



15 years of Lmod: A Retrospective

Robert McLay

August 1, 2023

Outline

- ▶ The start of Lmod
- ► Why I used Lua?
- ▶ Where Lmod success comes from?
- ► Features added over time
- ► Lmod lessons learned
- Conclusions



The start of Lmod

- ► My friend a colleague Bill Barth asked:
- ► TACC has a software hierarchy with Tmod 3.2.10
- ► Impossible to change compilers or mpi modules
- ► Help?



Key Insight

- ► Remember the state of \$MODULEPATH
- ► When it changes, change loaded modules
- ► Support the idea of inactive modules
- ► Lmod was born

Why implement in Lua?

- ► TCL is not my favorite language
- ► Worked in Lua to develop testing tools (more on this latter)
- ▶ Did consulting work in Python before TACC: Avoid conflicts
- ► If useful, the idea would be integrated into Tmod (Nope!)
- ► Happy accident, Lua is fast enough
- ► Lua is easier to protect from user environments (Esp. Python)

Reasons for Lmod Success

- ► Initially no real competition (Tmod 4 started in 2017)
- Working at TACC helped
- Good enough documentation
- ► Easy transition from Tmod to Lmod (Lmod reads TCL modulefiles)
- ► Many Features not provided by tools
- Unsolicited articles written by Jeff Layton about Lmod
- ► Many say: "It just works so I don't worry about it."
- Used by EasyBuild, OpenHPC and Spack
- Package for Mac Brew, Fedora, Debian
- ► It is reliable (from testing)



Hidden Reason for Lmod Success

- ► Testing Lmod has an extensive test suite (1400+ tests)
- Lmod uses the release early and often.
- ► Almost 7000 check-in, 611 tags (versions)
- ► Can debug (via ml -D ... or ml -T) remotely
- ► My background is in 3-D Finite Element in C++
- ► I am a big fan of Design Patterns
- Lmod uses Singleton, Factories and Template pattern through-out written in Lua.



More on Testing

- ► The TM testing suite filters output to converts to canonical names
- ► Path independent
- Tests both stderr and stdout output for each test
- ► Can repeatedly run a single test file or just the ones that failed
- Lmod is reliable because of testing
- ► Github Actions run 3 types of test on 4 version of Lua on Ubuntu and macOS for every check-in.



Building trust with the user community

- ► Making it reliable (via Testing)
- ► Timely answering the email and github issues
- ► Book: Team Geek
- ► Learning to be polite when answering and re-answering question
- ► "You might consider ..."
- "Please test Lmod version ... when you get a chance to see if it works for you"
- Not getting upset when non-native English speakers sound insulting



Features over time

- ► Tab completion for bash and z-shell
- ► Support for N/V then C/N/V finally N/V/V (Lmod 7+)
- ► Module properties
- ► Spider cache (speed up "module avail" and "module load")
- ▶ ml
- ► sandbox (prevents modulefiles from calling internal routines)

Features part II

- pushenv, sticky modules, i18n error messages
- ► Hooks, /etc/lmod/lmod_config.lua
- ► Tracking of module usage via hooks
- ▶ Hidden modules
- depends on()
- ► source sh(): source a shell script inside a modulefile
- ► LMOD QUARANTINE VARS

Lmod lesson learned

- git worktrees
- Exploiting Lmod to help XALT
- Learned way more than I ever wanted to know about bash, zsh, tcsh shell startup procedures
- ► Want tcsh to die, die, die
- ► That default interactive non-login bash shell startup is borked (We patch bash to get to work)
- ► Can be difficult to decide what a user is reporting. Bug or not?
- Getting users to use the bugReport script when submitting a bug.



Lmod lesson learned (II)

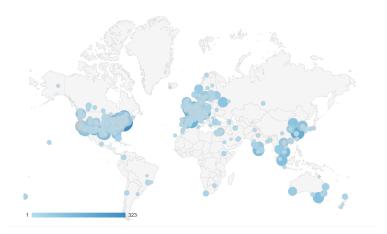
- ► That module() { eval "\$(LMOD CMD bash "\$@")" } works better than
- ▶ module() { eval \$(LMOD CMD bash "\$@") } who knew?
- ► Cannot test every possibility, users will **ALWAYS** find a case I missed
- The the moduleTable has been incredible notion to store the module state.
- ► That other tools will use the spider cache output.
- ► No two site are run exactly the same way.
- ► There are ten or more ways that Lmod can be tailored.
- Communicating changes thru README.new



Conclusions

- ► Not every site works like TACC.
- ► That making Lmod available to the world has made it so much better.
- ► I have made many friends over the years.

Lmod Doc usage by City





Future Topics

- ► Next Meeting will be Sept. 5th at 9:30 Central (14:30 UTC)
- ► Mathew Cawood will be running the meeting with a different zoom link