Introduction to Node.js

Overview, Modules, Web Server, Request and Response



Technical Trainers







Software University

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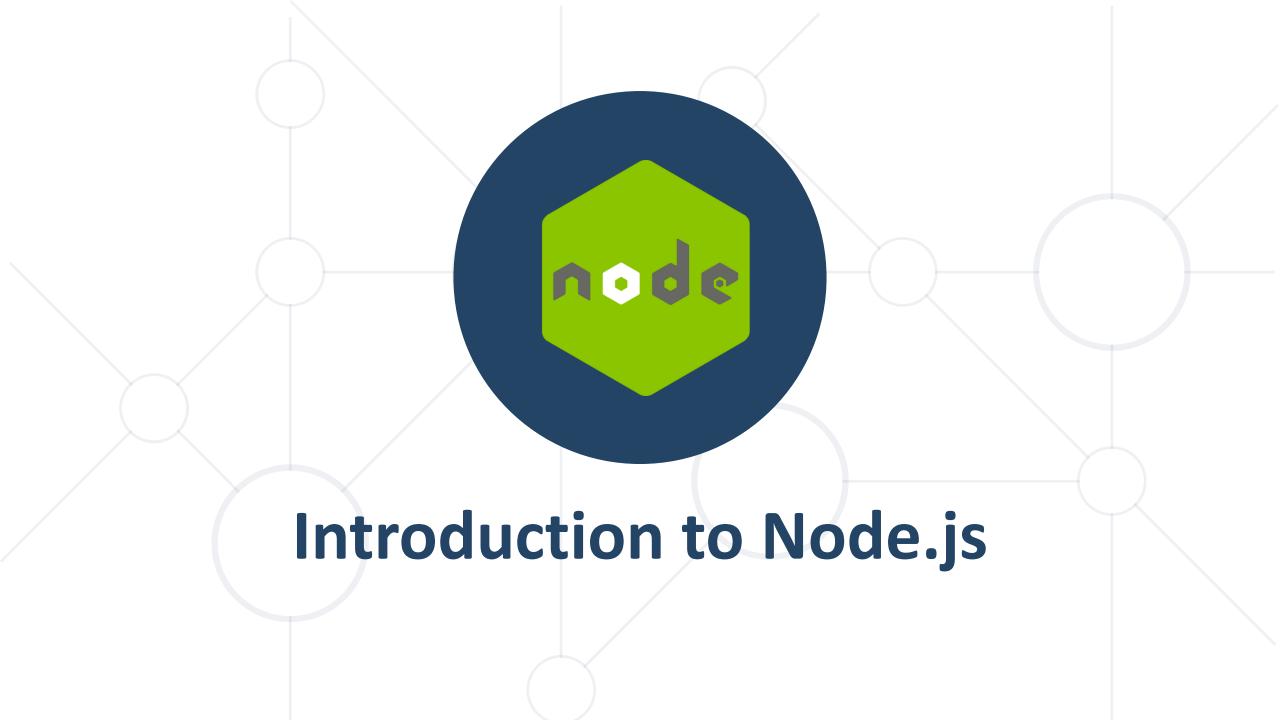
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Have a Question?







Node.js Overview



A runtime environment for JS that runs on the server



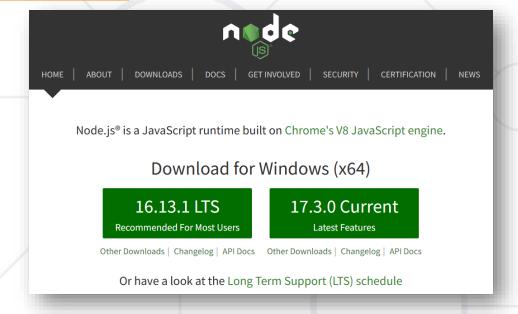
- One language for server and client
- Asynchronous and Event Driven
- Very fast
- Efficient package manager



Installation



Go to http://nodejs.org and install the latest version



To check the currently installed version of the node, type in the command prompt/terminal:



Environment Setup



From the terminal

- Interpret code from a file
 - Save the script to index.js
 - Execute from the terminal:

node index.js



NPM Packages



Node.js projects are usually set up as NPM packages

From the terminal, inside the target directory

```
npm init
```

- Answer questions to initialize the project
- A package. json file will be created with initial configuration
- To bypass all questions (take default values):

```
npm init -y
```

Configuration (Package.json)

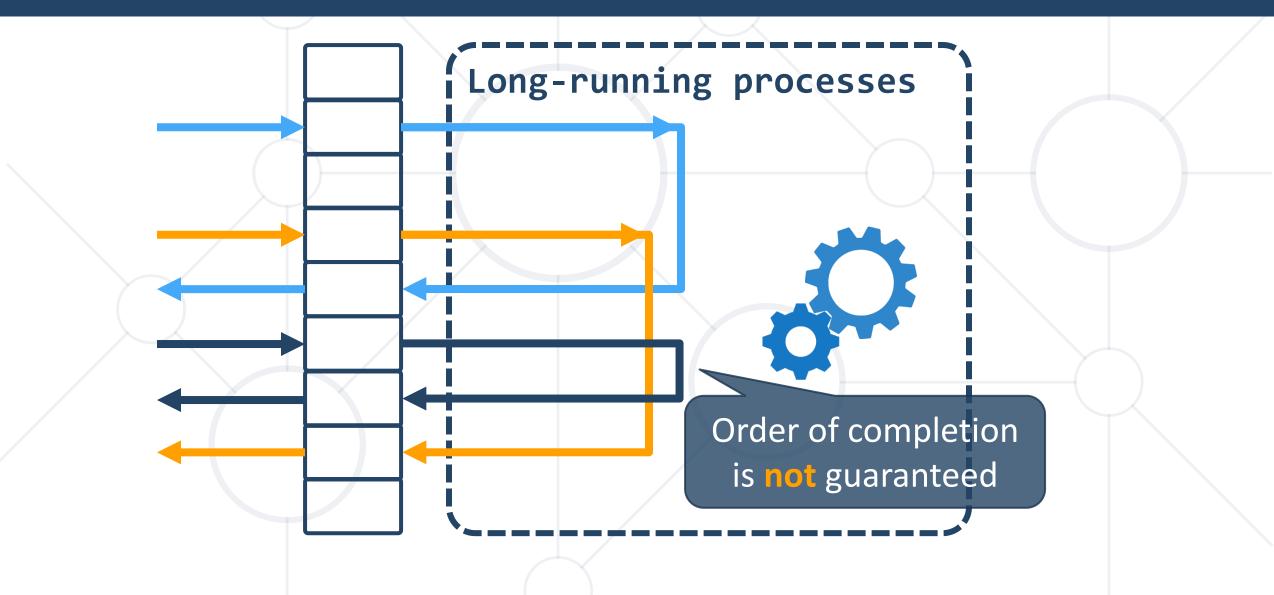


```
"name": "demo",
"version": "1.0.0",
"description": "Node.js demo project",
"main": "index.js",
"node": ">= 6.0.0", and other commands
"npm": ">= 3.0.0" },
"scripts": { // Defines a set of node scripts
 "start": "node index.js" },
"keywords": [],
"author": "",
"license": "ISC"
```



The Event Loop







```
function foo(x) {
    return x * x;
function bar(y) {
    return foo(y + 2);
bar(8);
```

Stack





```
function foo(x) {
    return x * x;
function bar(y) {
    return foo(y + 2);
bar(8);
```

Stack





```
function foo(x) {
    return x * x;
function bar(y) {
    return foo(y + 2);
bar(8);
```

Stack

foo(10)





```
function foo(x) {
    return x * x;
function bar(y) {
    return foo(y + 2);
bar(8);
```

Stack

return





```
function foo(x) {
    return x * x;
function bar(y) {
    return foo(y + 2);
bar(8);
```

Stack





```
function foo(x) {
    return x * x;
function bar(y) {
    return foo(y + 2);
bar(8);
```

Stack



return



```
function foo(x) {
    return x * x;
function bar(y) {
    return foo(y + 2);
                                                GC
bar(8);
                             Software
```

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```
function foo(x) {
    return x * x;
function bar(y) {
    return foo(y + 2);
bar(8);
```

Stack





```
function init(el){
    el.addEventListener(
        "click",
        handler
    );
}
```



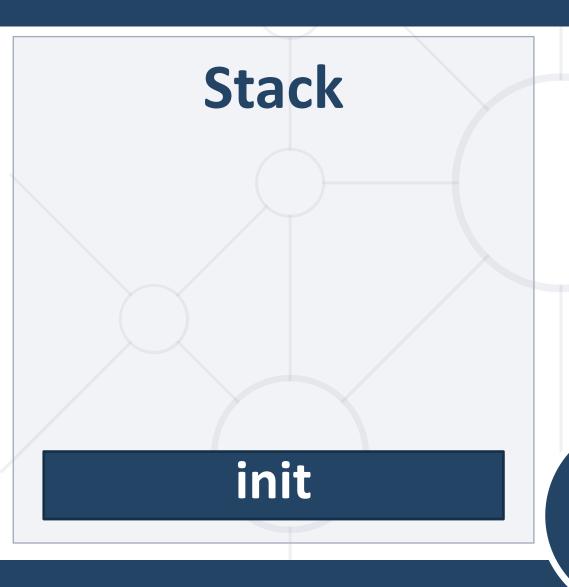




Hidden implementation









Hidden implementation





Stack

addEventListener

init



Browser APIs

Hidden implementation



Stack

addEventListener

init



Browser APIs

Hidden implementation



Stack

return

init



Browser APIs

Hidden implementation



Stack

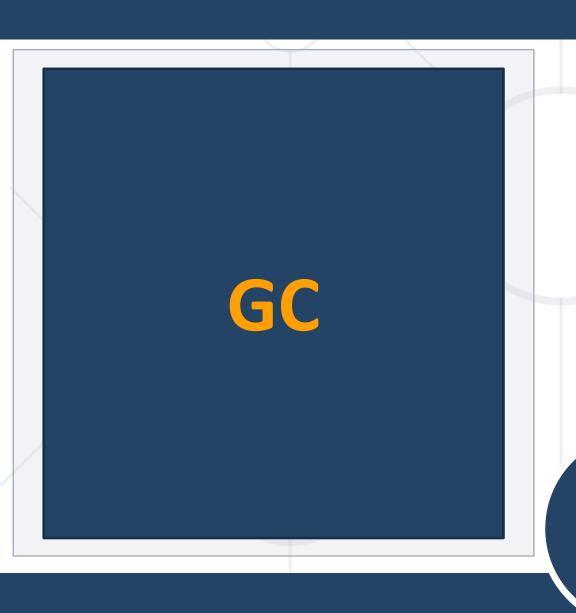
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Browser APIs

Hidden implementation







Hidden implementation





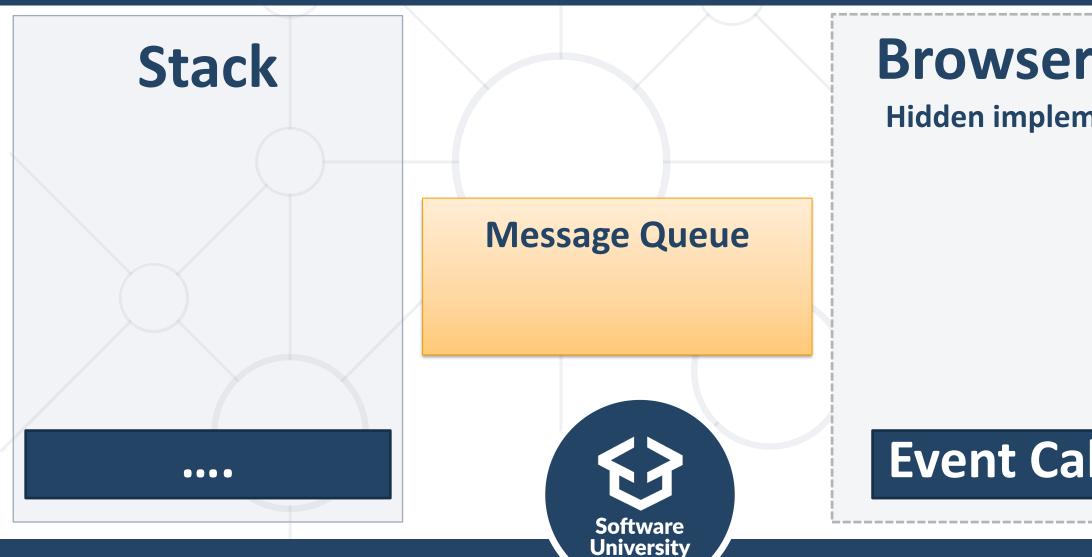




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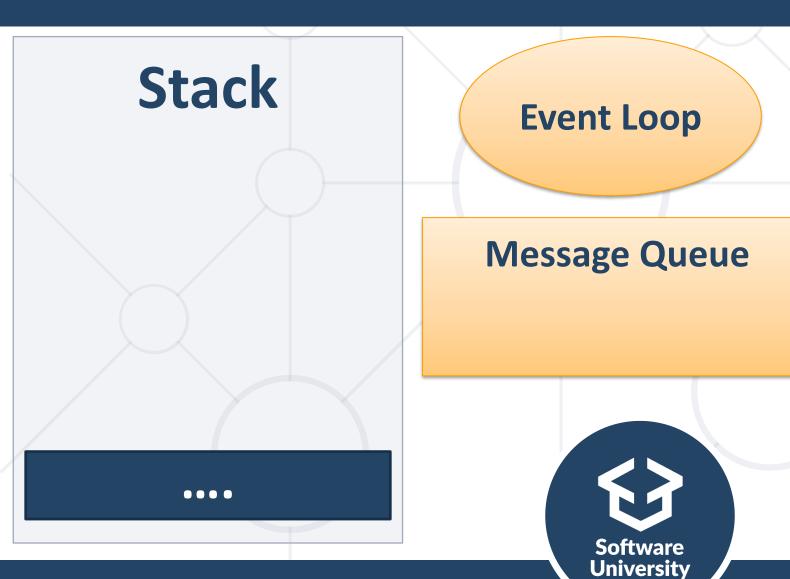




Browser APIs

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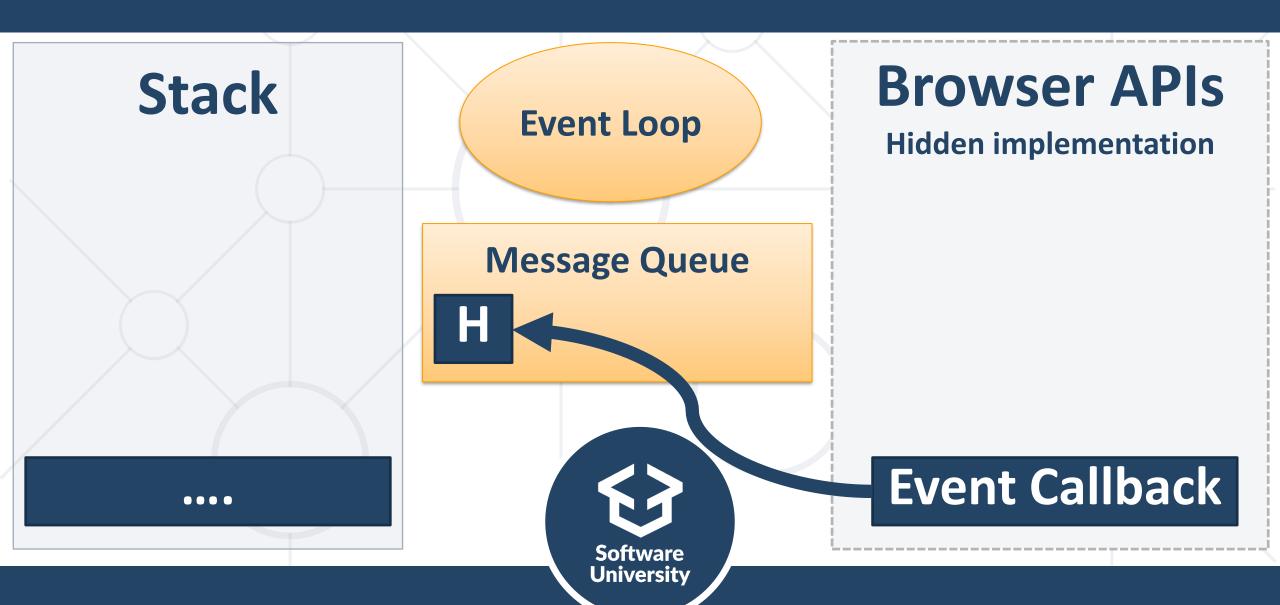




Browser APIs

Hidden implementation







Stack

Event Loop

Message Queue



Browser APIs

Hidden implementation





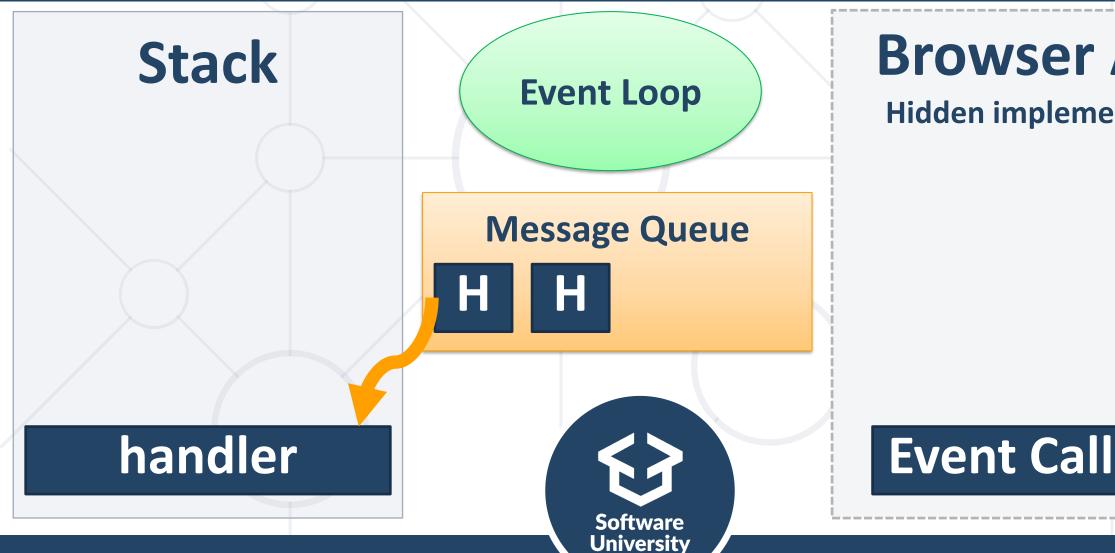
Stack **Event Loop Message Queue**



Hidden implementation

Software University Event



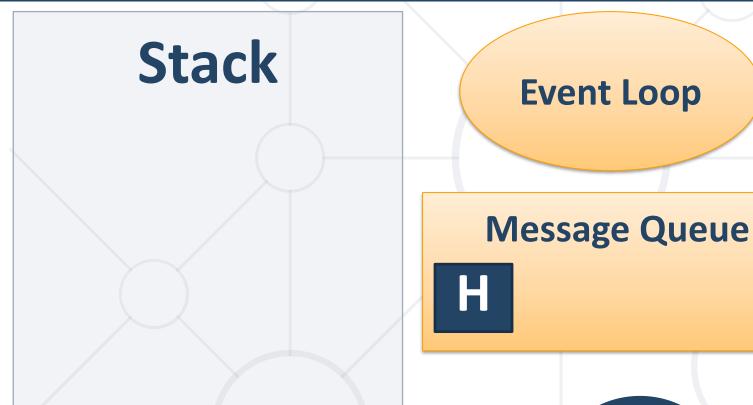


Browser APIs

Hidden implementation

handler



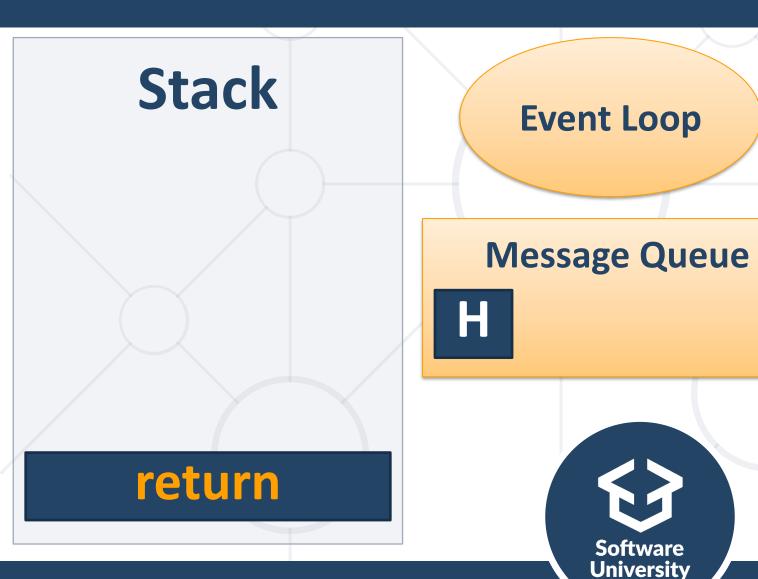


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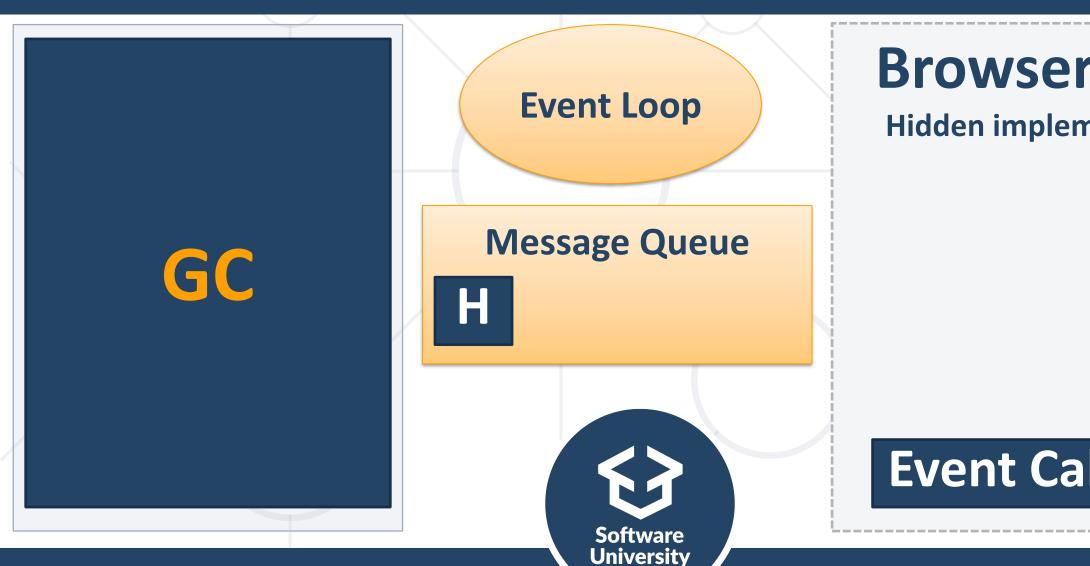




Browser APIs

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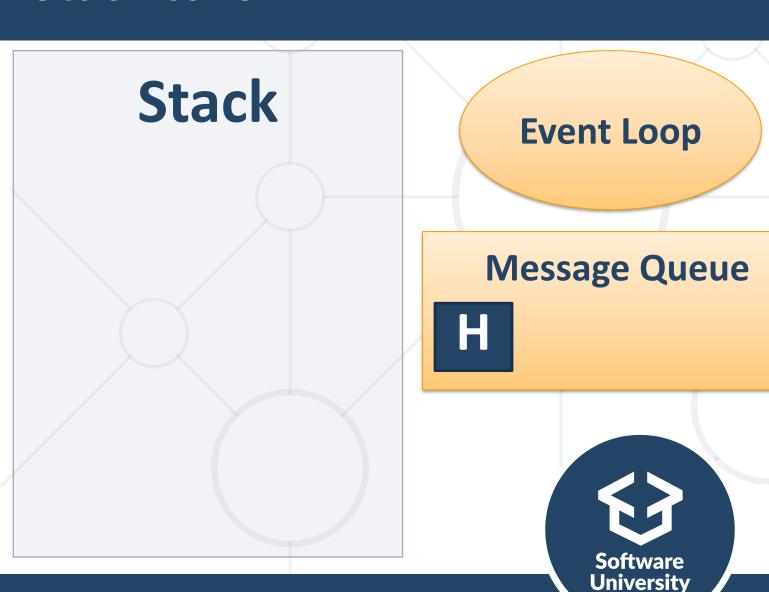




Browser APIs

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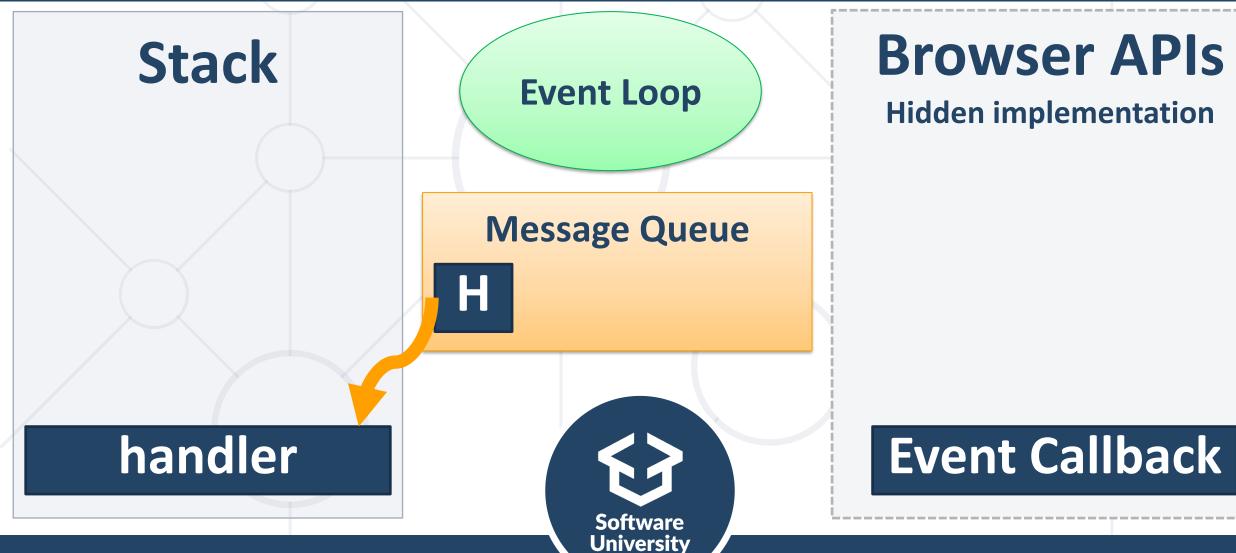




Browser APIs

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Browser APIs

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Stack

Event Loop

Message Queue

handler



Browser APIs

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Stack

Event Loop

Message Queue

return



Browser APIs

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Event Loop Message Queue GC **Software** University

Browser APIs

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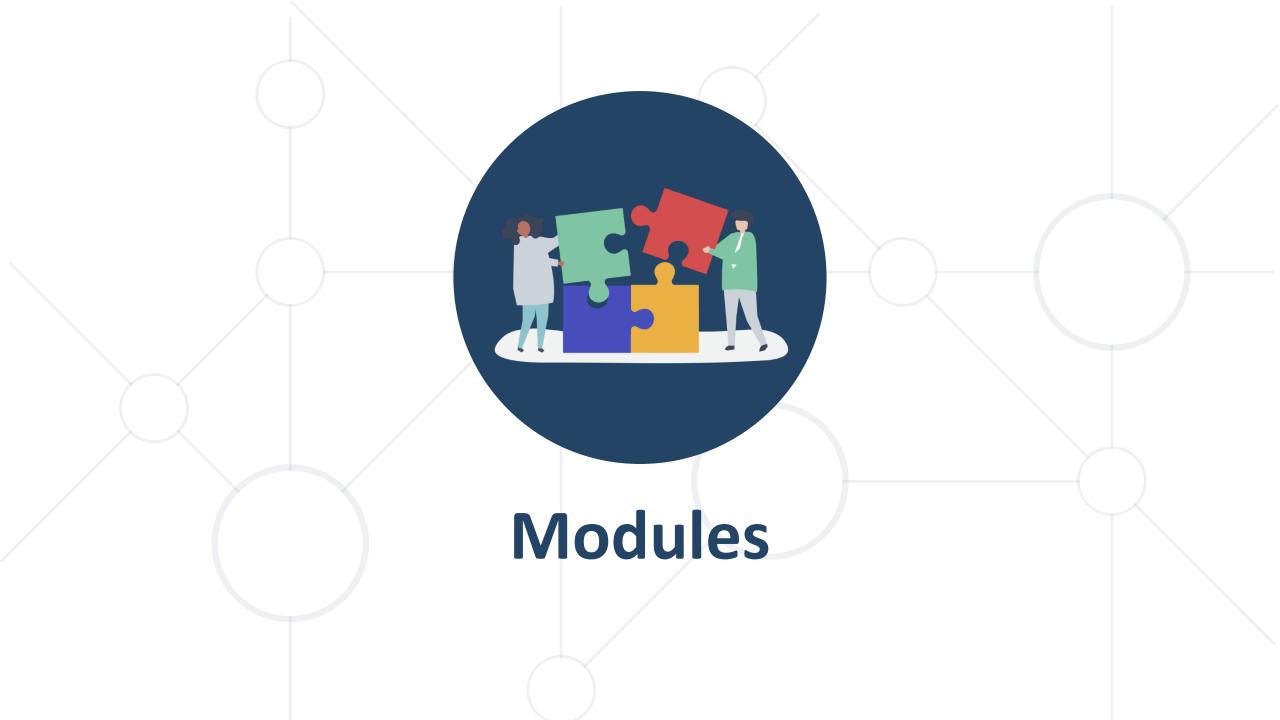
Event Loop

Message Queue



Browser APIs

Hidden implementation



Modules



- Allow larger apps to be split and organized
- Each module has its own context
 - It cannot pollute the global scope
- Node.js includes three types of modules
 - Core Modules
 - Local Modules
 - Third-Party Modules

Local Modules



- Created locally in the Node.js application
- Include different functionalities in separate folders
- Use module.exports to expose a function, object or variable

```
module.exports = myModule
```

Loaded using the require() function

```
const myModule = require('./myModule.js');
```

Third-Party Modules



- Installed from Node Package Manager (NPM)
- Run from the terminal

```
npm install express --save-exact
```

To use in your code

```
const express = require('express');
```

To install globally (for use from the terminal)

```
npm install mocha -g
```

Core Modules



- Includes all functionalities of Node.js
- Load automatically when Node.js process starts
- Need to be imported in order to be used

```
const module = require('module');
```

- Commonly used modules are
 - http used to create Node.js server
 - url, querystring, path, fs



URL Module



Provides utilities for URL resolution and parsing

```
const url = require('url');
```

- Parses an address with the parse() function
 - Returns an object with info about the url

```
let urlObj = url.parse(req.url);
```

Splits web address into readable parts

URL Parts



Host 'localhost:8080'

```
let host = urlObj.host
```

Path '/home'

```
let path = urlObj.pathname
```

Search/query '?year=2017&month=february'

```
let query = urlObj.query
```



Query String Module



Provides utilities for parsing and formatting URL query strings

```
const queryString = require('querystring');
```

Parses a query string into an object

```
const qs = querystring
.parse('year=2017&month=february');
```

```
const year = qs.year; // 2017
```

```
const month = qs.month; // february
```



Web Servers



- All physical servers have hardware
- The hardware is controlled by the operating system
- Web servers are software products that use the operating system to handle web requests
 - Web servers serve Web content
- The requests are redirected to other software products (ASP.NET, PHP, etc.), depending on the webserver settings



Node.js Web Server



Creating a simple Node.js web server

```
const http = require('http');
http.createServer((req, res) => {
  res.write('Hi!');
  res.end();
}).listen(1337);
console.log('Node.js server running on port 1337');
```



Request & Response Wrappers

The Request Wrapper



- Used to handle incoming http requests
- Properties
 - httpVersion '1.1' or '1.0'
 - headers object for request headers
 - method 'GET', 'POST', etc.
 - url the URL of the request



Request Wrapper Example



```
const http = require('http');
const url = require('url');
const port = 1337;
http.createServer((req, res) => {
  let path = url.parse(req['url']).pathname;
  if (path === '/') {
     // TODO: Send 'Welcome to home page!'
}).listen(port);
```

The Response Wrapper



- Used to retrieve a response to the client
- Functions
 - Create response header
 - Send the actual content to the client
 - End the response



Response Wrapper Example



```
const http = require('http');
const port = 3000;
http.createServer((req, res) => {
  res.writeHead(200, { // Response Status Code
    'Content-Type': 'text/plain'
  });
  res.write('Hello from Node.js'); // UTF-8 Encoding
  res.end(); // Always End the Response
}).listen(port);
```



Summary



- Node.js is a fast and asynchronous efficient package manager
- Applications can be organized using module
- NPM allows quick access to external modules
- Web Servers transfer resources to the Client
- The Request/Response Wrappers





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