

Introduction to Python

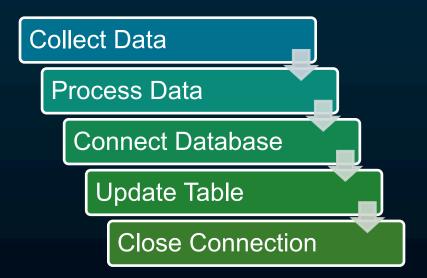
Basics of Python Programming Language

Day 4 | Duration: 2 Hours

The Zen of Python

"Simple is better than complex. Complex is better than complex." complicated."

- The Zen of Python (by Tim Peters)



Terminal Objectives

- To learn how to connect to database (MySQL & SQLite) using Python.
- We will learn to create Database. Compare syntax with other Database packages.
- To learn how to execute SQL queries to perform database transactions like DDL (CREATE) & DML (SELECT, UPDATE, INSERT, DELETE) etc. in Python.
- To learn how to write a program in Python to deal with Database.

Why to use Database?

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Processing queries and object management

Controlling redundancy and data inconsistency

Efficient memory management and indexing

Concurrency control and transaction management

Data security

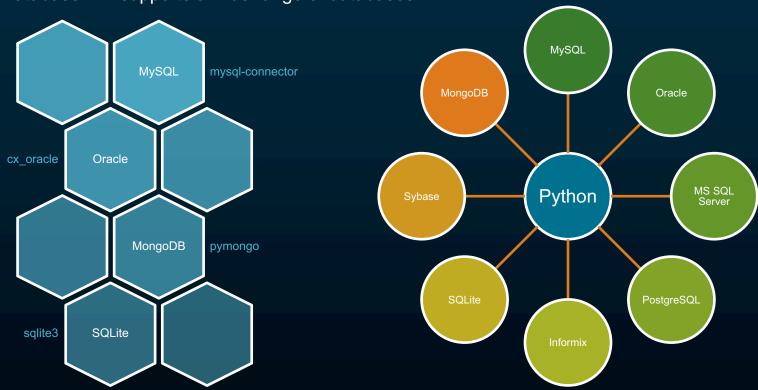
Integrated data

Topics to Cover

- Database Programming using Python
 - Connect to a Database
 - Create Database
 - Create Table
 - Select Record
 - Insert Record
 - Update Record
 - Delete Record

- In many programming languages, the developer needs to take care of the open and closed connections of the database, to avoid further exceptions and errors. But in Python, these things are taken care of.
- Python supports relational database systems.
- Python database APIs are compatible with various databases, so it is very easy to migrate and port database application interfaces.

Python Database API supports a wide range of databases.



DB-API (SQL-API) for Python

- Python DB-API is independent of any database engine, which enables you to write Python scripts to access any database engine.
- DB API implementation for *MySQL* is MySQLdb, mysql-connector.
- For PostgreSQL, it supports psycopg, PyGresQL & pyPgSQL.
- For Oracle dc_oracle2 and cx_oracle are very famous.
- For MongoDB its PyMongo.
- Pydb2 is the DB-API implementation for DB2 & for SQLite its sqlite3.
- Python's DB-API consists of connection objects, cursor objects, standard exceptions and some other module contents.

- Connection objects create a connection with the database and these are further used for different transactions. These connection objects are also used as representatives of the database session.
- Cursor is one of the powerful features of SQL. These are objects that are responsible for submitting various SQL statements to a database server.
- Exception handling is very easy in the Python DB-API module. We can place warnings and error handling messages in the programs.
- Python DB-API has various options to handle this, like Warning, InterfaceError, DatabaseError, IntegrityError, InternalError, NotSupportedError, ProgrammingError & OperationalError.

Warning	If there is any warning generated during SQL execution	
DatabaseError	Any transaction failure or connectivity error	
InterfaceError	Specially for type mismatch, wrong query syntax	
IntegrityError	If we try to enter duplicate records in the database	
InternalError	Some unexpected thing like disconnection, access issue	
NotSupportedError	Some operation that is not supported by the API	
ProgrammingError	If there are any programming errors like duplicate database creations	
OperationalError	If there are any operation errors like no databases selected	

- SQLite is a simple database system, which saves its data in regular data files or even in the internal memory of the computer, i.e. the RAM.
- It was developed for embedded applications, like Mozilla-Firefox (Bookmarks), Symbian OS or Android.
- SQLITE is "quite" fast, even though it uses a simple file. it can be used for large databases as well. If you want to use SQLite, you have to import the module sqlite3.

Connect to a SQLite Database: sqlite3.connect (<database>)

```
>>> import os, sqlite3
>>> dbPath = "D:/Academy"
>>> dbName = "MyDatabase.db"
>>> objConnection = sqlite3.connect(os.path.join(dbPath, dbName))
>>>
>>> import mysgl.connector
>>> pUser = "admin"
>>> pPass = "P@55w0rD"
>>> pDBName = "MvTestDB"
>>> OBJCONN = mysql.connector.connect(user=pUser, password=pPass,
                                      database=pDBName)
                                      database=pubname)
>>> import cx Oracle
>>> pUser = "admin"
>>> pPass = "P@55w0rD"
>>> pHost = '127.0.0.1:/orcl:'
>>> pDBName = "stageDB"
>>> con = cx Oracle.connect(pUser, pPass, pHost + pDBName)
>>> con = cx_oracte.connect(puser, prass, prost + pubname)
```

Connecting to SQLite

Connecting to MySQL

Connecting to Oracle

```
mysqlTest.py
import mysql.connector as MYSQL
class DBHandler:
    def init (self, pConnectParam):
        self.Username = pConnectParam.get('user')
        self.Password = pConnectParam.get('pass')
        self.DBName = pConnectParam.get('db')
        self.Host = pConnectParam.get('host')
        self.Connect = None
        self.dbConnect() # Invoke dbConnect() function
    def dbConnect(self):
        trv:
            self.Connect = MYSOL.connect(user = self.Username,
                                          password = self.Password,
                                         host = self.host,
                                         database = self.DBName)
            print('\nConnected to {0} successfully!'.format(self.DBName))
        except MYSQL.Error as e:
            print('\nMySQLDBError: Failed to connect!\nSee details: ' + str(e))
            print('\nError: Not able to connect due to unknown error!')
```

The connect () function creates a connection to the MySQL server and returns a MySQLConnection object.

The __init__() function of our DBHandler class initializes the connection parameters.

The dbConnect() function connects to the database and set the self.Connect attribute with the connection object.

```
def createTable(self, pTable):
    try:
        vSQLTxt = 'CREATE TABLE IF NOT EXISTS {0} (roll int(5), name varchar(50), marks int(3))'
        vCmd = vSOLTxt.format(pTable)
        vCursor = self.Connect.cursor() # Cursor object
        vCursor.execute(vCmd)
        vCursor.close()
        print('\nTable has been created successfully!')
    except MYSOL.Error as e:
        print('\nMySQLDBError: Failed to create table!\nSee details: ' + str(e))
    except:
        print('\nError: Not able to create table due to unknown error!')
```

The createTable() function creates a table (the table name is sent as argument) in the database using Create Table SQL.

The cursor() returns a cursor object (MySQLCursor object) which has an execute() method to execute SQL commands.

```
def insertRecords(self, pValues, pTable):
    try:
        vSQLTxt = "INSERT INTO {0} (roll, name, marks) VALUES ({1}, '{2}', {3})"
        vCmd = vSQLTxt.format(pTable, pValues[0], pValues[1], pValues[2])
        vCursor = self.Connect.cursor()
        vCursor.execute(vCmd)
        vCursor.close()
    except MYSQL.Error as e:
        self.Connect.rollback()
        print('\nMySOLDBError: Failed to insert record!\nSee details: ' + str(e))
        self.Connect.rollback()
        print('\nError: Not able to insert record due to unknown error!')
        self.Connect.commit()
        print('\n1 row added successfully!')
```

The insertTable() function formats an insert query using parameters sent as argument.

Then the execute ()
method to execute
SQL commands (an
insert query).
If there is any error
then rollback ()
else commit () is
called to do a rollback
or commit respectively

```
def updateRecords(self, pValues, pTable):
   vRowAffected = 0
   trv:
       vSQLTxt = "UPDATE {0} SET marks = {1} WHERE roll = {2}"
       vCmd = vSQLTxt.format(pTable, pValues[0], pValues[1])
       vCursor = self.Connect.cursor()
       vRowAffected = vCursor.execute(vCmd) # returns the no. of rows affected
       vCursor.close()
    except MYSQL.Error as e:
        self.Connect.rollback()
       print('\nMySOLDBError: Failed to update record!\nSee details: ' + str(e))
       self.Connect.rollback()
        print('\nError: Not able to update record due to unknown error!')
        self.Connect.commit()
        print('\n{0} row(s) updated successfully!'.format(vRowAffected))
```

The updateTable() function formats an update query using parameters sent as argument.

Then the execute () method to execute SQL commands (an update query).

The execute() function also returns the number of rows affected.

```
def fetchRecords(self, pTable):
    try:
        vSQLTxt = 'SELECT * FROM {0}'
        vCmd = vSQLTxt.format(pTable)
        vCursor = self.Connect.cursor()
        vCursor.execute(vCmd)
        print('Fetched result:-')
        for vRow in vCursor:
            print('\nRoll No: ', vRow[0])
            print('Name: ', vRow[1])
            print('Marks: ', vRow[2])
        vCursor.close()
    except MYSQL.Error as e:
        print('\nMySQLDBError: Failed to fetch record!\nSee details: ' + str(e))
    except:
        print('\nError: Not able to fetch record due to unknown error!')
```

The fetchRecords () function formats a select query using parameters sent as argument.

Then the execute () method to execute SQL commands (an update query).

Use loops to iterate over cursor object.

The main () function has created an object of our dbHandler class and invoked the methods using obj.<method> notation and passed the required parameters.



```
mysqlTest.py
def main():
        vTableName = 'student'
        vConnectConfig = {
            'user': 'admin'.
            'pass': 'P@55w0Rd',
            'db': 'dbSchoolMgt',
            'host': '127.0.0.1'
        objMyDatabase = DBHandler(vConnectConfig)
        obiMyDatabase.createTable(vTableName)
        while True:
            vParam = list()
            vParam.append(input('\nEnter Roll No: '))
            vParam.append(input('Enter Name: '))
            vParam.append(input('Enter Marks: '))
            objMyDatabase.insertRecords(vParam, vTableName)
            if input('Want to add more records? [y/n]: ').upper() == 'N':
        objMyDatabase.fetchRecords(vTableName)
        vParam = list()
        vParam.append(input('\nEnter Roll No. to update: ' ))
        vParam.append(input('Enter New Marks: '))
        objMyDatabase.updateRecords(vParam, vTableName)
        objMyDatabase.fetchRecords()
    except Exception as e:
        print('\nMain.Error: Some error occurred!\nSee details: ', str(e))
main()
```

Activities

1) Write a program to store employee id (AUTO) INCREMENT), name, salary, design, project in a database table. During inserting, generate a random password for him/her and store it along with other fields. Display the records in console and also keep functionality to save the displayed result into a file (user choice). Make good formatting to print the data inside the file. Keep functionality to pick records from a formatted file for bulk insert. For delete query remove the record and generate a single log file for all deleted records.

Summary

- Python has its own DB-API to support the database programming.
- We can use Python to deal with all the major DBMS packages.
- We will get separate modules for each DBMS and we can install them as external library and import them in our script.
- The connect() function helps to connects to the database and returns a connection-object.
- The connection-object.cursor() returns a cursor which has an execute() function to execute SQL queries.

Check on learning

- ✓ We have learnt how to connect to database (MySQL & SQLite) using Python.
- ✓ We also learnt to create Database & Table.
- ✓ We can now execute SQL queries to perform database transactions like SELECT, UPDATE, INSERT, DELETE etc. in Python.
- ✓ We have learnt how to write a complete program in Python to deal with Database.

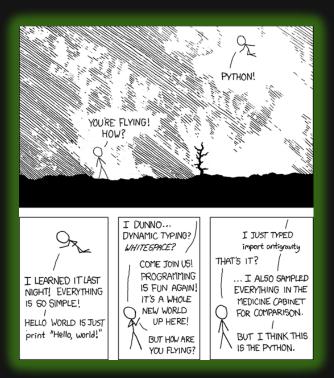
Links

- https://www.sqlite.org/docs.html
- https://dev.mysql.com/doc/connector-python/en/

Hello, World! This is.. 🧞

It is the extensive library of Python that make programming

easier. Agree?



Thank you

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