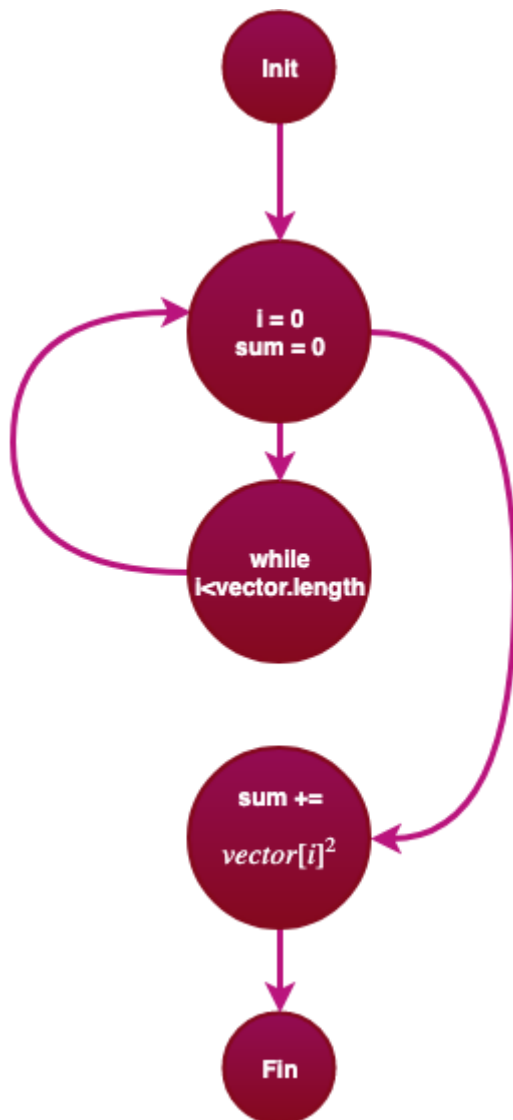```
function normVector(vector) {
    let i = 0;
    let sum = 0;
    while(i < vector.length){
        sum += Math.pow(vector[i++], 2)
    }
    return Math.sqrt(sum);
}
```



$$M = \textbf{Edges - Nodes} + 2$$
$$M = 5 - 5 + 2$$
$$M = 2$$