Haskell Programming Assignment: Various Computions

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Abstract

This assignment contains programming exercises that focus on functions, recursive list processing, list comprehensions, and higher order functions in Haskell. Doing these tasks will help us get to know some of the data structures and control structures in the Haskell programming language.

Task 1 - Mindfully Mimicking the Demo

```
(base) ¢ ~/ ghci
GHCi, version 8.10.7: https://www.haskell.org/ghc/ :? for help
Prelude> :set prompt ">>> "
>>> length [2,3,5,7]
>>> words "need more coffee"
["need", "more", "coffee"]
>>> unwords ["need","more","coffee"]
"need more coffee"
>>> reverse "need more coffee"
"eeffoc erom deen"
>>> reverse ["need","more","coffee"]
["coffee", "more", "need"]
>>> head ["need","more","coffee"]
"need"
>>> tail ["need","more","coffee"]
["more", "coffee"]
>>> last ["need", "more", "coffee"]
"coffee"
>>> init ["need", "more", "coffee"]
["need", "more"]
>>> take 7 "need more coffee"
"need mo"
>>> drop 7 "need more coffee"
"re coffee"
>>> ( x -> length x > 5 ) "Friday"
True
>>> ( x -> length x > 5 ) "uhoh"
False
>>> ( \x -> x /= ' ' ) 'Q'
True
>>> ( \x -> x /= ' ' ) ' '
False
>>> filter ( \x -> x /= ' ') "Is the Haskell fun yet?"
"IstheHaskellfunyet?"
>>> :quit
Leaving GHCi.
(base) € ~/
```

Task2-NumericFunctionDefinitions

Demo

```
(base) ← ~/Documents/Programming/CSC-344/src/PA7/ [main*] ghci --interactive
circleArea.hs GHCi, version 8.10.7: https://www.haskell.org/ghc/ :? for help
[1 of \overline{\text{1] Comp}} iling Main
                                       ( circleArea.hs, interpreted )
Ok, one module loaded.
*Main> squareArea 10
100.0
*Main> squareArea 12
144.0
*Main> circleArea 10
314.15927
*Main> circleArea 12
452.38934
*Main> blueAreaOfCube 12
694.354
*Main> blueAreaOfCube 10
482.19025
*Main> blueAreaOfCube 1
4.8219028
*Main> map blueAreaOfCube
[1..3]
[4.8219028,19.287611,43.397125]
*Main> paintedCube1 1
*Main> paintedCube1 2
*Main> paintedCube1 3
6
*Main> paintedCube2 1
*Main> paintedCube2 2
*Main> paintedCube2 3
*Main> map paintedCube2 [1..10]
[0,0,12,24,36,48,60,72,84,96]
*Main> :quit
Leaving GHCi.
(base) ← ~/Documents/Programming/CSC-344/src/PA7/
[main*]
```

```
-- Task 2
1
2
    squareArea :: Float -> Float
3
    squareArea sideLength = sideLength * sideLength
4
5
    circleArea :: Float -> Float
6
    circleArea radius = pi * (radius * radius)
7
8
    blueAreaOfCube :: Float -> Float
9
   blueAreaOfCube sideLength = 6 * (blueArea - whiteArea)
10
      where
11
       r = sideLength / 4
12
       blueArea = squareArea sideLength
13
14
       whiteArea = circleArea r
15
    paintedCube1 :: Int -> Int
16
    paintedCube1 degree
17
        degree <= 2 = 0
18
        otherwise = 6* (degree - 2) ^2
19
    paintedCube2 :: Int -> Int
20
    paintedCube2 degree
21
        degree <= 2 = 0
22
       otherwise = 12 * (degree - 2)
```

Task 3 - Puzzlers

Demo

```
(base) ◆ ~/Documents/Programming/CSC-344/src/PA7/ [main*] ghci --interactive <u>task3.hs</u> GHCi,
version 8.10.7: https://www.haskell.org/ghc/ :? for help
                                 ( task3.hs, interpreted )
[1 of 1] Compiling Main
Ok, one module loaded.
*Main> :set prompt ">>>
>>> reverseWords "appa and baby yoda are the best"
"best the are yoda baby and appa"
>>> reverseWords "want me some coffee"
"coffee some me want"
>>> averageWordLength "want me some coffee"
4.0
>>> averageWordLength "appa and baby yoda are the best"
3.5714285
>>> :quit
Leaving GHCi.
```

```
reverseWords :: String -> String
reverseWords = unwords . reverse . words

averageWordLength :: String -> Float
averageWordLength s = fromIntegral totalSentenceLength / fromIntegral (length sentWords)

where
wordLengths = map length (words s)
totalSentenceLength = sum wordLengths
sentWords = words s
```

Task 4 - Recursive List Processors

Demo

```
(base) ◆ ~/Documents/Programming/CSC-344/src/PA7/ [main*] ghci --interactive <u>task4.hs</u>
GHCi, version 8.10.7: https://www.haskell.org/ghc/ :? for help
[1 of 1] Compiling Main
                                 ( task4.hs, interpreted )
Ok, one module loaded.
*Main> :set prompt ">>>
>>> list2Set [1,2,3,2,3,4,3,4,5]
[1,2,3,4,5]
>>> list2Set "need more coffee"
"ndmr cofe"
>>> isPalindrome ["coffee", "latte", "coffee"]
True
>>> isPalindrome ["coffee", "latte", "espresso", "coffee"]
>>> isPalindrome [1,2,5,7,11,13,11,7,5,3,2]
False
>>> isPalindrome [2,3,5,7,11,13,11,7,5,3,2]
>>> collatz 10
[10,5,16,8,4,2,1]
>>> collatz 11
[11,34,17,52,26,13,40,20,10,5,16,8,4,2,1]
>>> collatz 100
[100,50,25,76,38,19,58,29,88,44,22,11,34,17,52,26,13,40,20,10,5,16,8,4,2,1]
>>> :quit
Leaving GHCi.
```

```
list2Set :: Eq a => [a] -> [a]
    list2Set [] = []
2
    list2Set (x : xs)
3
      x 'elem' xs = list2Set xs
4
      otherwise = x : list2Set xs
5
    isPalindrome :: (Eq a, Show a) => [a] -> Bool
6
7
    isPalindrome [] = True
    isPalindrome [x] = True -- (x:_) is the same as [x]!
    isPalindrome (x : xs) = x == last xs && isPalindrome (init xs)
10
   collatz :: Int -> [Int]
11
   collatz n
12
       | n == 1 = [1]
13
       even n = n : collatz (n 'div' 2)
14
       \mid odd n = n : collatz (3 * n + 1)
15
       otherwise = []
```

Task 5 - List Comprehensions

Demo

```
---- Task 5
1
    list2Set :: Eq a => [a] -> [a]
2
    list2Set [] = []
3
    list2Set (x : xs)
4
       | x `elem` xs = list2Set xs
5
       otherwise = x : list2Set xs
6
7
    count :: Eq a => a -> [a] -> Int
8
    count x xs = length [s | s \leftarrow xs, s == x]
10 freqTable :: Eq a => [a] -> [(a, Int)]
11
    freqTable items = [(i, count i items) | i <- setOfItems]</pre>
12
13
          setOfItems = list2Set items
```

Task 6 - Higher Order Functions

Demo

```
(base) ← ~/Documents/Programming/CSC-344/src/PA7/ [main*] qhci --interactive task6.hs
                                                                                                   GHCi,
version 8.10.7: https://www.haskell.org/ghc/ :? for help
[1 of 1] Compiling Main
                                       ( task6.hs, interpreted )
Ok, one module loaded.
**Main> tgl
15
**Main> tgl 1
55
**Main> triangleSequence 1
[1,3,6,10,15,21,28,36,45,55]
**Main> triangleSequence 2
[1,3,6,10,15,21,28,36,45,55,66,78,91,105,120,136,153,171,190,210]
**Main> vowelCount "cat
**Main> vowelCount "mouse
**Main> lcsim tgl odd [1..15
[1,6,15,28,45,66,91,120]
**Main> animals = ["elephant", "lion", "tiger", "orangatan", "jaguar"
**Main> lcsim length (\w -> elem (head w) "aeiou") animal
[8,9]
**Main
```

```
tgl :: Int -> Int
    tgl n = foldl (+) 0 [1 .. n]
2
3
    triangleSequence :: Int -> [Int]
4
    triangleSequence n = map tgl [1 .. n]
5
6
7
    vowels = "aeiou"
8
9
    vowelCount :: String -> Int
10
    vowelCount = length . filter (x -> elem x vowels)
11
12 | lcsim :: (a -> b) -> (a -> Bool) -> [a] -> [b]
    lcsim f p items = map f (filter p items)
```

Task 7 - An Interesting Statistic: nPVI

Demo

```
(base) ◆ ~/Documents/Programming/CSC-344/src/PA7/ [main*] ghci --interactive task7.hs GHCi,
version 8.10.7: https://www.haskell.org/ghc/ :? for help
[1 of 1] Compiling Main
                                    ( task7.hs, interpreted )
Ok, one module loaded.
*Main> a
[2,5,1,3]
*Main> nPVI a
106.34920634920636
*Main> b
[1,3,6,2,5]
*Main> nPVI b
88.09523809523809
*Main> c
[4,4,2,1,1,2,2,4,4,8]
*Main> nPVI c
37.03703703703703
*Main> u
[2,2,2,2,2,2,2,2,2]
*Main> nPVI u
0.0
*Main> x
[1,9,2,8,3,7,2,8,1,9]
*Main> nPVI x
124.98316498316497
*Main> :quit
Leaving GHCi.
(base) ← ~/Documents/Programming/CSC-344/src/
PA7/ [main*]
```

```
a :: [Int]
1 a = [2, 5, 1, 3]
3 b :: [Int]
    b = [1, 3, 6, 2, 5]
   c :: [Int]
    c = [4, 4, 2, 1, 1, 2, 2, 4, 4, 8]
10
    u = [2, 2, 2, 2, 2, 2, 2, 2, 2, 2]
11
12
13
    x = [1, 9, 2, 8, 3, 7, 2, 8, 1, 9]
14
15
    pairwiseValues :: [Int] -> [(Int, Int)]
16
    pairwiseValues xs = zip (init xs) (tail xs)
17
18
    pairwiseDifferences :: [Int] -> [Int]
19
pairwiseDifferences xs = map ((x, y) -> x - y)  pairwiseValues xs
21
22 pairwiseSums :: [Int] -> [Int]
    pairwiseSums xs = map ((x, y) \rightarrow x + y)  pairwiseValues xs
23
24
25 half :: Int -> Double
26
    half n = fromIntegral n / 2
27
28
    pairwiseHalves :: [Int] -> [Double]
29
    pairwiseHalves = map (x \rightarrow fromIntegral x / 2)
30
31
    pairwiseHalfSums :: [Int] -> [Double]
32
    pairwiseHalfSums = pairwiseHalves . pairwiseSums
33
34
    pairwiseTermPairs :: [Int] -> [(Int, Double)]
35
    pairwiseTermPairs xs = zip (pairwiseDifferences xs) (pairwiseHalfSums xs)
36
37
    term :: (Int, Double) -> Double
38
    term nd = abs (fromIntegral (fst nd) / snd nd)
39
40
    pairwiseTerms :: [Int] -> [Double]
41
    pairwiseTerms xs = map term (pairwiseTermPairs xs)
42
43
    nPVI :: [Int] -> Double
44
    nPVI xs = normalizer xs * sum (pairwiseTerms xs)
45
46
       normalizer xs = 100 / fromIntegral ((length <math>xs) - 1)
```

Task 8 - Historic Code: The Dit Dah Code

Subtask 8a

Subtask 8b

Subtask 8c

Subtask 8d