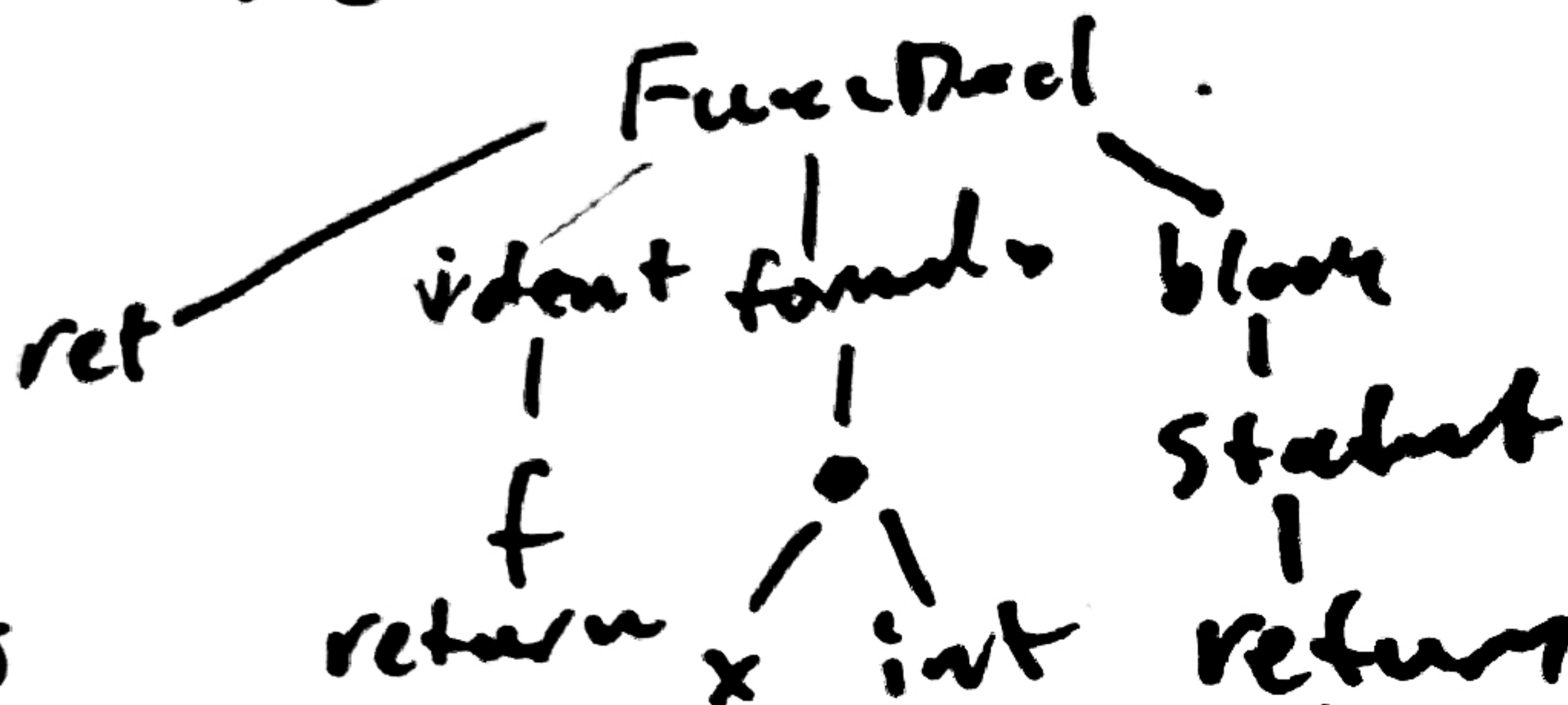
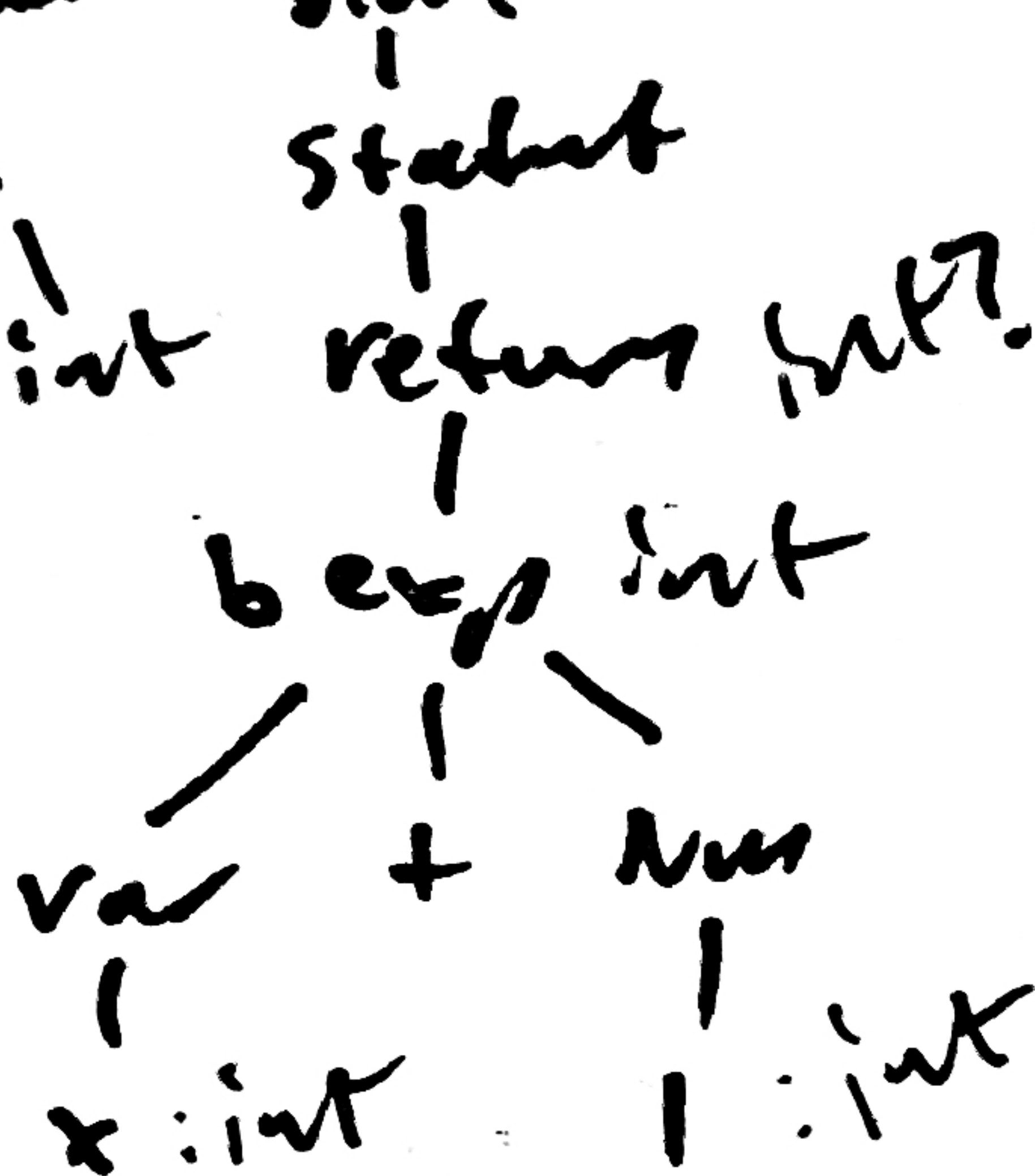


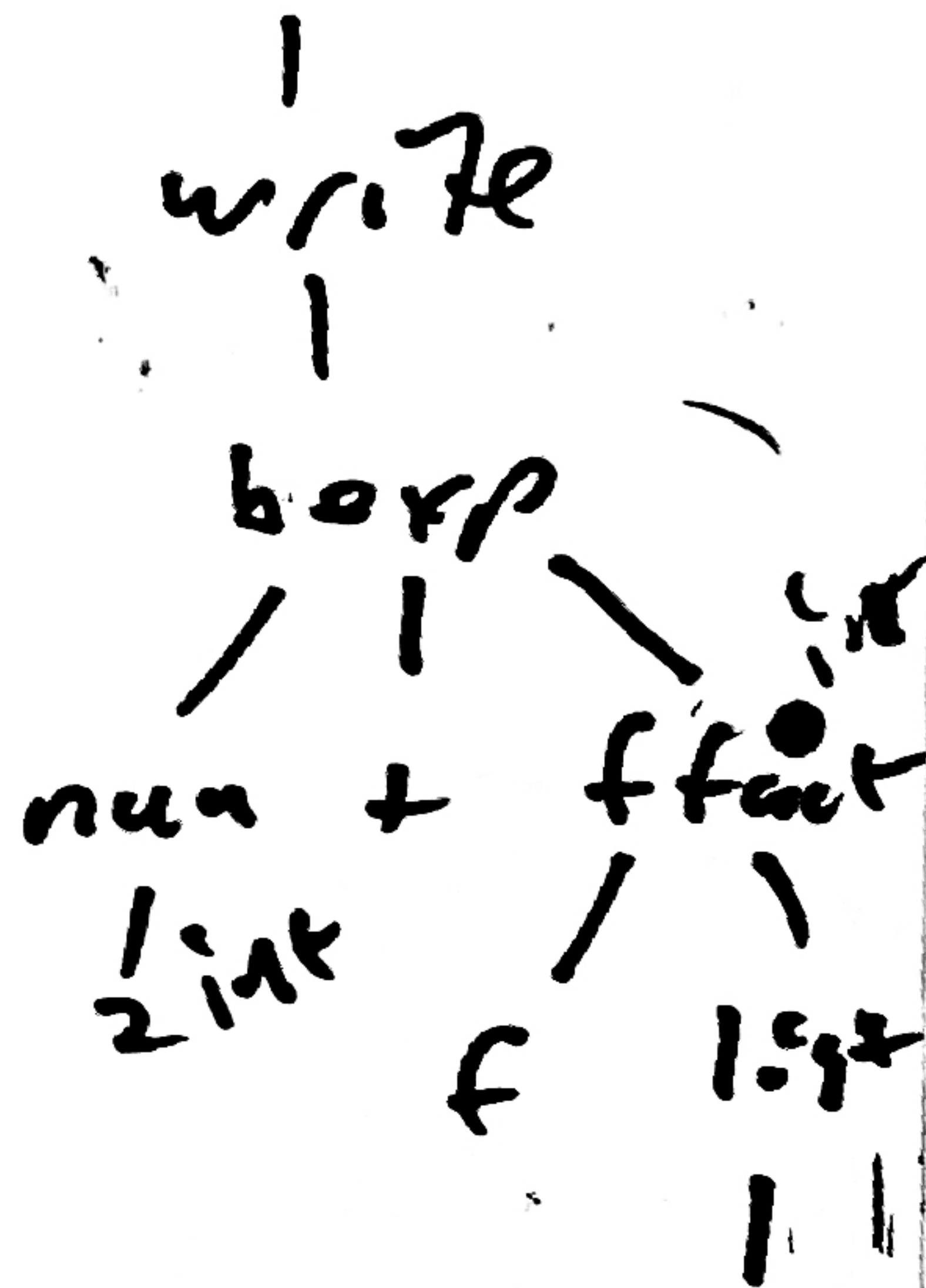
~~current = block~~
~~= f(block)~~
 = GLOBAL
 Progscope: GLOBAL
 Block



args
(int) → int



Statment



name type scope

name	type	scope
f	(int) → int	GLOBAL
x	int	GLOBAL. f
+	(int, int) → int	GLOBAL

~~W~~

(not in global table)
hardcoded)

num
int