

Question 01: Write an algorithm, draw a flowchart and program to convert a binary decimal number to its equivalent decimal number.

Answer:

Algorithm to Convert Binary to Decimal

Start.

Initialize decimalNum = 0, base = 1.

Read binaryNum.

Loop while binaryNum > 0:

remainder = binaryNum % 10

decimalNum += remainder * base

binaryNum /= 10

base *= 2

Print decimalNum.

Stop.

Flowchart

Program to Convert Binary to Decimal

C

```
#include <stdio.h>

int main() {
    long long binaryNum;
    int decimalNum = 0, remainder, base = 1;
    printf("Enter a binary number:");
    scanf("%lld", &binaryNum);
    while (binaryNum > 0) {
        remainder = binaryNum % 10;
        decimalNum += remainder * base;
        binaryNum /= 10;
        base *= 2;
    }
    printf("Equivalent decimal number: %d\n", decimalNum);
    return 0;
}
```

Question no 2: Write an algorithm and use the concept of program in C, to generate progress report of student for all its 4 terms (the class is of 20 students) Assumptions necessary.

Answer:

Algorithm to Generate Student Progress Report
Start.

Define Student structure: studentID, name[50], marks

Declare class x[20] of Student type.

For each student (0 to 19):

Read ID, Name.

For each term (0 to 3):

Initialize totalMarks[term] = 0.

For each subject (0 to 4):

Read mark.

Add mark to totalMarks[term].

Calculate percentage[term] = (float) totalMarks[term] / subjects * 100 mark each, total 500).

For each student (0 to 9):

Print ID, Name.

For each term (0 to 3):

Print Term#, TotalMarks, Percentage.

Stop.

C Program to Generate Progress Report using Structure

```
#include <stdio.h>
```

```
#include <string.h>
```

```
struct Student {
```

```
int studentID;
```

```
char name[50];
```

```
int marks[4][5];
```

```
int totalMarks[4];
```



```
float percentage[4];
```

```
};
```

```
int main() {
```

```
const int NUM_STUDENTS = 20;
```

```
const int NUM_TERMS = 4;
```

```
const int NUM_SUBJECTS = 5;
```

```
struct Student classX[ NUM_STUDENTS ];
```

```
printf("Enter Student Data and Marks --\n");
```

```
for (int i = 0; i < NUM_STUDENTS; i++) {
```

```
    printf("\nEnter details for student %d:\n", i+1);
```

```
    printf("Student ID:");
```

```
    scanf("%d", &classX[i].studentID);
```

```
    getchar();
```

```
    printf("Name:");
```

```
    fgets(classX[i].name, sizeof(classX[i].name), stdin);
```

```
    classX[i].name[strlen(classX[i].name, "\n")] = 0;
```

```

for(int j=0 ; j<NUM_TERMS; j++){
    classX[i]totalMarks[j]=0;
    printf("Enter marks for %s for Term %d (out of) 100 per
        subject):\n", classX[i]name, j+ );
    for(int k=0 ; k<NUM_SUBJECTS; k++){
        printf("Subject %d:", k+ );
        scanf("%d", &classX[i]marks[j][k]);
        classX[i]totalMarks[j]+=classX[i]marks[j][k];
    }
    classX[i]percentage[j]=(float)classX[i]totalMarks[j]
        (NUM_SUBJECTS*100)*100;
    }
}

printf("\n\n---ClassX Progress Report---\n");
for(int i=0 ; i<NUM_STUDENTS; i++){
    printf("\n---\n");

```

```

printf("StudentID:%d\n", classX[i].studentID);
printf("Name:%s\n", classX[i].name);
for(int j=0; j<NUM_TERMS; j++) {
    printf("Term%d:\n", j+1);
    printf("TotalMarks:%d/%d\n", classX[i].totalMarks,
        NUM_SUBJECTS*100);
    printf("Percentage:%2.4f%%\n", classX[i].percentage);
    printf("\n");
}
}
return 0;
}

```

Questionn03: Write a C program to generate the follow

*

**

* * * *

* * * * *

Answer:

C Program to Generate Pattern

C

```
#include <stdio.h>
```

```
int main() {
```

```
int rows = 5;
```

```
for (int i = 1; i <= rows; i++) {
```

```
for (int j = 1; j <= i; j++) {
```

```
printf("* ");
```

```
}
```

```
printf("\n");
```

```
}
```

```
return 0;
```

```
}
```


Question no 4 : Write a C program to perform the following operation $D = A * (B + C)$, where A, B and C are matrices of (3×3) size and resultant matrix.

Answer:

C program for Matrix operations $D = A * (B + C)$

```
#include <stdio.h>
```

```
#define SIZE 3
```

```
void readMatrix(int matrix[SIZE][SIZE], char name)
```

```
{ printf("Enter elements for Matrix %c: \n", name);
```

```
for(int i=0; i<SIZE; i++){
```

```
for(int j=0; j<SIZE; j++){
```

```
printf("Enter element [%d][%d]:", i, j);
```

```
scanf("%d", &matrix[i][j]);
```

```
}
```

```
}
```

```
}
```

```
void printMatrix(int matrix[SIZE][SIZE], char name)
{
    printf("\nMatrix%(\n", name);
    for(int i=0 ; i<SIZE; i++){
        for(int j=0 ; j<SIZE; j++){
            printf("%5d", matrix[i][j]);
        }
        printf("\n");
    }
}
```

```
void addMatrices(int mat1 [SIZE][SIZE], int mat2 [S
{
    for(int i=0 ; i<SIZE; i++){
        for(int j=0 ; j<SIZE; j++){
            result[i][j]=mat1[i][j]+mat2[i][j];
        }
    }
}
```

```

void multiplyMatrices(int mat1[SIZE][SIZE], int mat2[SIZE][SIZE], int result[SIZE][SIZE]) {
    for (int i = 0; i < SIZE; i++) {
        for (int j = 0; j < SIZE; j++) {
            result[i][j] = 0;
            for (int k = 0; k < SIZE; k++) {
                result[i][j] += mat1[i][k] * mat2[k][j];
            }
        }
    }
}

int main() {
    int A[SIZE][SIZE], B[SIZE][SIZE], C[SIZE][SIZE];
    int sumB[SIZE][SIZE];
    int D[SIZE][SIZE];
    readMatrix(A, A);
    readMatrix(B, B);

```

```
readMatrix(C,C);
```

```
addMatrices(B,C,sumBC);
```

```
printf("\n--IntermediateResult(B+C)--");
```

```
printMatrix(sumBC,S);
```

```
multiplyMatrices(A,sumBC,D);
```

```
printf("\n--FinalResultD=A*(B+C)--");
```

```
printMatrix(D,D);
```

```
return 0;
```

```
}
```

Question no 5: Use the concept of File Handling, to write a C, to collect a list of N numbers in a file, and separate them from the given list of N numbers, and put them in two separate even file and odd file, respectively.

Answer:

Algorithm for Separating Even/Odd Number in Files

Start.

Declare file pointers: input_file, even_file, odd_file.

Declare variables: N (number of elements), num (current number).

Open input_file in write mode ("w").

Prompt user for N numbers.

For i from 0 to $N-1$:

 Read num .

 Write num to input_file.

Close input_file.

Open input_file in read mode ("r").

Open even_file in write mode ("w").

Open odd_file in write mode ("w").

Loop while $fscanf$ successfully reads a number from input_file.

 If $num \% 2 == 0$: write num to even_file.

 Else: write num to odd_file.

Close all files.

Stop.

C Program for Separating Even/Odd Numbers in Files
(

```
#include <stdio.h>
```

```
#include <stdlib.h> // for exit()
```

```
int main() {
```

```
FILE* input_file, * even_file, * odd_file;
```

```
int N, num;
```

```
// Create input.txt and populate it with N numbers
```

```
input_file = fopen("input.txt", "w");
```

```
if (input_file == NULL) {
```

```
    perror("Error creating input.txt");
```

```
    return;
```

```
}
```

```
printf("Enter the number of integers (N): ");
```

```
scanf("%d", &N);
```

```
printf("Enter %d integers:\n", N);
```

```

for(int i=0 ; i<N ; i++) {
scanf("%d", &num);

fprintf(input_file, "%d\n", num);
}

fclose(input_file);

printf("Numbers writtentointext\n");
//Open files for reading and writing even/odd numbers
input_file=fopen("input.txt", "r");
even_file=fopen("even_file.txt", "w");
odd_file=fopen("odd_file.txt", "w");
if(input_file==NULL || even_file==NULL || odd_file==NULL)
return("Error opening files");
return ;
}

//Read from input file and separate numbers
while(fscanf(input_file, "%d", &num) == 1) {

```

```
if(num%2==0){
```

```
fprintf(even_file, "%d\n", num);
```

```
}else{
```

```
fprintf(odd_file, "%d\n", num);
```

```
}
```

```
}
```

```
printf("Numbers separated into even_file.txt and odd
```

```
/close all files
```

```
fclose(input_file);
```

```
fclose(even_file);
```

```
fclose(odd_file);
```

```
return 0;
```

```
}
```

Question no 6: Write Python code to perform the following

first.txt to second.txt (ii) Reading a file (iii) Writing in

into a file

Answer:

Python Code for File Operations

Python

(i) Copy content of file first.txt to second.txt

try:

with open("first.txt", "w") as f_first:

f_first.write("This is the content of first.txt\nLine 2")

with open("first.txt", "r") as f_in:

content = f_in.read()

with open("second.txt", "w") as f_out:

f_out.write(content)

print("Content copied from first.txt to second.txt")

except FileNotFoundError:

print("Error: first.txt not found for copying.")

(ii) Reading a file (eg, second.txt)

try:

```
with open("second.txt", "r") as f_read:
```

```
    print("\n---Reading second.txt---")
```

```
    print(f_read.read())
```

```
except FileNotFoundError:
```

```
    print("Error: second.txt not found for reading")
```

```
#(iii) Writing into a file (overwrites existing content)
```

```
with open("output.txt", "w") as f_write:
```

```
    f_write.write("This is new content written to output.txt")
```

```
    f_write.write("This line overwrites previous content\n")
```

```
    print("\nNew content written to output.txt")
```

```
#(iv) Appending into a file
```

```
with open("output.txt", "a") as f_append:
```

```
    f_append.write("This line is appended to output.txt\n")
```

```
    f_append.write("Another appended line\n")
```

```
    print("Content appended to output.txt")
```

```
# Verify appended content by reading output.txt
```

try:

with open("output.txt", "a") as f_verify:

print("\n---Verifying output.txt after append---")

print(f_verify.read())

except FileNotFoundError:

print("Error: output.txt not found for verification")

Question no 7: Write an algorithm to find the slope of a line

endpoint coordinates are (x_1, y_1) and (x_2, y_2) . The algo

slope is positive, negative or zero. Transform your algo

Answer:

Algorithm to Find Slope and Its Sign

Start.

Input x_1, y_1, x_2, y_2 .

Check for vertical line: If $x_2 - x_1 == 0$:

If $y_2 - y_1 == 0$: Print "Slope is undefined (points are identical)"

Else: Print "Slope is undefined (vertical line)"

Go to step 7.

Calculate slope: $\text{slope} = (y_2 - y_1) / (x_2 - x_1)$.

Determine slope sign:

If $\text{slope} > 0$: Print "Slope is positive".

Else if $\text{slope} < 0$: Print "Slope is negative".

Else ($\text{slope} == 0$): Print "Slope is zero".

Print "Calculated slope:", slope.

Stop.

Python Program for Slope Calculation

Python

```
def calculate_slope_and_sign(x1, y1, x2, y2):
```

```
    """
```

```
    Calculate the slope of a line segment and determine if it is
    negative, or zero.
```

```
    Handles vertical lines.
```

```
    """
```


$\text{delta_x} = x_2 - x_1$

$\text{delta_y} = y_2 - y_1$

if $\text{delta_x} == 0$:

if $\text{delta_y} == 0$:

print("Slope is undefined (points are identical)")

else:

print("Slope is undefined (vertical line)")

return None # Return None for undefined slope

else:

$\text{slope} = \text{delta_y} / \text{delta_x}$

print(f"Calculated slope: {slope}")

if $\text{slope} > 0$:

print("Slope is positive")

elif $\text{slope} < 0$:

print("Slope is negative")

else:

```
print("Slope is zero")
```

```
return slope
```

```
#Tryouts
```

```
print("--TestCase 1: Positive Slope--")
```

```
calculate_slope_and_sign(1, 2, 3, 4) #Slope = (4 - 2)
```

```
print("\n--TestCase 2: Negative Slope--")
```

```
calculate_slope_and_sign(1, 4, 3, 2) #Slope = (2 - 4)
```

```
print("\n--TestCase 3: Zero Slope (Horizontal Line)--")
```

```
calculate_slope_and_sign(1, 2, 5, 2) #Slope = (2 - 2)
```

```
print("\n--TestCase 4: Undefined Slope (Vertical Line)--")
```

```
calculate_slope_and_sign(2, 1, 2, 5) #Slope = (5 - 1) /
```

```
print("\n--TestCase 5: Undefined Slope (Identical Points)--")
```

```
calculate_slope_and_sign(2, 2, 2, 2) #Slope = (2 - 2) /
```

questionno8: Write a programme in Python to create a package

3 module in it named cube, cuboid and sphere each having a

Volume of cube, cuboid and sphere respectively. Import the

location and use the functions. Assumptions can be made in your program with suitable comments to improve readability.

Answer:

Python Program for Volume Package

Directory Structure:

my_project/

main_prog.py

Volume/

__init__.py

Cube.py

Cuboid.py

Sphere.py

Content of Volume/__init__.py (Empty or can list modules)

Python

This file makes Volume a Python package.

It can be empty, or you can import specific functions

#omit sub module to make them directly accessible

#For this example, we'll keep it simple and just make it a p

Content of volume/cube.py:

Python

#volume/cube.py

def calculate_cube_volume(side):

"""

Calculate the volume of a cube.

Args:

side (float or int): The length of one side of the cube.

Returns:

float: The volume of the cube.

"""

return side ** 3

if __name__ == '__main__':

#Example usage when running this module directly


```
print(f"Volume of cube with side 5: {calculate_cube_v
```

Content of Volume Cuboid.py:

Python

```
# Volume Cuboid.py
```

```
def calculate_cuboid_volume(length, width, height):
```

```
    """
```

```
    Calculate the volume of a cuboid.
```

```
    Args:
```

```
    length (float or int): The length of the cuboid.
```

```
    width (float or int): The width of the cuboid.
```

```
    height (float or int): The height of the cuboid.
```

```
    Returns:
```

```
    float: The volume of the cuboid.
```

```
    """
```

```
    return length * width * height
```

```
if __name__ == '__main__':
```

```
    # Example usage when running this module directly
```

```
print(f"Volume of Cuboid 2 x 3 x 4 : calculate_cuboid_
```

Content of Volume/Sphere.py:

Python

```
#Volume/Sphere.py
```

```
import math
```

```
def calculate_sphere_volume(radius):
```

```
    """
```

Calculate the volume of a sphere.

Args:

radius (float or int): The radius of the sphere.

Returns:

float: The volume of the sphere.

```
    """
```

```
    return (4 / 3) * math.pi * (radius ** 3)
```

```
if __name__ == '__main__':
```

```
#Example usage when running this module directly
```

```
print(f"Volume of sphere with radius 3 : {calculate_sphere_volume(3)}")
```

Content of main_program.py (separate location, import from main_program.py)

```
# main_program.py
```

```
# This script demonstrates how to import and use functions from a module
```

```
# Option 1: Import specific functions from modules
```

```
from VolumeCube import calculate_cube_volume
```

```
from VolumeCuboid import calculate_cuboid_volume
```

```
from VolumeSphere import calculate_sphere_volume
```

```
print("Calculating volumes using imported functions")
```

```
# Use the imported functions
```

```
cube_vol = calculate_cube_volume(7)
```

```
print(f"Volume of Cube (side 7): {cube_vol}")
```

```
cuboid_vol = calculate_cuboid_volume(4, 5, 6)
```

```
print(f"Volume of Cuboid (4 x 5 x 6): {cuboid_vol}")
```

```
sphere_vol = calculate_sphere_volume(3.5)
```



```

print(f"Volume of Sphere(radius 35): {sphere_vol:2f}")
# Option 2: Import the entire module (less common for)
# import VolumeCube
# import VolumeCuboid
# import VolumeSphere

# print("\n - Calculating volumes using module obje
# cube_vol_alt = VolumeCube.calculate_cube_volume(2)
# print(f"Volume of Cube(side 2): {cube_vol_alt}")
# cuboid_vol_alt = VolumeCuboid.calculate_cuboid_vol
# print(f"Volume of Cuboid( ) x2 x3): {cuboid_vol_alt}")
# sphere_vol_alt = VolumeSphere.calculate_sphere_volu
# print(f"Volume of Sphere(radius ) : {sphere_vol_al

```

Question no 9: Write a program in Python to perform the following tasks:

- To find square root of numbers in a list using lambda function.
- To display first n lines from a file, where n is given by user.
- To display size of a file in bytes.

To display frequency of each word in a file.

Answer:

Python Program for Various Operations

Python

```
import math
```

```
import os # For filesize
```

```
# --1 Find square root of numbers in a list using lambda
```

```
numbers = [1, 4, 9, 16, 25, 36, 49, 64, 81, 100]
```

```
# Use map with the lambda function to apply sqrt to each element
```

```
square_roots = list(map(lambda x: math.sqrt(x), numbers))
```

```
print(f"Original numbers: {numbers}")
```

```
print(f"Square roots (using lambda): {square_roots}")
```

```
# --2 Display first n lines from a file--
```

```
# Create a dummy file for demonstration
```

```
with open("sample_lines.txt", "w") as f:
```

```
    f.write("Line: Hello world\n")
```

```

fwrite("Line2:Pythonprogramming\n")
fwrite("Line3:Filehandlingexample\n")
fwrite("Line4:Morelinesfollow\n")
fwrite("Line5:Endofsamplefile\n")

file_name_lines="sample_lines.txt"

try:

n_lines=int(input("\nEnter number of lines to display
"))

with open(file_name_lines,"r") as f:

for i, line in enumerate(f):

if i < n_lines:

print(line.strip()) #strip() removes newline character

else:

break

except FileNotFoundError:

print(f"Error: {file_name_lines} not found")

```

except ValueError:

print("Invalid input for number of lines. Please enter a

— 3 Display size of a file in bytes —

file_name_size = "sample_line.txt" # Using the previous

try:

file_size = os.path.getsize(file_name_size)

print(f"\nSize of {file_name_size} {file_size} bytes")

except FileNotFoundError:

print(f"Error: {file_name_size} not found to check size

— 4 Display frequency of each word in a file —

Create another dummy file for word frequency

with open("word_freq_sample.txt", "w") as f:

f.write("Python is a great language for python programming

f.write("Learning Python is rewarding. Is Python easy?"

file_name_freq = "word_freq_sample.txt"

word_frequency = {}

try:

```
with open(file_name_freq, "r") as f:
```

```
text = f.read().lower() # Read content and convert to lower
```

```
# Remove punctuation and split into words
```

```
words = text.replace(" ", "").replace(",", "").replace("?", "").split()
```

```
for word in words:
```

```
word_frequency[word] = word_frequency.get(word, 0) + 1
```

```
print(f"\nWord frequency in {file_name_freq}")
```

```
for word, count in word_frequency.items():
```

```
print(f"{word} {count}")
```

```
except FileNotFoundError:
```

```
print(f"Error: {file_name_freq} not found for word")
```

Question no. 0 : What are Co-routines? How Co-routines differ from routines?

Question no. 1 : What are Co-routines? How Co-routines differ from routines?

Answer:

Answer:

Coroutines, Threads, and Multi-tasking

Coroutines: Coroutines are functions that can be paused and resumed, allowing for cooperative multitasking, meaning the execution of a function is paused at certain points (using `yield` or `await` in Python) and later resumed. They manage their own yielding of control, typically using `yield` or `await`.
Coroutines vs Threads:

When contrasting coroutines and threads, the fundamental difference lies in their approach to concurrency and how they achieve it. Threads are a traditional, operating-system level form of concurrency, where each thread is an independent execution unit managed by the OS scheduler. The OS must switch between threads (pre-emptive multitasking). This works well for multi-processor systems, but comes with overhead: creating and managing threads is expensive in terms of memory and CPU cycles, and they introduce race conditions and locks for shared data, as multiple threads can execute simultaneously. In contrast, coroutines offer a lighter-weight form of concurrency. They are functions whose execution can be paused and resumed, allowing for cooperative multitasking. Coroutines do not have the overhead of threads and do not require locks for shared data, as they execute sequentially within a single thread.

specific points, allowing for cooperative multitasking.

"cooperative": coroutines explicitly yield control back to the scheduler when they encounter a blocking operation (like I/O), allowing the scheduler to run other tasks.

This means only one coroutine runs at a time within a single task. This eliminates the need for complex locks for shared data (unless explicitly implemented within coroutines). Coroutines are significantly cheaper than threads, making them ideal for I/O-bound tasks where the task spends most of its time waiting, but they don't provide true parallelism.

How Coroutines Support Cooperative Multitasking in Python
Python's coroutines are implemented using `async def` and `await`, or older `yield from`.

Cooperative multitasking by explicitly ceding control. When a coroutine reaches a `yield` expression, it pauses its execution and returns control to the event loop.

The event loop can then pick another coroutine that is ready to run.

This allows for multiple "tasks" to make progress concurrently without the overhead of context switching between OS threads. This is particularly useful for I/O-bound operations.

where a task spends most of its time waiting for I/O.

Subroutines vs Coroutines

When distinguishing between coroutines and subroutines, their control flow and state management capabilities are key. A typical function or method in most programming languages follows a LIFO (Last In, First Out) execution model, always returning control to its caller. Its local state is generally destroyed upon completion, with a single entry point and a single exit point. Conversely, a coroutine of a subroutine that allows for multiple entry and exit points, pausing execution at any point within its execution (using constructs like `yield` to return control to its caller, but crucially, it retains its execution context) when it yields. When resumed, it continues precisely where it left off, rather than starting from the beginning. This "resume" capability makes coroutines suitable for managing complex, non-blocking operations, whereas subroutines are better suited for sequential tasks.

