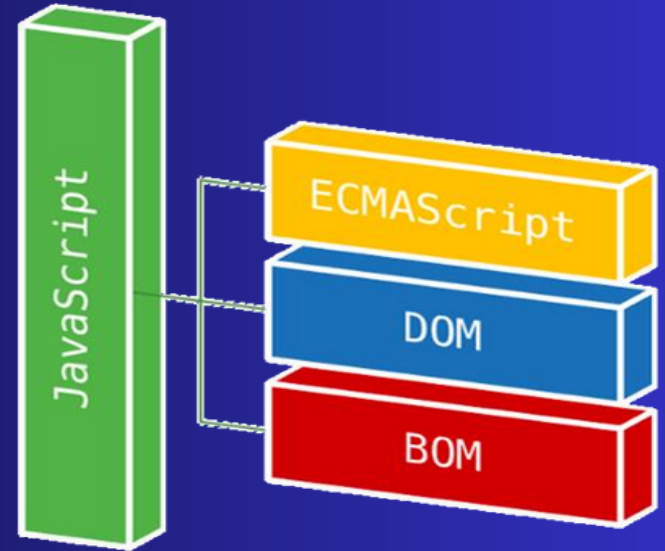
BOM

03

Event

04

DOM Methods

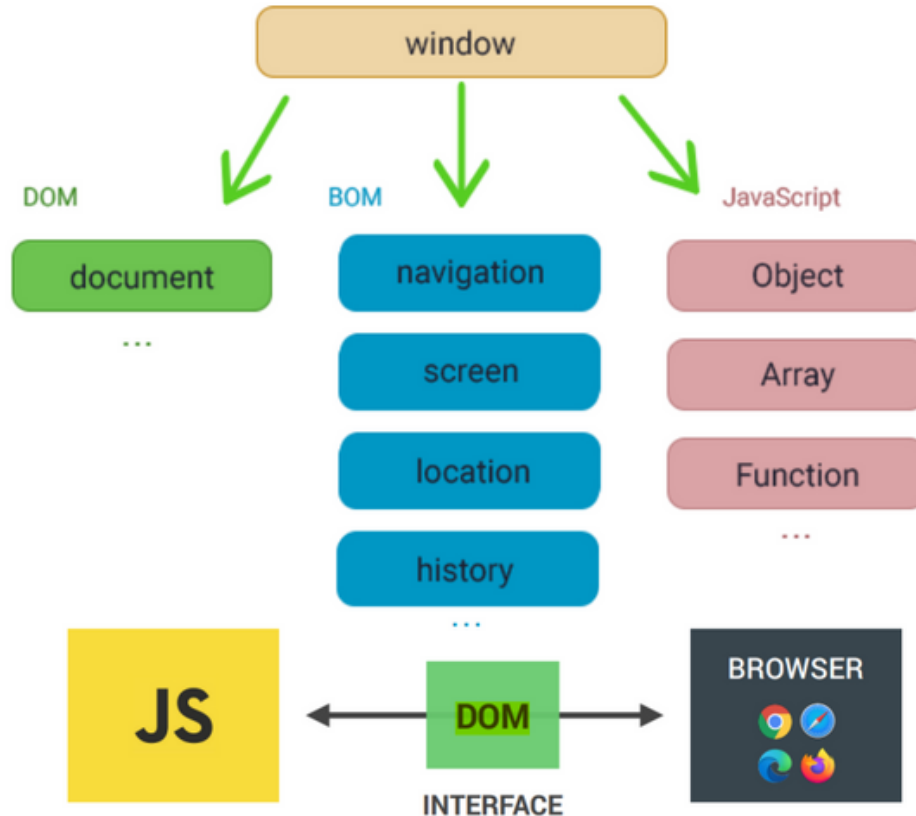


What is BOM in JavaScript ?



BOM - Browser Object Model

The Browser Object Model (**BOM**) allows JavaScript to "talk to" the browser.

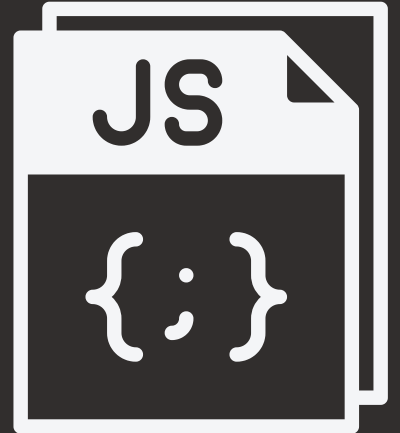


The Browser Object Model (BOM) is the additional objects provided by the browser (environment) to work with everything other than the document.

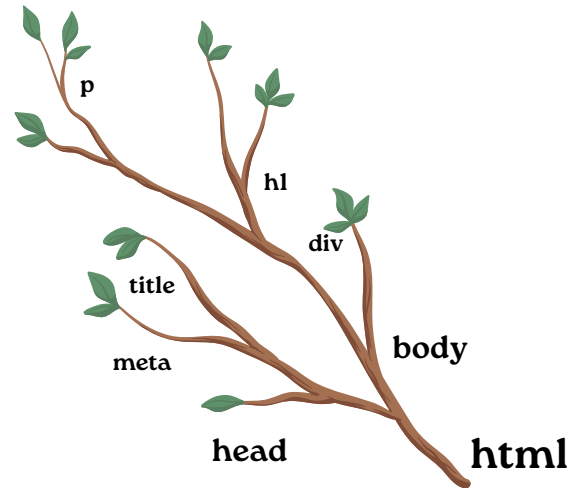
```
JS practice.js

alert(location.href); // показывает текущий URL
if (confirm("Перейти на Wikipedia?")) {
    location.href = "https://wikipedia.org"; // перенаправляет браузер на другой URL
}
```

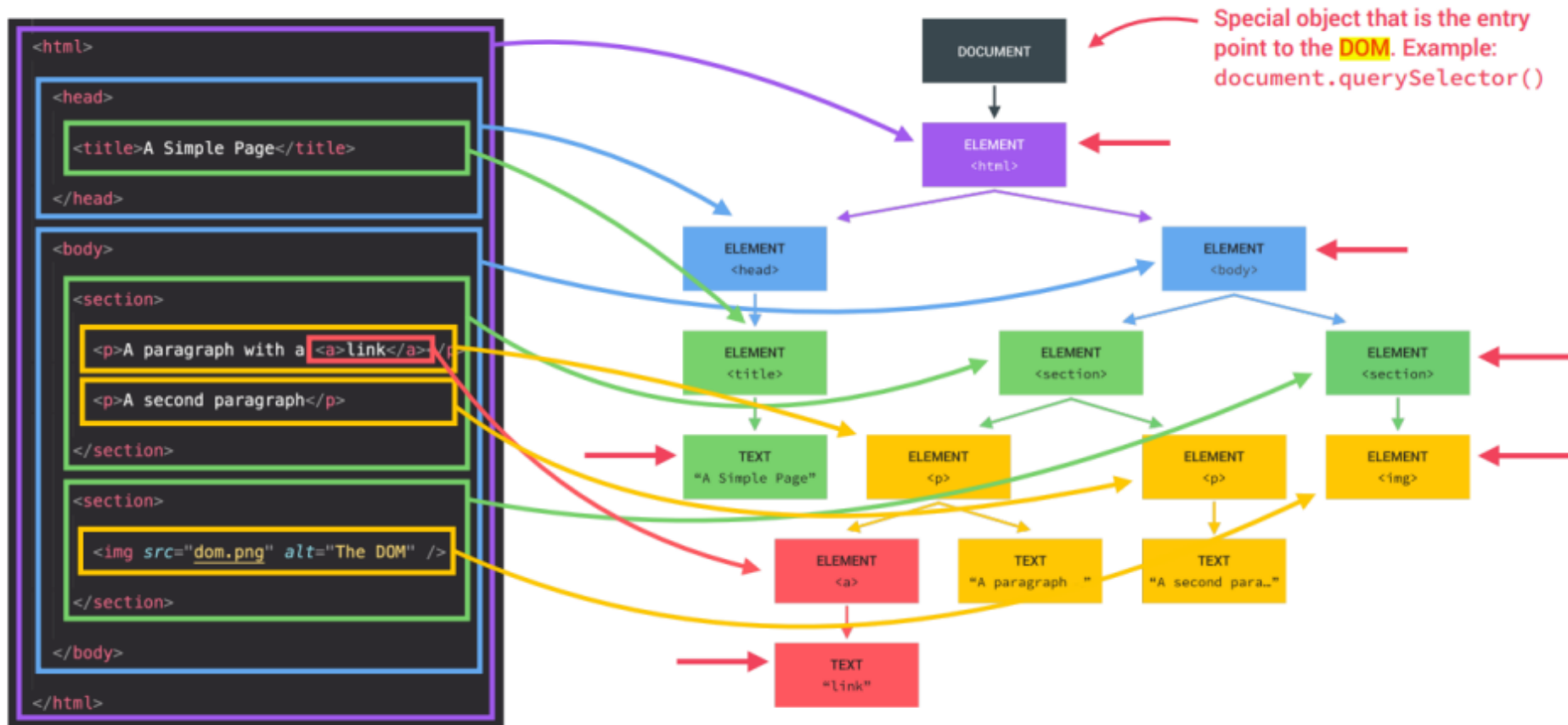
What is DOM in JavaScript ?



Tree structure, generated by browser on html load.



THE DOM TREE STRUCTURE



According to the Document Object Model (DOM for short), every HTML tag is an object. Subtags are "children" of the parent element. The text that is inside the tag is also an object. All these objects are available with JavaScript, we can use them to modify the page.

1. JavaScript can modify all HTML elements on a page.
2. JavaScript can change all HTML attributes on a page.
3. JavaScript can change all CSS styles on a page.
4. JavaScript can remove existing HTML elements and attributes.
5. JavaScript can add new HTML elements and attributes.
6. JavaScript can respond to all existing HTML events on the page.
7. JavaScript can fire new HTML events on a page

Definition and Usage. The **querySelector()** method returns the first child element that matches a specified CSS selector(s) of an element, **querySelectorAll()** method can be used to access all elements which match with a specified CSS selector.

HTML DOM Element innerHTML, style object



innerHTML - this property completely provides an easy way to replace the elementary element. For example, all requirements of the element's body can be removed:

```
JS practice.js  
document.body.innerHTML = ''
```

A code editor window titled 'JS practice.js' showing the code `document.body.innerHTML = ''`.

The **Style** object represents an individual style statement.

```
JS practice.js  
  
let box = document.querySelector('.box')  
  
box.style.color = 'red'  
box.style.backgroundColor = 'green'
```

A code editor window titled 'JS practice.js' showing the code:
`let box = document.querySelector('.box')`

`box.style.color = 'red'`
`box.style.backgroundColor = 'green'`

HTML events are "things" that happen to HTML elements.
When JavaScript is used in HTML pages, JavaScript can "react" on these events.

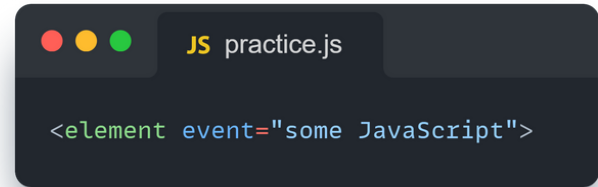
An HTML event can be something the browser does, or
something a user does.

Here are some examples of HTML events:

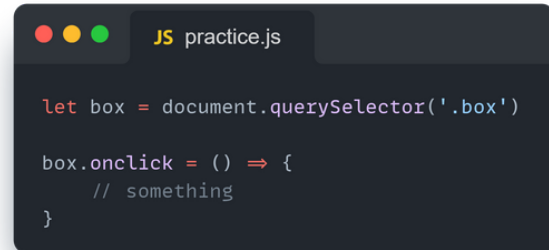
- An HTML web page has finished loading
- An HTML input field was changed
- An HTML button was clicked

JavaScript lets you execute code when events are detected.

onclick -The user clicks an HTML element

A code editor window titled 'JS practice.js' showing an HTML event attribute: `<element event="some JavaScript">`.

```
JS practice.js
<element event="some JavaScript">
```

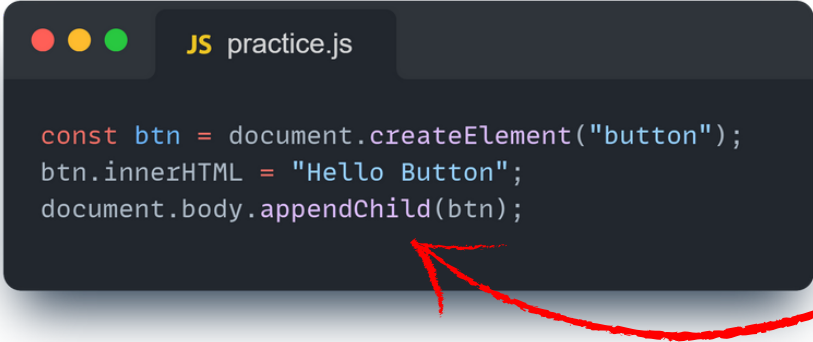
A code editor window titled 'JS practice.js' showing JavaScript code that selects an element and assigns an onclick event handler: `let box = document.querySelector('.box')`, `box.onclick = () => {`, `// something`, `}`.

```
JS practice.js
let box = document.querySelector('.box')

box.onclick = () => {
  // something
}
```

The JavaScript `document.createElement()` method allows you to create and return a new element (an empty Element node) with the specified tag name.

1) **`createElement(elementName)`**: Creates an html element whose tag is passed as a parameter. Returns the created element



```
const btn = document.createElement("button");
btn.innerHTML = "Hello Button";
document.body.appendChild(btn);
```

The **`appendChild()`** method appends a node (element) as the last child of an element.

`appendChild()` adds a node to the end of the list of children of the specified parent node. If the given child element is a reference to an existing node in the document, then the `appendChild()` function moves it from its current position to the new position

Dom props: classList

`Element.classList` is a read-only property that contains the current **DOMTokenList** collection of all the element's class attributes.

Using `classList` provides a more convenient way than accessing an element's class list as a space-separated string via `element.className`.

`ClassList` is a getter. The object it returns has several methods:

- **`add(String [,String])`**

Adds the specified classes to the element

- **`remove(String [,String])`**

Removes the specified classes from the element

- **`toggle(String[, Boolean])`**

If the element has no class, it adds it, otherwise it removes it. When `false` is passed as the second parameter, it removes the specified class, and if `true`, it adds it.

If the second parameter is undefined or a variable with `typeof == 'undefined'`, the behavior is the same as passing only the first parameter when calling

```
JS practice.js

const div = document.createElement("div");
div.className = "foo";

// Начальное состояние: <div class="foo"></div>
console.log(div.outerHTML);

// Используем classList API для удаления и добавления классов
div.classList.remove("foo");
div.classList.add("anotherClass");

// <div class="anotherClass"></div>
console.log(div.outerHTML);

// Если класс "visible" присутствует в списке классов, то он будет удалён, а иначе наоборот добавлен
div.classList.toggle("visible");

// Добавление/удаление класса "visible" в зависимости от условия, передаваемого вторым аргументом
div.classList.toggle("visible", i < 10);

// false
console.log(div.classList.contains("foo"));

// Добавление или удаление нескольких классов сразу
div.classList.add("foo", "bar", "baz");
div.classList.remove("foo", "bar", "baz");

// Добавление или удаление нескольких классов с использованием spread-синтаксиса
const cls = ["foo", "bar"];
div.classList.add(...cls);
div.classList.remove(...cls);

// Замена класса "foo" классом "bar"
div.classList.replace("foo", "bar");
```



Thanks!

Be happy and Smile



The END
Lecture 8