Alexiy Buynitsky

669-246-0140 | abuynits@purdue.edu | abuynits.github.io | linkedin.com/in/alexiybuynitsky | github.com/abuynits

Goal

I am a CS and Math double major and I love learning anything new. I want to apply my experiences and knowledge to cutting-edge projects that leverage the forefront of CS. I'm confident my drive, passion, work ethic, and curiosity will help me make valuable contributions.

EDUCATION

Purdue University West Lafayette, IN

Aug 2024 – May 2025

Masters of Science in Computer Science

GPA: 4.00

Courses: Robotic Learning, Robot Manipulation, Machine Learning

Purdue University West Lafayette, IN

Aug 2022 - May 2025

Bachelors of Science in Computer Science, Bachelors of Science in Mathematics

GPA: 4.00

Courses: Algorithms, Linear Algebra I & II, Abstract Algebra, Systems Programming, Data Structures & Algorithms Real Analysis, Discrete Math, Computer Architecture, C Programming, Physics E&M, Statistics

Complex Analysis, Artificial Intelligence, Probability

De Anza College Cupertino, CA

Jun 2021 – Jun 2022

Double Enrolling HS Student

GPA: 4.00

Courses: Differential Equations, Multivariable Calculus, C++ Programming, x86 Programming, Python Programming

Experience

AI Engineer Intern @ Armada AI | Remote

Oct 2023 - Present

- First Intern at Armada AI building Edge AI Applications for remote compute hardware
- Developing spatially aware CV and LLM robotic control methods by generating synthetic data and finetuning models using SFT and DPO
- Building VideoQA assistant for realtime video Q&A for security camera footage
- Build prompting library with support for customizable prompting formats, single / multi-shot prompting from variable datasets, open/closed source LLMs / custom checkpoints

Undergraduate Robotics Researcher @ CoRAL Lab | Purdue

Aug 2023 - Present

- Conducting research on robotic learning under the supervision of Professor Ahmed Quresh
- Extended Unitree simulator to support Unitree B1 Quadruped Robot in Gazebo and PyBullet
- Researching Motion Planning in dynamic environments via Network Time Fields and Sign Distance Fields
- Teaching robots to navigate through Purdue with custom knowledge using LLMs, RAG, and vector databases

Engineering Intern @ SpaceX | Redmond, WA

May 2023 - Aug 2023

- Develop mechatronic / software solutions for quicker manufacturing and assembly of Starlink Satellites
- Prototype satellite assembly cells, working with 6-axis robotics arms, CV, actuators, sensors, & safety hardware
- Achieve 80x speedup between PLC & CV software by developing an IP-style communication library
- Create automation scripts using Python, TypeScript, C/Cpp, and C# / .Net, saving \$200k on one instance

Tensorflow Model Developer @ Google x Duality Lab | Purdue

Jan 2023 - May 2023

- Building data pipeline for Maskformer and Mask2former using Google Deeplab2 and Tensorflow
- Generate, decode, and load TFRecords for panoptic segmentation from COCO dataset with Bash and Python
- Apply random-cropping and color jitter to images/masks, create project config and data loaders

TE AI Cup @ Te Connectivity x ML @ Purdue | Purdue

Nov 2023 - May 2023

- Achieved 83% accuracy in forecasting sales for 1300+ products using LSTMs, and Time Series Transformers
- Build framework to study the effects of external economic indicators on model prediction for any time-series data

IRL Rocket League @ Autonomous Robotics Club | Purdue

Apr 2022 - Dec 2022

• Refactor sim to better reflect real-world conditions by randomizing physics dynamics, tuning car properties, and simulating latency with Rospy and ROS

Signal Procesing Intern @ The SunScool App | Sunnyvale, CA

Apr 2022 - Oct 2022

- Trim, normalize, and denoise voiceovers from 80+ chapters with noise profiles, High and Low Pass filters
- Adjusted audio volume and determined parameters for audio voice overs with FFmpeg and SOX

Gesture Controlled HCI | Pytorch, Flask, MongoDB

Jan 2024 – Mar 2024

- Built a continuous learning model to detect hand poses at 30FPS allowing for customizable hand poses
- Categorized hand gestures through VLLMs and vector databases and create custom actions using open-interpreter

Robotics Mini-Projects | Pytorch, Gazebo, Pybullet, ROS

Jan 2024 – May 2024

• Implement (bi)RRT, (bi)RRTConnect, RRT* for cars and 6-DOF arms; Iterative/Analytic PID for Quadruped robots and 2-DOF arms; MPNet in 2D/3D environments; VPG for 2-DOF arm

1st Place Purdue BoilerMake X Hackathon Dagshub | Pytorch, MLFlow, DVC, Dagshub

Jan 2023

• Used seq2seq model to study key factors affecting air quality. Created a robust, modular testing environment for time-series forecasting with any data through MLFlow, DVC, and git using DagsHub

Image Processing | Pytorch

Oct 2022

- 1st place in ML@Purdue Pokémon Classifier Competition using VGG16s, and transfer learning with ResNets
- Tracked objects with K-means clustering, and created image masks and filters

TECHNICAL SKILLS

Languages: Python, C/C++, Java, TypeScript, C#, Bash, x86 Assembly, SQL

Frameworks: Pytorch, Tensorflow, RPC, ROS, RestFUL APIs

Platforms/Tools: Docker, Conda, Catkin, Linux, VIM, Github, Dagshub, Onshape