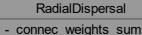
Dispersal # disp_rate # max_disp # connec_indices # connec_weights # boundary_strategy + Dispersal() + ~Dispersal() + set_connecs() + adults_disperse() # M_dispersing_out() # F_dispersing_out()



- + RadialDispersal()
 + set connecs()
- + adults_disperse()
- compute_connecs()
- compute_interval_union()wrap around()
- get_sorted_positions()
- compute_distances()