Yes We Code!

Module

Games

Choose a Lesson
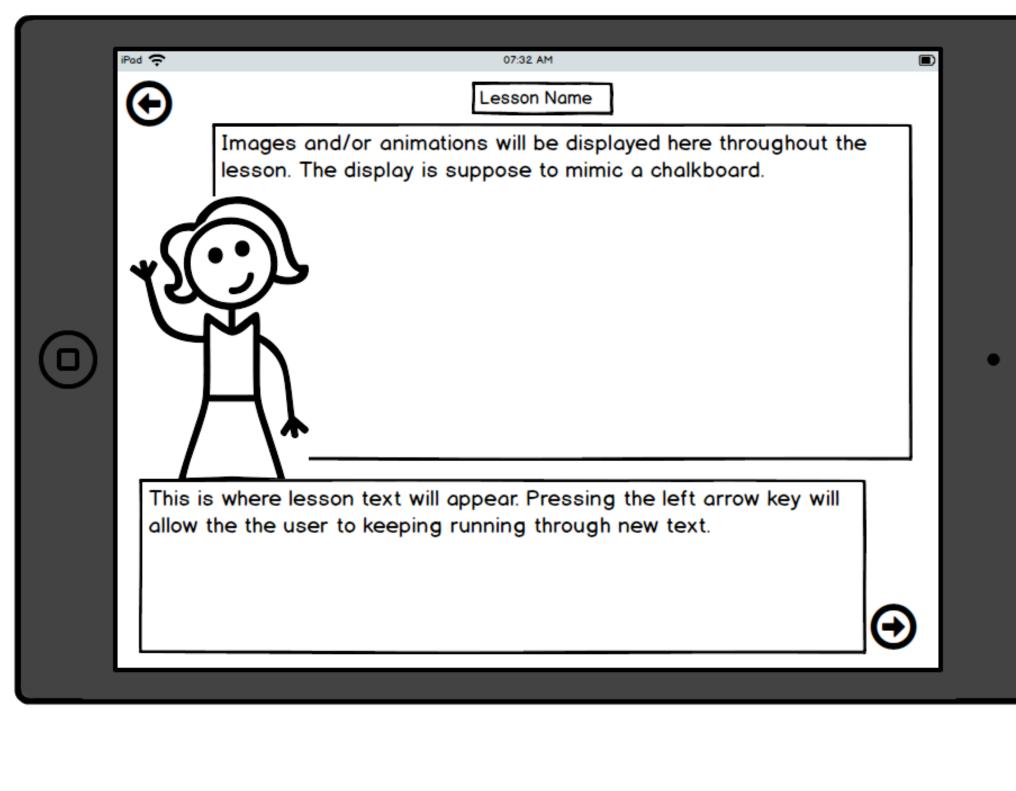
←

What is Coding?
Variables
If Else Statements
Loops
Methods
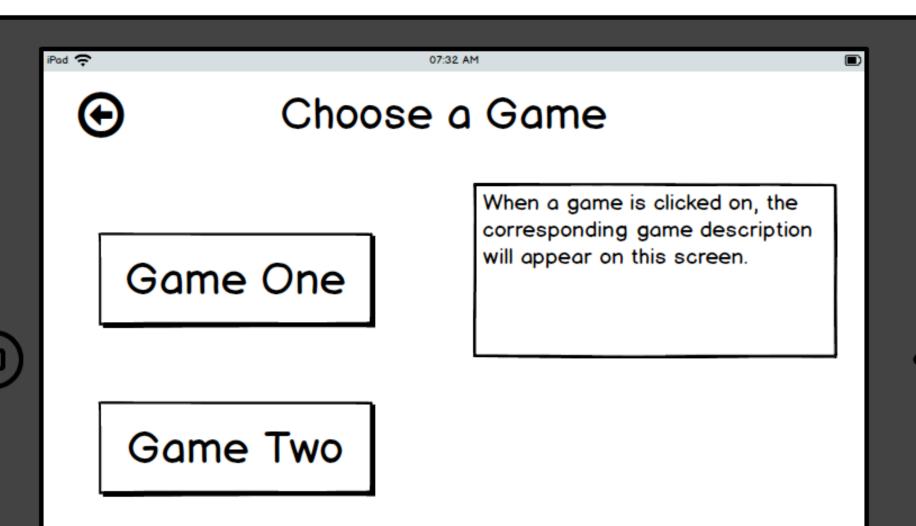Put it All Together

When a lesson is clicked on, a lesson description will appear on this screen.

Start!

Lesson Name

Images and/or animations will be displayed here throughout the lesson. The display is suppose to mimic a chalkboard.

This is where lesson text will appear. Pressing the left arrow key will allow the the user to keeping running through new text.

← Choose a Game

Game One

When a game is clicked on, the corresponding game description will appear on this screen.

Game Two

Start!

← **Music Game** 🔁

E G B D F
▲

Sound \ Beat \ Method

▶

User will drag/select items from the folder on the left and place them here in correct order to play the right notes. They will press the play button to here if they are correct.

An image will appear to the right of the screen that deals with the question being asked in this textbox. The user will then have to choose one of the multiple choice options below to answer.

A: One

B: Two

C: Three

D: Four

Score:

80