

C++ Basics

(Part 1)

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Why you should prefer C++

(For Competitive Programming)

- Efficiency and Speed
- Most popular language for CP
- In-built Data Structures and Algorithms (STL)

Goal

To understand:

- Constants and datatypes in C++
- Input/Output in C++
- Various C++ operators
- Conditional statements
- Loops

Be able to write simple programs at the end, such as a prime number checker.

Simplest C++ program

```
#include <iostream>
using namespace std;

int main() {
    cout << "Hello world!" << endl;
}
```

Constants in C++

- Integer constants: 4 | 62 | -90
- Decimal constants: 3.14 | 12.0 | 0.33333
- Character constants: 'f' | '5' | '~' | '\n'
- String literal: "Hello :D" | "MyP@ssw0rd123!"

Output in C++

To output a value, we use the cout operator as follows: **cout << value;**

To print multiple values in the same line:
cout << value1 << value2 << value3;

To start printing in a new line: **endl** or **'\n'**

Arithmetic operators in C++

Arithmetic Operators:

- 1) + Addition
- 2) - Subtraction
- 3) * Multiplication
- 4) / Division (Quotient)
- 5) % Modulo (Remainder)

NOTE: C++ follows the BODMAS rule

Variables

Variables are containers that stores specific types of data. They can be modified with the assignment operator “=”

Syntax: `datatype variable_name = value;`

Variables

Variable names cannot:

- Have spaces (use underscore instead)
- Start with a digit
- Be reserved by the compiler
- Already taken by another variable (in the same scope)

NOTE: Keywords/Variables are case sensitive

Datatypes

Datatypes are used to set the “type” of a variable. For example, int is used to declare integer variables.

Two types of datatypes:

- Primitive datatypes
- Derived datatypes

Common Primitive datatypes

1. int (long long int, unsigned int, etc.)
2. char
3. bool
4. float (double, long double)
5. Special type: void

Common Derived datatypes

1. string
2. vector
3. map
4. set
5. priority_queue

Arithmetic Assignment Operators

1. +=
2. -=
3. *=
4. /=
5. %=

Unary Operators

Operators that only need one value/operand are called unary operators.

1. +
2. -
3. ++
4. --

Input in C++

To output a value, we use the cin operator as follows: **cin >> value;**

To print multiple values in the same line:
cin >> value1 >> value2 >> value3;

NOTE: Each value must be separated by a space or a new line when taking input.

Check your understanding - 1

1. How will you declare a character equal to exclamatory mark?
2. Take an integer input, and output the value multiplied by 7.
3. Take two values a , b as input, and output three values: $a+b$ and $a*b$ and a/b
 a/b should be a decimal, not an integer

Conditions and Relational Operators

Conditions return a boolean value depending on whether the expression is true or false.

Conditional operators:

`==, !=`

Relational operators:

`<, >, <=, >=`

Logical operators

Logical operators perform operations on boolean values or expressions that result in Boolean values.

1. “(expr1) && (expr2)” checks whether BOTH are true.
2. “(expr1) || (expr2)” checks whether EITHER one is true.
3. “!(expr)” returns the OPPOSITE of the result of “expr”

The operators are called AND, OR, NOT operators respectively

Conditional statements

Conditional statements execute a different block of code depending on the boolean value of a condition.

Syntax:

```
if (condition) {  
    // something  
} else if (another_condition) {  
    // something  
} else {  
    // something  
}
```

Check Your Understanding 2

1. Take input of 3 numbers x, y, z and output the maximum using if statements
2. Given marks of a student, grade them from A to D
 1. Between 0 and 30 -> D
 2. Between 30 and 65 -> C
 3. Between 65 and 90 -> B
 4. Between 90 and 100 -> A
 5. Output "Error" if less than 0 or greater than 100.

Loop

Loops are used to repeat a block of code until some condition is satisfied.

There are three types of loops in C++:

1. for loop
2. while loop
3. do-while loop

Loop (Miscellaneous)

- An iteration is defined as one time the loop gets executed. For example, 3rd iteration is the 3rd time the loop is run.
- “break” statement exits the current/innermost loop when executed.
- “continue” statement skips to the next iteration of the current/innermost loop when executed.

“for” loop

Syntax:

```
for (statement1; statement2; statement3) {  
    // Code here  
}
```

statement1: Executed once before start of loop.

statement2: Condition of the loop. Loop exits if false.

statement3: Executed after each iteration.

“while” loop

Syntax:

```
while (condition) {  
    // Code here  
}
```

Check if the condition is true and then execute the block of code. Repeat.

“do-while” loop

Syntax:

```
do {  
    // Code here  
} while (condition);
```

Execute the block of code and then check if the condition is true. Repeat.

Scope

A scope is a region of the program.

Every pair of curly braces creates a new scope.

The variables inside the scope cannot be used outside the scope.

Miscellaneous

- A loop inside another loop is called nested loops.

Syntax:

```
for (s1; s2; s3) {  
    for (s4; s5; s6) {  
        // Code here  
    }  
}
```

- Infinite loops are loops that run forever and never end (when the condition is always true)

goto statements

Goto/Jump statements are used to skip to another part of the code.

Considered as bad practice to use goto statements except if it used to exit from a nested loop.

Syntax:

```
label: // creates the label to skip to
```

```
goto label; // skips to the specific label
```

Check Your Understanding 3

1. Find the sum of the first N natural numbers (Using loops)

2. For the first N natural numbers:

If number is divisible by 3 and 5, print FizzBuzz

If number is divisible by 3, print Fizz

If number is divisible by 5, print Buzz

3. Print a N x M grid similar to the following:

1 2 3 4

5 6 7 8

9 10 11 12

Exercise

Write a program to take a number N as an input, and output whether it is a prime number or not.

(Do not worry about efficiency)

Resources

- <https://www.programiz.com/cpp-programming> (learning C++ in general)
- <https://www.programiz.com/cpp-programming#flow-control> (if-else and loops)
- <https://www.programiz.com/cpp-programming/nested-loops> (nested loops)
- <https://www.programiz.com/cpp-programming/goto> (goto statements)



Thank you!