

Lecture 4 - Functions

- Builtin Functions
- User-defined functions, and why use them?
- Writing your first function
- Variables' Scope & functions
- Other functions - Python Standard Library

What is a function?

```
x = input() ##input is a function
print('hello world') ## hello world is a function
type(x) ## type is a function
num = int("1000") ## converts string to integer
num = float("7.12") ## converts string to float
```

Python documentation

- You can find useful builtin functions to use
- Builtin functions for Python 2: <https://docs.python.org/2/library/functions.html>
(<https://docs.python.org/2/library/functions.html>)
- Some programming terminology:
 - When we use a function e.g. `type(100)`, we refer to this as **function call** and we refer to input 100 to be **argument**
 - a function can have more than one argument

Built-in Functions				
<code>abs()</code>	<code>divmod()</code>	<code>input()</code>	<code>open()</code>	<code>staticmethod()</code>
<code>all()</code>	<code>enumerate()</code>	<code>int()</code>	<code>ord()</code>	<code>str()</code>
<code>any()</code>	<code>eval()</code>	<code>isinstance()</code>	<code>pow()</code>	<code>sum()</code>
<code>basestring()</code>	<code>execfile()</code>	<code>issubclass()</code>	<code>print()</code>	<code>super()</code>
<code>bin()</code>	<code>file()</code>	<code>iter()</code>	<code>property()</code>	<code>tuple()</code>
<code>bool()</code>	<code>filter()</code>	<code>len()</code>	<code>range()</code>	<code>type()</code>
<code>bytearray()</code>	<code>float()</code>	<code>list()</code>	<code>raw_input()</code>	<code>unichr()</code>
<code>callable()</code>	<code>format()</code>	<code>locals()</code>	<code>reduce()</code>	<code>unicode()</code>
<code>chr()</code>	<code>frozenset()</code>	<code>long()</code>	<code>reload()</code>	<code>vars()</code>
<code>classmethod()</code>	<code>getattr()</code>	<code>map()</code>	<code>repr()</code>	<code>xrange()</code>
<code>cmp()</code>	<code>globals()</code>	<code>max()</code>	<code>reversed()</code>	<code>zip()</code>
<code>compile()</code>	<code>hasattr()</code>	<code>memoryview()</code>	<code>round()</code>	<code>__import__()</code>
<code>complex()</code>	<code>hash()</code>	<code>min()</code>	<code>set()</code>	
<code>delattr()</code>	<code>help()</code>	<code>next()</code>	<code>setattr()</code>	
<code>dict()</code>	<code>hex()</code>	<code>object()</code>	<code>slice()</code>	
<code>dir()</code>	<code>id()</code>	<code>oct()</code>	<code>sorted()</code>	

In [14]:

```
##useful numeric operations

x = abs(-15)
y = pow(5,2) ##same as 5**2
z = round(12.5)
print 'x:', x, 'y:', y, 'z:',z
```

x: 15 y: 25 z: 13.0

In []:

p

In [43]:

```
help(abs)
```

Help on built-in function abs in module `__builtin__`:

```
abs(...)
    abs(number) -> number
```

Return the absolute value of the argument.

In [1]:

```
### Useful builtin array functions in python
```

```
num_arr = [10,2,3,4]
max_number = max(num_arr)
min_number = min(num_arr)
no_elements = len(num_arr)
total = sum(num_arr)
print 'Array\'s maximum:', max_number, ', minimum:', min_number, ', sum:',total,
', No. of elements:', no_elements
```

Array's maximum: 10 , minimum: 2 , sum: 19 , No. of elements: 4

What is wrong with this code?

In [39]:

```
radius1 = 10
radius2 = 5
pi = 3.14

area1 = pi * radius1 * radius1
area2 = pi * radius2 * radius2
print 'Areas:', area1, area2

circumference1 = 2 * pi * radius1
circumference2 = 2 * pi * radius2
print 'Circumference:', circumference1, circumference2
```

```
Areas: 314.0 78.5
Circumference: 62.8 31.4
```

User-defined functions

- Aside from the builtin functions, you can define your own functions.
- Why is that useful?
 - More structured code => better readability
 - Reusing programs
 - abstraction => allows you to focus on performing one task at a time
- Syntax:

```
def func_name(argument1, argument2,...):
    # function operators
    return output # optional
```

In [45]:

```
pi = 3.14

def calculate_area(radius):
    area = pi * radius * radius
    return area

radius1 = 10
radius2 = 5

area1 = calculate_area(radius1)
area2 = calculate_area(radius2)

print 'Areas:', area1, area2
```

```
Areas: 314.0 78.5
```

In [44]:

```
def calculate_area(radius):  
    ''' number -> number  
        Return area of circle given the radius as input.  
    '''  
    area = pi * radius * radius  
    return area
```

```
help(calculate_area)
```

Help on function calculate_area in module __main__:

```
calculate_area(radius)  
    number -> number  
    Return area of circle given the radius as input.
```

Example 1

- In website movie-fans, each user gives a rating to a movie (0-5 stars). The overall rating of movie is considered to be the average of all the ratings from all users.

Part 1

- Write a function `calculate_rating` that calculates the overall movie rating:

Example:

```
>>> inception_ratings = [4,5,3,5,2,5,5,4,3,5]  
>>> calculate_rating(inception_ratings)  
>>> 4.1
```

Part 2

- Write a function `get_better_movie` that given two movie ratings, returns the movie with best overall rating

Example:

```
>>> inception_ratings = [4,5,3,5,2,5,5,4,3,5]  
>>> departed_ratings = [5,5,5,5,5,3,2,4,5,4]  
>>> get_better_movie(inception_ratings, departed_ratings)  
>>> "Second Movie"
```

In [3]:

```
### Part 1
def calculate_rating(movie_ratings):
    overall_rating = sum(movie_ratings)/float(len(movie_ratings))
    return overall_rating

def get_better_movie(rating_list1, rating_list2):
    overall_rating1 = calculate_rating(rating_list1)
    overall_rating2 = calculate_rating(rating_list2)
    if(overall_rating1 == overall_rating2):
        return 'Both have same overall rating'
    elif overall_rating1 > overall_rating2:
        return 'Movie 1'
    else:
        return 'Movie 2'

inception_ratings = [4,5,3,5,2,5,5,4,3,5]
print(calculate_rating(inception_ratings))

departed_ratings = [5,5,5,5,5,3,2,4,5,4]
print(get_better_movie(inception_ratings, departed_ratings))
```

4.1

Movie 2

Using functions from another file:

Other functions - Python Standard Library

- More functions are available here: <https://docs.python.org/2/library/index.html>
(<https://docs.python.org/2/library/index.html>)
- Functions that are not built in needs to be imported
- Examples:
 - Math functions : <https://docs.python.org/2/library/math.html>
(<https://docs.python.org/2/library/math.html>)
 - Web browser : <https://docs.python.org/2/library/webbrowser.html>
(<https://docs.python.org/2/library/webbrowser.html>)

In [35]:

```
import math
c = math.ceil(1.5)
print(c)
```

2.0

In [1]:

```
import webbrowser
webbrowser.open("https://www.youtube.com")
```

Out[1]:

True

Variables' scope & functions

```
def dummy_func():
    x = 10
    print("Value inside function:",x)
x = 20
dummy_func()
print("Value outside function:",x)
```

- Variables defined in a function are not visible from outside

Homework

Example 1

- In Twitter, users can write tweets up to 140 characters long. While user is writing a tweet , twitter informs him of no. of characters left, when he exceeds the 140, it starts counting in negative.
- Write a function remaining_chars(tweet) that prints such a number to user
- Example

```
>>> remaining_chars("Good morning twitter")
>>> 120
>>> remaining_chars("")
>>> 140
>>> remaining_chars("I have more respect for a man who lets me know where he stands, even if he's wrong, than the one who comes up like an angel and is nothing but a devil.")
>>> -11
```

- Hint: function **len** can be used to return no. of characters in a string

```
>>> len("hi")
>>> 2
```