## **SEMESTER PROJECT**

#### ONLINE BOOKSTORE

A simple project for an online bookstore implementing following basic features : (Online evaluation for semester project of Java Full-Stack Programming)

- 1. A simple authentication system
- 2. Book Inventory
- 3. Book Purchase
- 4. Admin Panel
- 5. Renting Books \* [Iteration 2]
- 6. Payment Gateway \* [ Iteration 3 ]

#### TECHNOLOGY STACK

Front-end: HTML/CSS/JS

Back-end : Java [ Rest API + Server ]

Database : MySQL

Auth : Normal \* [ Iteration 3 - JWT Auth ]

#### TEAM COMPOSITION

1. Aditya Thakur [Backend]

2. Harsh Srivatsava [Frontend + Integration]

3. Tanisha Bansal [Frontend]

4. Shivangi Yadav [Frontend]

# **DBMS DESIGN**

# Table Schemas:

#### 1. USERS

Id	email	password	timestamp
Integer	String ( U.C. )	String ( U.C. )	LONG
{ UUID } **	[ PRIMARY]	[ PRIVATE ]	{ Epoch Timestamp }

## 2. LOGS \* [Iteration 3+]

name	timestamp	email
String [ Activity Nature ]	LONG { Epoch Timestamp }	String

#### 3. INVENTORY

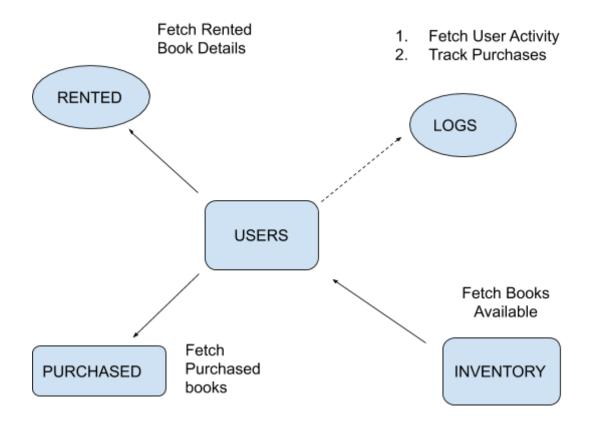
bookld	name	quantity	rented * [ 2 ]
Integer [PRIMARY]	String	Integer	Integer { OPTIONAL }

#### 4. PURCHASED

bookld	timestamp	email	quantity
INTEGER	LONG { Epoch Timestamp }	String	Integer

## 5. RENTED \* [Iteration 2]

rented	bookld	Email
TIMESTAMP	Integer	String



A Simple blueprint to depict the nature of operations to be performed on DBMS Server

## Working Project Code:

https://github.com/Accelerator-One/java-online-bookstore

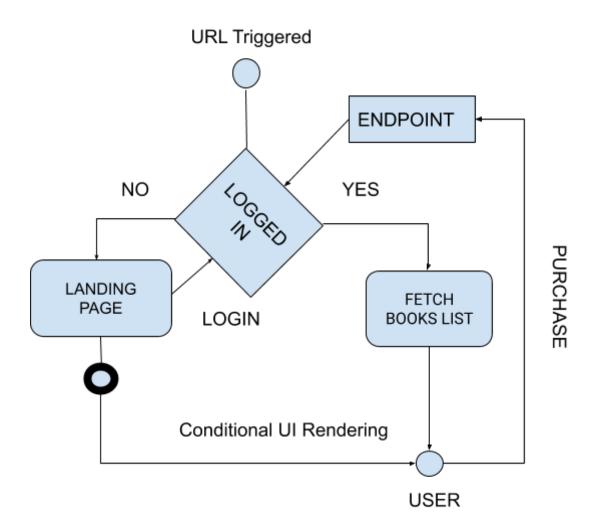
## Dependencies:

Check out **README.md** for more details on dependencies and test-cases.

#### LICENSE:

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## **IMPLEMENTATION:**



## **REFERENCES:**

- https://spring.io/guides
- https://docs.oracle.com/en/java/
- Stack-Overflow (during implementation errors)