Dispersal # disp_rate # max_disp # connec_indices # connec_weights # boundary_strategy + Dispersal() + ~Dispersal() + set_connecs() + adults disperse()

M_dispersing_out()
F dispersing out()



DistanceKernelDispersal

- + DistanceKernelDispersal()
- + set_connecs()
- + adults_disperse()
- compute_connecs()