

Department of Computer Science

Ilishan Remo, Ogun State, Nigeria

2013/2014 2nd Semester Mid-Semester Examination COSC102 –Introduction to Programming in C++

Date/Time:

CIS/CS/CT

HIMMIN

Instructions: Answer ALL

Venue: Examiners:

Akande, Bola; Omotunde, A.A.; Seton, Rotimi 60 Minutes

Time Allowed: 60

SECTION A - MULTIPLE CHOICE

1.	Characteristics	of C++ Programming Language		/		
	Characteristics of C++ Programming Language include the following except Object Oriented Park III					
	c.	Object Oriented Paradigm Portability	6 .	Case Insensitivity		
2.		rortability	d.			
	(2	is of one or more character wh	ich is significa	Speed nt to the compiler, includes all except		
		25.00 A T. T.	b).	Operators		
3	COUT CO in the	Literals	d.	Black Space		
٥.	cout << is the s	yntax for data.				
	a.	Identifying	(B) /	Outputting		
1	С.	Accepting				
4.	using namespa	ce std; for accepting data from	users could al	Processing so be done in the body of a program		
	by			as as done in the body of a program		
	a.	eifi<<::std	b.	std::cin<<		
	€. ∕	std::cin>>		- I		
5.	An expression is	s the smallest unit that does so	omething whil	e statement in		
	5. An expression is the smallest unit that does something while statement is an equation that has value					
	(a.)	True				
6.	These are all tyr	pes of constants except	b.	False		
		Literal Constant	~ /	/		
			(b) ×	Defined Constant		
7	The hit width an	Declared Constant	(d.)	Symbolic Constant		
,.		d the unsigned range for an in				
	a.	2 bytes; 0 to 255	(b) X	4 bytes; -2147483648 to		
			214748	3648		
0	C.	4 bytes; 0 to 4294967295	(d.))	8 bytes; 0 to 4294967295		
6. A variable is a named memory location which can be given to a value or an expression						
0	a.	True	(h.)	Falso		
	A(n)	provides many tools that sup	port the softw	vare development process, such as		
editors for writing and editing programs, debuggers for locating logic errors in programs, and						
	many other feat	ures.		b b programs, and		
10. C+4 programs normally go through six phases						
and						
	and the second designation of the second sec	WIIV	•			

SECTION B

/ Write a program that inputs three integers from the keyboard and prints the sum, average, product, smallest and largest of these numbers. The screen dialog should appear as follows when the program is run:

Input three different integers: 13 27 14

Sum is 54

Average is 18

Product is 4914

Smallest is 13

Largest is 27

NOTE: These numbers change depending on user input

Write a program that calculates the squares and cubes of the integers from 1 to 10. Use proper escape sequence to print the following neatly formatted table of values:

- France conc				
inte	ger square	cube		
1	1	1.		
2	4	8		
3	9	27		
4	16	64		
5	25	1.25		
6	36	216		
7 8	49	343		
9	64	512		
100	81	729		
10	100	1000		

- 3. Write, a program that makes use of ALL of the following
 - a. %, /, +=,*=, ++variable, variable++, ++variable, variable--, !=, ==, =
- 4/ Write a program that prompts users for principal, interest rate, & time to calculate simple interest and compound interest.
- 5. Write a program that dynamically accepts the elements of an array as inputs from users
 - a. For array size i (i is determined by the user)
 - b. For array size 10

SECTION C: Attempt all

```
1. Rewrite the following code as you would expect a successful compilation
    //Program to compute area of a circle
     #include<stdic.h>
     #define PIE 3.142;
     float area (float radius) //function prototype or declaration
       float radius;
       printf("Input the radius %d");
       scanf("%d", radius);
       printf("Area is %f", area(radius));
     float area(float r); //function definition
       int circle;
       circle=PIE*radius*radius;
       return circle;
      }
2.
       //Consider the following program snippnet
        if(hungry==yes)
                if(choice-rice)
                       printf("Have a plate of rice");
                else
                       printf("Wait for beans");
        }
        else
             printf("Have a bottle of ginger-drink");
        }
              What will be the output if the first "if" evaluates as false?
         i.
              What will be the output if the second "if" evaluates to be true?
        ii.
              What will be the output if the second "if" evaluates to be false?
        iii.
```