

# BEHAVIOUR DRIVEN DEVELOPMENT TESTING WITH SELENIUM WEBDRIVER

Guillem Hernández Sola



# WHO AM I?

- Guillem Hernández Sola (ITNOVE)
- QA Engineer, certified ISTQB
- Test Automation Engineer specialised in
  - WebDriver
  - Appium
- Jenkins Certified Engineer

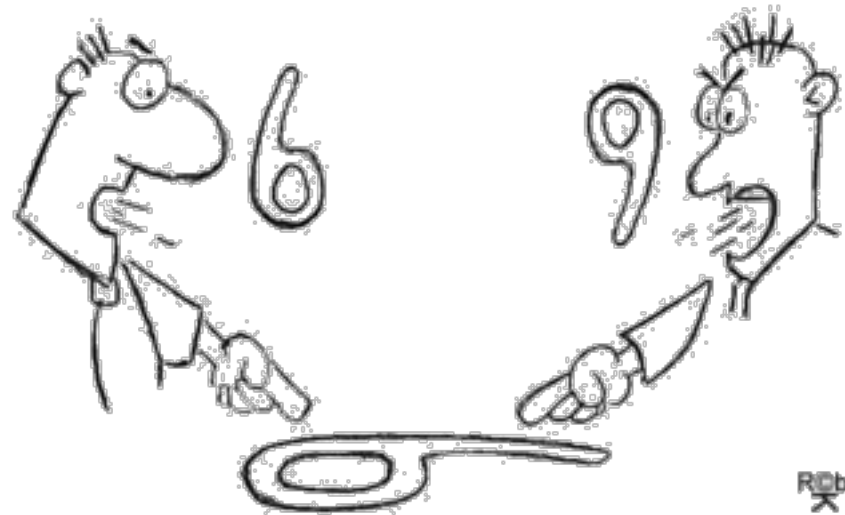




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HOSTING US!

# NEED FOR BDD



- Most common impediment for a team:
- ***Unclear Specifications!***

# INITIAL IDEA

- 2006 – Dan North
- "TDD/ATDD done well, but TDD will cause me to have lots of tests, but it won't necessarily get me nearer the goal of delivering business value through software."
- Test Driven Development – TDD
- Acceptance Test Driven Development - ATDD



BDD IS ABOUT BUSINESS  
VALUE

BDD IS A COMMON  
LANGUAGE BETWEEN QA,  
BUSINESS AND DEVELOPMENT

BDD IS A SOFTWARE  
DEVELOPMENT  
METHODOLOGY



# AN OUTSIDE METHODOLOGY

- BDD is an “outside-in” methodology.
- Starts at the outside by identifying business outcomes, and then drills down into the feature set that will achieve those outcomes.

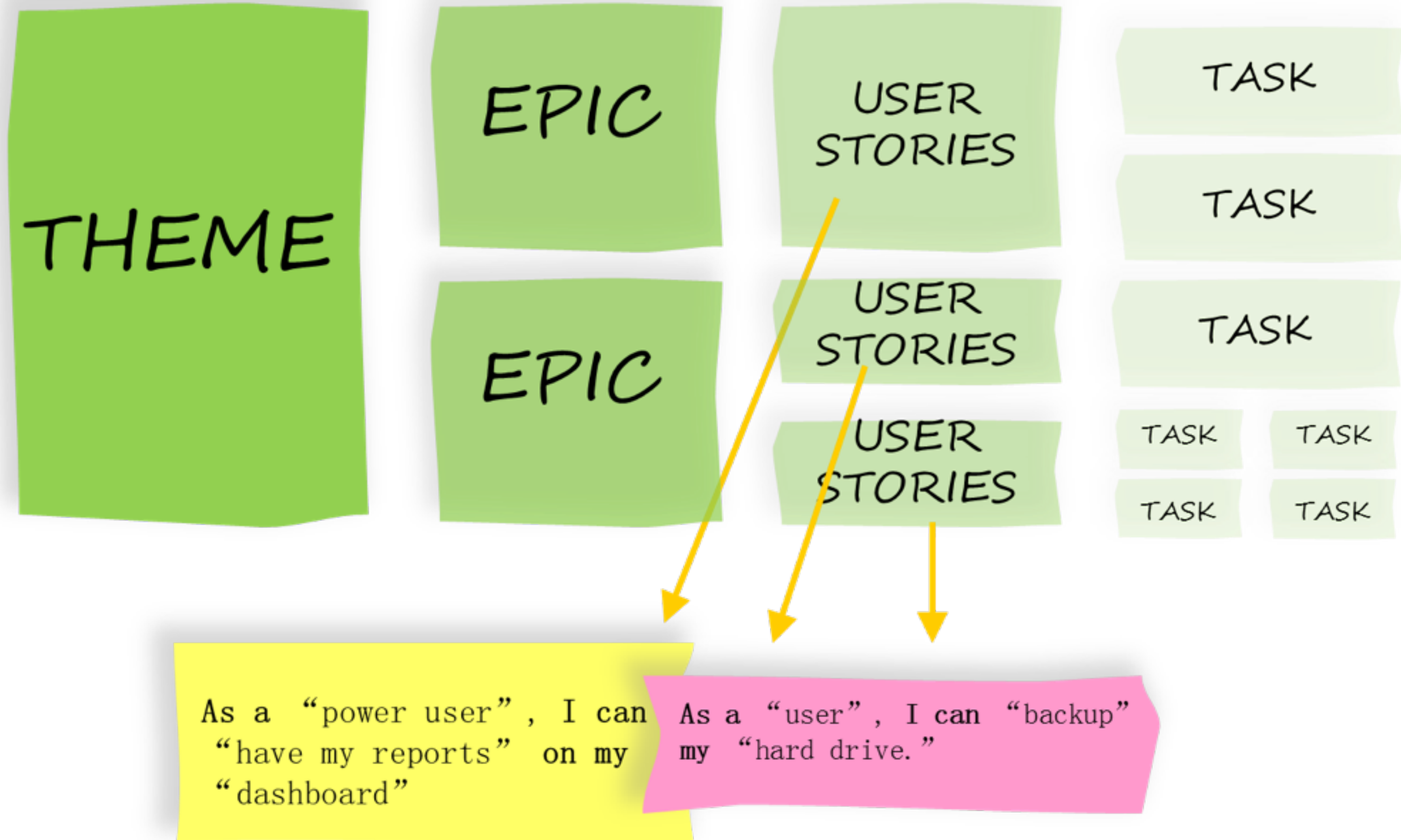
# STORY

- Each feature is captured as a “story”, which defines the scope of the feature along with its acceptance criteria.
- BDD "Story" = Narrative (User Story) + Acceptance Criteria (Scenarios)

# USER STORIES

- User Story as narrative (context)
- User centric
- Focus on What not so much How
- Contains sufficient information so that all stakeholders understand the context (who, when, what, why)

# USER STORIES



# USER STORY DESCRIPTION

- **+ Title of the Story +**
- As a <role>,
- I want <feature>,
- So that <benefit>

# USER STORY NARRATIVE EXAMPLE

- **As a** customer,
- **I want to** withdraw cash from an ATM,
- **so that** I don't have to wait in line at the bank

# ACCEPTANCE CRITERIA: SCENARIOS

- A User Story's behaviour is its acceptance criteria
- Acceptance criteria define the scope of the narrative/behaviour
- Acceptance criteria gives us a shared definition of “done”

# ACCEPTANCE CRITERIA STRUCTURE

- **Scenario Title**
- Given <context>,
- When <event>,
- Then <outcome>



# ACCEPTANCE CRITERIA

## EXAMPLE

- **Scenario 1: Account is in credit**
- **Given** the account is in credit
  - **And** the card is valid
  - **And** the dispenser contains cash,
- **When** the customer requests cash,
- **Then** ensure the account is debited
  - **And** ensure cash is dispensed
  - **And** ensure the card is returned.

# ACCEPTANCE CRITERIA

## EXAMPLE 2

- **Scenario 2: Account is overdrawn past the overdraft limit**
- **Given** the account is overdrawn
  - **And** the card is valid,
- **When** the customer requests cash,
- **Then** ensure a rejection message is displayed
  - **And** ensure cash is not dispensed
  - **And** ensure the card is returned.

# POWER OF SCENARIOS

- Scenarios
- Test Cases
- Acceptance Criteria

# GOOD STORY

- The title should describe an activity
- The narrative should include a role, a feature and a benefit
- The scenario title should say what's different
- The scenario should be described in terms of Givens, Events and Outcomes
- The givens should define all of, and no more than, the required context

The event should describe the feature

- The story should be small enough to fit in an iteration

# SPECIFICATION COMMON LANGUAGE

- Great for discussing with customer, end-users, other stakeholders
- Great for coding, testing, validation
- Promotes an Ubiquitous Language (everyone speaks the same language!)

# TDD VS BDD

- BDD is "Specification by Example"
  - Examples tell a story about what the system does
- TDD is then more "Coding by Example"
  - Examples tell a story about what the code does

# BDD IN THE REAL WORLD

- Better requirements workshops / User Stories writing workshops
- Iterative work – clarify requirements:
  - Write user story + scenarios
  - Re-write user story (break down?) + scenarios
- Helps to understand "What do we want?"
  - "Aha!" reaction from participants
- Helps to write clear, concrete requirements

# INTRODUCTION TO WEBDRIVER

- Open Source Test Automation Framework
- Developed by ThoughtWorks and Google
- Robust set of tools for web-based applications
- On multiple browsers
- On multiple Operating Systems
- Support many languages, including Ruby, Python, Java, c# and so on

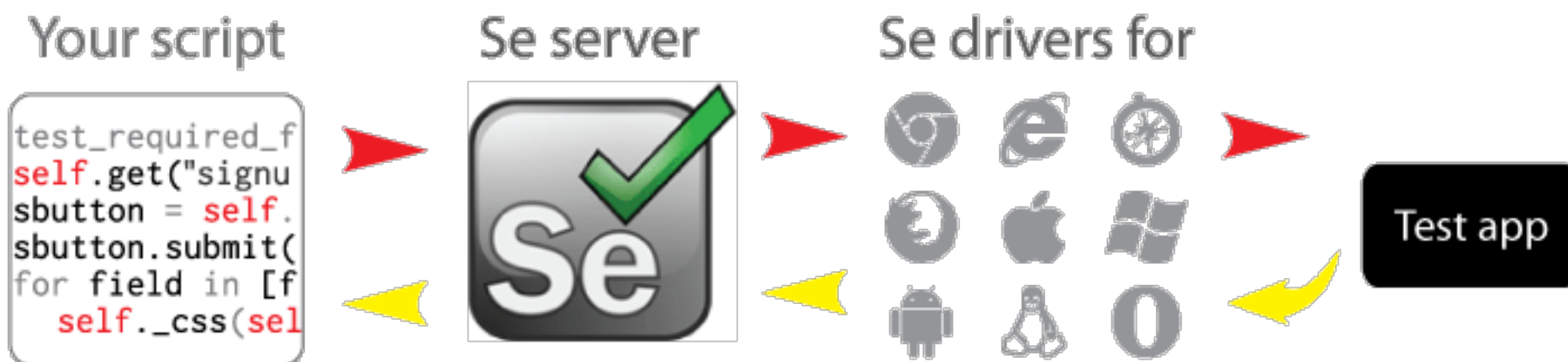


# AUTOMATE THE WEB

- Open a browser
- Navigate the page
- Read the page title
- Read the url
- Get text from the page
- Click on links
- Fill in forms
- Click on buttons to submit forms



# WEBDRIVER ARCHITECTURE



Use browsers locally to test your app.

# PAGE OBJECTS

- A Page Object simply models these as objects within the test code
- This reduces the amount of duplicated code and means that if the UI changes, the fix need only be applied in one place

# PAGE FACTORY

- There is a PageFactory in the support package that provides support for this pattern, and helps to remove some boiler-plate code from your Page Objects at the same time.



DEMO  
SHOWING THE ACTION





[HTTPS://GITHUB.COM/GUILLEMHS/CUCUMBERJVM-WALLAPOP-TESTNG](https://github.com/GUILLEMHS/CUCUMBERJVM-WALLAPOP-TESTNG)  
OR JUST SEARCH CUCUMBER WALLAPOP TESTNG ON GITHUB



THANKS!  
QUESTIONS?

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