

# Chronos OS: Phases 11 & 12 Report

## Hardware Enumeration and Network Driver Implementation

Development Log

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### Abstract

To transform Chronos into a daily-usable operating system, network connectivity is required. Phases 11 and 12 focused on discovering hardware via the PCI bus and implementing a device driver for the Realtek RTL8139 Fast Ethernet controller. Key achievements include enabling Bus Mastering, configuring Direct Memory Access (DMA) buffers, resolving Virtual-to-Physical memory mapping conflicts, and successfully transmitting and receiving raw Ethernet frames.

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## 1 Phase 11: PCI Enumeration

### 1.1 The PCI Bus Architecture

The Peripheral Component Interconnect (PCI) bus allows the CPU to discover connected hardware dynamically. Communication is performed via two 32-bit I/O ports:

- **0xCF8 (CONFIG\_ADDRESS):** Selects the Bus, Device, Function, and Register to access.
- **0xCFC (CONFIG\_DATA):** Reads or writes data to the selected register.

### 1.2 Implementation

We implemented a brute-force scan of all 256 buses and 32 devices per bus.

```

1 let address = 0x80000000
2   | ((bus as u32) << 16)
3   | ((slot as u32) << 11)
4   | ((func as u32) << 8)
5   | ((offset as u32) & 0xFC);
6
7 address_port.write(address);
8 let data = data_port.read();

```

Listing 1: PCI Configuration Reading

### 1.3 Result

The scan successfully identified a device with **Vendor ID 0x10EC** (Realtek) and **Device ID 0x8139**, confirming the presence of the emulated Network Card.

## 2 Phase 12: The RTL8139 Driver

### 2.1 Initialization Sequence

The RTL8139 is a DMA-based device. To initialize it, we performed the following steps:

1. **Enable Bus Mastering:** Modified the PCI Command Register (Offset 0x04) to allow the device to write to RAM.
2. **Power On:** Wrote 0x00 to the Command Register (Offset 0x37).
3. **Software Reset:** Wrote 0x10 to the Command Register and polled until the bit cleared.
4. **Unlock Config:** Configured the Receive Configuration Register (RCR) to Promiscuous Mode (Accept All Packets).

## 3 The Memory Management Challenge

### 3.1 Virtual vs. Physical Addresses

A critical issue was encountered when setting up the Receive Buffer (RBSTART). The Kernel uses Virtual Addresses (e.g., 0xFFFF...), but the Network Card requires Physical Addresses (e.g., 0x0020...).

Initially, we allocated a buffer on the Heap using `Box::new()`. However, calculating the physical address of a Heap allocation is complex because the Heap resides in the Kernel's `.bss` section, which has a different offset than standard RAM.

### 3.2 The Fixed-Address Solution

To ensure stability, we bypassed the Heap allocator for the DMA buffers. We selected a safe region of Physical RAM at the 32MB mark (0x02000000).

```

1 const RX_BUFFER_PHYS: u32 = 0x0200_0000;
2
3 // Calculate Virtual Address for the CPU to read
4 let hhdm = state::HHDM_OFFSET.load(Ordering::Relaxed);
5 let rx_virt = hhdm + (RX_BUFFER_PHYS as u64);
6
7 // Send Physical Address to the Network Card
8 let mut rbstart_port = Port::<u32>::new(io_base + REG_RBSTART);
9 rbstart_port.write(RX_BUFFER_PHYS);

```

Listing 2: DMA Buffer Setup

## 4 Packet Transmission (TX)

### 4.1 Descriptor Rings

The RTL8139 uses 4 Transmit Descriptors (TSD0-TSD3). We implemented a round-robin scheduler to rotate through these descriptors.

To verify connectivity, we constructed a raw **ARP Request** packet.

- **Target:** 10.0.2.2 (The QEMU Gateway).
- **Payload:** "Who has 10.0.2.2? Tell Chronos."

## 5 Packet Reception (RX)

### 5.1 Polling Strategy

While interrupts were enabled on the card, we utilized a polling strategy for the initial driver to simplify debugging. We monitor the first byte of the Receive Buffer.

1. The CPU reads RX\_BUFFER\_VIRT.
2. If the value is non-zero, a packet has arrived.
3. The driver extracts the packet and manually clears the memory to "re-arm" the detector.

## 6 Verification Results

The driver was tested in QEMU with User Networking enabled.

1. **TX Success:** The Transmit Status Register returned OK.
2. **RX Success:** After broadcasting an ARP Request, the Receive Buffer populated with raw data.

```

[NET] Sending ARP Request...
[TX] Status OK.
[NET] RAM CHANGED! PACKET DETECTED!
RAW DATA: .. .. 52 54 00 12 34 56 .. ..

```

## 7 Conclusion

Chronos OS has successfully established a Physical Layer connection. The kernel can now control the network card to send and receive arbitrary data. The next phase will involve implementing a software Network Stack to parse these raw bytes into Ethernet, ARP, and IP protocols.