Dispersal # disp_rate # max_disp # connec_indices # connec_weights # boundary_strategy + Dispersal() + ~Dispersal() + set_connecs() + adults disperse()



connec weights sum

M_dispersing_out()
F dispersing out()

RadialDispersal

- + RadialDispersal()
- + set_connecs()
 + adults disperse()
 - compute_connecs()
- compute_interval_union()
- wrap_around()
- get_sorted_positions()compute distances site
- compute_distances_site()