

Simulation::set_release
_times

```
graph LR; A[Simulation::set_release_times] --> B[check_bounds]; A --> C[read_and_validate_type];
```

The diagram illustrates a function call sequence. A grey rectangular box on the left contains the text 'Simulation::set_release_times'. Two blue arrows originate from the right side of this box. The top arrow points to a white rectangular box containing the text 'check_bounds'. The bottom arrow points to another white rectangular box containing the text 'read_and_validate_type'.

check_bounds

read_and_validate_type