

## Assignment-1

**Team:** - 3A-04  
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**Name:** Development of an application that solves predefined mathematical tasks

**Description:** Application available everyone who wants learn math. That's why will be web application. So, this web application solve difficult mathematical problems for users. User will write equation, application will solve with all possible solutions (if needed to draw graph will draw) with step by step function to show for user how it solve. Will be theoretical part if user needed to learn before to see solution of equation.

**Languages/Platforms:** Python, Macbook pro, MySQL, Eclipse, Sublime, Django, python api which help solve mathematical solves.

**Complexity:** To solves mathematical tasks difficult. To do that web application solves problems more difficult and I do that along.

**Customer:** No customer yet.

**Source control:** [https://github.com/Abylay/math\\_problems](https://github.com/Abylay/math_problems)