

Lesson 4: Spark Internals

4.4 RDD Deep Dive: Dependencies and Lineage

Functions Revisited

```
import random  
flips = 1000000
```

```
# lazy eval  
coins = xrange(flips)
```

nothing runs here

```
# lazy eval, nothing executed  
heads_rdd = sc.parallelize(coins) \  
    .map(lambda i: random.random()) \  
    .filter(lambda r: r < 0.51)
```

```
head_count = heads_rdd.count()
```

Everything runs here



What is an RDD?

An *Abstraction!*



What is an RDD?

Lineage (required)

1. Set of **partitions** for current RDD (data)
2. List of **dependencies**
3. Function to **compute** partitions (functional paradigm)
4. **Partitioner** to optimize execution
5. Potential **preferred location** for partitions



Optimization (optional)

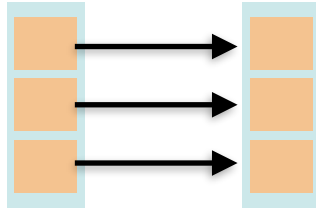
RDD as an interface

<i>Operation</i>	<i>Meaning</i>
<code>partitions()</code>	Return a list of <code>Partition</code> objects
<code>dependencies()</code>	Return a list of dependencies
<code>compute(p, parent)</code>	Compute the elements of <code>Partition p</code> given its <code>parent</code> <code>Partitions</code>
<code>partitioner()</code>	Return metadata specifying whether this RDD is hash/range partitioned
<code>preferredLocations(p)</code>	List nodes where <code>Partition p</code> can be accessed quicker due to data locality

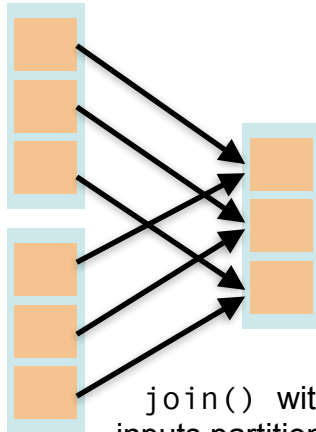


Partition Dependencies

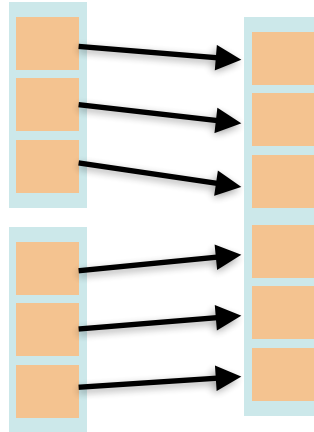
Narrow (can pipeline)



`map()`, `filter()`

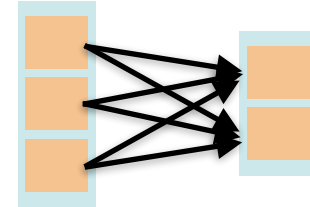


`join()` with
inputs partitioned



`union()`

Wide (shuffle)



`groupByKey()`



`join()` without
partitioning



Partition Dependencies

