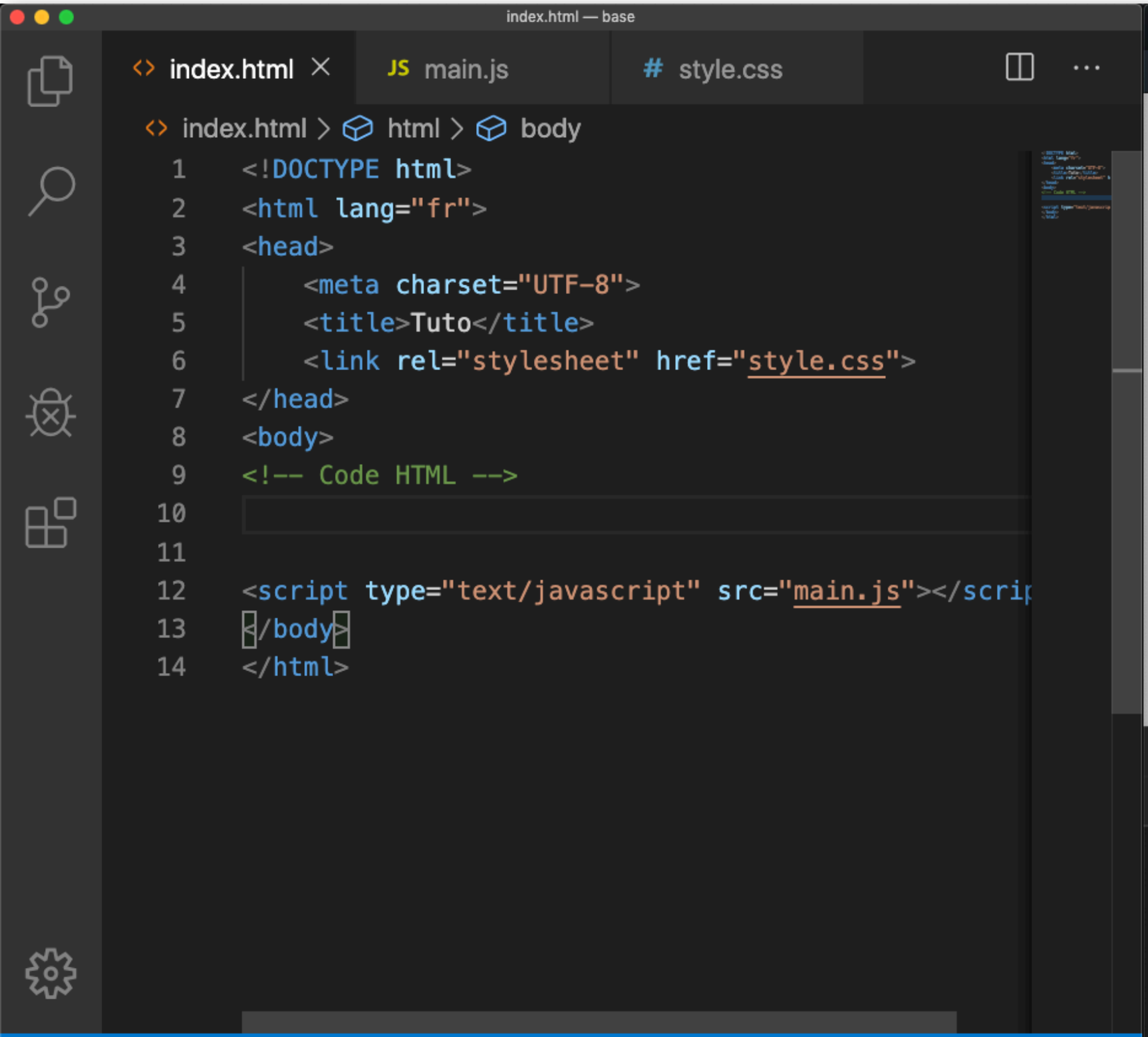
DOM

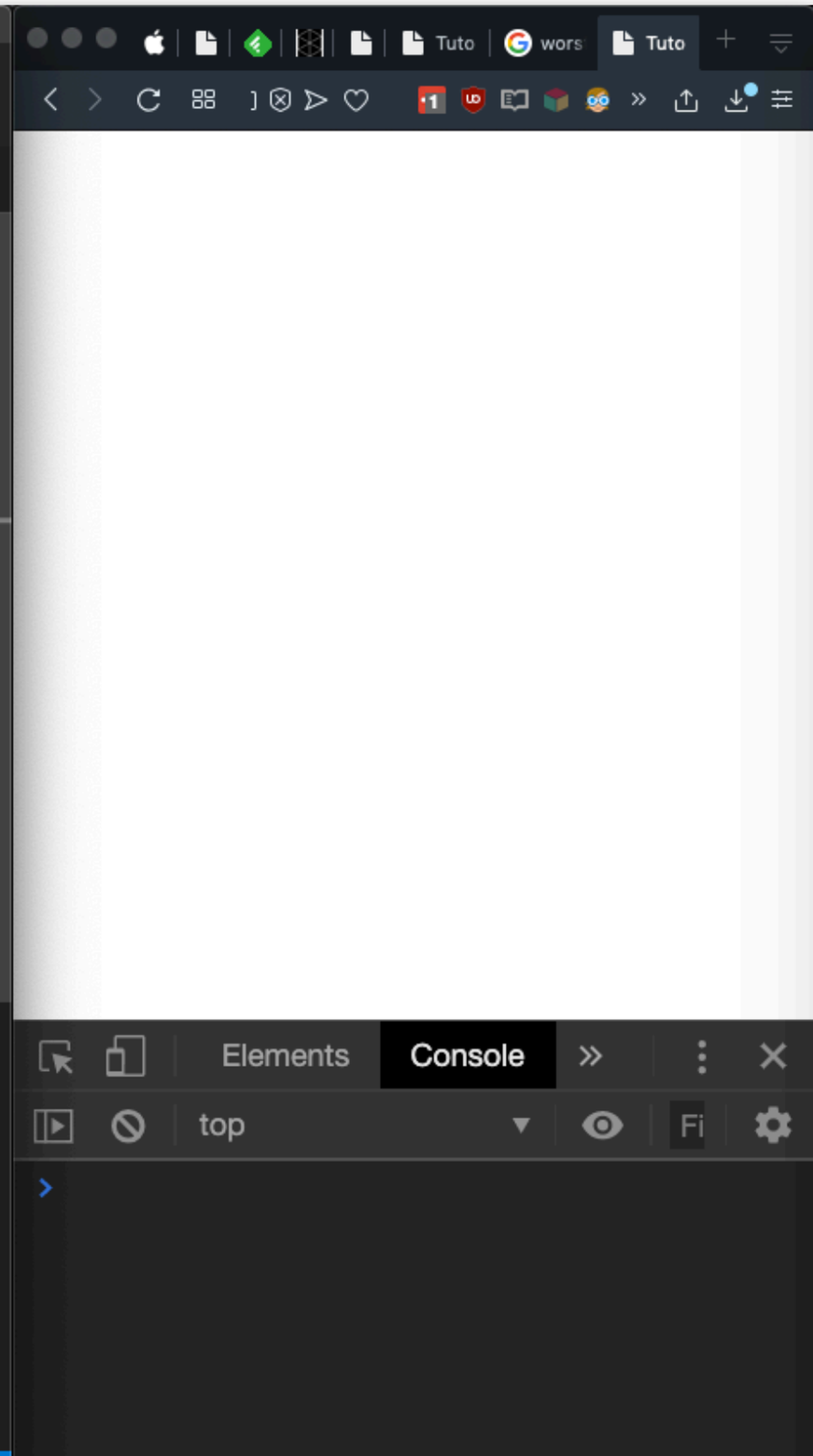
EXO: AFFICHER UNE IMAGE EN CLIQUANT

- On va coder un script pour afficher une image à l'endroit ou l'on click.

DOM

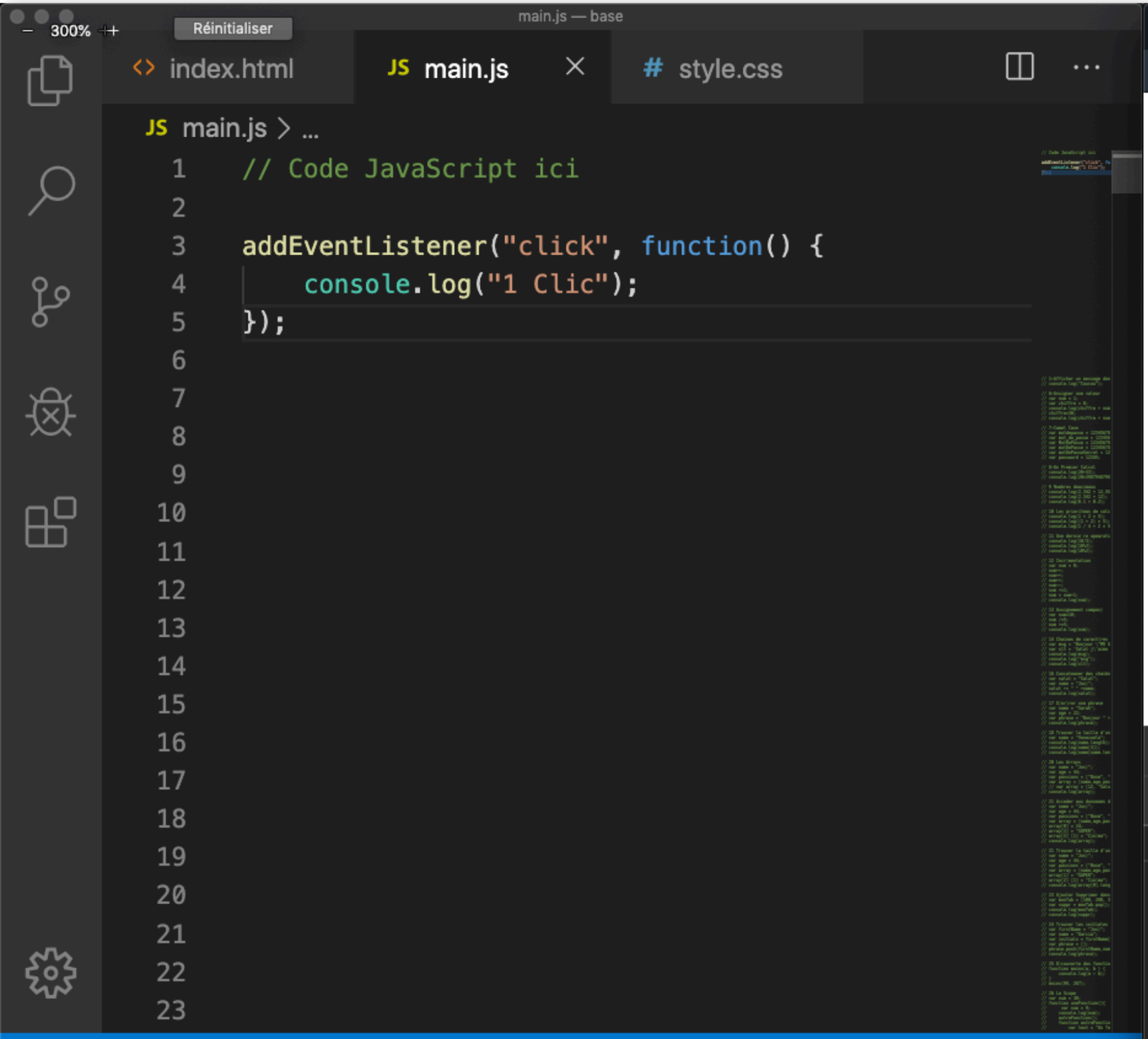
EXO: AFFICHER UNE IMAGE EN CLIQUANT

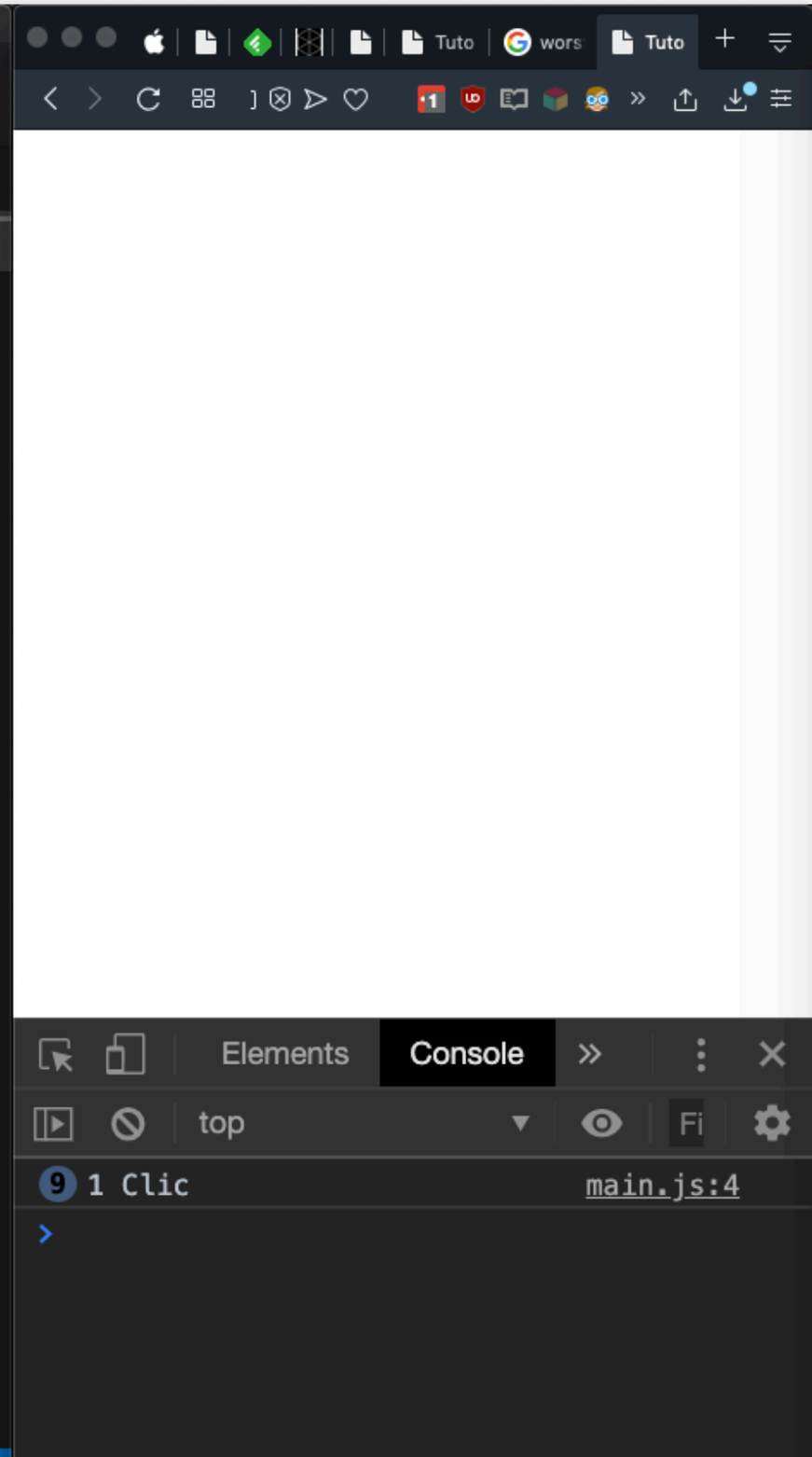




DOM

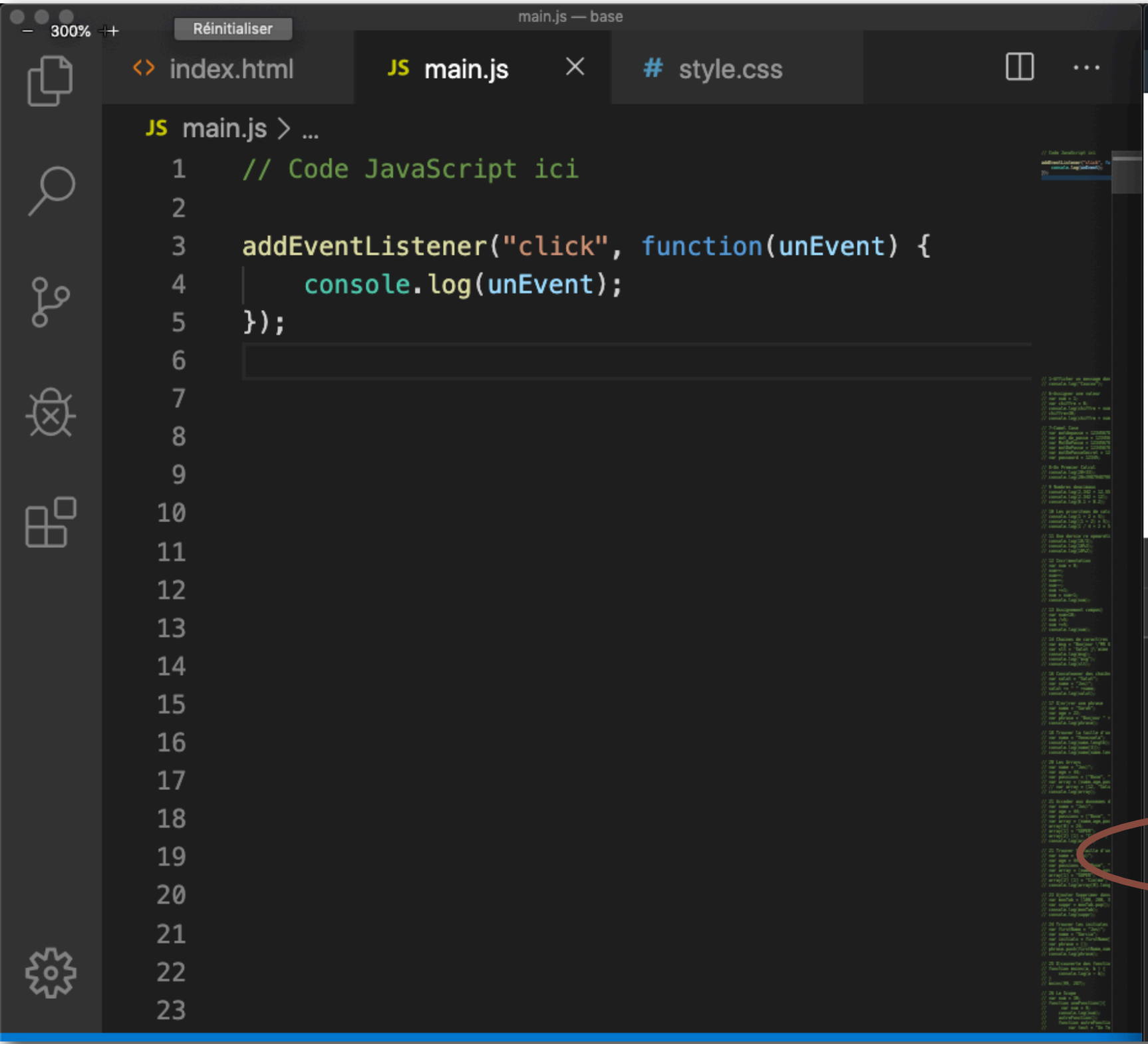
EXO: AFFICHER UNE IMAGE EN CLIQUANT

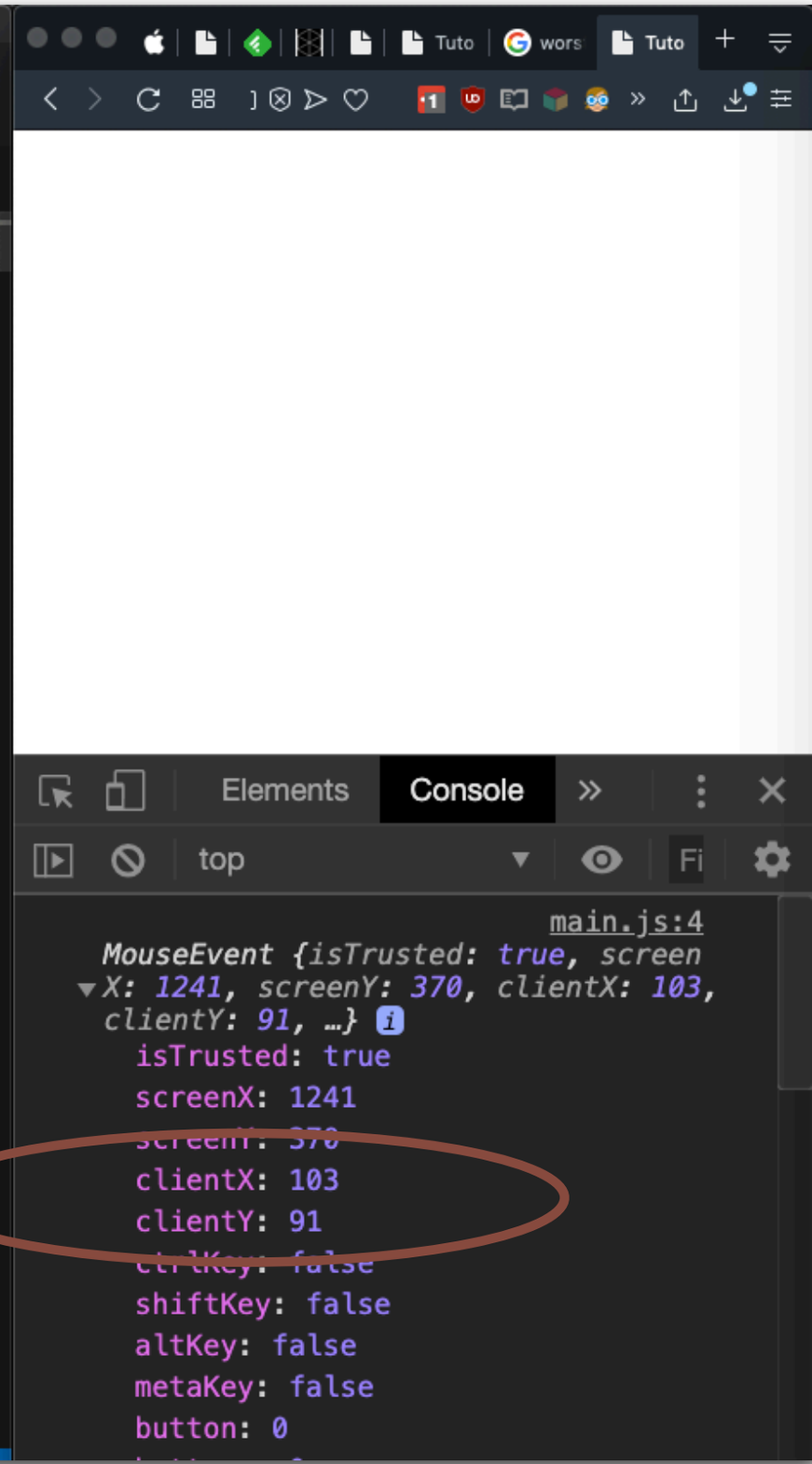




DOM

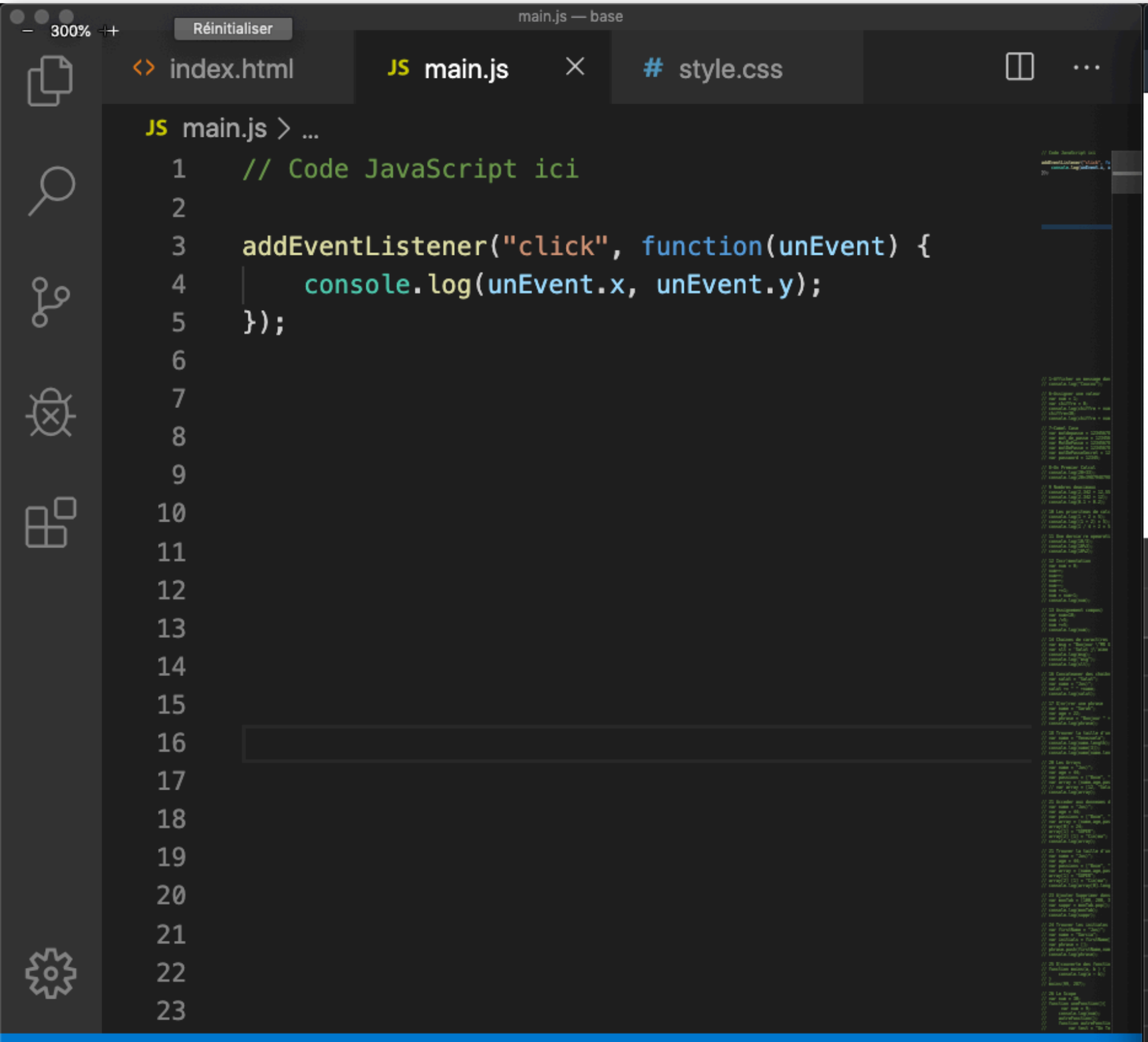
EXO: AFFICHER UNE IMAGE EN CLIQUANT

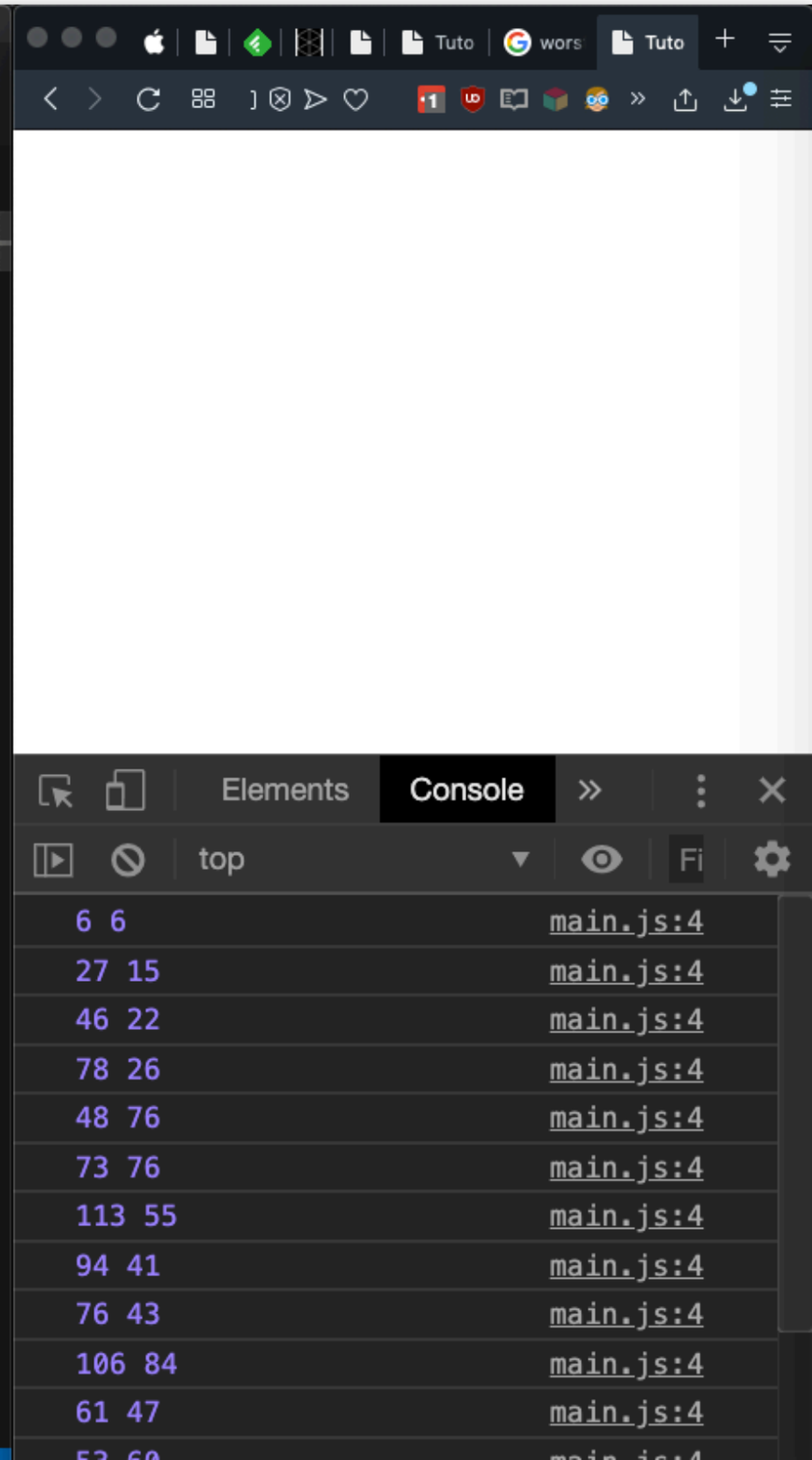




DOM

EXO: AFFICHER UNE IMAGE EN CLIQUANT





DOM

EXO: AFFICHER UNE IMAGE EN CLIQUANT

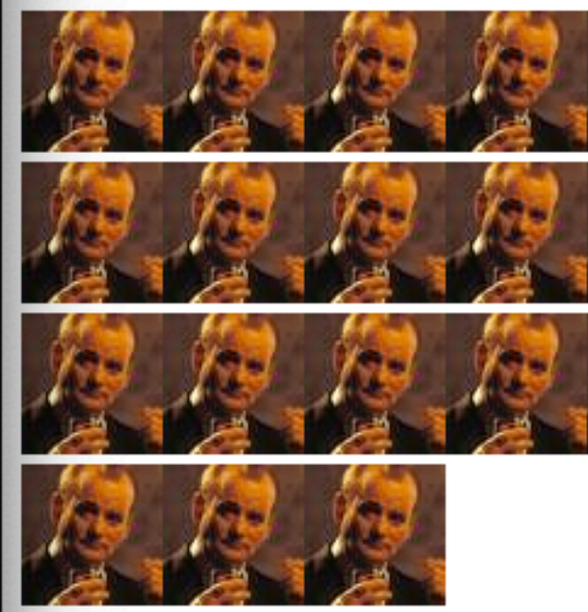
main.js > ...

```
// Code JavaScript ici

addEventListener("click", function(unEvent) {

const monImg = document.createElement("img");
monImg.setAttribute("src","https://www.fillmurray.com/58/58");
console.log(unEvent.x, unEvent.y);

    document.body.appendChild(monImg);
});
```



Elements

top

7 152 158

15 227 217

272 327

385 352

DOM

EXO : AFFICHER UNE IMAGE EN SUIVANT

JS main.js > addEventListener("click") callback

```
1   // Code JavaScript ici
2
3   addEventListener("click", function(unEvent) {
4
5   const monImg = document.createElement("img");
6   monImg.setAttribute("src","https://www.fillmurray.com/58/58");
7   // console.log(unEvent.x, unEvent.y);
8
9       monImg.style.position = "absolute";
10      monImg.style.left = event.x + "px";
11      monImg.style.top = event.y + "px";
12
13
14
15      document.body.appendChild(monImg);
16  });
17
18
19
20
21
```

DOM

EXO: AFFICHER UNE IMAGE EN CLIQUANT

main.js — base

index.html | main.js | style.css

main.js > addEventListener("click") callback

```
1   // Code JavaScript ici
2
3   addEventListener("click", function(unEvent) {
4
5   const monImg = document.createElement("img");
6   const taille = 44;
7   monImg.setAttribute
8   ("src",`https://www.fillmurray.com/${taille}/${taille}/`);
9
10      monImg.style.position = "absolute";
11      monImg.style.left = event.x - taille /2 + "px";
12      monImg.style.top = event.y - taille /2 + "px";
13
14
15
16      document.body.appendChild(monImg);
17  });
18
19
20
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26
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28
29
```
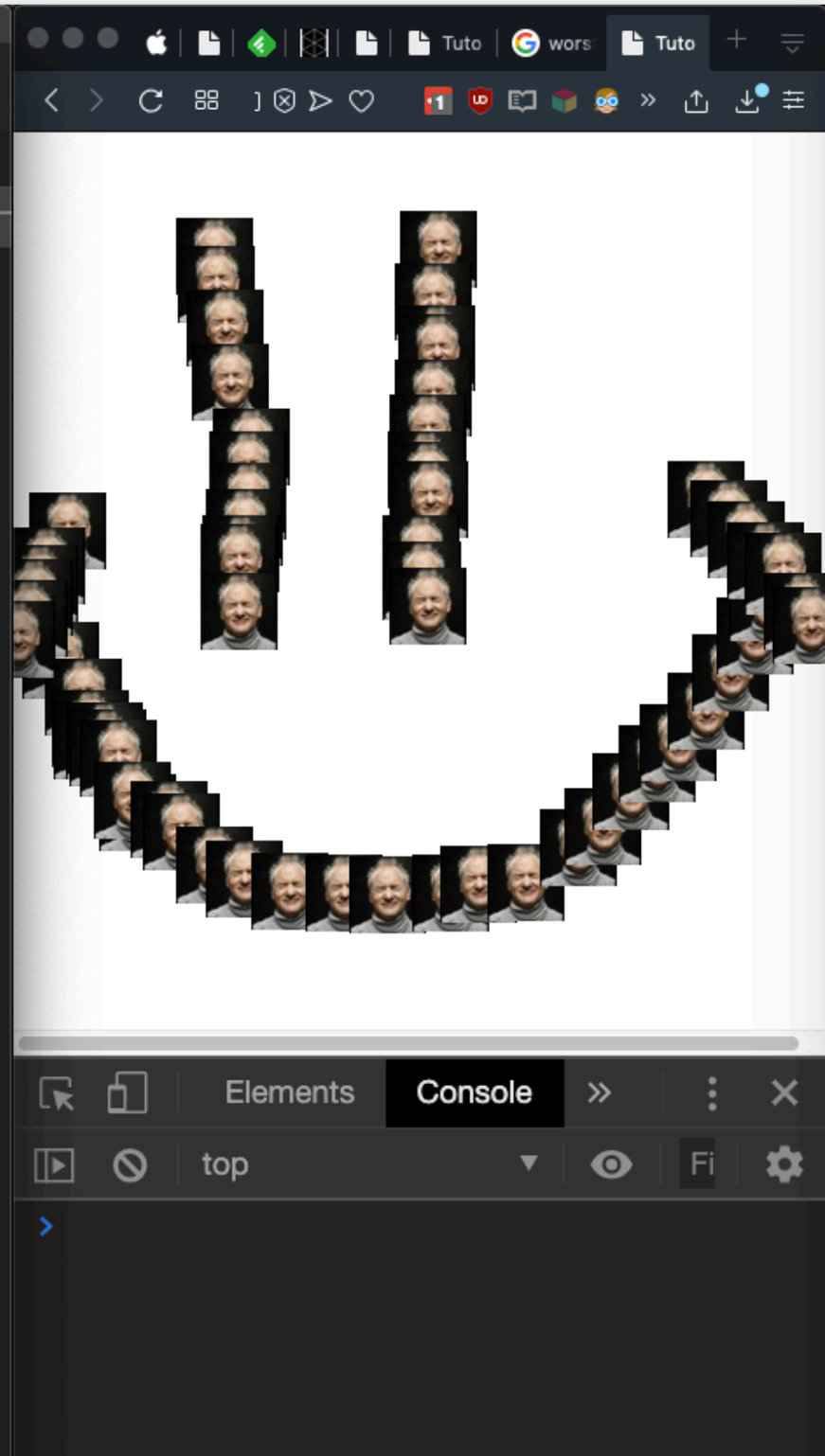
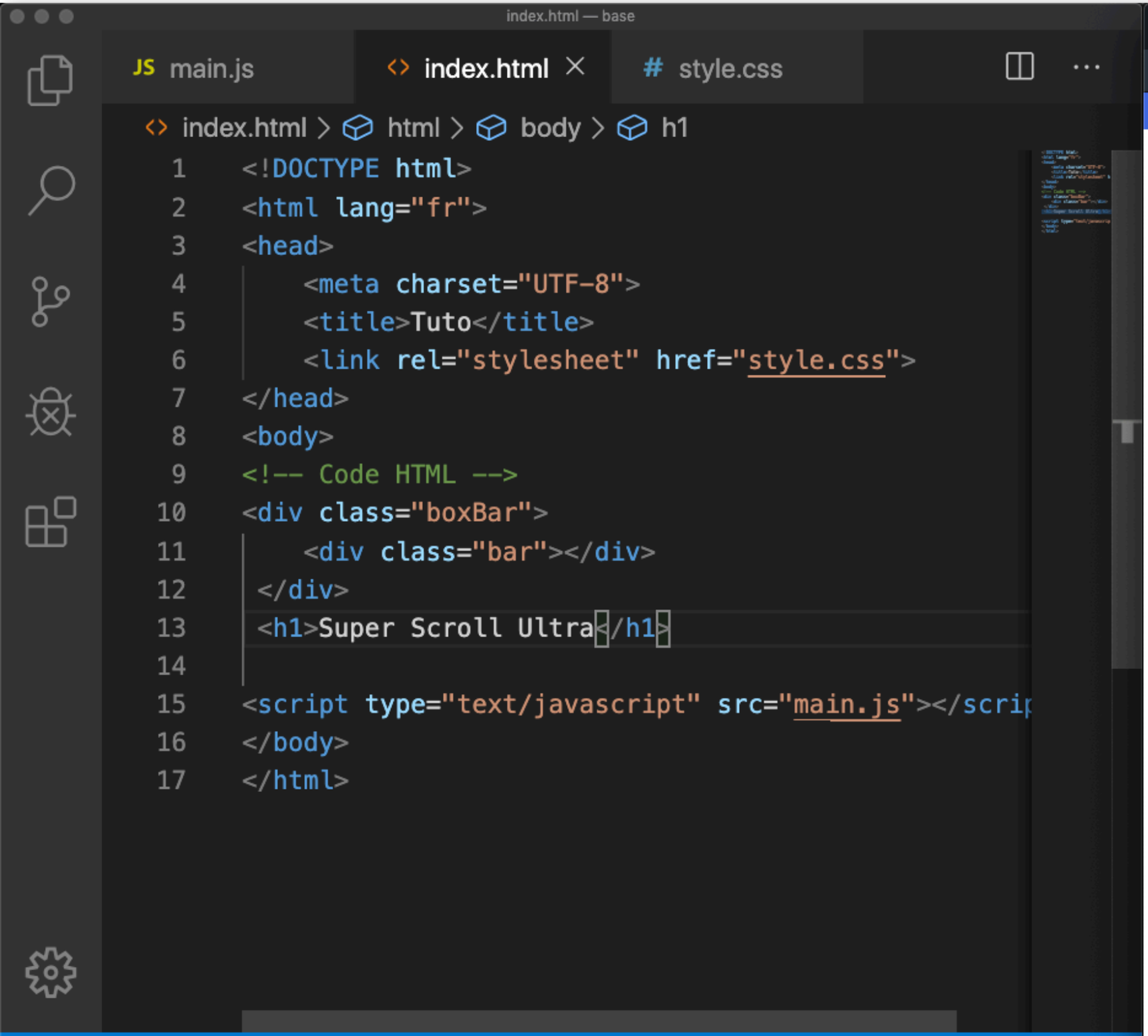



DOM

EXO: INDIQUER LE % DU SCROLL

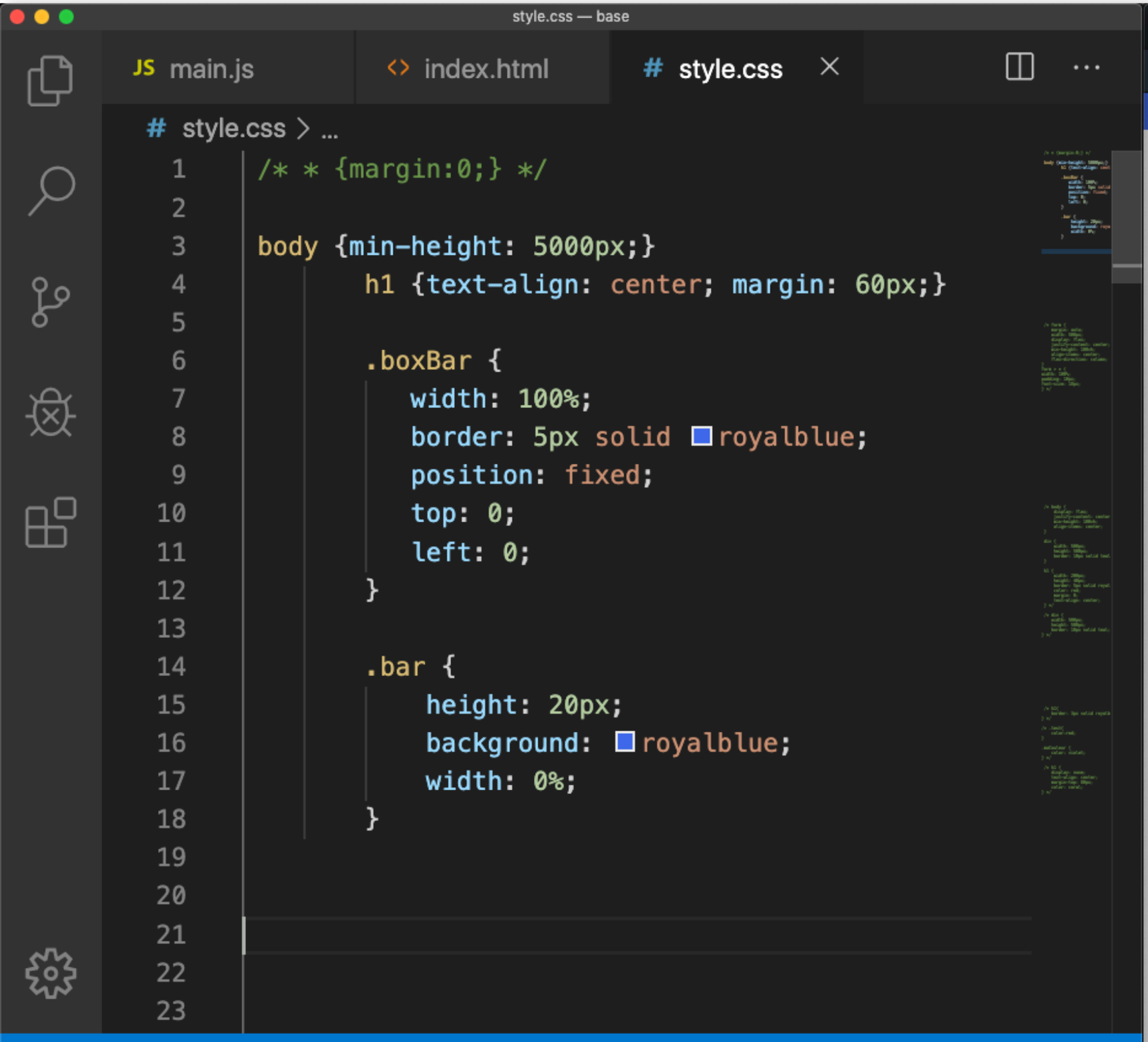
DOM

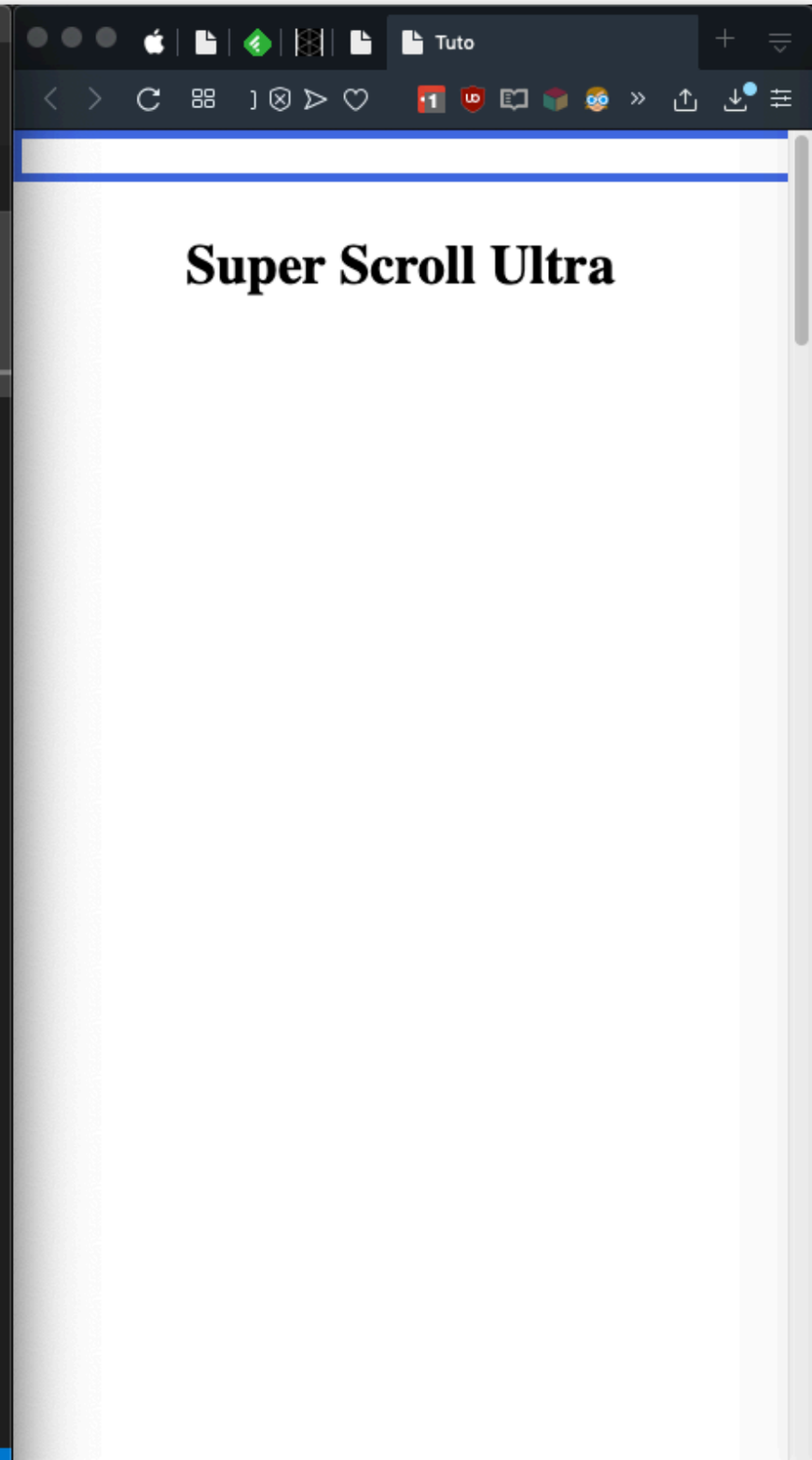
EXO: INDIQUER LE % DU SCROLL



DOM

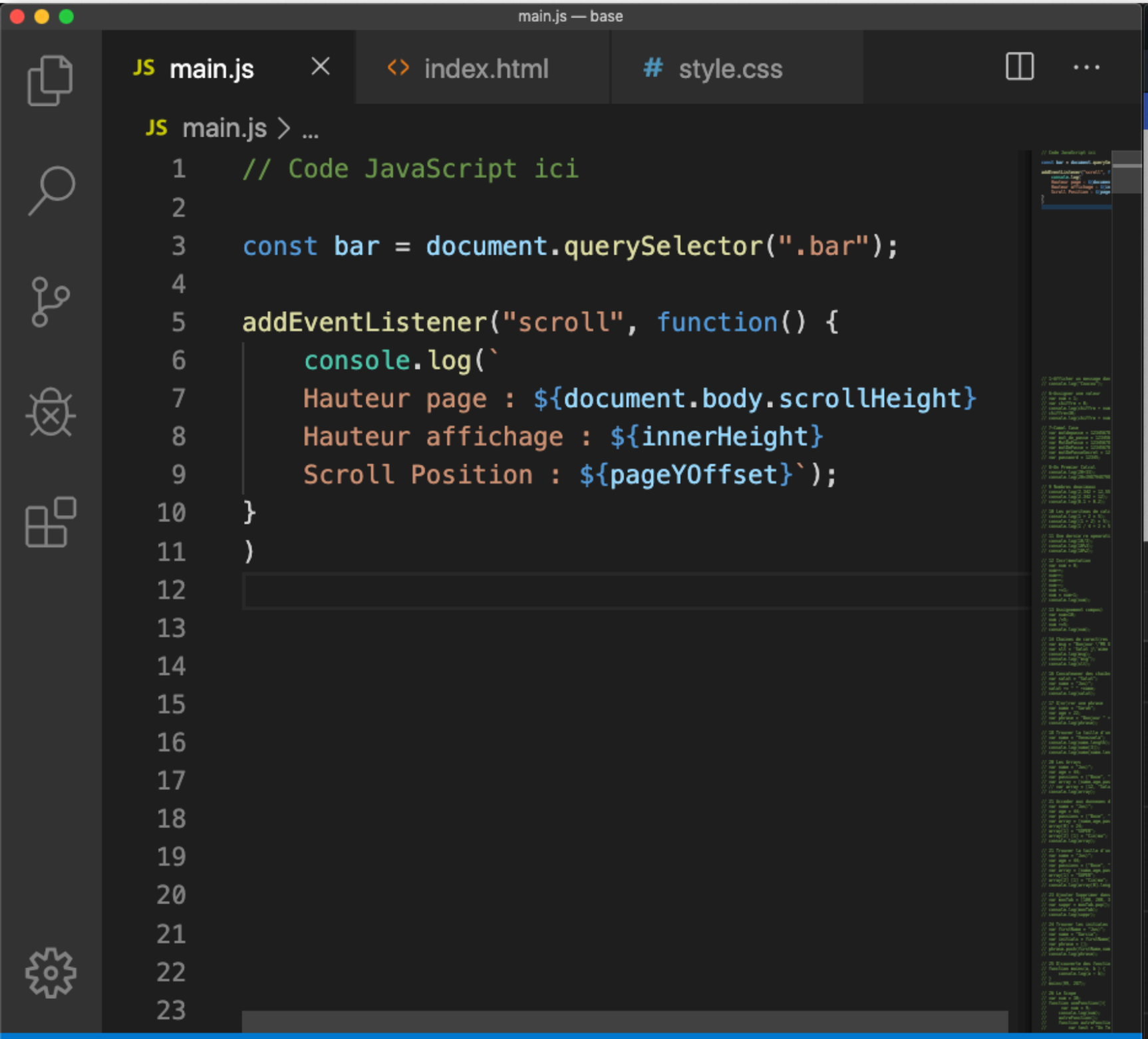
EXO: INDIQUER LE % DU SCROLL

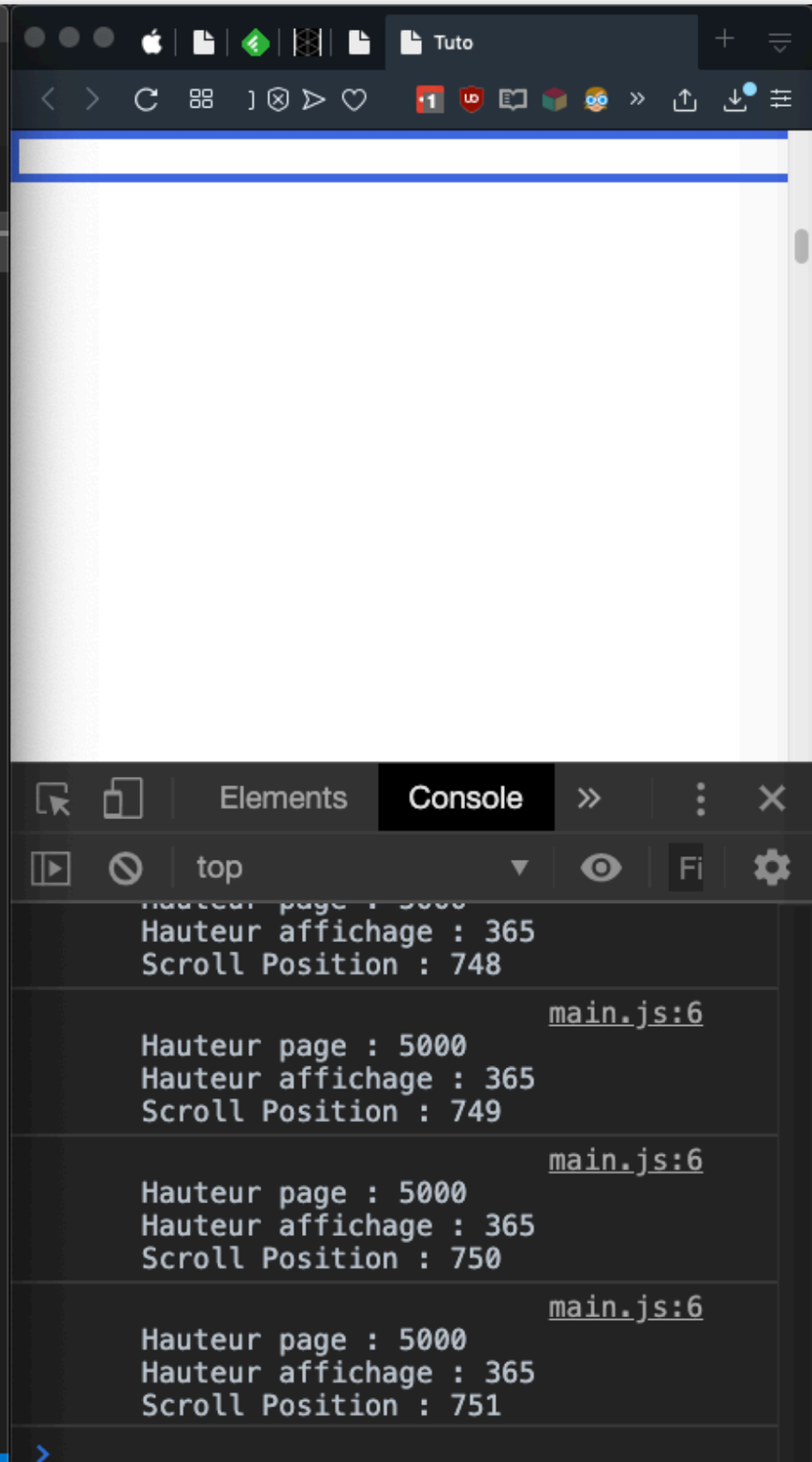




DOM

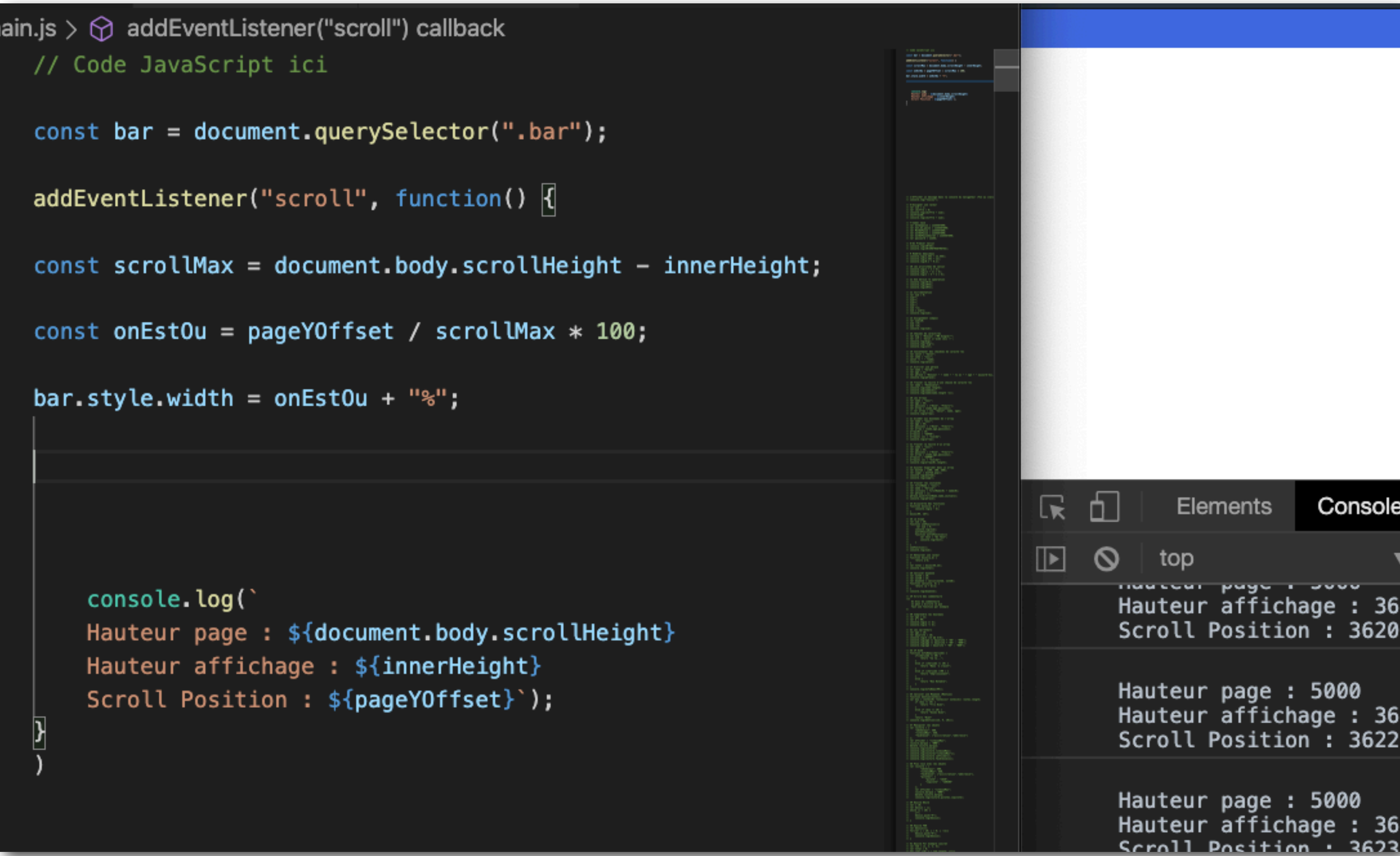
EXO: INDIQUER LE % DU SCROLL





DOM

EXO: INDIQUER LE % DU SCROLL



DOM

ATTENTE AU CHARGEMENT D'UN ÉLÉMENT

- Un nouvel event
- load
- Permet de faire une action uniquement après qu'un élément est chargé.
- On met le load sur un élément en particulier
  ex : images trop lourdes sur un site on veut pouvoir utiliser la page avant que les images soit totalement chargées.
- On met le load sur l'ensemble de la page pour exécuter notre script une fois que toute la page soit chargée

DOM

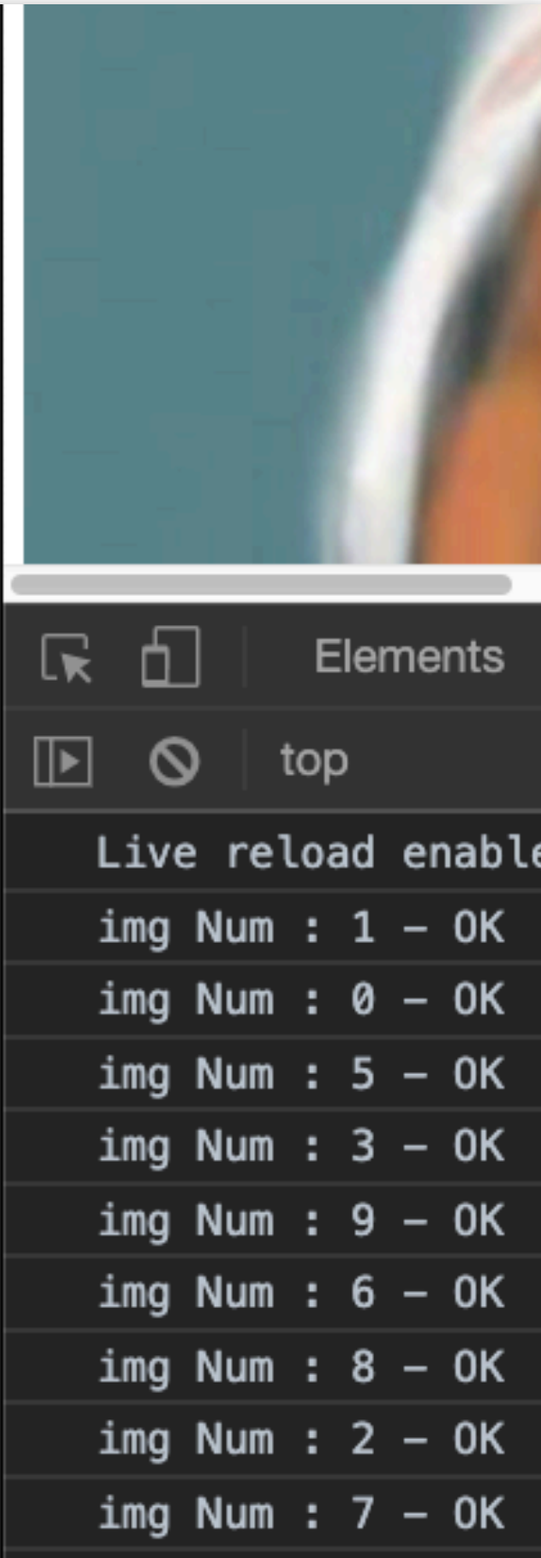
ATTENTE AU CHARGEMENT D'UN ÉLÉMENT

```
    <meta charset="UTF-8">
    <title>Tuto</title>
    <link rel="stylesheet" href="style.css">
</head>
<body>
<!-- Code HTML -->


<img src="https://www.fillmurray.com/1080/1080/" alt="image" width="1000px" />
<img src="https://www.fillmurray.com/1080/1080/" alt="image" width="1000px" />
<img src="https://www.fillmurray.com/1080/1080/" alt="image" width="1000px" />
<img src="https://www.fillmurray.com/1080/1080/" alt="image" width="1000px" />
<img src="https://www.fillmurray.com/1080/1080/" alt="image" width="1000px" />
<img src="https://www.fillmurray.com/1080/1080/" alt="image" width="1000px" />
<img src="https://www.fillmurray.com/1080/1080/" alt="image" width="1000px" />
<img src="https://www.fillmurray.com/1080/1080/" alt="image" width="1000px" />
<img src="https://www.fillmurray.com/1080/1080/" alt="image" width="1000px" />

<script type="text/javascript" src="main.js"></script>
</body>
</html>
```

DOM

ATTENTE AU CHARGEMENT D'UN ÉLÉMENT

```js
const images = document.querySelectorAll("img");

const tabImg = Array.from(images);

tabImg.map((image,i) => image.addEventListener("load",
function(){
        console.log(`img Num : ${i} - OK`);

}))
```



DOM

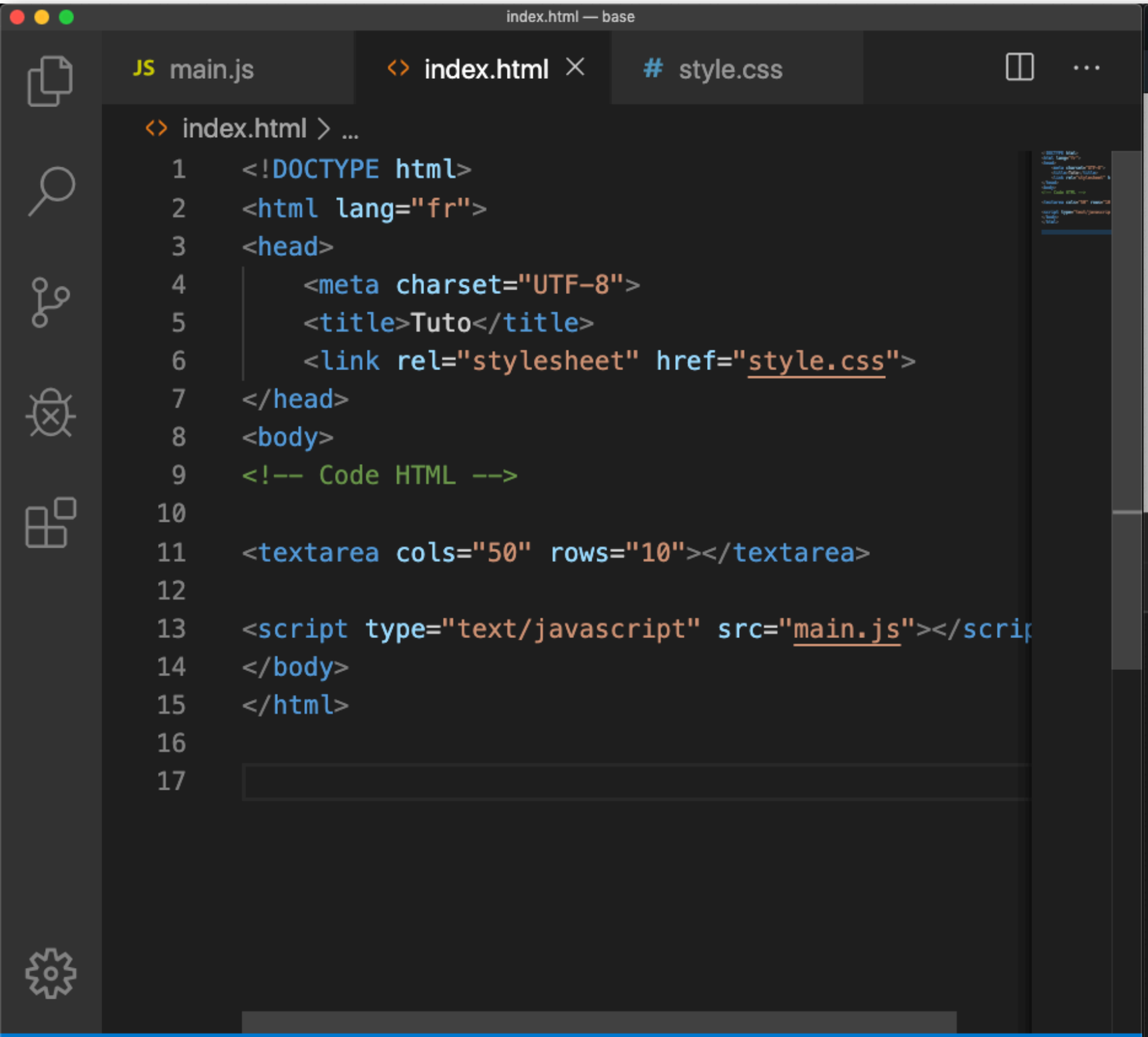
EXO: SUPPRIMER LES VOYELLES DU CLAVIER

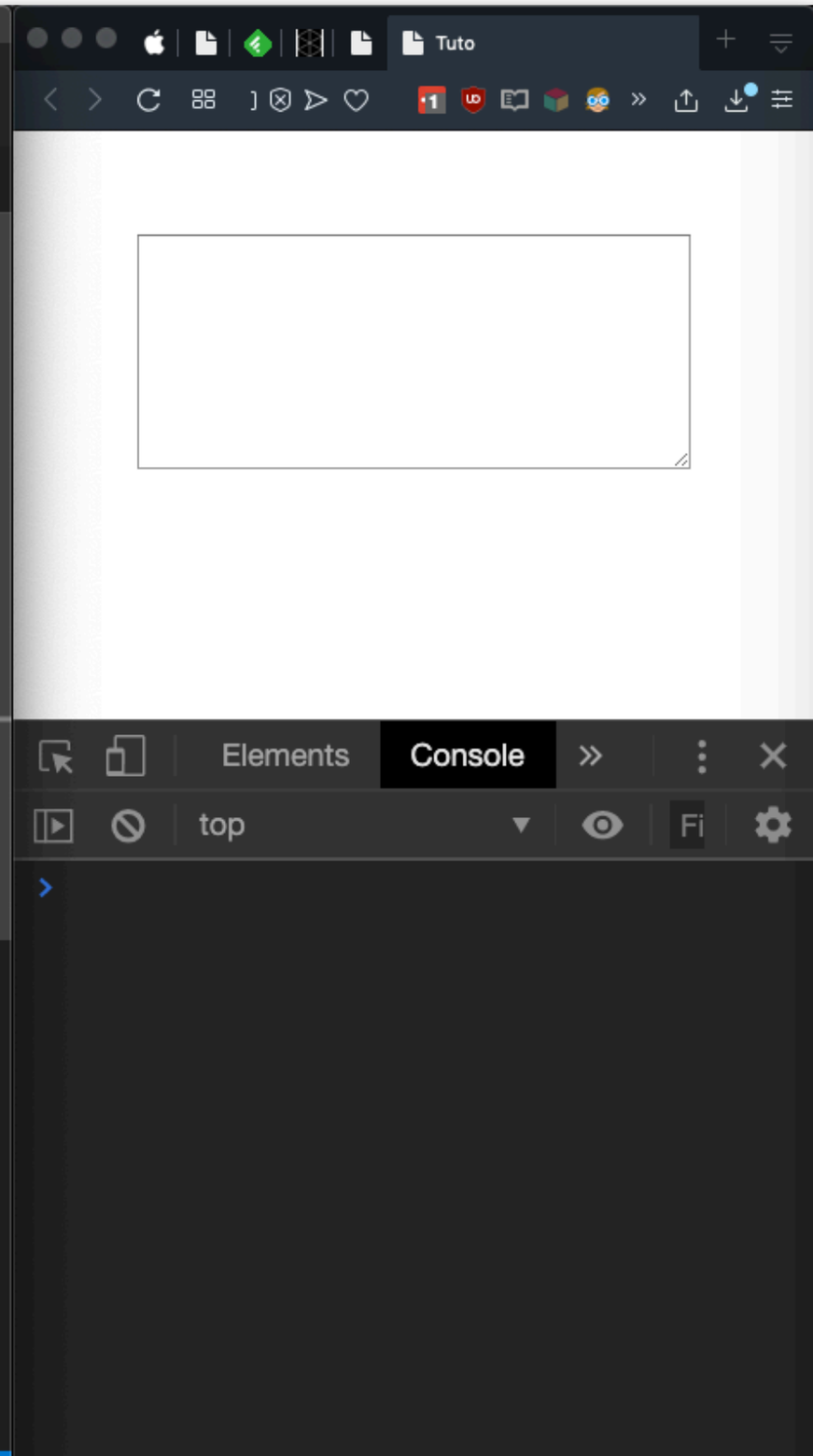
- L'utilisateur tape du texte
- On le récupère
- Et on le console.log sans les voyelles.

- Array includes
- Array join

DOM

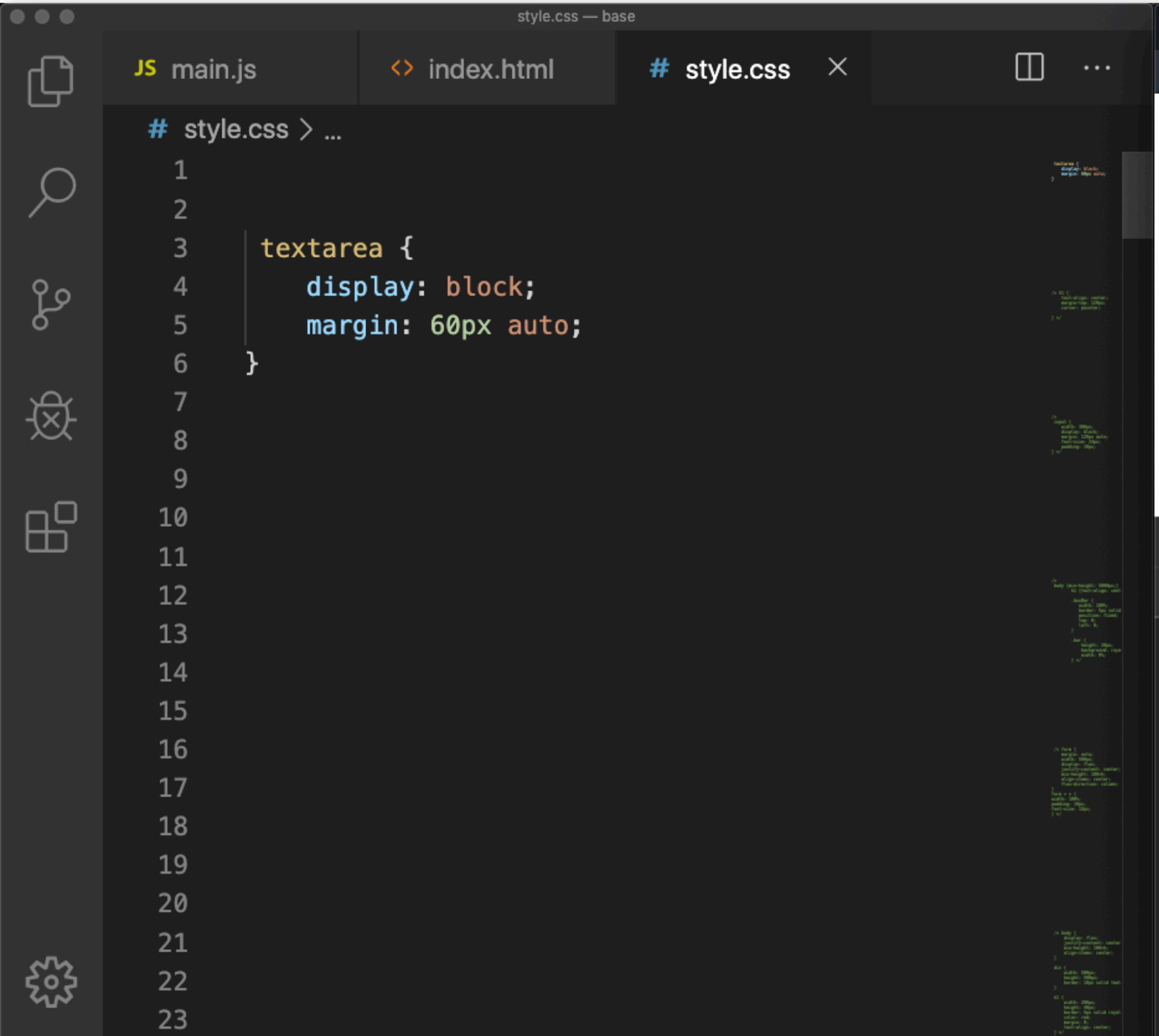
EXO: SUPPRIMER LES VOYELLES DU CLAVIER

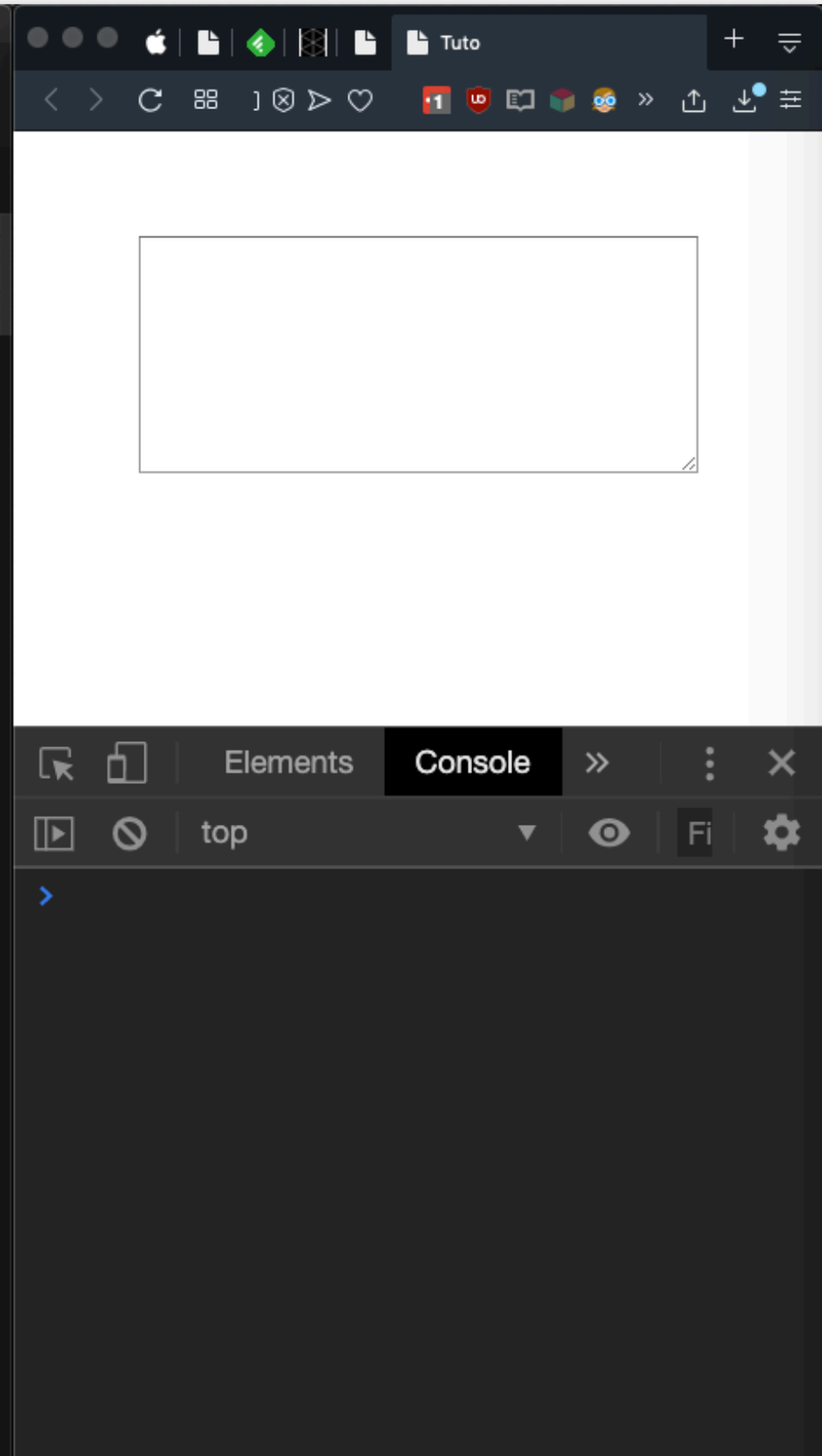




DOM

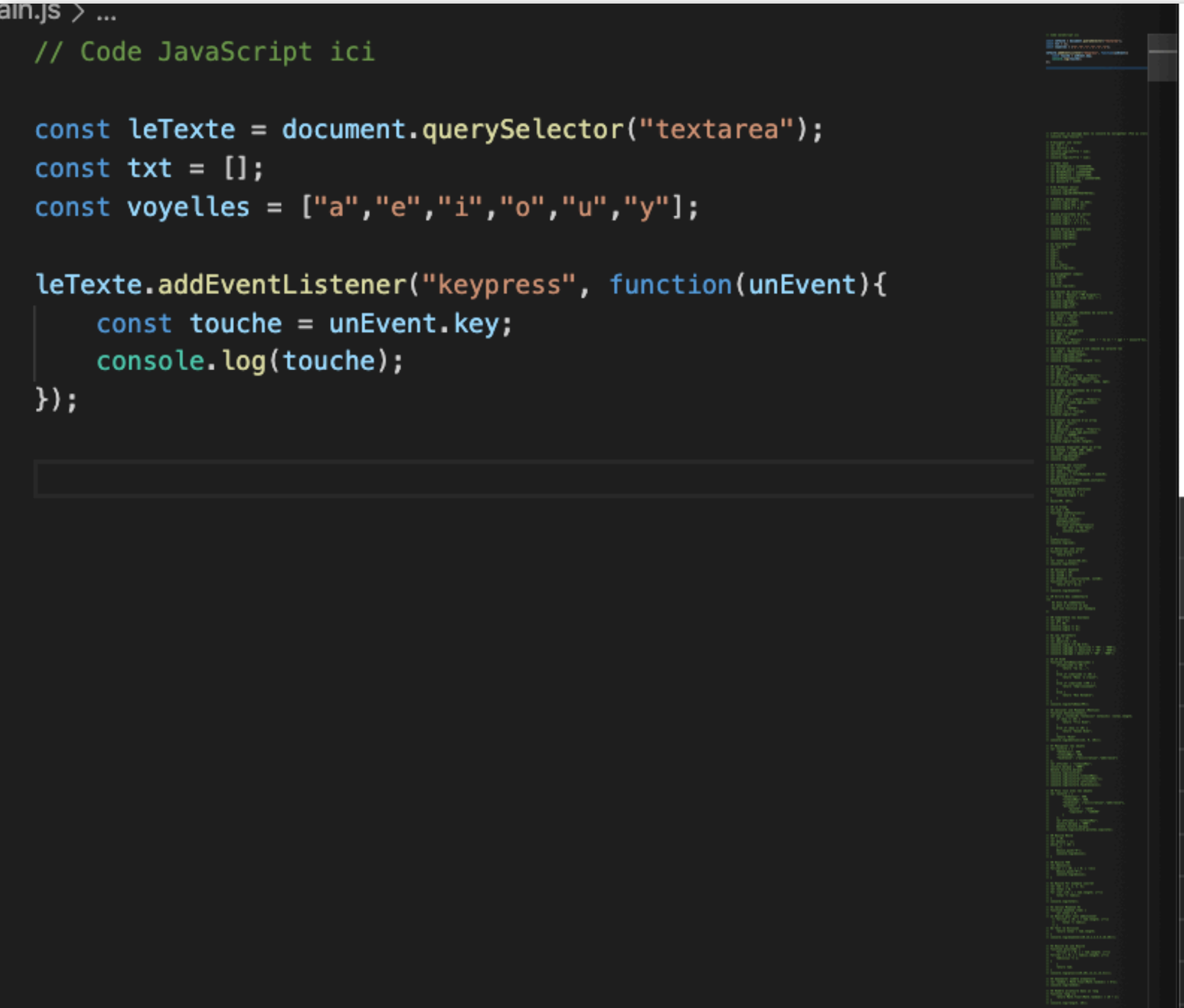
EXO: SUPPRIMER LES VOYELLES DU CLAVIER

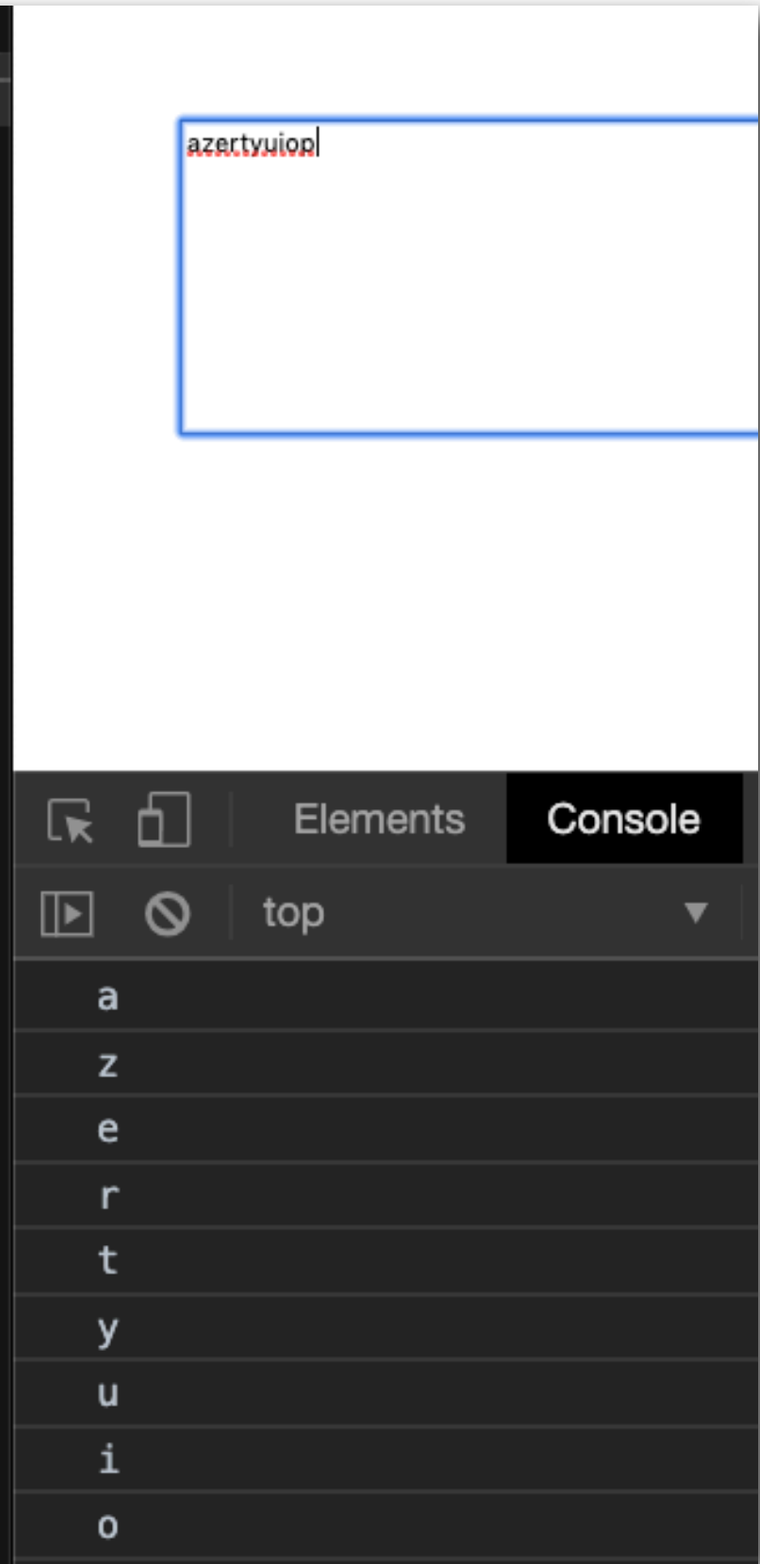




DOM

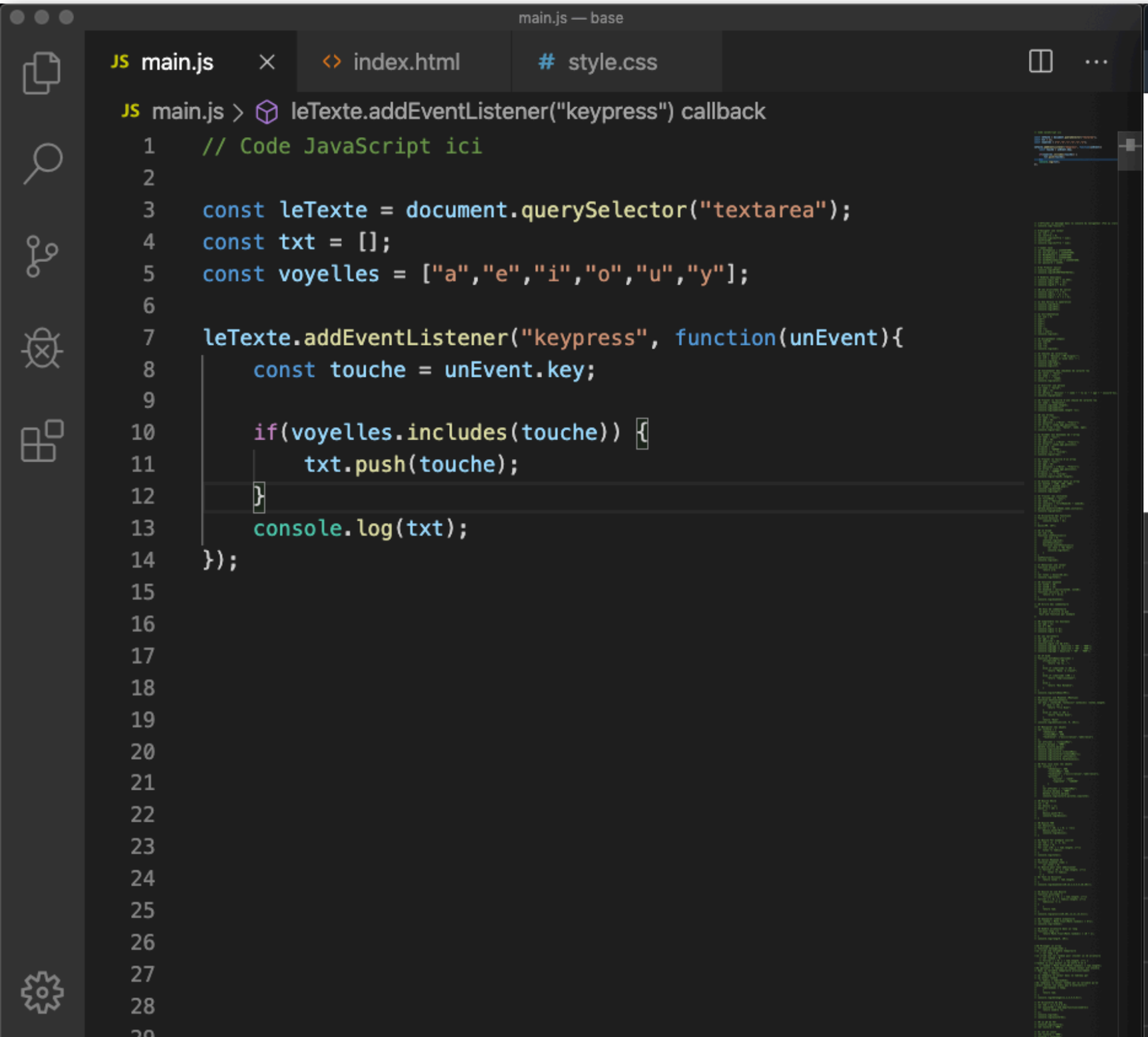
EXO: SUPPRIMER LES VOYELLES DU CLAVIER

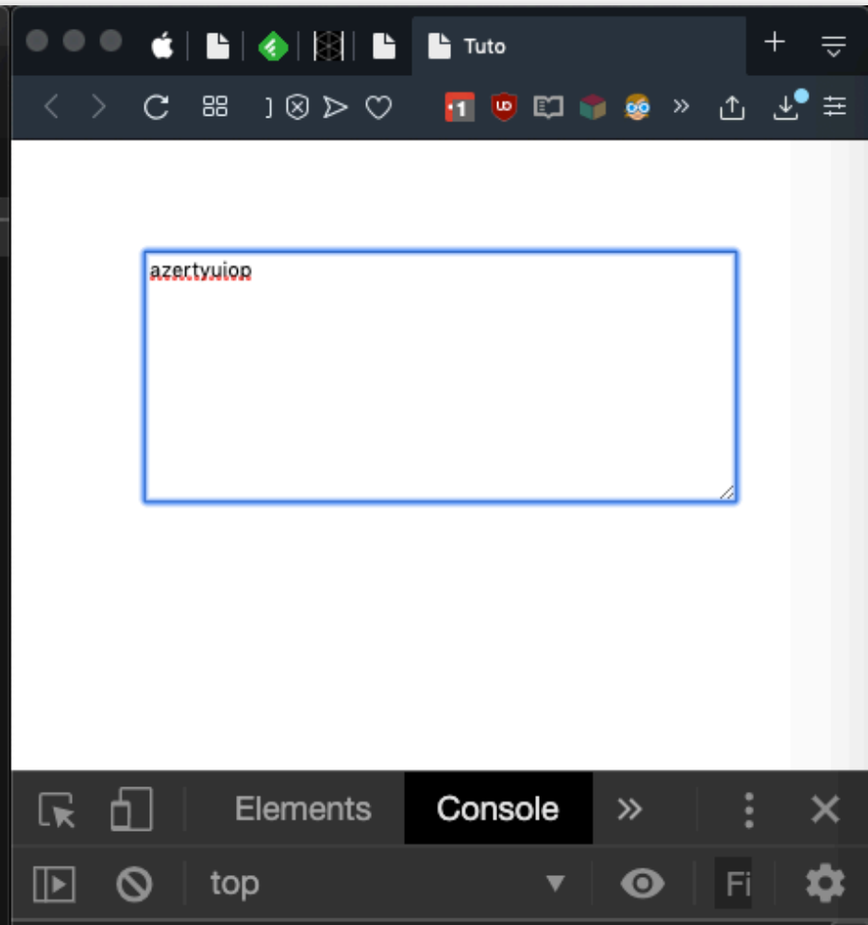




DOM

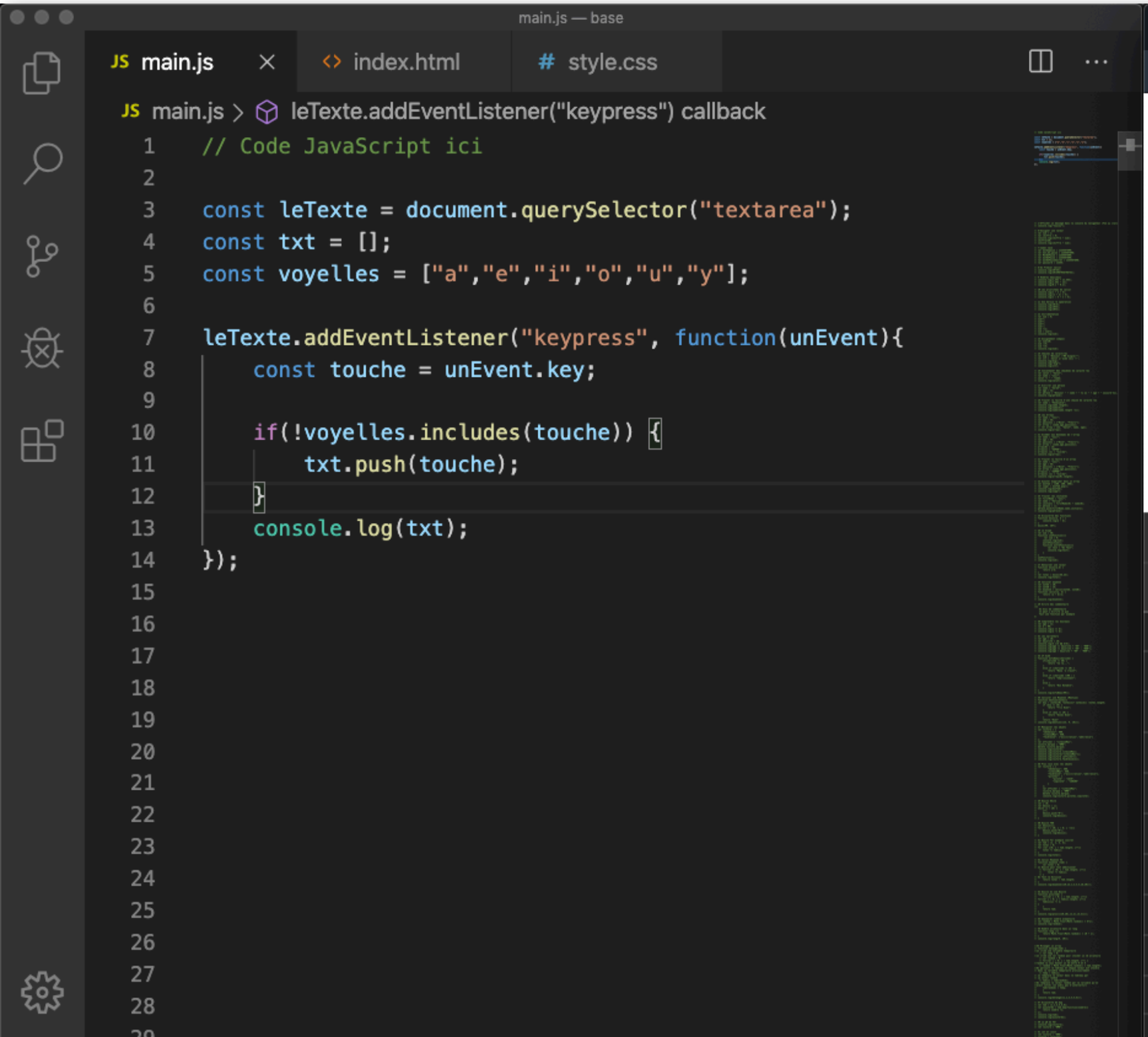
EXO: SUPPRIMER LES VOYELLES DU CLAVIER

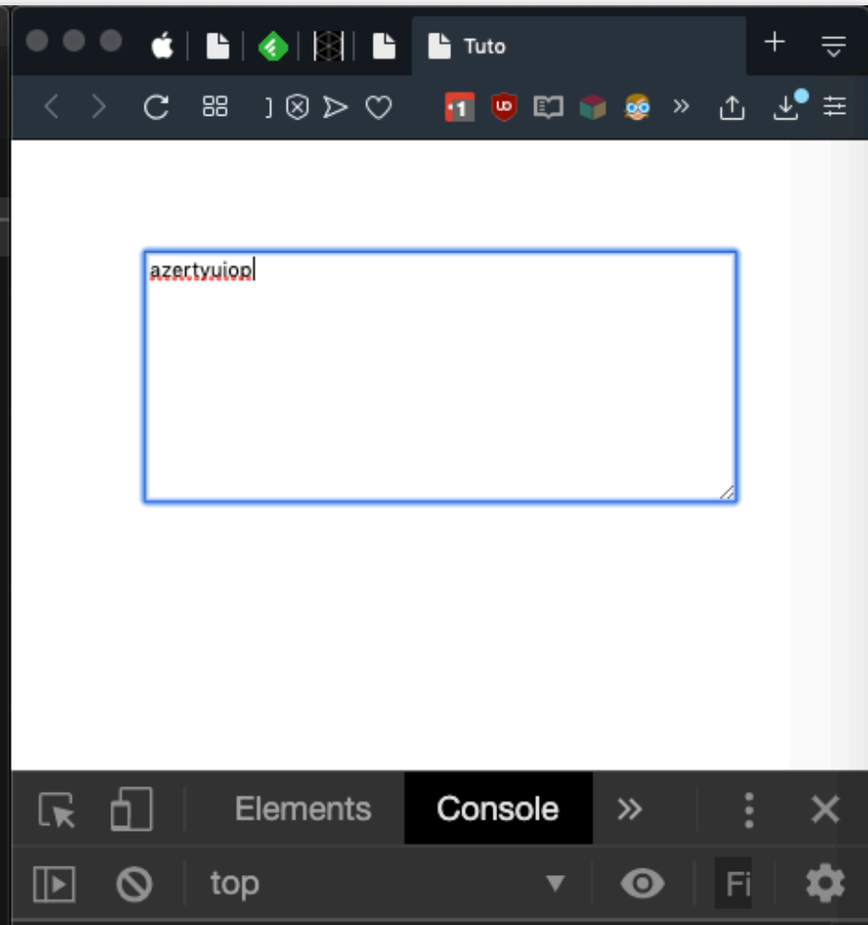




DOM

EXO: SUPPRIMER LES VOYELLES DU CLAVIER





DOM

EXO: SUPPRIMER LES VOYELLES DU CLAVIER

```js
// Code JavaScript ici

const leTexte = document.querySelector("textarea");
const txt = [];
const voyelles = ["a","e","i","o","u","y"];

leTexte.addEventListener("keypress", function(unEvent){
    const touche = unEvent.key;

    if(!voyelles.includes(touche)) {
        txt.push(touche);
    }
    console.log(txt.join("-"));
});
```

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z-r

5 z-r-t

z-r-t-p

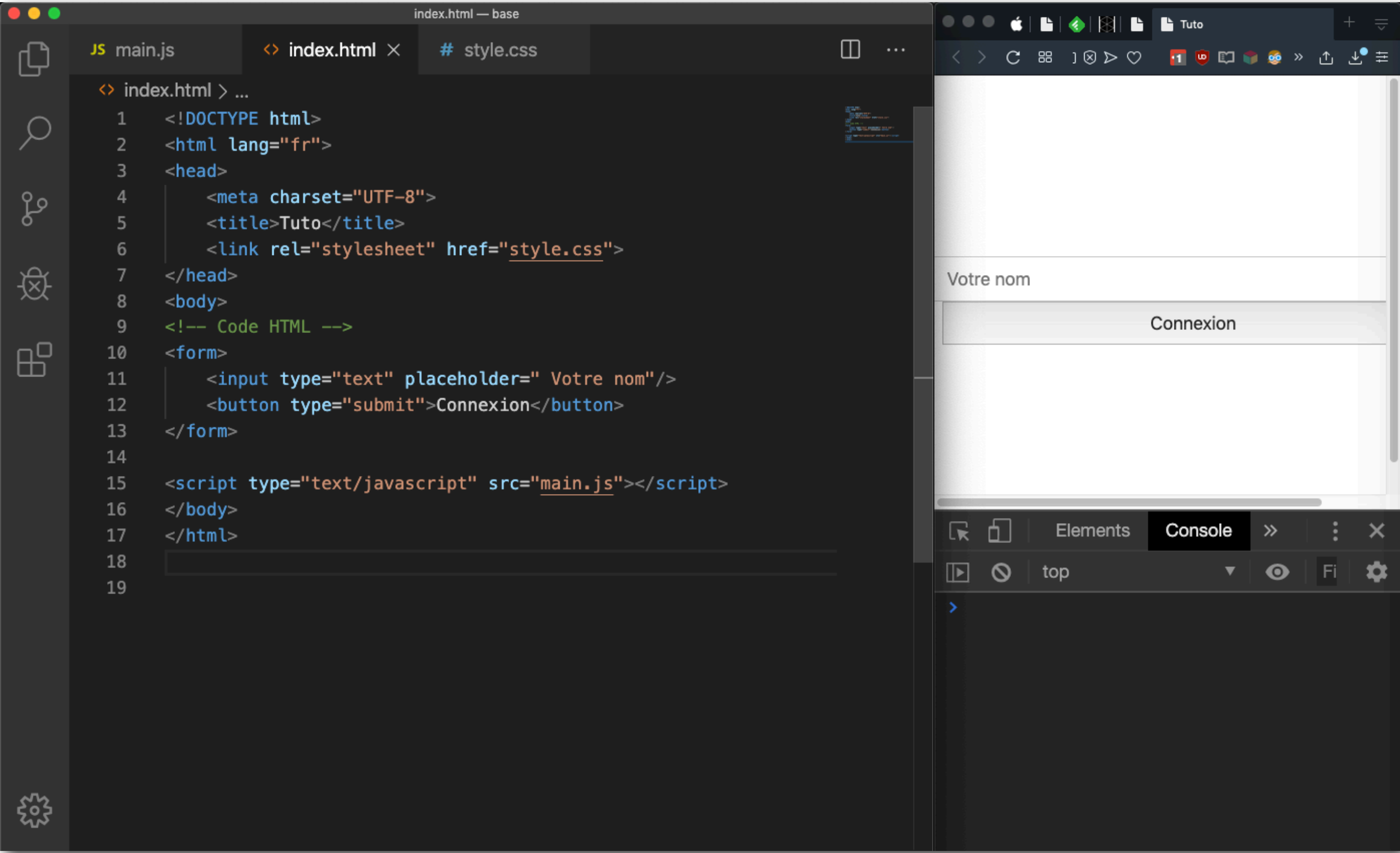
>

DOM

PREVENTDEFAULT

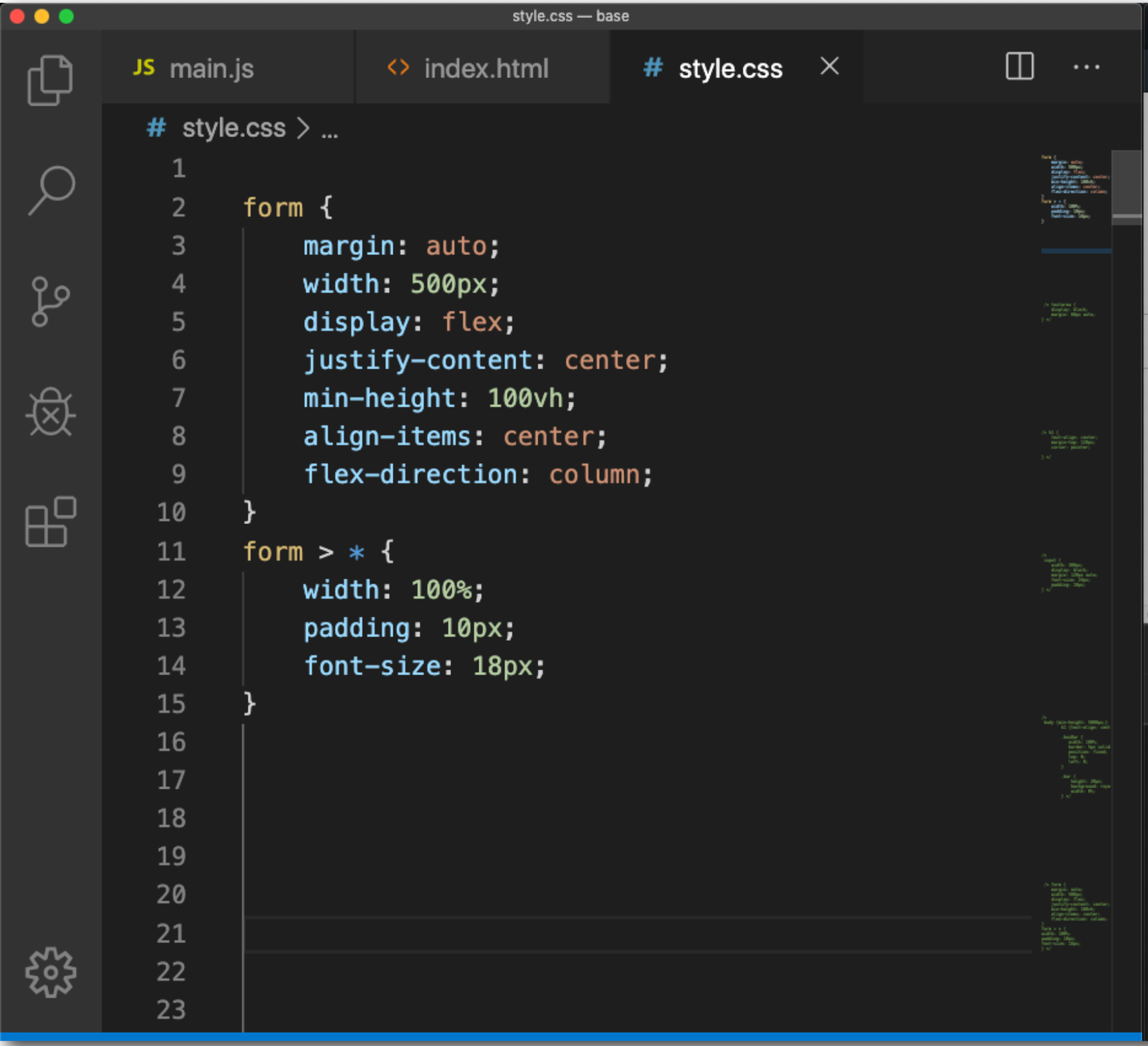
DOM

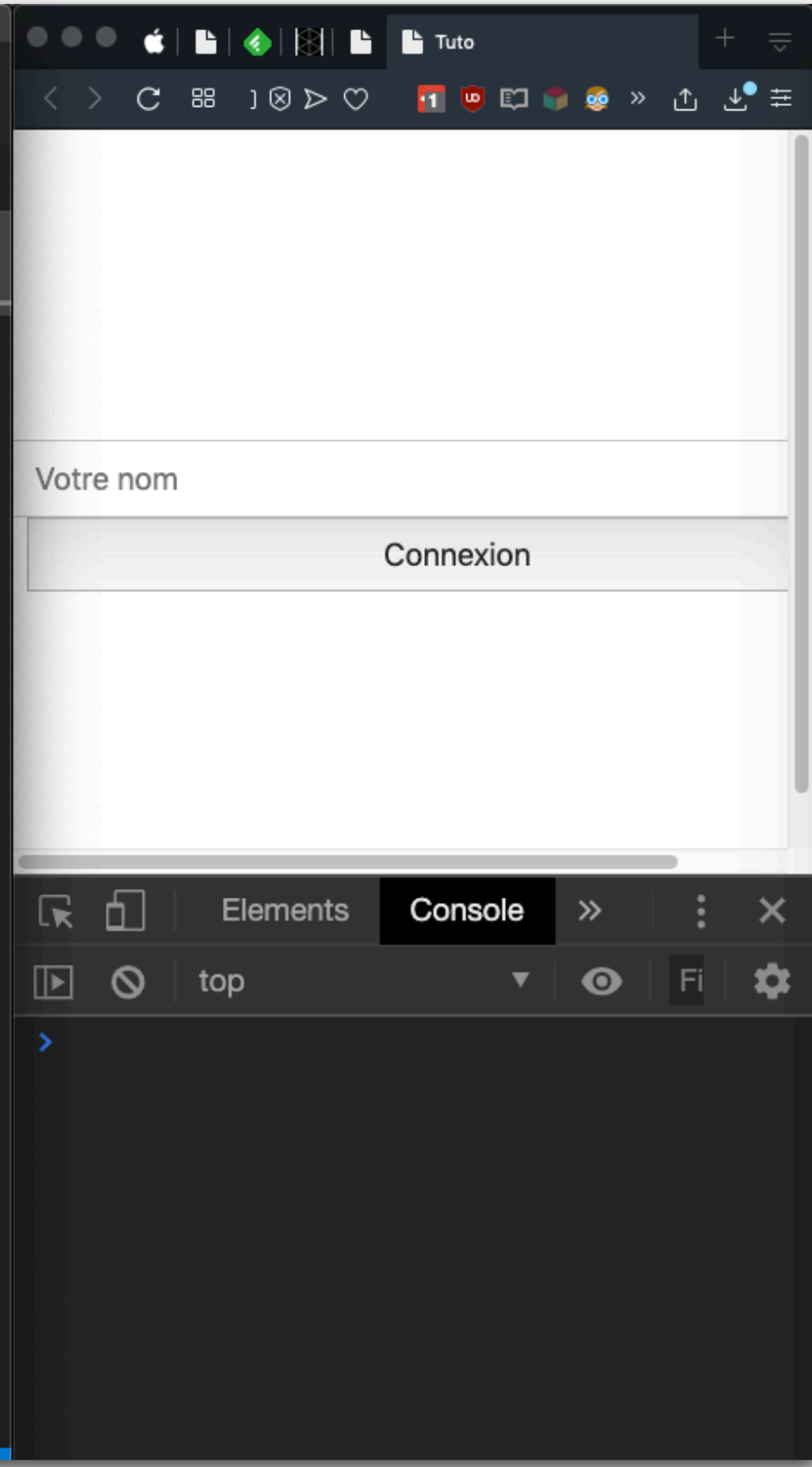
PREVENTDEFAULT



DOM

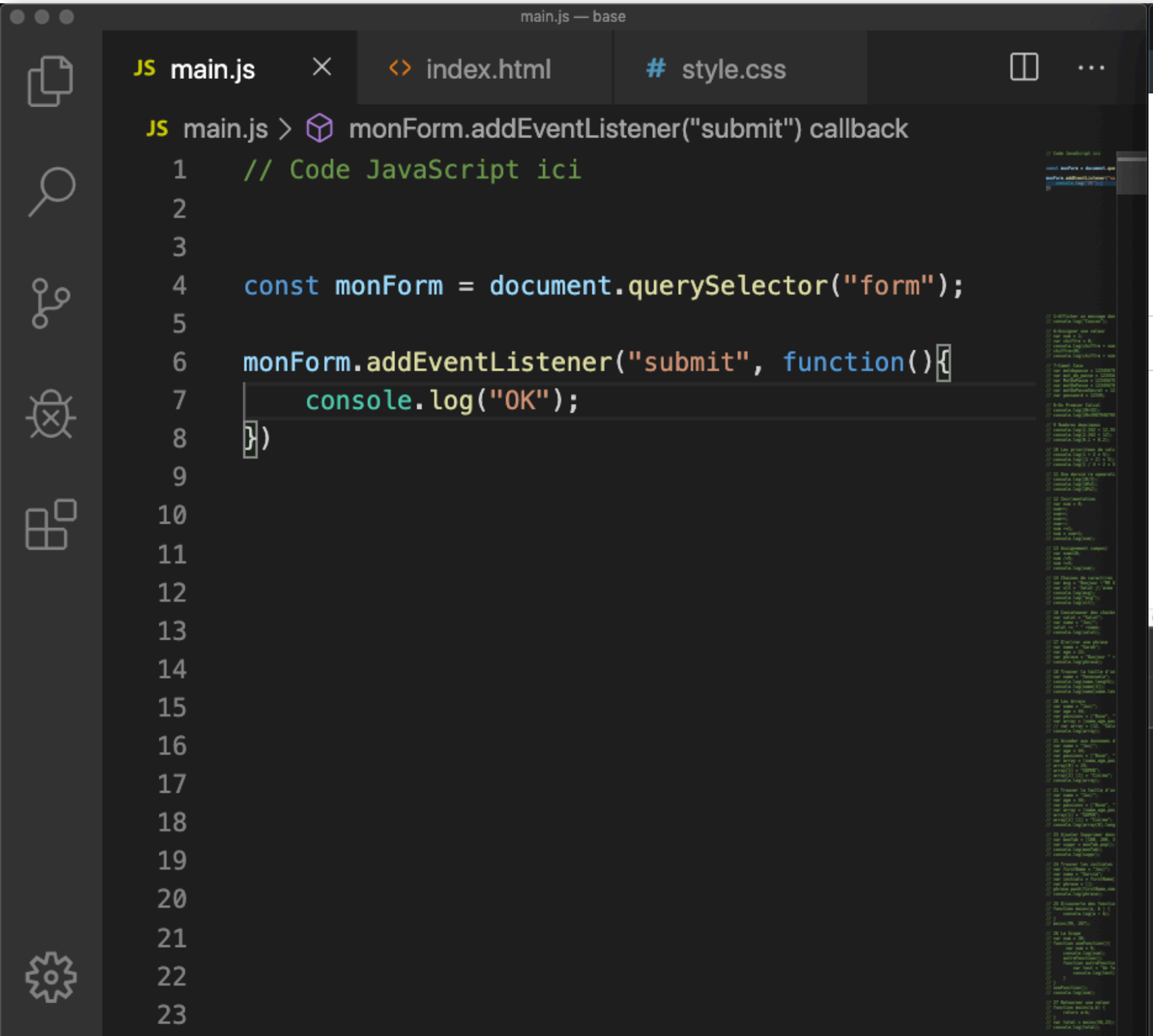
PREVENTDEFAULT

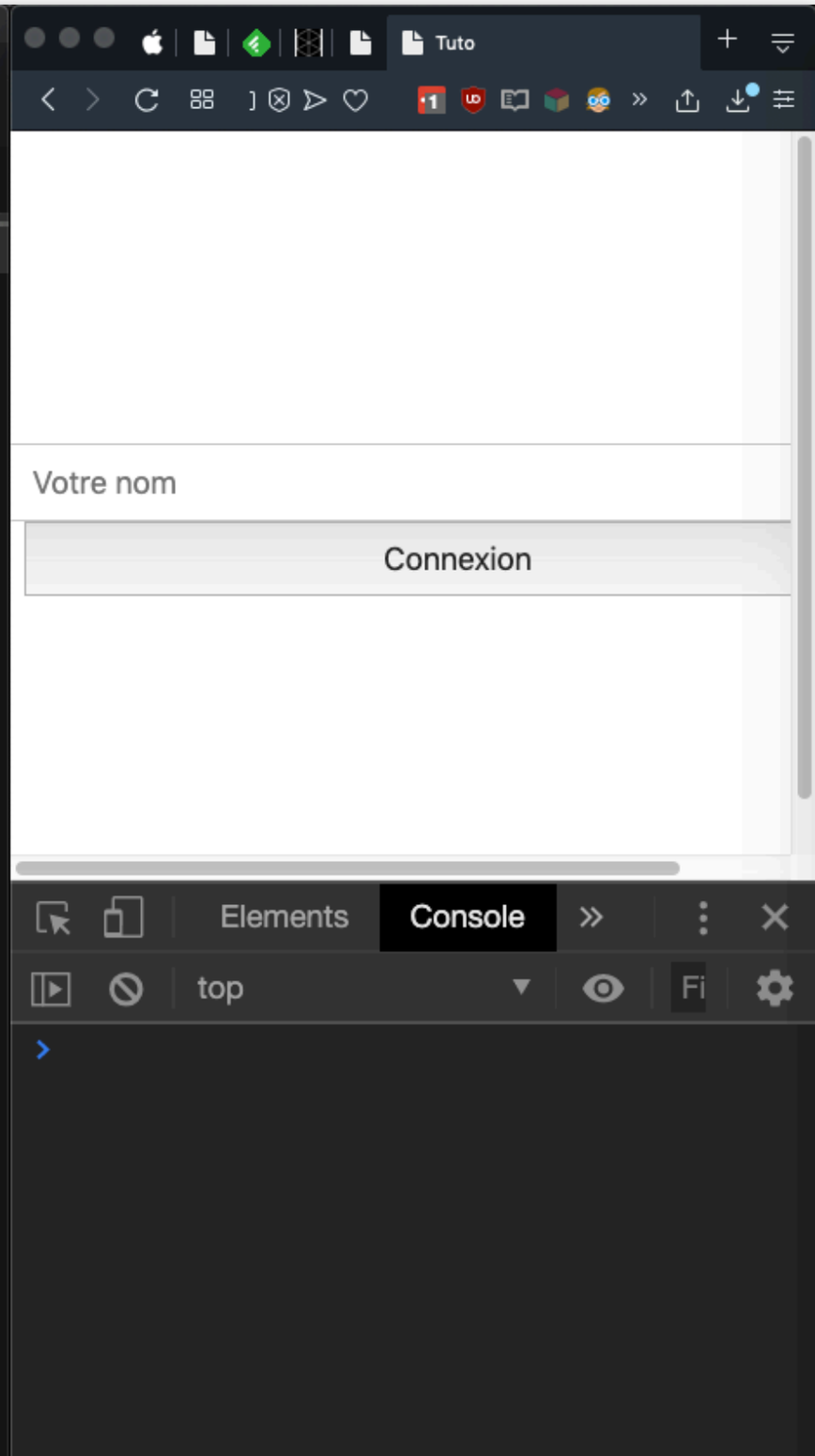




DOM

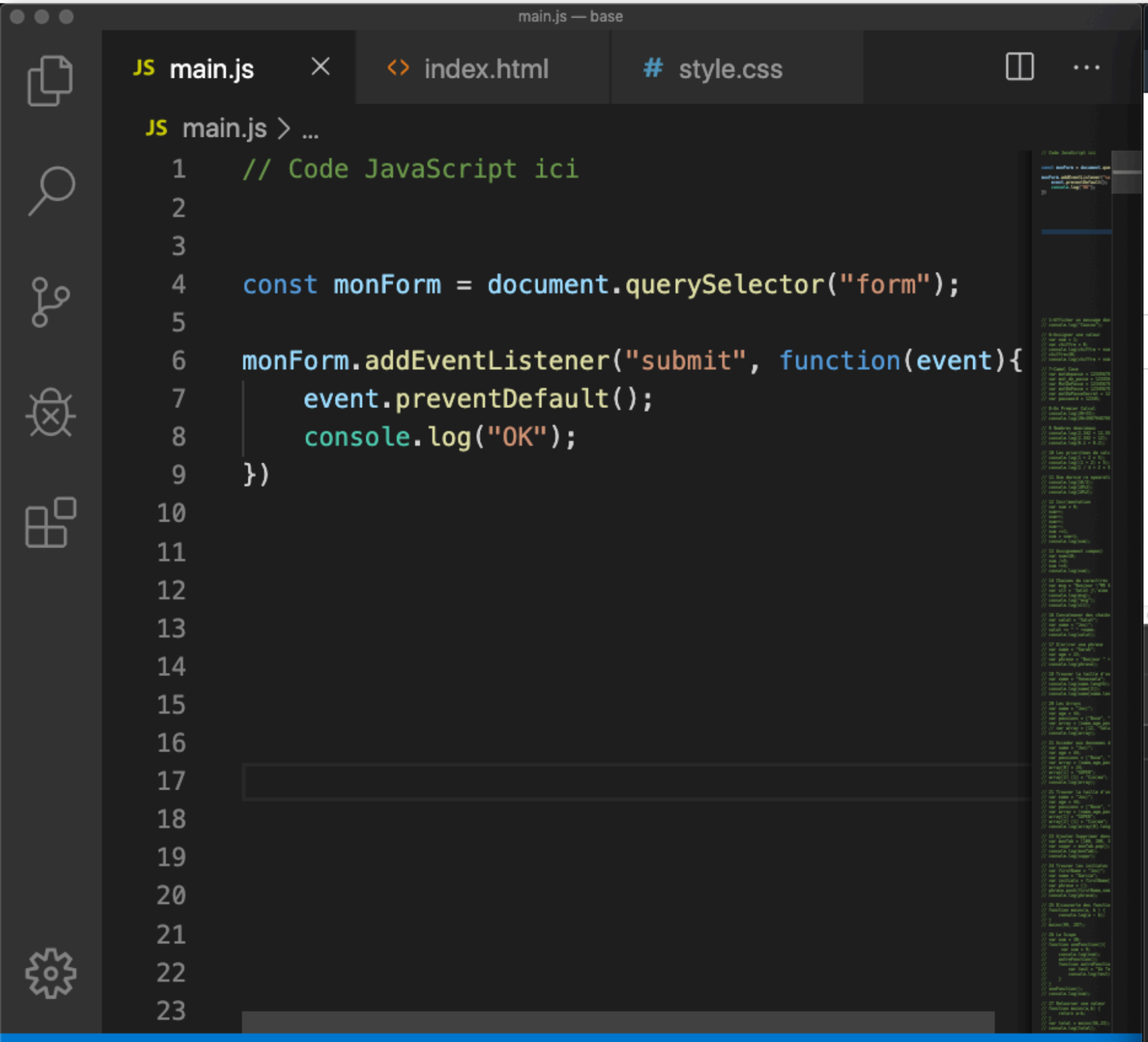
PREVENTDEFAULT

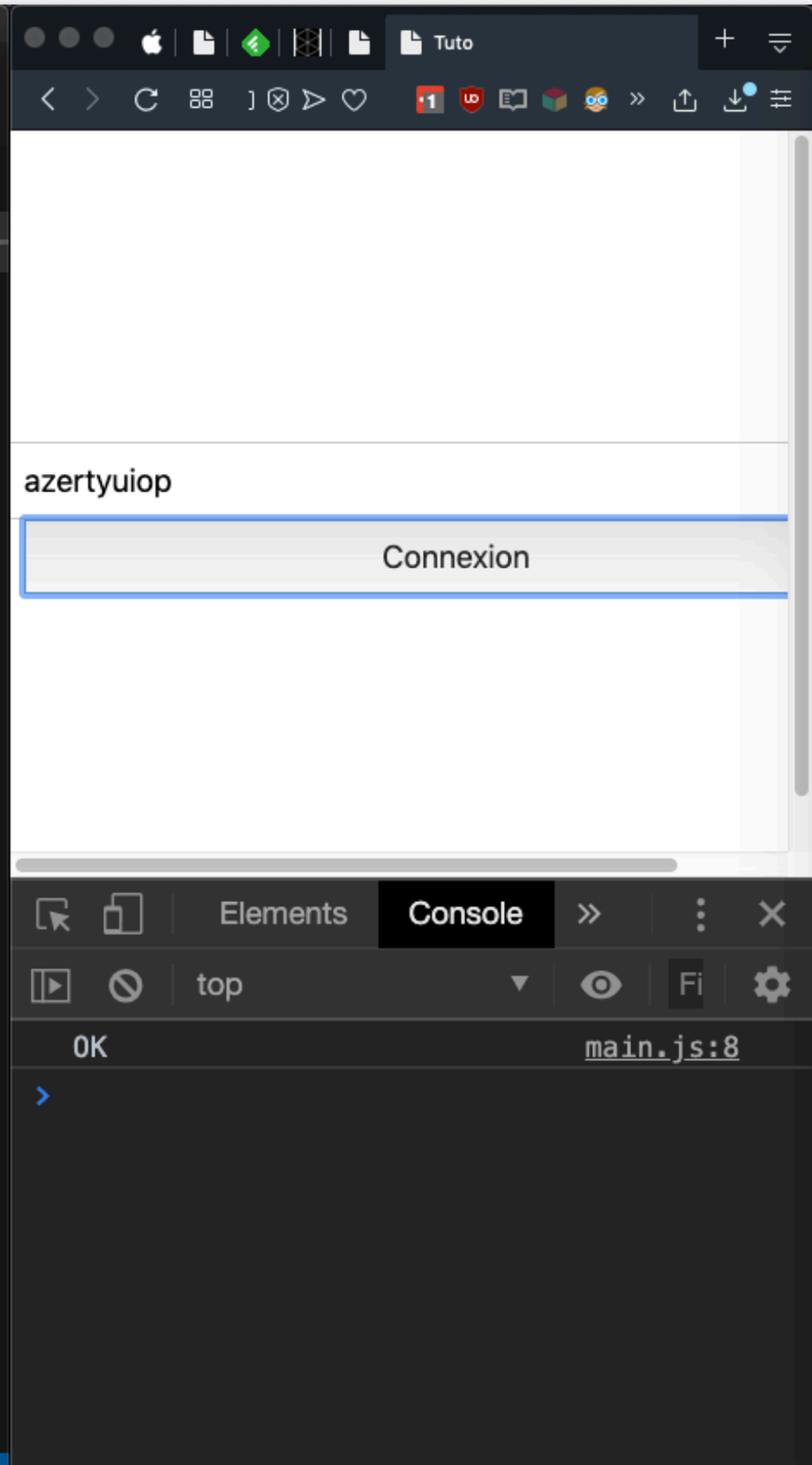




DOM

PREVENTDEFAULT





DOM

PREVENTDEFAULT