#### Com S 228 Fall 2015

# **Project 4: Infix and Postfix Expressions** (180 pts)

Due at **11:59pm** 

### Thursday, Nov 19

### 1. Problem Description

In this project, you are asked to implement the following three utilities for integer expressions using stacks:

- Postfix evaluation
- Infix to postfix conversion
- Infix evaluation

The two types (infix and postfix) of expressions are implemented by the classes InfixExpression and PostfixExpression, which extend the abstract class Expression. You are **only** allowed to use the stack implementation provided in the files Purestack.java and ArrayBasedStack.java.

You may add new instance variables and methods to the classes Expression, InfixExpression and PostfixExpression, but you **cannot** rename or remove any existing ones, or change any of them from public to private or vice versa.

#### 2. Operands and Operators

To simplify the parsing effort, all the operands in an infix or postfix expression are either **single** lower case English letters (a - z) or **non-negative** integers. A single letter is treated as a variable whose value needs to be provided in the input. A **hash map** shall be constructed to store all variables appearing in the expression and their values. Evaluation of this expression may produce negative (intermediate) operands which are the values of subexpressions.

All operators are **binary**, and there are six of them:

In the above, '+' is for addition, '-' for subtraction, '\*' for multiplication, '/' for integer division, '%' for the remainder operation, and '^' for exponentiation. The character '-' is always interpreted as the binary minus operator, not the negative sign or the unary minus operator. Parentheses '(' and ')' are also allowed to appear in an infix expression but **not** in a postfix expression. They may be viewed as 'special operators'.

An operand has a rank of 1, a binary operator -1, and a parenthesis 0. To be a valid infix expression, a necessary condition is that the cumulative rank in a left-to-right scan of the expression must vary between 0 and 1, and has a final value of 1.

In an infix expression, every operator has an input precedence and a stack precedence. Operator precedences and ranks are summarized in the table below.

operator	input precedence	stack precedence	rank
+ -	1	1	-1
* / %	2	2	-1
^	4	3	-1
(	5	-1	0
)	0	0	0

## 3. Expression Formats

In the input, operands, operators, and parentheses are separated by one or more blanks or tabs. For example, a valid infix string is

It has value 13 if x assumes the value 28 from the input. All integers in the input are **non-negative**.

No characters other than the six operator characters, the two parentheses, the ten digits, and the 26 English letters (in smaller case) are expected from the input. Your code need to check on this.

### 4. Hashing of Variables

All variables from an input expression should have their values provided. These variables, each represented by **one lower case English letter**, and their values are stored in a hash map declared as

private HashMap<Character, Integer> varTable;

The hash map is supposed to be constructed as a Java HashMap object in the main() method, and passed to the postfix or infix expression. The hash map is empty if no variables occur in the input expression.

The demo code below illustrates the use of Java HashMap. A hash map named hashMap is constructed to store the values of three single-letter variables, 'x', 'y', and 'z'. Then, the value of 'x' is retrieved.

Check out <a href="http://docs.oracle.com/javase/6/docs/api/java/util/HashMap.html">http://docs.oracle.com/javase/6/docs/api/java/util/HashMap.html</a> for a summary of HashMap methods, though you may only need put() and get() for the project.

### 5. Correctness of Expressions and Exceptions

Your code should detect whether an input infix or postfix expression is valid. A quick rejection of an invalid infix expression is by checking that the accumulative rank goes below 0, or above 1 during a scan, or has a final value that is not 1. Because parentheses have rank 0, passing the rank test does not guarantee the infix expression to be a valid one.

The correctness of a postfix expression is verified during its evaluation. For instance, if a parenthesis appears in an input for a postfix expression, then that's an error.

An exception is thrown in one of the following situations:

- a) An expression is found to be incorrect.
- b) An illegal arithmetic operation (such as division by 0 or the zeroth power of 0) is being carried out.
- c) A variable in the infix or postfix expression to be evaluated was not provided a value from the input.

Possible errors (and their corresponding exceptions) are itemized in the Javadoc comments in infixExpression.java and postfixExpression.java. So read the comments carefully.

#### 6. Input/Output Format

An input file automatically meets the following requirements:

a) Every expression occupies a **separate** line.

- b) Adjacent expressions may be separated by **one or more blank lines**.
- c) Adjacent operators and/or operands must be separated by **one or more blanks**.
- d) An infix expression starts with the letter 'l', and follows with **at least one blank**, and then the actual expression.
- e) A postfix expression starts with the letter 'P', and follows with **at least one blank**, and then the postfix expression.
- f) If the expression contains one more variables, then their names and values are expected to be listed on the lines immediately following the expression line, with one variable and its value per line.

Below is a sample input file consisting of an infix expression and a postfix expression.

```
I (2 + x) - (33 * y)

x = 1

y = 2

P a a b c / +

a = 2

b = 8

c = 4
```

The output must leave

- a) **exact one** blank separates two operands, two operators, or an operand and an operator.
- b) **no** blank between a parenthesis and an operand, or between two parentheses.

#### 7. Execution Scenario

The class InfixPostfix repeatedly accepts infix and postfix expressions via standard input or file input. On standard input, enter the letter 'I' followed by a blank before an infix expression; and the letter 'P' followed by a blank before a postfix expression. If the expression contains some variables, then prompts the user to enter their values one by one (see Trial 2 for an example). This may be implemented in a helper method called by main() in InfixPostfix.java.

On an input infix expression, your code first outputs it in the required format, followed by variables and values, if any from a file input, the equivalent postfix expression, and finally the calculated value of the expression. On an input postfix expression, your code outputs it, followed by variables and values, if any from a file input, and the expression value. If some

variables are not provided values, the infix and postfix expressions **must be output** before an UnassignedVariableException is thrown.

Below is a sample execution scenario. Note that user keystrokes are shown in bold and a larger font.

```
Evaluation of Infix and Postfix Expressions
keys: 1 (standard input) 2 (file input) 3 (exit)
(Enter "I" before an infix expression, "P" before a postfix expression")
Trial 1: 1
Expression: I (2 * i + 3) * 5
Infix form: (2 * i + 3) * 5
Postfix form: 2 i * 3 + 5 *
where
i = 1
Expression value: 25
Trial 2: 1
Expression: P a 6 + b 3 ^-
Postfix form: a 6 + b 3 ^ -
where
a = 50
b = 2
Expression value: 48
Trial 3: 2
Input from a file
Enter file name: expr.txt
Infix form: (x + y) * z
Postfix form: x y + z *
where
x = 21
y = 13
z = 5
Expression value: 170
Infix form: 8 / (1 + 3) - 6^2
Postfix form: 8 1 3 + / 6 2 ^ -
Expression value: -34
Postfix form: 2 2 +
Expression value: 4
Postfix form: 2 x +
where
```

```
x = 2
Expression value: 4
Trial 4: 3
```

In trial 1, note that the capital letter 'I' refers to the input being an infix expression while the smaller case 'i' refers to a variable in the expression. In trial 3, the file expr.txt has the content below.

```
I ( x + y ) * z

x = 21

y = 13

z = 5

I 8 / ( 1 + 3 ) - 6 ^ 2

P 2 2 +

P 2 x +

x = 2
```

Your code needs to print out the same text messages for user interactions.

#### 8. Submission

Write your classes in the edu.iastate.cs228.hw4 package. Turn in the zip file not your class files. Please follow the guideline posted under Documents & Links on Blackboard Learn. Also, follow project clarifications on Blackboard.

Include the Javadoc tag @author in each class source file. Your zip file should be named Firstname\_Hw4.zip.